

#### 5. Aspect Oriented Programming

- What Is Cross-Cutting Concern & Aspect Oriented Programming?
- 2 What Problems Does AOP Solve?
- 3 AOP Concepts
- 4 Pointcut Expressions
- 5 Advice Types
- 6 Lab Section: Aspect Oriented Programming



# What is Cross-Cutting Concern & Aspect Oriented Programming?



#### **Cross-Cutting Concern**

- Generic functionality that is needed in many places in your application.
- Logging, tracing, caching, error handling etc.



#### **Aspect Oriented Programming**

- A programming paradigm that aims to increase modularity by allowing the separation of cross-cutting concerns.
- enables modularization of cross-cutting concerns.
- o makes code clean and simpler.
- is shortly AOP



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#### What Problem Does AOP Solve?

- ☐ AOP separates core business functionality.
- ☐ Allows us to be able to divide a bigger problem into smaller pieces
- ☐ Provide separation of concerns principle.
- ☐ Enables modularization of *cross-cutting concerns*





#### An Example of Cross Cutting Concern



Perform a role-based security check before every application method



A sign this requirement is a cross-cutting-concern





Code Complexity

Code Duplication



#### First Problem: Code Complexity

```
public class RewardNetworkImpl implements RewardNetwork {
  public RewardConfirmation rewardAccountFor(Dining dining) {
    // Security-related code
    if (!hasPermission(SecurityContext.getPrincipal()) {
       throw new AccessDeniedException();
                                                                Mixing of concerns
    // Application code
    Account a = accountRepository.findByCreditCard(...
    Restaurant r = restaurantRepository.findByMerchantNumber(...
    MonetaryAmount amt = r.calculateBenefitFor(account, dining);
```

- Security and Business logic together
- Hard to test



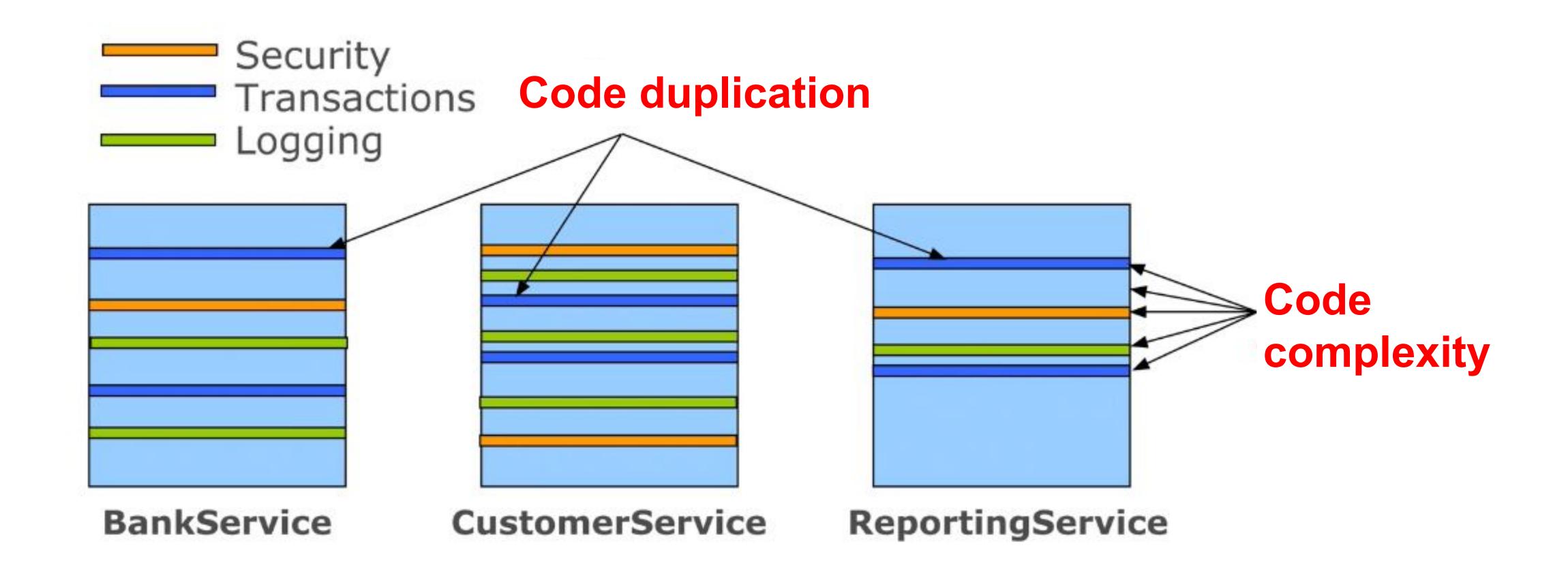
#### Second Problem: Code Duplication

```
public class JpaAccountManager implements AccountManager {
  public Account getAccountForEditing(Long id) {
    if (!hasPermission(SecurityContext.getPrincipal()) {
      throw new AccessDeniedException();
                                                               Duplication
public class JpaMerchantReportingService
      implements MerchantReportingService {
  public List<DiningSummary> findDinings(String merchantNumber,
                                        DateInterval interval) {
    if (!hasPermission(SecurityContext.getPrincipal()) {
      throw new AccessDeniedException();
```

