# Hacker Tools: Shell & Scripting

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Slides at https://bit.ly/ht2023-2

(Materials developed by Julius)

#### Where are we?

Introduction

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Scripting

Conclusion

#### **NUS Hackers**



http://nushackers.org

hackerschool

Friday Hacks

Hack & Roll

**Hacker** Tools

#### **About Me**

Hi! I'm Noel. My GitHub is https://github.com/kwannoel

I'm a Year 4 Computer Science Undergraduate who loves hacking and building systems.

I also enjoy Board Games and Sci-Fi books.

### What you will learn today

How to hack on a Unix-like environment:

- How to use the shell
- How to create scripts for automation

## Required Software

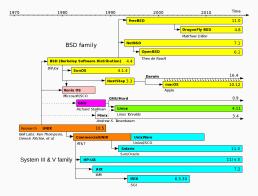
Unix-like environment, either one of these:

- Linux (you're good if you attended and installed Linux during our Linux Install Fest last week)
- macOS¹
- BSD
- Other Unix-like OS'es (Minix, Solaris, AIX, HP-UX, etc.)
- WSL (Windows Subsystem for Linux) should also be alright, but no guarantee

<sup>&</sup>lt;sup>1</sup>Open Terminal, and run xcode-select --install first

#### Unix? Can I eat that?

- A family of multitasking, multiuser OS'es.
- First developed in the 1970's.
- Popularised the use of interactive command line.



## The Unix Philosophy

- 1. Write programs that do one thing and do it well.
- 2. Write programs to work together.
- 3. Write programs to handle text streams, because that is a universal interface.

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#### Introduction to Shell

- An efficient, textual interface to your computer.
- Provides an interactive programming language ("scripting").
- Many shells to choose from:
  - Standard ones: sh or bash
  - Shells that match languages: csh
  - "Better" shells: fish, zsh
- For this workshop, the focus is on the ubiquitous sh and bash.²

 $<sup>^2 \</sup>text{Feel}$  free to explore other shells. On macOS, many people prefer fish or zsh

## The Shell Prompt

- What greets you when you open a terminal.

  0 16:21:57 julius@r-165-105-25-172:~/GitHub/hackerschool-hackertools
  501 (master) \$ ■
- Lets your run programmes and commands.

#### **Common Commands**

- man to get the manual pages of a command
- cd to change directory
- 1s to list files and directories
- mkdir to make directory
- rm to remove files and directories
- cp to copy file
- my to move file
- pwd to print working directory

## **Command Editing Shortcuts**

bash has shortcuts based on emacs keybindings:

- Ctrl + a: beginning of line
- Ctrl + e : end of line
- (Alt)+(b): move back one word
- Alt + f : move forward one word
- Ctrl + k: delete from cursor to the end of line

And some special ones:

- Ctrl + u : delete from cursor to the start of line
- Ctrl + w: delete from cursor to start of word

You can find more in documentation for readline

#### **Command Control Shortcuts**

- Ctrl + c : terminates the command
- Ctrl + z : suspends the command (fg to continue)
- Ctrl + I : clears the screen
- Ctrl + s: stops the output to the screen
- Ctrl + q : allows output to the screen

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#### Scripting

- Introduction
- Shell Syntax
- Composability
  - Job and Process Contro
  - Exercises

# Script (1/2)

You can write programs directly at the prompt, or write into a file (writing scripts)

- 1 #!/bin/sh
- 2 echo something
  - Open an editor (for beginner, nano is recommended), save the script as example-script
  - On your shell, run chmod +x example-script
  - You can run your script as ./example-script

# Script (2/2)

- 1 #!/bin/sh
- echo something

#### Magic?

- #!/bin/sh is also known as the shebang, specifies the interpreter<sup>3</sup>
- echo is a command that prints its arguments to the standard output.

<sup>&</sup>lt;sup>3</sup>You can use other interpreters too, e.g. #!/usr/bin/env python for a python script.

