

# Turn Right Sequence Diagram Turtle 1

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User

TurtleFrameOne

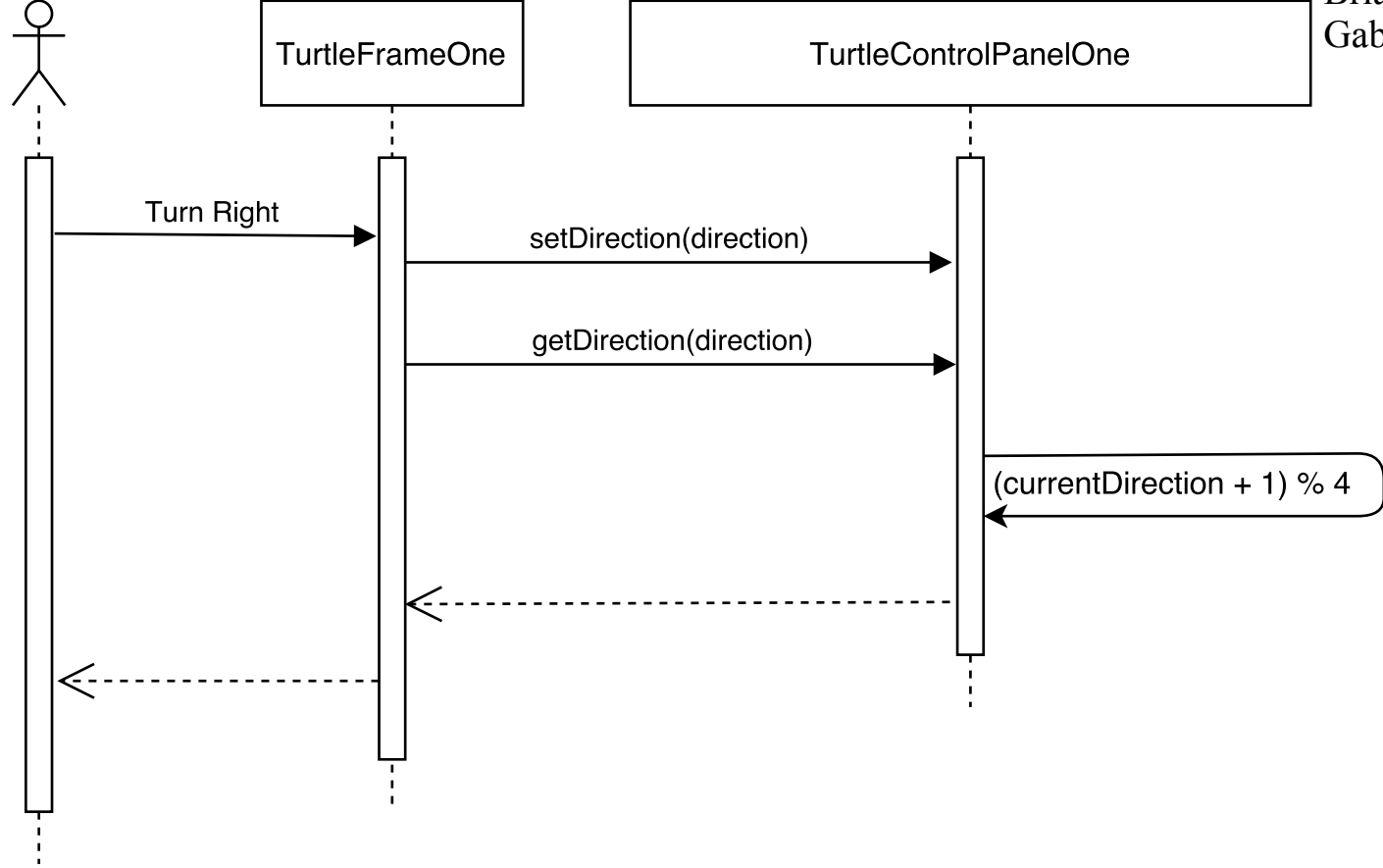
TurtleControlPanelOne

Turn Right

setDirection(direction)

getDirection(direction)