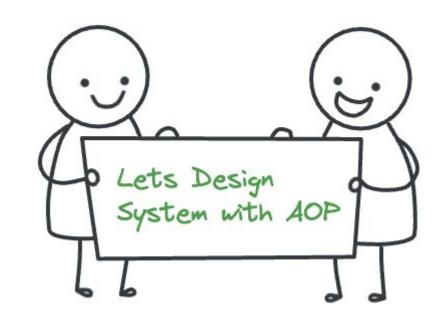
- Copy and paste the same code
- Must change it every where



#### System Design Without Modularization



### **System Design Solution**



Implement your main application logic

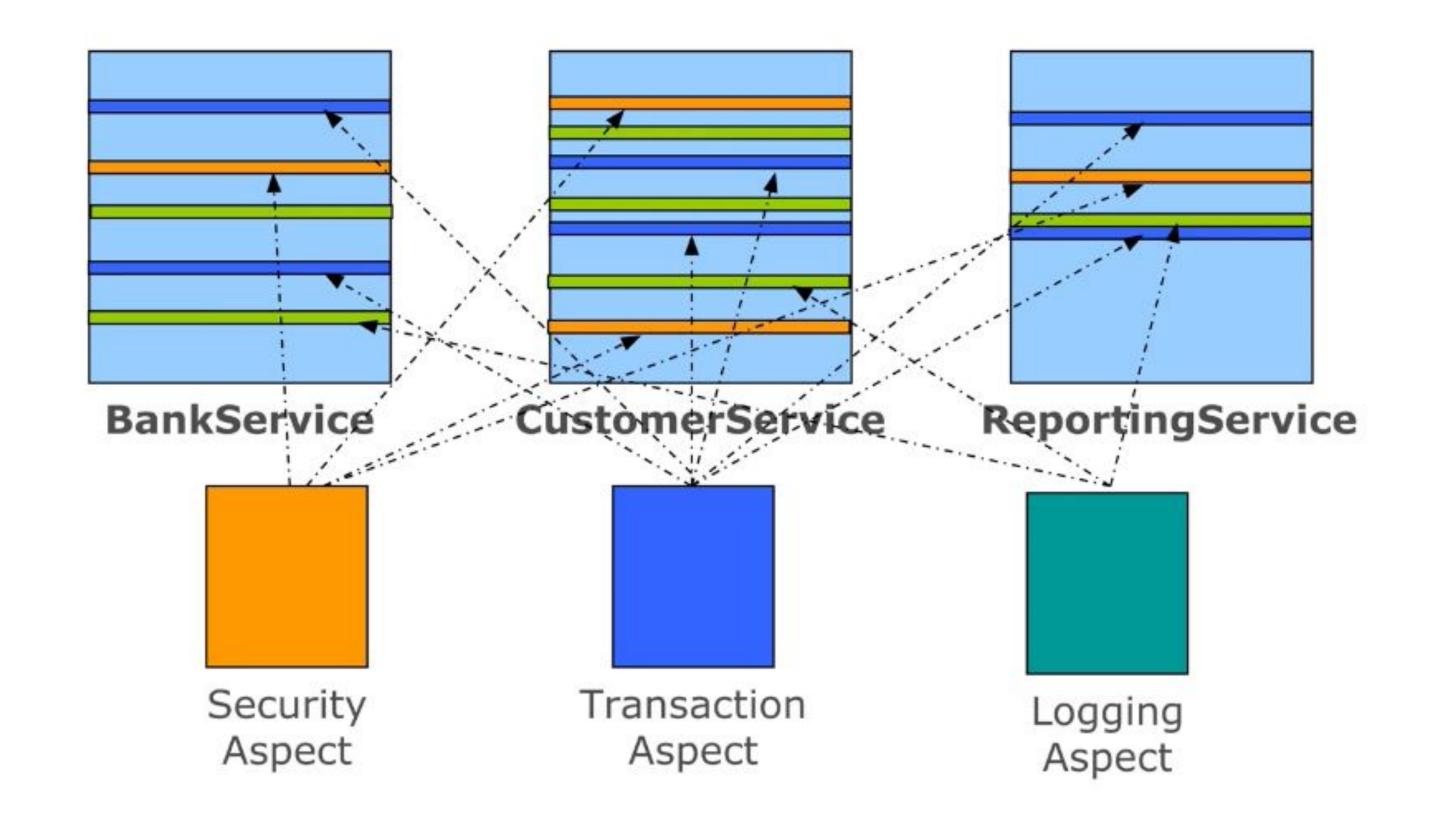
Write Aspects to implement cross cutting concerns

Use aspects in your application



#### System Design With AOP

Now, main logic and concerns are independent







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#### **AOP Concepts**

☐ JoinPoint: A point in the execution of a program such as a method call or exception thrown.

