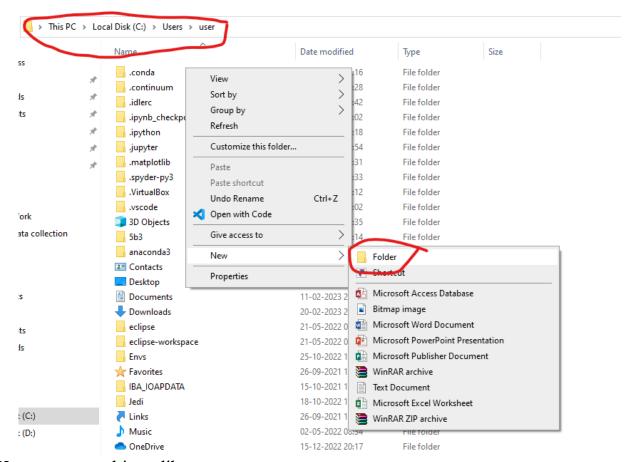
# Creation of a Library

## Step 1:

Create a folder in where you have to save your Library (Working Directory). Name the folder as your Library name.



Here we named it as library.

## Step 2:

Create \_\_init\_\_.py file in the folder to treat it as a Library/Package by the PVM.

### Step 3:

Create a new folder for the package and name it

Here we named it as number – because we are working with number checks.

## Step 4:

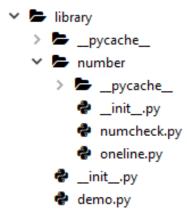
Create a \_\_init\_\_.py file in the *number* folder to it as a Package.

**Note:** Library and Package are same in nature and properties but in case of Package it is a collection of similar modules and Library is a collection of Packages.

## Step 5:

Create modules (.py) files and save them in the in the *number* folder.

Here we created the modules called **numcheck** and **oneline**.



Here to show that even the Library can also work as a package we created a **demo** module inside the library folder.

### Description about modules:

#### numcheck:

In the numcheck module we created the functions to check the number identities.

In this module directory of the module is

>>> import library.number.numcheck as numcheck

# We discuss about this in the comming explanation.

>>> dir(numcheck)

```
['_builtins_', '_cached_', '_doc_', '_file_', '_loader_', '_name_', '_package_', '_spec_', 'fact', 'isArmstrong', 'isDisarium', 'isHappy', 'isHarshad', 'isNeon', 'isPerfect', 'isPrime', 'isSpy', 'isStrong', 'isSunny', 'n_Armstrongs', 'n_Perfect', 'n_Primes', 'nextArmstrong', 'nextPerfect', 'nextPrime']
```

In this directory \_\_...\_ directory or functions are built-in functions that are automatically added by the PVM.

```
>>> help(numcheck)
```

Help on module library.number.numcheck in library.number:

#### **NAME**

library.number.numcheck - Created on Thu Dec 22 22:42:14 2022

#### MODULE REFERENCE

https://docs.python.org/3.10/library/library.number.numcheck.html

The following documentation is automatically generated from the Python source files. It may be incomplete, incorrect or include features that are considered implementation detail and may vary between Python implementations. When in doubt, consult the module reference at the location listed above.

#### **DESCRIPTION**

@author: 21091A05H9

#### **FUNCTIONS**

```
fact(n: int) -> int
   Factorial : 1 * 2 * 3 * 4 * ..... * (n-1) * n
   Parameters
-----
n : int
   To find the factorial(n)
   Returns
-----
int
   factorial of n
```

isArmstrong(num: int) -> bool

Armstrong : sum of individual digits with power of number of digits in num

Parameters

-----

num: int

To check Armstrong number or not.

```
Returns
     bool
       True <if n is Armstrong number>
       False <if n is not a Armstrong number>
  isDisarium(n: int) -> bool
     Disarium: A number is a Disarium number if the sum of the digits
powered with
     their respective positions is equal to the number itself.
     Parameters
     n:int
       To check Disarium number or not.
     Returns
     bool
       True <if n is Disarium number>
       False <if n is not a Disarium number>
  isHappy(n: int) -> bool
    Happy: if a number leads to 1 after a sequence of steps where in each
step
    number is replaced by sum of squares of its digit
     Parameters
     _____
     n:int
       To check Happy number or not.
     Returns
     -----
     bool
```

```
False <if n is not a Happy number>
isHarshad(n: int) -> bool
  Harshad: if a number is divisible by the sum of its digits
  Parameters
  _____
  n:int
     To check Hashad number or not.
  Returns
  _____
  bool
     True <if n is Harshad number>
     False <if n is not a Harshad number>
isNeon(num: int) -> bool
  Neon: sum of individual digits of its square is equal to itself <num>
  Parameters
  -----
  num: int
     To check Neon number or not.
  Returns
  -----
  bool
     True <if n is Neon number>
     False <if n is not a Neon number>
isPerfect(num: int) -> bool
  Perfect number: sum of factors is equal to itself <num>
  Parameters
```

