# **Gunjan Aggarwal**

LinkedIn | https://gunagg.github.io/

**EDUCATION** 

# Georgia Institute of Technology

Atlanta, GA

Google Scholar

Master of Science in Computer Science (Specialization: Machine Learning) | GPA - 4.0

Aug. 2021 - May, 2023 Pilani, India

Birla Institute of Technology and Science Pilani

Aug. 2014 – July. 2018

Email: gunjan10@gatech.edu

Bachelor of Engineering (Hons.) in Computer Science

# RESEARCH INTERESTS

Computer Vision, Self-Supervised Learning, Multi-Modal AI, Embodied AI, Natural Language Processing

#### **PUBLICATIONS**

### ZSON: Zero-Shot Object-Goal Navigation using Multimodal Goal Embeddings NeurIPS 2022

Paper link

- Proposed a zero-shot approach for object-goal navigation by encoding goal images into a multi-modal, semantic embedding space via CLIP.
- o Achieved 4-20% improvement for object-goal navigation task over state-of-the-art methods.
- o Showed the importance of using a self-supervised pre-trained visual encoder for zero-shot transfer.

### Dance2Music: Automatic Dance-driven Music Generation

Paper link

# NeurIPS 2021 Workshop: Machine Learning for Creativity and Design • Worked on generating music conditioned on dance in real-time.

• Used beam search to generate a paired dance and music dataset which was then used to train a deep neural network. Dance frames were represented by poses obtained from OpenPose.

# On the Benefits of Models with Perceptually-Aligned Gradients

Paper link

ICLR 2020 Workshop: Towards Trustworthy ML

• Showed the benefit of using low-perturbation bound adversarially trained models for different tasks, such as weakly supervised object localization and zero-shot transfer learning.

# Neuro-Symbolic Generative Art: A Preliminary Study

Paper link

ICCC 2020: Short Paper

- o Proposed a new genre of art: neuro-symbolic generative art.
- o A progressive GAN was trained over a symbolically generated dataset.

# cFineGAN: Unsupervised multi-conditional fine-grained image generation *NeurIPS 2019 Workshop: Machine Learning for Creativity and Design*

Paper link

 Developed an unsupervised multi-conditional image generation pipeline on top of a hierarchical GAN. The work was showcased live on stage at Adobe MAX (Sneak Peek), 2019 in front of an audience of 15,000 people. Video link

#### **EXPERIENCE**

#### Adobe

San Jose, CA

ML Intern: Project under patent submission

May 2022 – Aug 2022

- o Researched on adapting image based models to video domain via the use case of makeup transfer for video editing.
- o Integrated blind video temporal consistency to create paired video data using videos from image based models.
- Incorporated Face Mesh to improve lip segmentation and trained Pix2Pix generative model and ConvGRU based recurrent model to achieve superior qualitative and quantitative performance (2.5% increase in color consistency).

#### Georgia Institute of Technology

Atlanta, GA

Graduate Researcher under Prof. Devi Parikh and Prof. Dhruv Batra

Aug 2021 – Present

Working on problems related to multi-modal ÅI.

**Adobe**Software Development Engineer-2

Noida, India July 2018 – Aug 2021

- Worked on Adobe Conversational AI from scratch, starting with Microsoft LUIS and Rasa, and moving on to
  designing in-house multi-lingual intent classifier by utilizing embedding from the Universal Sentence Encoder
  model. The chatbot is serving ~20,000 customers daily.
- o Applied HDBSCAN clustering on top of embeddings of low-confidence user utterances to identify new user intents.

#### **PROJECTS**

• **Unsupervised Domain Adaptation**: Used FixMatch consistency to achieve 4% improvement over the state-of-the-art approach for Unsupervised Domain Adaptation from SVHN to MNIST.

#### Programming Skills

• Languages: Python, C++, Java Libraries: Pytorch, TensorFlow, OpenCV