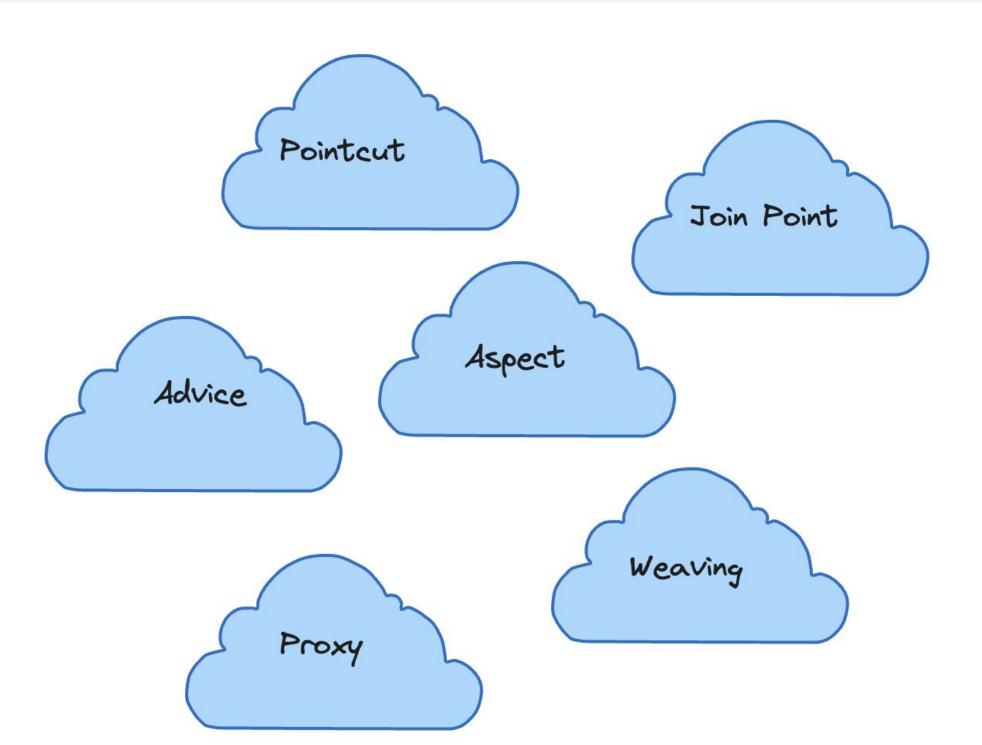
☐ Pointcut: An expression that selects one or more JoinPoint.

☐ Advice: A specific code executed at a certain join point.

☐ Aspect: A module that encapsulates Pointcuts + Advices

☐ Weaving: Technique by which aspects are combined with main code

☐ Proxy: An "enhanced" class that stands in place of your original, with extra behavior







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#### **Pointcut Expressions**

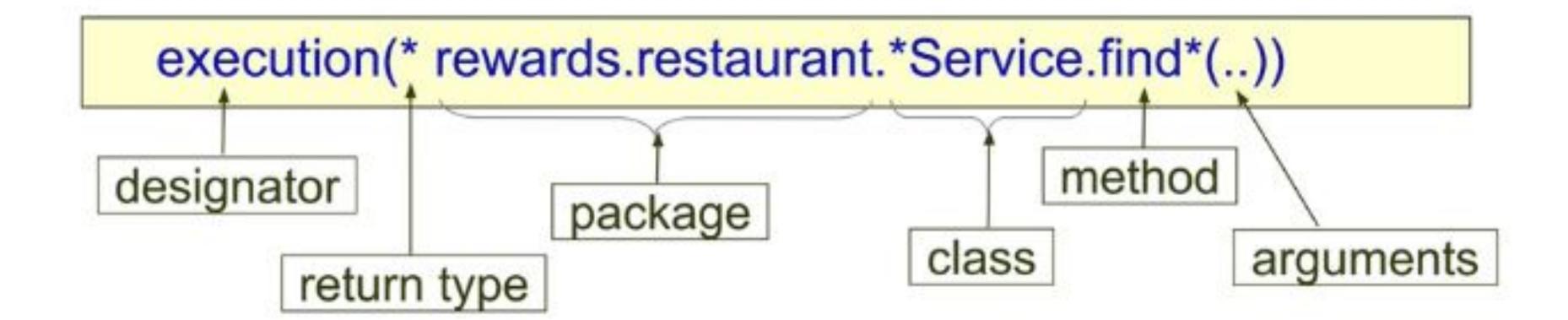


Recall: An expression that selects one or more JoinPoint. (where to apply Advice)

```
execution(<method pattern>)
 ☐ Method must match the pattern.
Method Pattern
```

- ☐ [Modifiers] ReturnType\* [Class Type] MethodName(Arguments)\* [throw ExceptionType] ☐ ReturnType and MethodName(Arguments) are mandatory.
- Can chain together to create composite pointcuts
  - □ and: &&
  - □ or: ||
  - not: !
  - execution(<method pattern 1>) || execution(<method pattern 2>)

#### **Example Expression**



Any method

- --> starts with find with zero or more arguments
- --> ends with Service
- --> in a package with rewards.restaurant
- --> any return type
- ✔ Pattern: [Modifiers] ReturnType [Class Type] MethodName(Arguments) [throw ExceptionType]
- \* : matches once (ReturnType, Package, class, MethodName, Argument)
- ✓ .. : matches zero or more (Argument, Package)



#### Example Expression: Any Class or Package

#### execution(void send\*(rewards.Dining))

```
Any method
--> starts with send with argument type rewards. Dining
--> returns void
```

Use fully-qualifed class name.

```
    ✓ Pattern: [Modifiers] ReturnType [Class Type] MethodName(Arguments) [throw ExceptionType]
    ✓ * : matches once (ReturnType, Package, class, MethodName, Argument)
    ✓ ... : matches zero or more (Argument, Package)
```



#### Example Expression: Any Class or Package

#### execution(\* send(\*))

```
Any method
--> which name is send and takes a single parameter
--> any return type
```

```
    ✓ Pattern: [Modifiers] ReturnType [Class Type] MethodName(Arguments) [throw ExceptionType]
    ✓ *: matches once (ReturnType, Package, class, MethodName, Argument)
    ✓ ...: matches zero or more (Argument, Package)
```



