## National University of Singapore School of Computing CS1101S: Programming Methodology Semester I, 2024/2025

## **S5**

For this sheet, draw the box-and-pointer diagrams by hand (e.g. using pen and paper) and bring the drawings to your Studio.

## **Problems:**

1. Draw box-and-pointer for the values of the following expressions. Also give box and list notation.

```
list(list(1, 2, list(3)), list(4, 5), pair(6, 7));
pair(1, list(2, 3, pair(4, null)));
pair(1, pair(2, list(3, list(4, 5))));
```

2. The function <code>list\_ref</code> can be applied to a list <code>xs</code> and a number <code>n</code>, and returns the <code>n-th</code> element of the list, starting counting at 0. So <code>list\_ref(list(1, 2, 3), 2)</code> evaluates to 3. The position of an element in the list is called its <code>rank</code>; we say that the number 3 has rank 2 in the list. Write a Source function called <code>every\_second</code> that takes a list as its only argument and returns a list containing all the elements of odd rank (i.e. every second element) from the input list.

```
every_second(list("a", "x", "b", "y", "c", "z", "d"));
// Value: ["x", ["y", ["z", null]]]

function every_second(items) {
    ...
}
```

3. Write expressions using lst, head and tail that will return 1 when the lst is bound to the following values:

```
list(7, list(6, 5, 4), 3, list(2, 1));
list(list(7), list(6, 5, 4), list(3, 2), 1);
list(7, list(6), list(5, list(4)), list(3, list(2, list(1))));
list(7, list(list(6, 5), list(4), 3, 2), list(list(1)));
```