# Flags (1/3)

- Most command line utilities take parameters using flags.
- They come in short form (-h) and long form (--help)
- Usually, running COMMAND —h or man COMMAND will give you a list of the flags the program takes.
- Short flags can be combined: rm -r -f is equivalent to rm -rf or rm -fr

## Flags (2/3)

- A double dash is used in to signify the end of command options, after which only positional parameters are accepted.
  - For example, to create a file called -v, Use touch ---v instead of touch -v
  - For example, to grep a file called -v, grep pattern v will work while grep pattern -v will not.

# Flags (3/3)

Some common flags are a de facto standard:

- -a commonly refers to all files (i.e. also including those that start with a period<sup>4</sup>)
- -f usually refers to forcing something, e.g. rm -f
- -h displays the help for most commands
- -v usually enables a verbose output
- -V usually prints the version of the command

 $<sup>^4</sup>$ In Unix, by convention files whose names begin with a period is hidden. The origin is an accident, find out more <u>here</u>

## **Unix Directory Structure**

Unix has a different directory structure from Windows.

There is no concept of drives.

Everything is files and directories. The root directory is /

We use forward slash / instead of backward slash \

Specifically for Linux, there is FHS<sup>5</sup>

<sup>&</sup>lt;sup>5</sup>https:

<sup>//</sup>en.wikipedia.org/wiki/Filesystem\_Hierarchy\_Standard

## Important Unix Directories

- /bin, /sbin, /usr/bin, /usr/local/bin, /opt = executables
- On Linux: /home = user home directories
- On macOS: /Users = user home directories
- /var/log = log files
- /tmp = temporary files

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## **Running a command**

echo Hello

■ COMMAND ARG1 ARG2 ARG3

# Variables (1/3)

```
echo location
name=Julius
echo $name
```

- Used to store text
- name=value to set variable
- \$name to access variable

# Variables (2/3)

There are also a number of special variables:

- \$?: get exit code of the previous command
- \$1 to \$9: arguments to a script
- \$0: name of the script itself
- \$#: number of arguments
- \$\$: process ID of current shell

# Variables (3/3)

Create a script variable-example containing the code below, then try running it with various arguments.

- 1 #!/bin/sh
- echo \$0
- 3 echo \$1
- 4 echo \$2
- 5 echo \$#

# Loop (1/4)

Loop is used to run a command a bunch of times.

For example:

for i in \$(seq 1 5); do echo hello; done

# Loop (2/4)

```
for i in $(seq 1 5); do echo hello; done
Let's unpack this!
for x in list; do BODY; done
```

- ; terminates a command equivalent to newline
- Split list, assign each to x, and run BODY
- Split by "whitespace" we will get into it later
- Compared to C, no curly braces, instead do and done

## Loop (3/4)

```
for i in $(seq 1 5); do echo hello; done
Let's unpack this!
$(seq 1 5)
```

- Run the program seq with arguments 1 and 5
- Substitute the \$(...) block with the output of the program
- Equivalent to for i in 1 2 3 4 5; do echo hello; done

## Loop (4/4)

```
for i in $(seq 1 5); do echo hello; done
Let's unpack this!
echo hello
```

- Everything in a shell script is a command
- Here, it means run the echo command, with argument hello.
- All commands are searched in \$PATH (colon-separated)
- Find out where a command is located by running which COMMAND, e.g. which ls

## Conditionals (1/2)

```
if test -d /bin; then echo true; else echo false; fi;
Let's unpack this!
if CONDITION; then BODY; fi
```

- CONDITION is a command.
- If its exit code is 0 (success), then BODY is run.
- Optionally, you can also hook in an else or elif

# Conditionals (2/2)

```
if test -d /bin; then echo true; else echo false; fi;
Let's unpack this!
test -d /bin
```

- test is a program that provides various checks and comparison which exits with exit code 0 if the condition is true<sup>6</sup>.
- Alternate syntax: [ condition ], e.g. [ -d /bin ]

<sup>&</sup>lt;sup>6</sup>Remember, you can check exit code using \$?