True <if n is Happy number>

```
num: int
     To check Perfect number or not.
  Returns
  bool
     True <if n is Perfect number>
     False <if n is not a Perfect number>
isPrime(num: int) -> bool
  Prime: A number is divisible by 1 and itself
  Parameters
  -----
  num: int
     To check Prime number or not.
  Returns
  -----
  bool
     True <if n is Prime number>
     False <if n is not a Prime number>
isSpy(n: int) -> bool
  Spy: Product of individual digits is equal to itself <n>
  Parameters
  _____
  n:int
     To check Spy number or not.
  Returns
  -----
  bool
```

```
False <if n is not a Spy number>
  isStrong(n: int) -> bool
     Strong: if the sum of factorial of individual digit is equal to itself <n>
     Parameters
     _____
     n:int
       To check Strong number or not.
     Returns
     _____
     bool
       True <if n is Strong number>
       False <if n is not a Strong number>
  isSunny(n: int) -> bool
     Sunny: if 1 added to the given number, then the square root of it
becomes a whole number
     Parameters
     -----
     n:int
       To check Sunny number or not.
     Returns
     bool
       True <if n is Sunny number>
       False <if n is not a Sunny number>
  n_Armstrongs(n: int) -> list
     Armstrong: sum of individual digits with power of number of digits in
```

True <if n is Spy number>

num

```
Parameters
  n:int
  Returns
  list[1]
     Returns list of 'n' Armstrong numbers from 1.
n_Perfect(n: int) -> list
  Perfect number: sum of factors is equal to itself <num>
  Parameters
  _____
  n:int
  Returns
  _____
  list[1]
     Returns List of 'n' Perfect numbers
n_Primes(n: int) -> list
  Prime: A number is divisible by 1 and itself
  Parameters
  _____
  n:int
  Returns
  list[1]
     Returns list of 'n' Prime numbers from 2.
nextArmstrong(num: int) -> int
  Armstrong: sum of individual digits with power of number of digits in
```

num

```
Parameters
  num: int
  Returns
  -----
  x:int
     x is the first next Prime number after the n.
nextPerfect(num: int) -> int
  Perfect number: sum of factors is equal to itself <num>
  Parameters
  _____
  num: TYPE <int>
  Returns
  _____
  x:int
     x is the first next Perfect number after the n.
nextPrime(num: int) -> int
  Prime: A number is divisible by 1 and itself
  Parameters
  -----
  num: int
  Returns
  x:int
     x is the first next Prime number after the n
```

c:\users\user\appdata\local\programs\python\python310\lib\library\number\numcheck.py

— Destination of the library was not as we discussed in the staring, because we created in the Directory

## C:\Users\user\AppData\Local\Programs\Python\Python310\Lib

To consider it as a library from any directory in the Python IDLE.