#### Example Expression: Any Class or Package

#### execution(\* send(int, ..))

```
Any method
--> which name is send and takes a first argument is an int type and zero or more argument
--> any return type
```

```
    ✓ Pattern: [Modifiers] ReturnType [Class Type] MethodName(Arguments) [throw ExceptionType]
    ✓ *: matches once (ReturnType, Package, class, MethodName, Argument)
    ✓ ...: matches zero or more (Argument, Package)
```



#### Example Expression: Implementation vs Interfaces

#### execution(void example.MessageServiceImpl.\*(..))

Any method

- --> in example package and MessageServiceImpl class with zero or more argument
- --> returns void

--> Including any sub-class with same implementation

#### execution(void example.MessageService.send(\*))

Any method

- --> which name is send and taking one argument, in any object implementing MessageService
- --> returns void



- ✔ Pattern: [Modifiers] ReturnType [Class Type] MethodName(Arguments) [throw ExceptionType]
- V \*: matches once (ReturnType, Package, class, MethodName, Argument)
- ✓ .. : matches zero or more (Argument, Package)



#### Example Expression: Using Annotations

Any method
--> which name starts with send, takes zero or more argument
--> returns void
--> with annotated with @RolesAllowed annotation

```
public interface Mailer {
    @RolesAllowed("USER")
    public void sendMessage(String text);
}
```

```
    ✓ Pattern: [Modifiers] ReturnType [Class Type] MethodName(Arguments) [throw ExceptionType]
    ✓ * : matches once (ReturnType, Package, class, MethodName, Argument)
    ✓ .. : matches zero or more (Argument, Package)
```





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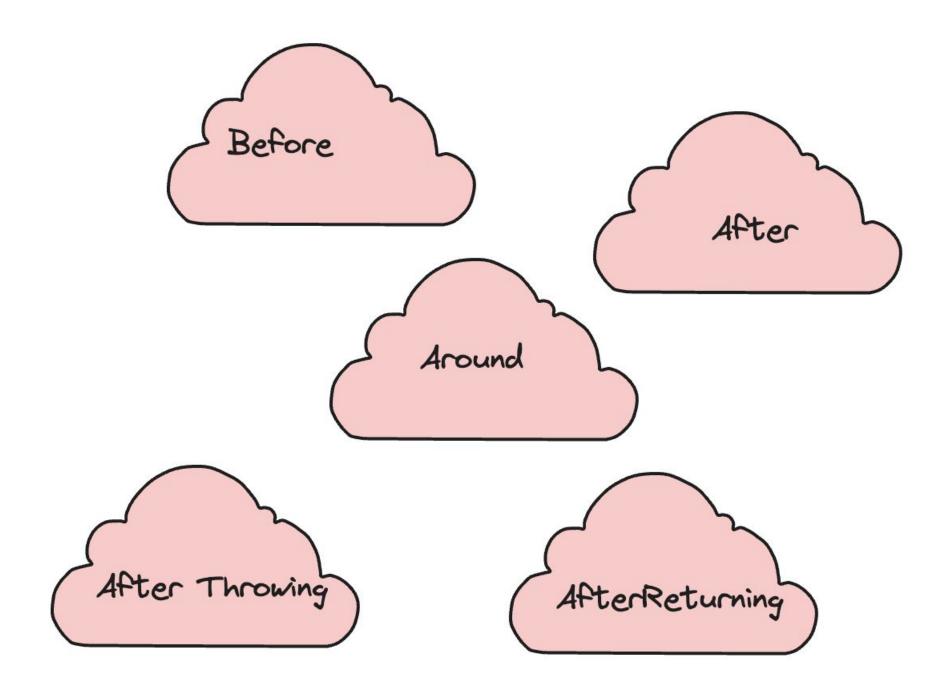
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### **Advice Types**



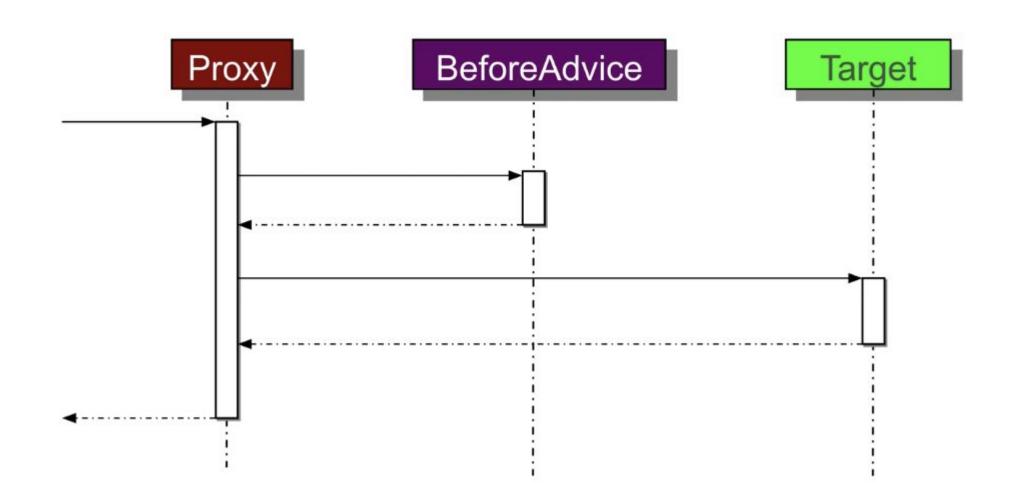
Advice: Advice is a specific code executed at a certain join point.





