

Name: Pen Up

Description: picks the virtual pen up so the user can move spots

Actor: User

Preconditions: Pen was placed down

Basic Flow: User clicks the pen up after it was placed down to move where they will next draw

Alternate Flows: N/A

Exceptions Flows: N/A

Post Conditions: The Pen is left in an up state

Name: Pen Down

Description: puts the pen down so that the user can draw

Actor: User

Preconditions: Pen was left up

Basic Flow: User puts the pen down then moves so that they can draw

Alternate Flows: N/A

Exceptions Flows: N/A

Post Conditions: The pen is left in a down state

Name: Turn Right

Description: changes the direction of where the user is headed to one cardinal direction to the left

Actor: User

Preconditions: It could have been set to any direction but shifts it one cardinal direction to the right

Basic Flow: user choose to move right

Alternate Flows: you can use turn left 3 times

Exceptions Flows: N/A

Post Conditions: leaves the user in a specified direction

Name: Turn Left

Description: changes the direction of where the user is headed to one cardinal direction to the left

Actor: User

Preconditions: It could have been set to any direction but shifts it one cardinal direction to the left

Basic Flow: user choose to move left

Alternate Flows: you can use turn right 3 times

Exceptions Flows: N/A

Post Conditions: leaves the user in a specified direction

Name: Move

Description: gets the text input from the user, the direction it should travel, and whether the pen is up or down

Actor: User

Preconditions: gets the location where the pen was at

Basic Flow: gets the text input from the user, the direction it should travel, and whether the pen is up or down

Alternate Flows: N/A

Exceptions Flows: N/A

Post Conditions: the pen is left somewhere

Name: Print

Description: takes all the users movements and if the pen was up or down and displays the movements of when the pen was down as a line to the user

Actor: User

Preconditions: the user had to have moved around with the pen down for a line to show up

Basic Flow: the user has already moved around and then the click print and it shows what they have drawn

Alternate Flows: N/A

Exceptions Flows: N/A

Post Conditions: N/A