## Code in the numcheck module

```
# -*- coding: utf-8 -*-
Created on Thu Dec 22 22:42:14 2022
@author: 21091A05H9
def isPrime(num: int) -> bool:
  Prime: A number is divisible by 1 and itself
  Parameters
  num: int
     To check Prime number or not.
  Returns
  bool
     True <if n is Prime number>
     False <if n is not a Prime number>
  for i in range(2,num//2+1):
     if num%i == 0:
       return False
```

```
return True
def nextPrime(num: int) -> int:
  Prime: A number is divisible by 1 and itself
  Parameters
  num: int
  Returns
  _____
  x:int
     x is the first next Prime number after the n
  x=num+1
  while True:
     if isPrime(x):
       return x
     x += 1
def n_Primes(n: int) -> list:
  Prime: A number is divisible by 1 and itself
  Parameters
  _____
  n:int
  Returns
  _____
  list[1]
     Returns list of 'n' Prime numbers from 2.
  111
  x=2
  1i = []
```

```
for i in range(n):
     x=nextPrime(x)
     li.append(x)
  return li
def isArmstrong(num: int) -> bool:
  Armstrong: sum of individual digits with power of number of digits in
num
  Parameters
  _____
  num: int
     To check Armstrong number or not.
  Returns
  -----
  bool
     True <if n is Armstrong number>
     False <if n is not a Armstrong number>
  snum = str(num)
  li = [int(i) ** len(snum) for i in snum]
  return sum(li) == num
def nextArmstrong(num: int) -> int:
  Armstrong: sum of individual digits with power of number of digits in
num
  Parameters
  num: int
  Returns
  _____
  x:int
```

```
x is the first next Prime number after the n.
  111
  x=num+1
  while True:
     if isArmstrong(x):
       return x
     x += 1
def n_Armstrongs(n: int) -> list:
  Armstrong: sum of individual digits with power of number of digits in
num
  Parameters
  n:int
  Returns
  list[l]
     Returns list of 'n' Armstrong numbers from 1.
  111
  x=1
  1i = []
  for i in range(n):
     x=nextArmstrong(x)
     li.append(x)
  return li
def isPerfect(num: int) -> bool:
  Perfect number: sum of factors is equal to itself <num>
  Parameters
  num: int
```

```
Returns
  -----
  bool
     True <if n is Perfect number>
     False <if n is not a Perfect number>
  sum = 0
  for i in range(1,num//2+1):
     if num % i == 0:
       sum += i
  return sum == num
def nextPerfect(num: int) -> int:
  Perfect number: sum of factors is equal to itself <num>
  Parameters
  num: TYPE <int>
  Returns
  -----
  x:int
     x is the first next Perfect number after the n.
  x=num+1
  while True:
     if isPerfect(x):
       return x
     x += 1
def n_Perfect(n: int) -> list:
```

To check Perfect number or not.

```
111
  Perfect number: sum of factors is equal to itself <num>
  Parameters
  n:int
  Returns
  -----
  list[1]
     Returns List of 'n' Perfect numbers
  x=1
  1i = []
  for i in range(n):
     x=nextPerfect(x)
     li.append(x)
  return li
def fact(n: int) -> int:
  Factorial: 1 * 2 * 3 * 4 * ..... * (n-1) * n
  Parameters
  -----
  n:int
     To find the factorial(n)
  Returns
  int
```

factorial of n

111

if n<=1:

return 1

```
return n*fact(n-1)
def isNeon(num: int) -> bool:
  "
  Neon: sum of individual digits of its square is equal to itself <num>
  Parameters
  num: int
     To check Neon number or not.
  Returns
  bool
     True <if n is Neon number>
     False <if n is not a Neon number>
  111
  sq=num*num
  li = [int(i) \text{ for } i \text{ in } str(sq)]
  return sum(li) == num
def isSpy(n: int) -> bool:
  Spy: Product of individual digits is equal to itself <n>
  Parameters
  _____
  n:int
     To check Spy number or not.
  Returns
  bool
     True <if n is Spy number>
     False <if n is not a Spy number>
  111
```

```
li=[int(i) for i in str(n)]
  pro=1
  for i in li:
     pro *= i
  return sum(li) == pro
def isHappy(n: int) -> bool:
  Happy: if a number leads to 1 after a sequence of steps where in each step
  number is replaced by sum of squares of its digit
  Parameters
  _____
  n:int
     To check Happy number or not.
  Returns
  -----
  bool
     True <if n is Happy number>
     False <if n is not a Happy number>
  111
  while n > 9:
     li = [int(i) ** 2 for i in str(n)]
     n = sum(li)
     if n==1 or n==7:
       return True
  return False
def isSunny(n: int) -> bool:
  111
  Sunny: if 1 added to the given number, then the square root of it becomes
a whole number
  Parameters
```

```
To check Sunny number or not.
  Returns
  bool
     True <if n is Sunny number>
     False <if n is not a Sunny number>
  from math import sqrt
  x = sqrt(n+1)
  return x==int(x)
def isDisarium(n: int) -> bool:
  Disarium: A number is a Disarium number if the sum of the digits
powered with
  their respective positions is equal to the number itself.
  Parameters
  _____
  n:int
     To check Disarium number or not.
  Returns
  _____
  bool
     True <if n is Disarium number>
     False <if n is not a Disarium number>
  111
  i=1
  Sum=0
  for j in str(n):
     Sum += int(j)**i
     i += 1
```