#### Advice Types: @Before

- **@Before** → org.aspectj.lang.annotation package.
- ☐ It runs *before* a join point.
- ☐ Proxy is responsible for advice and target execution.
- ☐ It can't prevent execution flow proceeding to the join point unless it throws an exception.





#### **Before Advice Example**



```
@Aspect
@Component

public class PropertyChangeTracker {
    private Logger logger = Logger.getLogger(getClass());

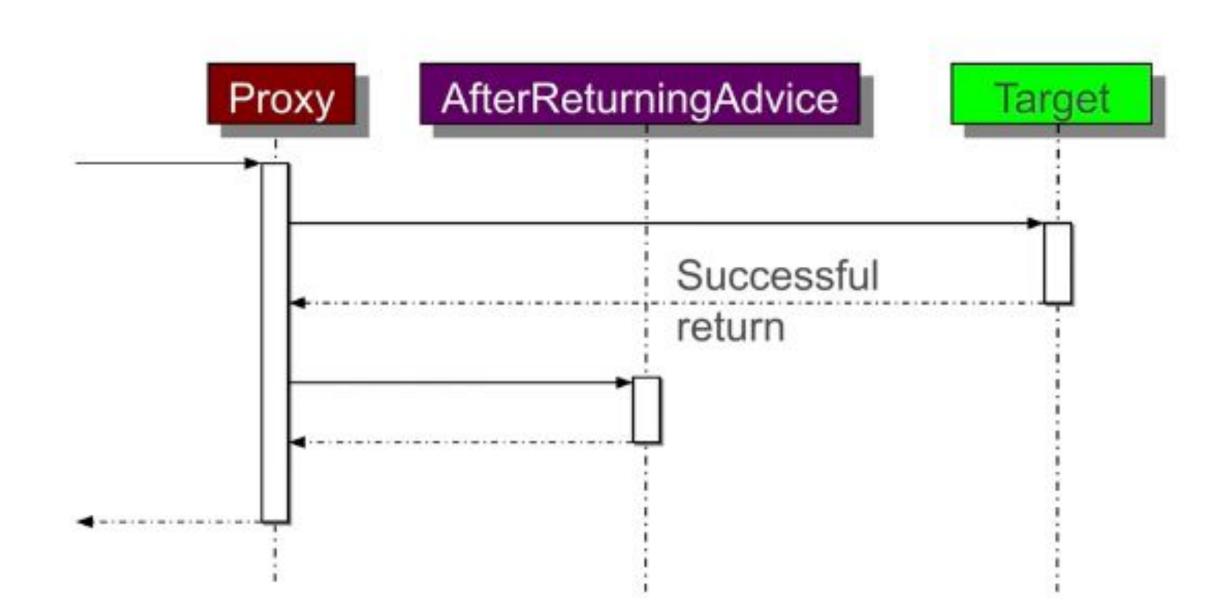
@Before "execution(void set*(*))")
    public void trackChange() {
        logger.info("Property about to change...");
     }
}
```

- ☐ Find all set methods with only one argument and void type.
- ☐ Before set method execution, add info log and then call set method.
- ☐ If there is an exception on this trackChange() method, setter methods are not called.



#### Advice Types: @AfterReturning

- **@AfterReturning** → org.aspectj.lang.annotation package.
- ☐ It runs *after* a join point and completes normally
- ☐ Proxy is responsible for advice and target execution.
- ☐ If a method throws an exception this advice does not run. It waits <u>successful</u> return.





#### AfterReturning Advice Example



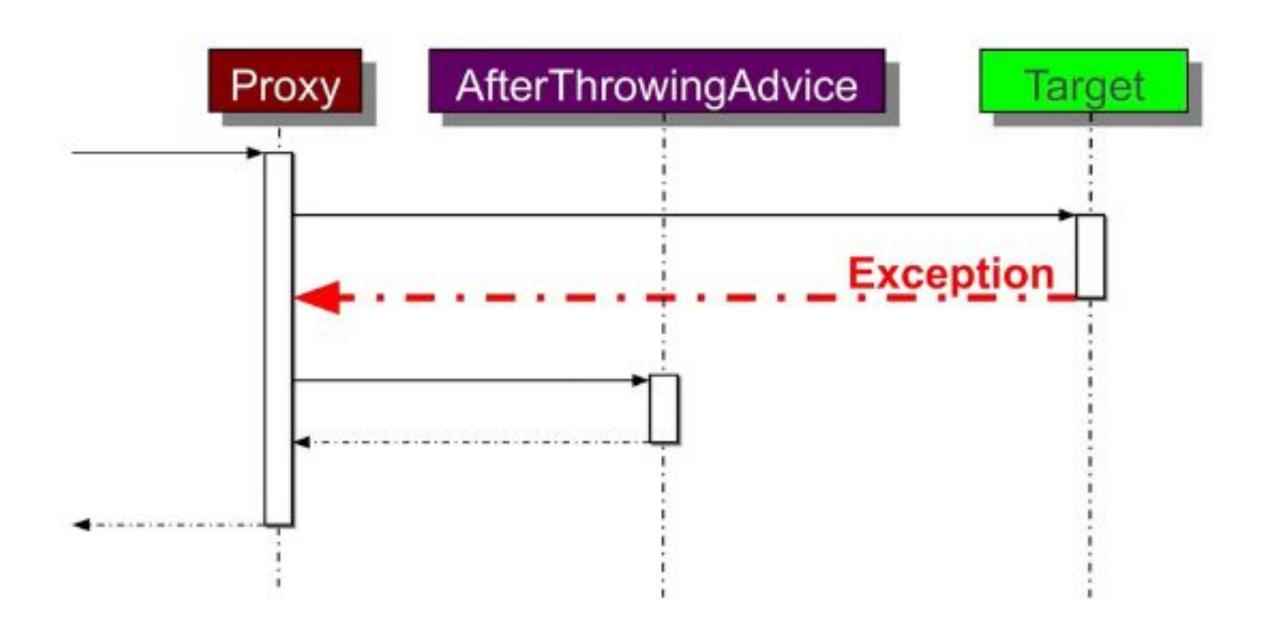
Audit all operations in the service package that return a Reward object