$(\text{currentDirection} + 1) \% 4$



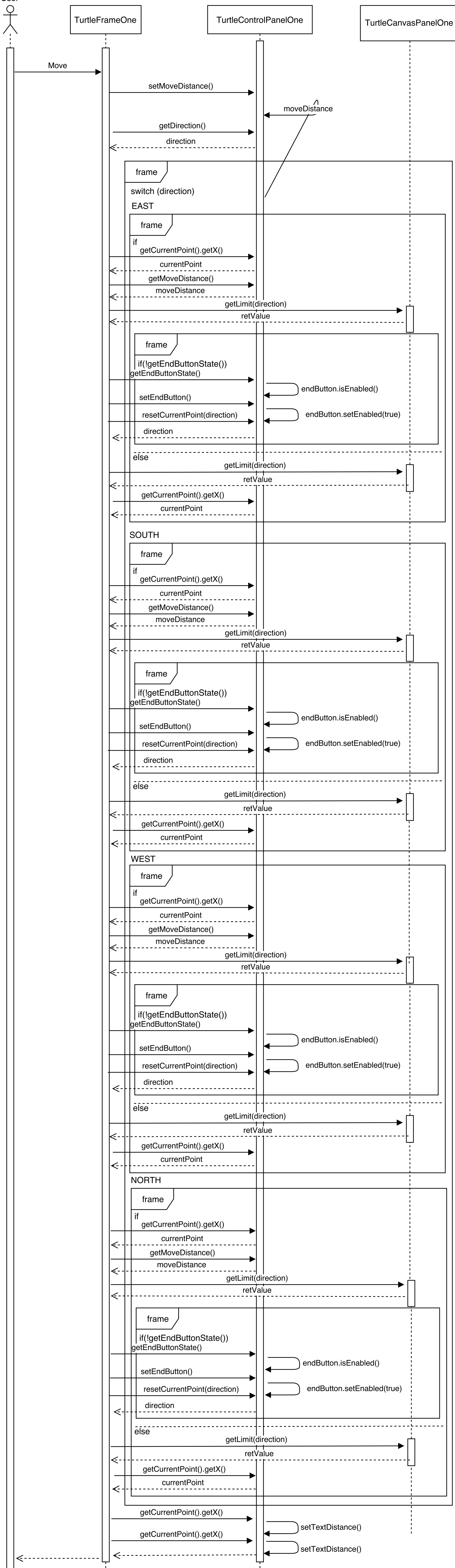
# Move Sequence Diagram Turtle 1

User

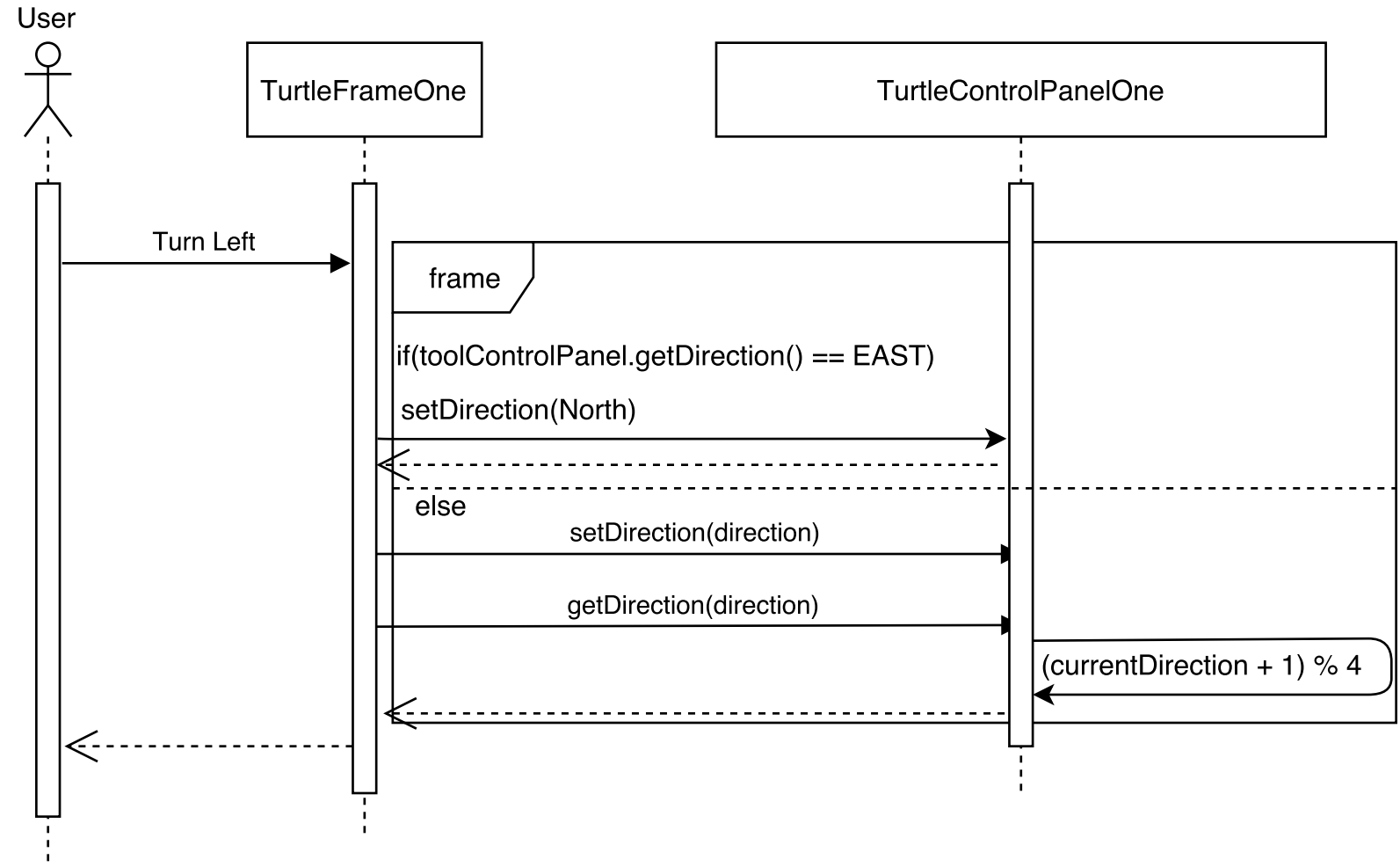
TurtleFrameOne

TurtleControlPanelOne