## **Everything Together**

Let's create a command like 1s that only prints directories:

```
#!/bin/sh
for f in $(ls)
do
if test -d $f
then
echo dir $f
fi
done
```

## Bug!

Hold on! What if the directory is called "My Documents"?

- for f in \$(ls) expands to for f in My Documents
- Will first perform the test on My, then on Documents
- Not what we wanted!

## **Argument Splitting**

- Bash splits arguments by whitespace (tab, newline, space)
- Same problem somewhere else: test -d \$f
- If \$f contains whitespace, test will error!
- Need to use quote to handle spaces in arguments for f in "My Documents"
- How do we fix our script?
- What do you think for f in "\$(ls)" does?

# Globbing (1/2)

- bash knows how to look for files using patterns:
  - \*: any string of characters
  - ?: any single character
  - {a,b,c}: any of these characters
- Thus, for f in \* means all files in this directory
- When globbing, each matching file becomes its own argument
- However, still need to make sure to quote, e.g. test -d "\$f"

# Globbing (2/2)

You can make advanced patterns

■ for f in a\*:

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- for f in a\*: all files starting with a in the current directory
- for f in foo/\*.txt:

# Globbing (2/2)

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- for f in a\*: all files starting with a in the current directory
- for f in foo/\*.txt: all .txt files in foo
- for f in foo/\*/p??.txt:

# Globbing (2/2)

#### You can make advanced patterns

- for f in a\*: all files starting with a in the current directory
- for f in foo/\*.txt: all .txt files in foo
- for f in foo/\*/p??.txt: all three-letter text files, starting with p, in subdirectories of foo

### Other whitespace issues

```
■ if [ $foo = "bar" ]; then: What's the issue?
```

### Other whitespace issues

- if [ \$foo = "bar" ]; then: What's the issue?
- What if \$foo is empty? arguments to [ are = and bar
- Possible workaround: [ x\$foo = "xbar" ], but very hacky

### Other whitespace issues

- if [ \$foo = "bar" ]; then: What's the issue?
- What if \$foo is empty? arguments to [ are = and bar
- Possible workaround: [ x\$foo = "xbar" ], but very hacky
- Instead, use [[ CONDITION ]]: bash built-in comparator that has special parsing
- Good news: it also allows && instead of -a, || instead of -o, etc.

#### shellcheck

- The mentioned problems are the most common bugs in shell scripts.
- A good tool to check for these kinds of possible bugs in your shell script: https://www.shellcheck.net/

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## **Composability**

- Shell is powerful, in part because of **Composability**
- You can chain multiple programs together, rather than one program that does everything
- Remember The Unix Philosophy:
  - 1. Write programs that do one thing and do it well.
  - 2. Write programs to work together.
  - 3. Write programs to handle text streams, because that is a universal interface.

# Pipe (1/2)

```
dmesg | tail
```

Let's unpack this!

a | b

■ Means run both a and b, but send all the output of a as input to b, and then print the output of b

# Pipe (2/2)

You can chain this even longer!

```
cat /var/log/sys*log | grep "Sep 10" | tail
```

- cat /var/log/sys\*log prints the system log
- This output is fed into grep Sep 10, which looks for all entries from today.
- This output is then further fed into tail, which prints only the last 10 lines.

#### **Streams**

- All programs launched have 3 streams:
  - STDIN: the program reads input from here
  - STDOUT: the program prints to here
  - STDERR: a second output that the program can choose to use.
- By default, STDIN is your keyboard, STDOUT and STDERR are both your terminal

## Stream Redirection (1/2)

- However, this can be changed!
- a | b: makes STDOUT of a the STDIN of b.
- a > foo: STDOUT of a goes to the file foo
- a 2> foo: STDERR of a goes to the file foo
- a < foo: STDIN of a is read from the file foo
- a <<< some text: STDIN of a is read from what comes
  after <<<</pre>
- You can also pipe to tee (look up in man what tee does)

## Stream Redirection (2/2)

So why is this useful?

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#### So why is this useful?

It lets you manipulate output of a program!

## Stream Redirection (2/2)

#### So why is this useful?

It lets you manipulate output of a program!