- ☐ Find all methods with zero or more arguments in any class in any package in service and also returning any type.
- Execute method
- ☐ If this method returns Reward object, advice will invoke and logEvent via auditService.
- ☐ You can see value and returning parts in the example.



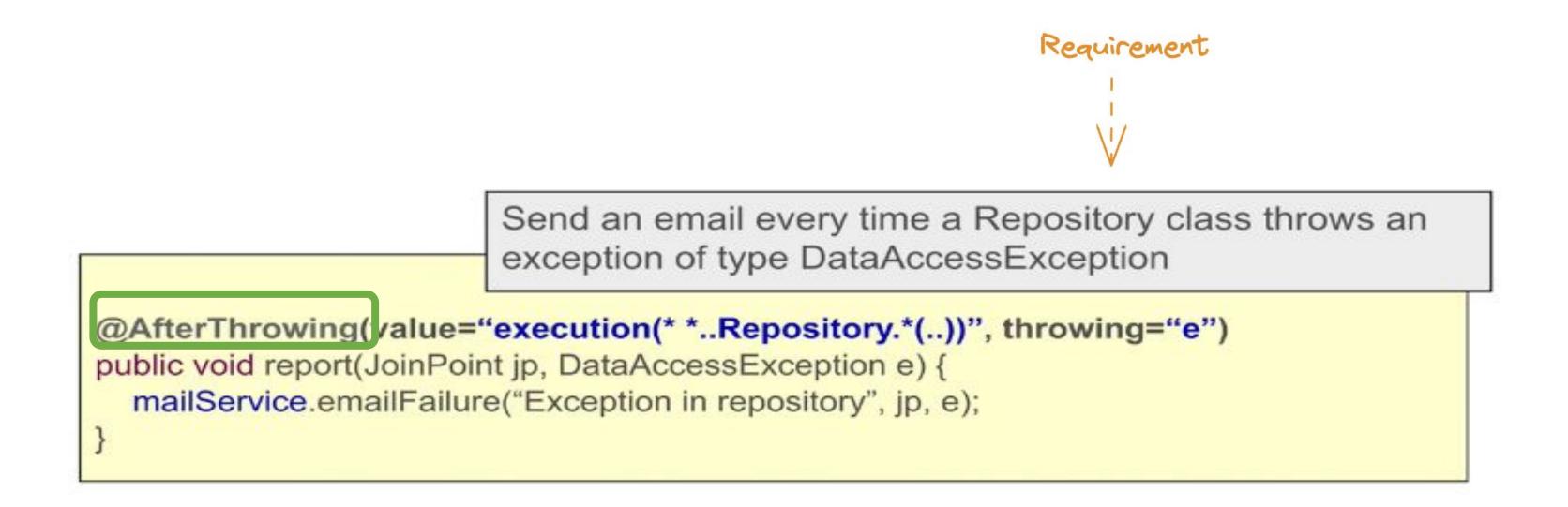
#### Advice Types: @AfterThrowing

- **@AfterThrowing** → org.aspectj.lang.annotation package.
- ☐ It runs if a method throws an exception.
- Proxy is responsible for advice and target execution.
- ☐ If a method does not throw an exception this advice does not run. It waits exception.
- Very useful for exception handling