TurtleCanvasPanelOne

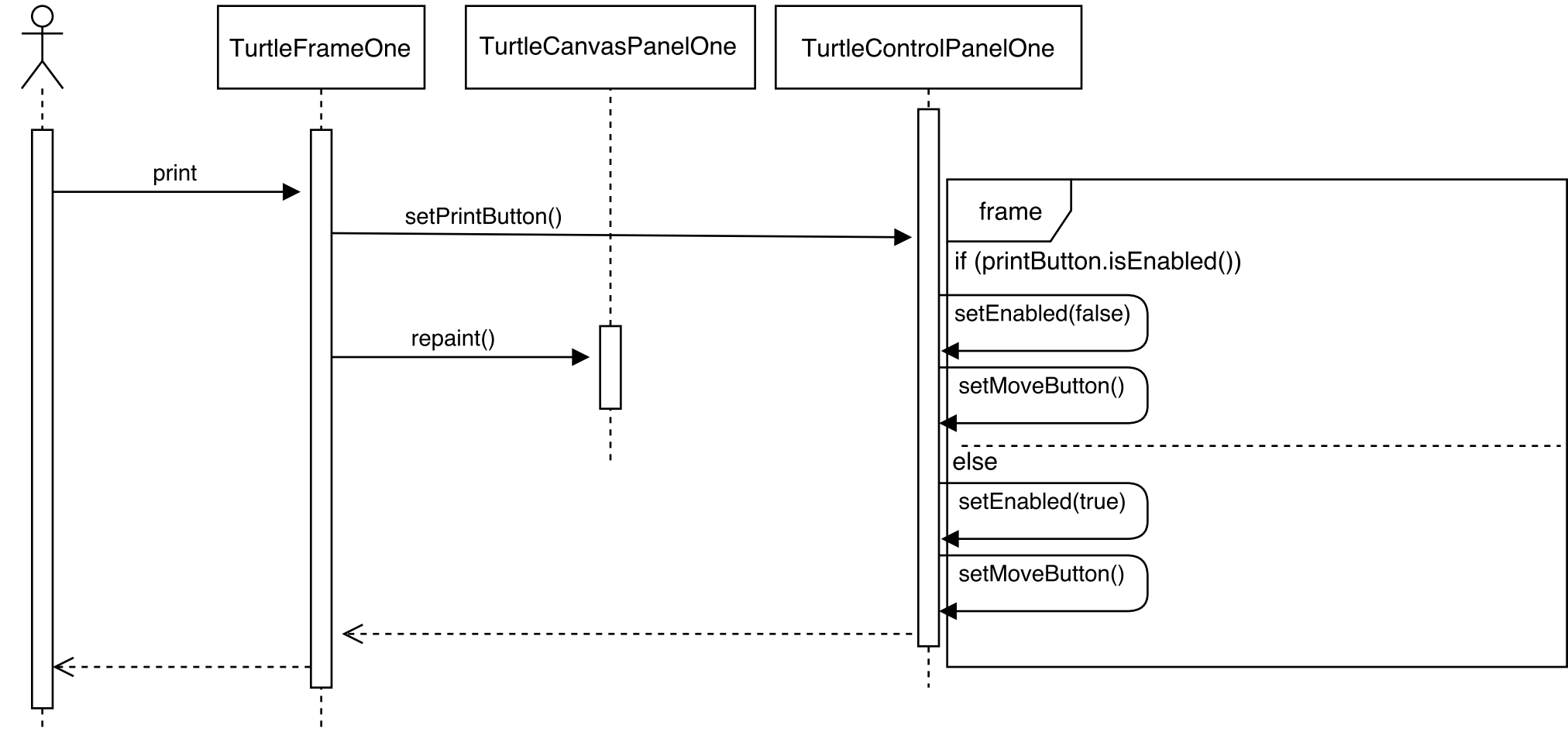


# Turn Left Sequence Diagram Turtle 1



# Print Sequence Diagram Turtle 1

User



# Pen Up Sequence Diagram Turtle 1

User