n:int

```
return Sum == n
def isHarshad(n: int) -> bool:
  111
  Harshad: if a number is divisible by the sum of its digits
  Parameters
  n:int
     To check Hashad number or not.
  Returns
  bool
     True <if n is Harshad number>
     False <if n is not a Harshad number>
  "
  a=str(n)
  1 = [int(i) \text{ for } i \text{ in } a]
  return n % sum(l) == 0
def isStrong(n: int) -> bool:
  Strong: if the sum of factorial of individual digit is equal to itself <n>
  Parameters
  _____
  n:int
     To check Strong number or not.
  Returns
  bool
     True <if n is Strong number>
     False <if n is not a Strong number>
  111
```

```
a = str(n)
1 = [fact(int(i)) for i in a]
return sum(l) == n
```

#### oneline:

```
In this module we created the lambda functions
```

```
>>> import library.number.oneline as oneline
```

```
>>> dir(oneline)
```

```
['_builtins_', '_cached_', '_doc_', '_file_', '_loader_', '_name_', '_package_', '_spec_', 'isAnagram', 'isAutomorphic', 'isTrimorphic'] >>> help(oneline)
```

Help on module library.number.oneline in library.number:

#### **NAME**

library.number.oneline - Created on Mon Feb 20 08:26:01 2023

#### MODULE REFERENCE

https://docs.python.org/3.10/library/library.number.oneline.html

The following documentation is automatically generated from the Python source files. It may be incomplete, incorrect or include features that are considered implementation detail and may vary between Python implementations. When in doubt, consult the module reference at the location listed above.

#### **DESCRIPTION**

@author: 21091A05H9

Automorphic : A number whose square ends in the same digits as in the number itself

Trimorphic: A number whose cube ends in the same digits as in the number itself

Anagram: letters of one string can be rearranged to form the other string

### **FUNCTIONS**

isAnagram lambda n1, n2

isAutomorphic lambda n

isTrimorphic lambda n

**FILE** 

## Code in oneline

# -\*- coding: utf-8 -\*-

" " "

Created on Mon Feb 20 08:26:01 2023

@author: 21091A05H9

Automorphic: A number whose square ends in the same digits as in the number itself

Trimorphic: A number whose cube ends in the same digits as in the number itself

Anagram: letters of one string can be rearranged to form the other string

```
isAutomorphic = lambda n:str(n*n).endswith(str(n))
isTrimorphic = lambda n:str(n**3).endswith(str(n))
isAnagram = lambda n1,n2:set(n1) == set(n2)
```

Let us discuss one more module in the library folder that is **demo**>>> import library.demo as demo

>>> dir(demo)

```
['__builtins__', '__cached__', '__doc__', '__file__', '__loader__', '__name__', '__package__', '__spec__', 'hi']
```

Help on module library.demo in library:

#### NAME

>>> help(demo)

library.demo - Created on Sun Feb 19 14:35:49 2023

#### MODULE REFERENCE

https://docs.python.org/3.10/library/library.demo.html

The following documentation is automatically generated from the Python source files. It may be incomplete, incorrect or include features that are considered implementation detail and may vary between Python implementations. When in doubt, consult the module reference at the location listed above.

#### **DESCRIPTION**

@author: 21091A05H9

#### **FUNCTIONS**

#### FILE

c:\users\user\appdata\local\programs\python\python310\lib\library\demo.py

## Code in demo

```
# -*- coding: utf-8 -*-
"""

Created on Sun Feb 19 14:35:49 2023

@author: 21091A05H9
"""

def hi():
    print("Hello")
```

# Conclusions on Library, Package and Modules

- Module is a collection of Functions, Classes, and Variables for constant values.
- Package is a collection of Modules.
- Library is a collection of Packages.
- Library and Package both are having equal properties but different behavior and priority.
- If we create and Library, Package and Module in current working directory then we can use them in our directory only.
- If we want to use any Library, Package and Module in any directory in Python IDLE then we want to save it in

C:\Users\user\AppData\Local\Programs\Python\Python310\Lib

OR

C:\Users\user\AppData\Local\Programs\Python\Python310\Lib\site

• The above Directory may change from Environment to Environment for Python Interpreter.