#### AfterThrowing Advice Example

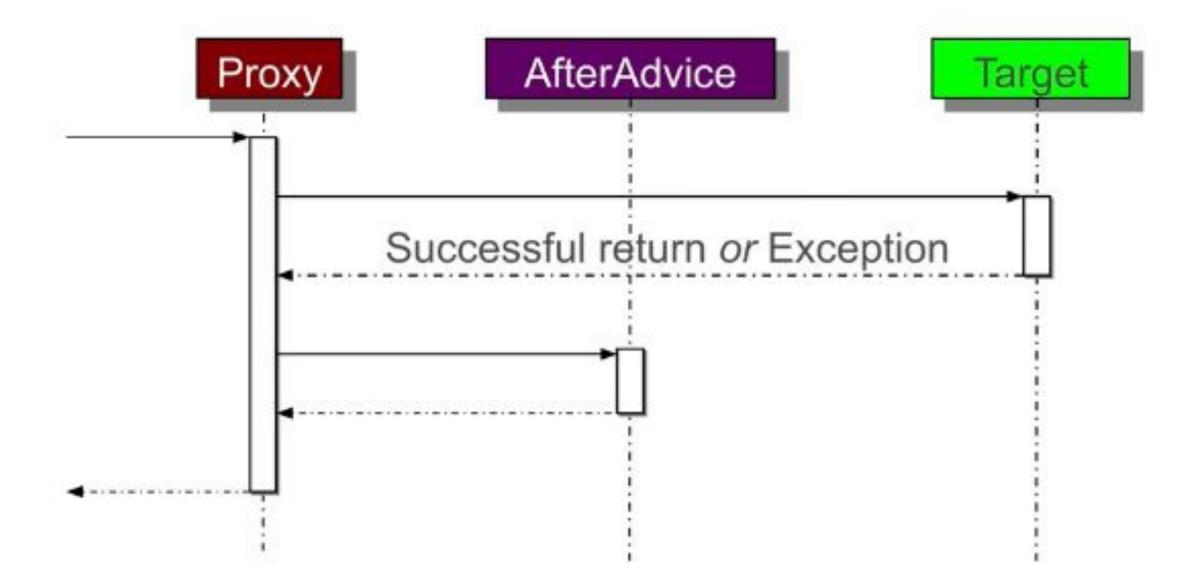


- ☐ Find all methods with zero or more arguments in Repository class in any package and also returning any type.
- ☐ Execute method.
- ☐ If this method throw DataAccessException, advice will invoke and mail will send.
- ☐ You can see value and throwing parts in the example.
- ☐ Any child exception of DataAccessException will match the expression.



#### Advice Types: @After

- **@After** → org.aspectj.lang.annotation package.
- ☐ It runs regardless of how a join point exits whether by normal or exceptional return.
- ☐ Proxy is responsible for advice and target execution.





#### After Advice Example



```
@Aspect
@Component
public class PropertyChangeTracker {
    private Logger logger = Logger.getLogger(getClass());

@After "execution(void update*(..))")
    public void trackUpdate() {
        logger.info("An update has been attempted ...");
    }
}

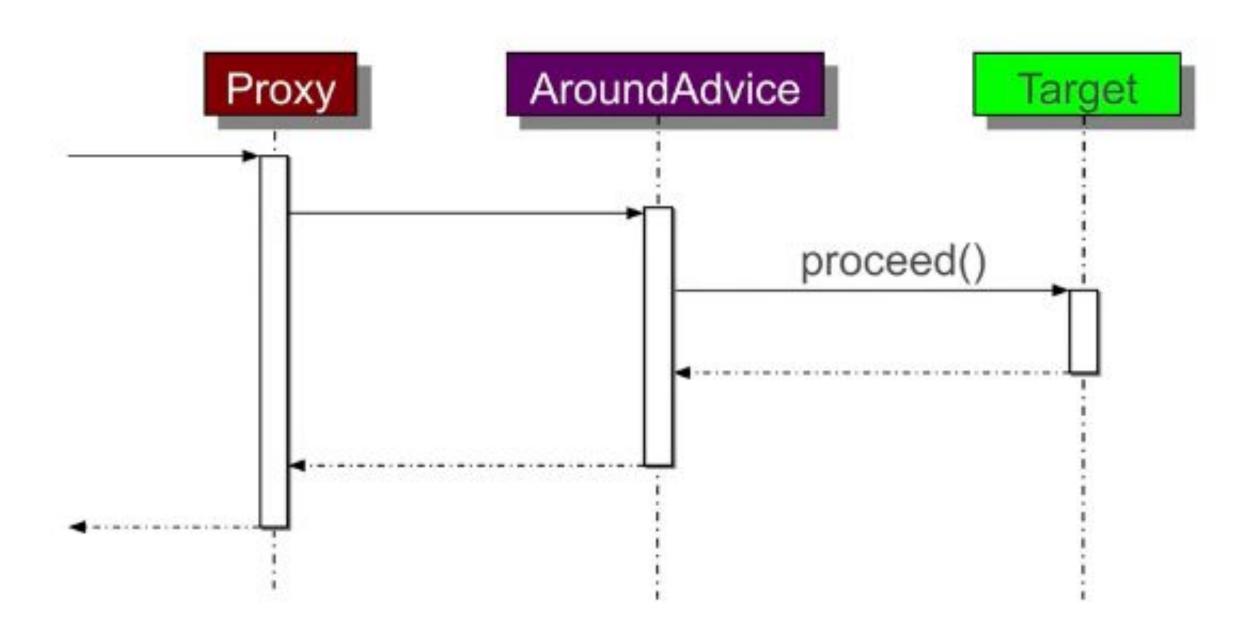
We don't know how the method terminated
```

- ☐ Find any methods with zero or more arguments and started with update and also returning void.
- ☐ Execute method. It does not matter return value exception or success
- → And then add info log.



#### Advice Types: @Around

- **@Around** → org.aspectj.lang.annotation package.
- ☐ It runs before and after a join point.
- ☐ It is like a combination of before and after returning aspects.
- ☐ Proxy is responsible for only advice execution. Target will execute by advice.
- ☐ Most *powerful* and also most *dangerous* advice type.





#### **Around Advice Example**

- ☐ Find any methods with zero or more arguments in rewards.service package and also returning any type and annotated with Cacheable.
- put cache new value
- Execute method.
- ☐ If cache is found, return value otherwise put cache new value



#### **Limitations of Spring AOP**

☐ Advice will *never* be executed for inner-classes

Can only advise non-private methods.
 Can only apply aspects to Spring Beans.
 Assume method a() calls method b() on the same class/interface
 Advice will never be executed for method b()

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AOP modularizes cross-cutting concerns

- An aspect is a module containing cross-cutting behaviour.
- ☐ Annotated with **@Aspect**
- ☐ Behavior is implemented as an "advice" method.
- □ Pointcuts select joinpoints(methods)
- ☐ Five advice types
  - ☐ Before, AfterThrowing, AfterReturning, After and Around

AOP is very useful for security, logging, error handling, caching



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- Homework: Aspect Oriented Programming



### Homework

#### What you will learn:

- 1. How to write an aspect and weave it into your application
- 2. Spring AOP using annotations
- 3. Writing pointcut expressions

#### Requirements:

REQUIREMENT 1: Create a simple logging aspect for repository find methods.