TurtleFrameOne

TurtleControlPanelOne

Pen Up

setPenUpButton()

frame

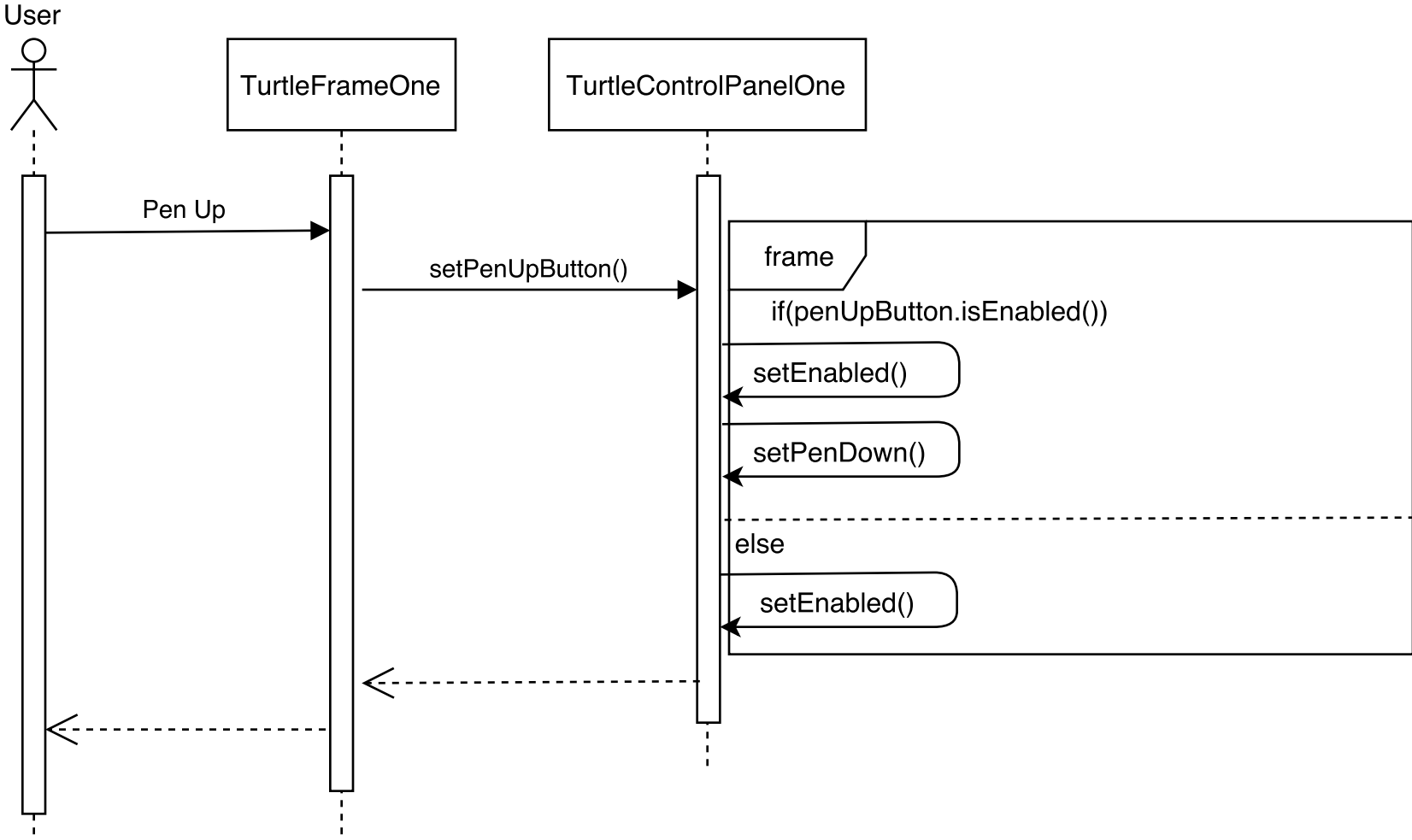
if(penUpButton.isEnabled())

setEnabled()

setPenDown()

else

setEnabled()



