Gunjan Aggarwal

LinkedIn | https://gunagg.github.io/

EDUCATION

Georgia Institute of Technology

Atlanta, GA

Google Scholar

Master of Science in Computer Science (Specialization: Machine Learning) | GPA - 4.0

Aug. 2021 - May, 2023 Pilani, India

Birla Institute of Technology and Science Pilani *Bachelor of Engineering (Hons.) in Computer Science*

Aug. 2014 - July. 2018

Email: gunjan10@gatech.edu

RESEARCH INTERESTS

Computer Vision, Deep Learning, Natural Language Processing, Embodied AI, Multi-Modal AI

PUBLICATIONS

ZSON: Zero-Shot Object-Goal Navigation using Multimodal Goal Embeddings NeurIPS 2022

Paper link

- Proposed a zero-shot approach for object-goal navigation by encoding goal images into a multi-modal, semantic embedding space via CLIP.
- o Achieved 4-20% improvement for object-goal navigation task over state-of-the-art methods.
- o Showed the importance of using a self-supervised pre-trained visual encoder for zero-shot transfer.

Dance2Music: Automatic Dance-driven Music Generation

Paper link

NeurIPS 2021 Workshop: Machine Learning for Creativity and Design

- o Worked on generating music conditioned on dance in real-time.
- Used beam search to generate a paired dance and music dataset which was then used to train a deep neural network. Dance frames were represented by poses obtained from OpenPose.

On the Benefits of Models with Perceptually-Aligned Gradients

Paper link

ICLR 2020 Workshop: Towards Trustworthy ML

• Showed the benefit of using low-perturbation bound adversarially trained models for different tasks, such as weakly supervised object localization and zero-shot transfer learning.

Neuro-Symbolic Generative Art: A Preliminary Study

Paper link

ICCC 2020: Short Paper

- o Proposed a new genre of art: neuro-symbolic generative art.
- o A progressive GAN was trained over a symbolically generated dataset.

cFineGAN: Unsupervised multi-conditional fine-grained image generation *NeurIPS 2019 Workshop: Machine Learning for Creativity and Design*

Paper link

 Developed an unsupervised multi-conditional image generation pipeline on top of a hierarchical GAN. The work was showcased live on stage at Adobe MAX (Sneak Peek), 2019 in front of an audience of 15,000 people. Video link

EXPERIENCE

Adobe

San Jose, CA

ML Intern: Project under patent submission

May 2022 – Aug 2022

- Researched on adapting image based models to video domain via the use case of makeup transfer for video editing.
- o Integrated blind video temporal consistency to create paired video data using videos from image based models.
- Incorporated Face Mesh to improve lip segmentation and trained Pix2Pix generative model and ConvGRU based recurrent model to achieve superior qualitative and quantitative performance (2.5% increase in color consistency).

Georgia Institute of Technology

Atlanta, GA

Graduate Researcher under Prof. Devi Parikh and Prof. Dhruv Batra

Aug 2021 – Present

Working on problems related to multi-modal ÅI.

Adobe
Software Development Engineer-2

Noida, India July 2018 – Aug 2021

• Worked on Adobe Conversational AI from scratch, starting with Microsoft LUIS and Rasa, and moving on to designing in-house multi-lingual intent classifier by utilizing embedding from the Universal Sentence Encoder model. The chatbot is serving ~20,000 customers daily.

o Applied HDBSCAN clustering on top of embeddings of low-confidence user utterances to identify new user intents.

PROJECTS

• **Unsupervised Domain Adaptation**: Used FixMatch consistency to achieve 4% improvement over the state-of-the-art approach for Unsupervised Domain Adaptation from SVHN to MNIST.

Programming Skills

• Languages: Python, C++, Java

Libraries: Pytorch, TensorFlow, OpenCV