REQUIREMENT 2: Implement an @Around Advice which logs the time spent in each of your repository update methods.

REQUIREMENT 3: Implement an @AfterThrowing Advice which catch exceptions on database operations.

#### Todos:

- 1. Fork project from github : https://github.com/gulumseraslann/spring-training
- 2. Switch branch to feature/aspect-oriented-programming
- 3. Create a new branch from this branch, your new branch name should be feature/aspect-oriented-programming-homework
- 4. There are 13 TODOs in the project files. Look at these TODOs
- 5. Please try to do each TODO
- 6. Please make sure tests are success.
- 7. Please add the changes and push the solution code in your github repository.



#### Homework

#### TO-DO:

```
com.trendyol.bootcamp.spring.ch05 13 items

✓ aspect 7 items

              DBExceptionHandlingAspect.java 2 items
                           (17, 5) // TODO-10 : Use AOP to log an exception.
                           (28, 5) // TODO-11 : Annotate this class as a Spring-managed bean.
              LoggingAspect.java 4 items
                           (11, 5) // TODO-02: Use AOP to log a message before
                                                                               any repository's find...() method is invoked.
                           (33, 5) // TODO-03: Write Pointcut Expression
                           (46, 8) // TODO-07: Use AOP to time update...() methods.
                           (57, 8) // TODO-08: Add the logic to proceed with the target method invocation.
              > 6 DBExceptionHandlingAspectTests.java 1 item

✓ config 1 item

              Sector Section Section Section 1 
                           (8, 4) // TODO-04: Update Aspect related configuration

✓ ■ service 2 items

✓ G RewardNetworkTests.java 2 items

                           (68, 6) // TODO-06: Run this test. It should pass AND you should see TWO lines of
                           (73, 6) // TODO-09: Save all your work, and change the expected matches value above from 2 to 4.
      (13, 4) * TODO-05: Make this configuration include the aspect configuration.
      (5, 5) // TODO-00: In this lab, you are going to exercise the following:
                     (10, 5) // TODO-01: Enable checking of console output in our Tests.
```

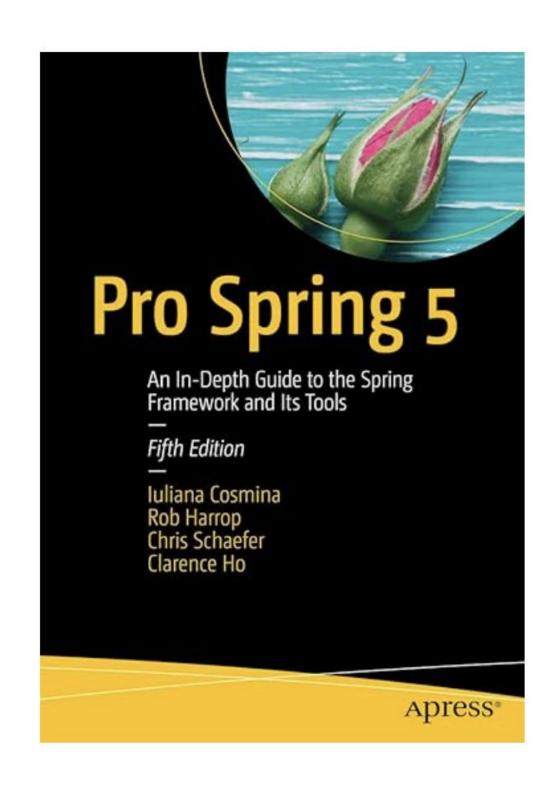


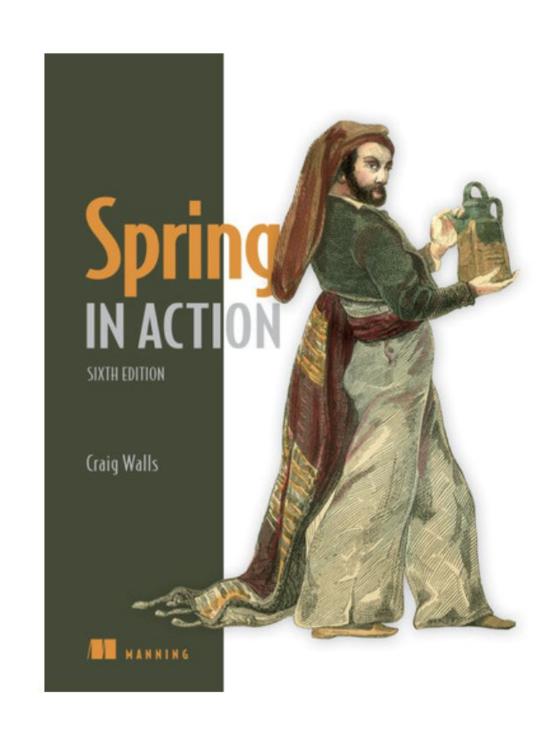
#### **Final**

```
of control service service bean advice bean
      dependency injection
inversion of control
                     configuration
              pointcut
```



#### **Book Recommendation**









## THANK YOU

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