# Pen Down Sequence Diagram Turtle 1

User

TurtleFrameOne

TurtleControlPanelOne

Pen Down

setPenDownButton()

frame

if(setPenDownButton.isEnabled())

setEnabled()

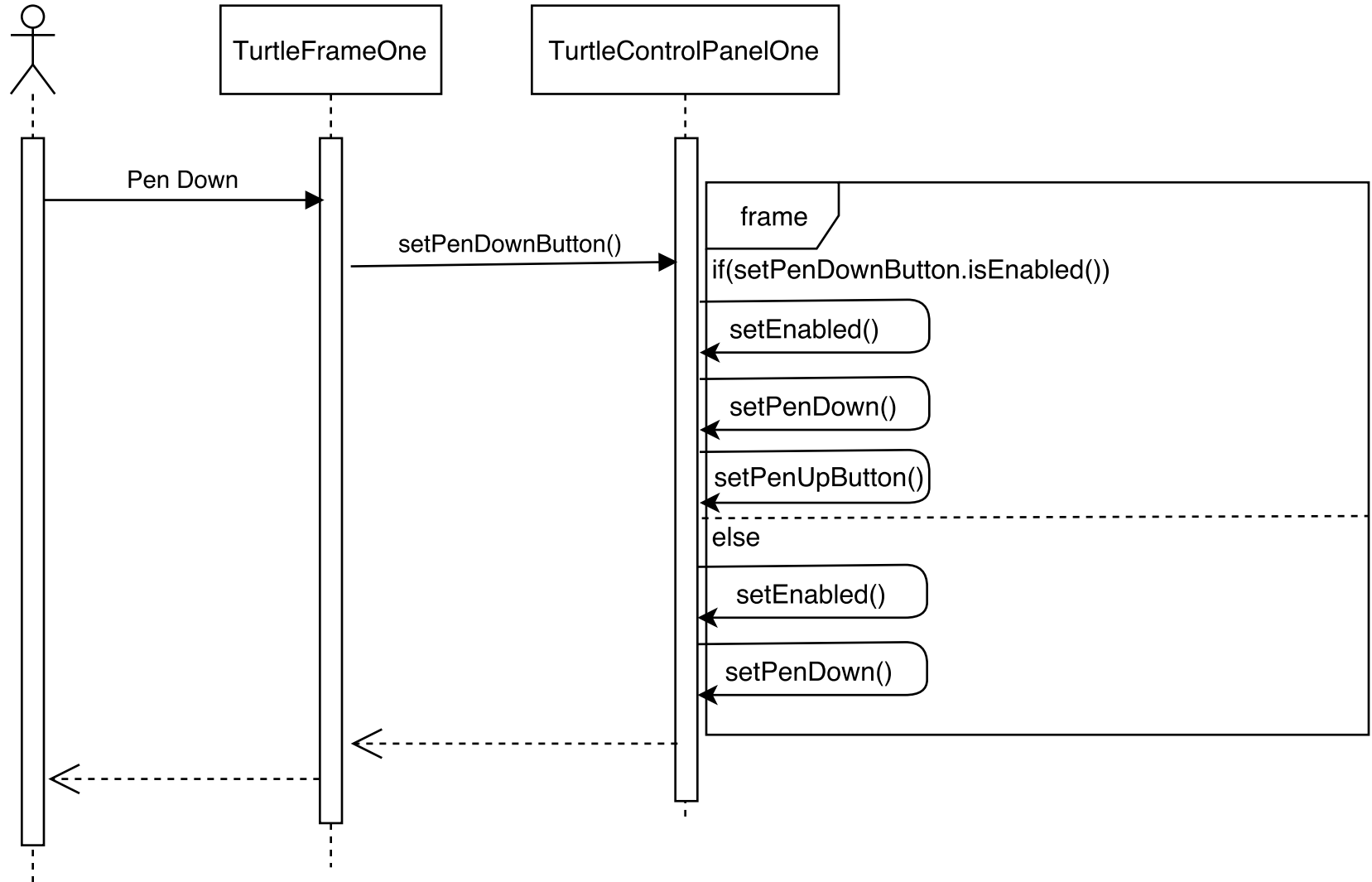
setPenDown()

setPenUpButton()

else

setEnabled()

setPenDown()



# End Sequence Diagram Turtle 1