- 1s | grep foo: all files that contain the word foo
- ps | grep foo: all processes that contain the word foo
- On Linux: journalctl | grep -i intel | tail -n 5: last 5 system log messages with the word intel (case-insensitive)
- Note that this forms the basis for **data-wrangling**, which will be covered later.

### **Grouping Commands**

```
(a; b) | tac
```

- Run a, then b, and send all their output to tac<sup>7</sup>
- For example: (echo qwe; echo asd; echo zxc) | tac

<sup>&</sup>lt;sup>7</sup>tac print in reverse

#### **Process Substitution**

b <(a)

- Run a, generate a temporary file name for its output stream, and pass that filename to b
- To demonstrate: echo <(echo a) <(echo b)
- On Linux: diff <(journalctl -b -1 | head -n20) <(journalctl -b -2 | head -n20)
- This shows the difference between the first 20 lines of the last boot log and the one before that.

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## $\mathsf{Job}\ (1/2)$

Used to run longer-term things in the background.

- Use the & suffix
  - It will give back your prompt immediately.
  - For example: (for i in \$(seq 1 100); do echo hi; sleep 1; done) &
  - Note that the running program still has your terminal as STDOUT. Instead, can redirect STDOUT to file.
  - Handy especially to run 2 programs at the same time like a server and client: server & client
  - For example: nc -l 1234 & nc localhost 1234 <<< test

# Job (2/2)

- jobs: see all jobs
- fg %JOBS: bring the job corresponding to the id to the foreground (with no argument, bring the latest job to foreground)
- You can also background the current program: ^Z<sup>8</sup>, then run bg
  - ^Z stops the current process and makes it a job.
  - bg runs the last job in the background.
- \$! is the PID of the last background process.

<sup>&</sup>lt;sup>8</sup>Ctrl is usually denoted as ^, thus Ctrl + z is denoted as ^Z

# Process Control (1/2)

- ps: lists running processes
  - ps -A: lists processes from all users
  - Check out the man page for other arguments.
- pgrep: find processes by searching (like ps -A | grep)
  - pgrep -f: find processes with arguments
- kill: send a *signal* to a process by ID (pkill to search and run kill)
  - Signal tells a process to do something
  - SIGKILL (-9 or -KILL): tell it to exit *right now* (equivalent to ^\)
  - SIGTERM (-15 or -TERM): tell it to exit gracefully (equivalent to ^C)

# **Process Control** (2/2)

- kill: send a *signal* to a process by ID (pkill to search and run kill)
  - Signal tells a process to do something
  - Most common<sup>9</sup>:
    - SIGKILL (-9 or -KILL): tell it to exit *right now* (equivalent to ^\)
    - SIGTERM (-15 or -TERM): tell it to exit gracefully (equivalent to ^C)

https://turnoff.us/geek/dont-sigkill/

<sup>&</sup>lt;sup>9</sup>Prefer SIGTERM over SIGKILL:

#### More Resources

- If you are completely new to the shell, you might want to read a comprehensive guide, such as BashGuide<sup>10</sup>.
- For a more in-depth introduction, The Linux Command Line<sup>11</sup> is a good resource.

<sup>10</sup>http://mywiki.wooledge.org/BashGuide

<sup>11</sup>http://linuxcommand.org/tlcl.php

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#### xargs

- Sometimes piping doesn't quite work because the command being piped into does not expect the newline separated format.
- For example, file command tells you properties of the file.
- Try running ls | file and ls | xargs file
- What is xargs doing?

#### Other Exercises

- Try running touch {a,b}{a,b}, then ls. What appeared?
- Sometimes you want to keep STDIN and still output to a file. Try running echo HELLO | tee hello.txt
- Run echo HELLO > hello.txt, then echo WORLD >> hello.txt. What are the contents of hello.txt? How is > different from >>?

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#### Talk to us!

- Feedback form: https://bit.ly/HTfeedback2
- Upcoming Hacker Tools:

Data Wrangling, 6th September 2022, 6.30pm