

Spring 2015

Week 2 Module 7

Digital Circuits and Systems





Universality, Rearranging Truth Tables

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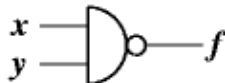


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Summary of Digital Logic Gates

Gate	Schematic Symbol	Algebraic Function	Truth Table															
BUFFER		$f = x$	<table><tr><th>x</th><th>f</th></tr><tr><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td></tr></table>	x	f	0	0	1	1									
x	f																	
0	0																	
1	1																	
AND		$f = xy$	<table><tr><th>x</th><th>y</th><th>f</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	x	y	f	0	0	0	0	1	0	1	0	0	1	1	1
x	y	f																
0	0	0																
0	1	0																
1	0	0																
1	1	1																
OR		$f = x + y$	<table><tr><th>x</th><th>y</th><th>f</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	x	y	f	0	0	0	0	1	1	1	0	1	1	1	1
x	y	f																
0	0	0																
0	1	1																
1	0	1																
1	1	1																
XOR		$f = x \oplus y$	<table><tr><th>x</th><th>y</th><th>f</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	x	y	f	0	0	0	0	1	1	1	0	1	1	1	0
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Summary of Digital Logic Gates

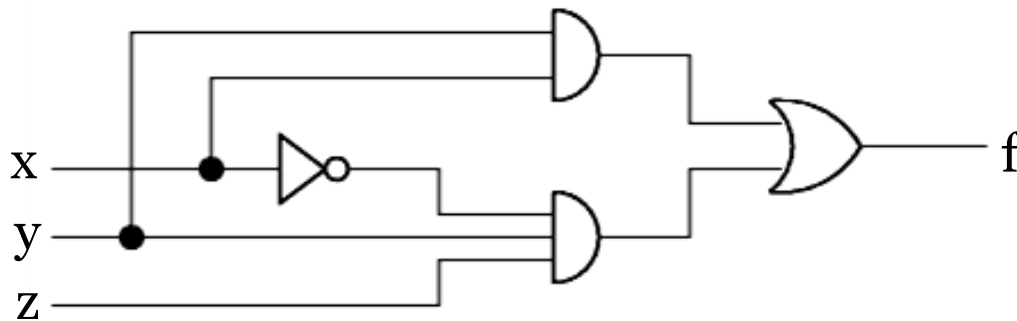
Gate	Schematic Symbol	Algebraic Function	Truth Table															
NOT (Inverter)		$f = \bar{x}$	<table><tr><th>x</th><th>f</th></tr><tr><td>0</td><td>1</td></tr><tr><td>1</td><td>0</td></tr></table>	x	f	0	1	1	0									
x	f																	
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1	0																	
NAND		$f = \overline{xy}$	<table><tr><th>x</th><th>y</th><th>f</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	x	y	f	0	0	1	0	1	1	1	0	1	1	1	0
x	y	f																
0	0	1																
0	1	1																
1	0	1																
1	1	0																
NOR		$f = \overline{x + y}$	<table><tr><th>x</th><th>y</th><th>f</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	x	y	f	0	0	1	0	1	0	1	0	0	1	1	0
x	y	f																
0	0	1																
0	1	0																
1	0	0																
1	1	0																
XNOR (Equivalence)		$f = \overline{x \oplus y}$ $= x \odot y$	<table><tr><th>x</th><th>y</th><th>f</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	x	y	f	0	0	1	0	1	0	1	0	0	1	1	1
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AND/OR CIRCUITS

- The simplest type of combinational logic design consists of inverters, AND gates, and OR gates. This is known as an **AND/OR circuit**.
- An AND/OR circuit can be designed to implement any function by performing the following steps:
 1. Put the expression in SOP form
 2. Form complemented literals with inverters.
 3. Form product terms with AND gates.
 4. Sum the product terms with an OR gate

Example

$$f(x,y,z) = xy + \bar{x}yz$$



Exercise

Implement the function $f(x,y,z) = (x + \bar{y})(y + \bar{z})(x + \bar{x})$
using OR/AND logic

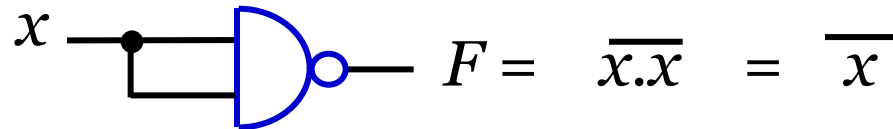
Universality

- All Boolean functions can be implemented using the set {AND, OR, NOT}
- Universal gates
 - Gates which can implement any Boolean function without the need to use any other type of gate
 - NAND and NOR are universal gates
- To show universality of a gate:
 - Show that AND, OR and NOT can be implemented using that gate

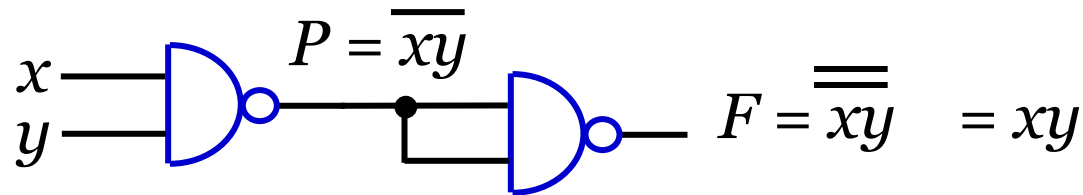
NAND Universality

- AND, OR and NOT can be implemented using NAND only

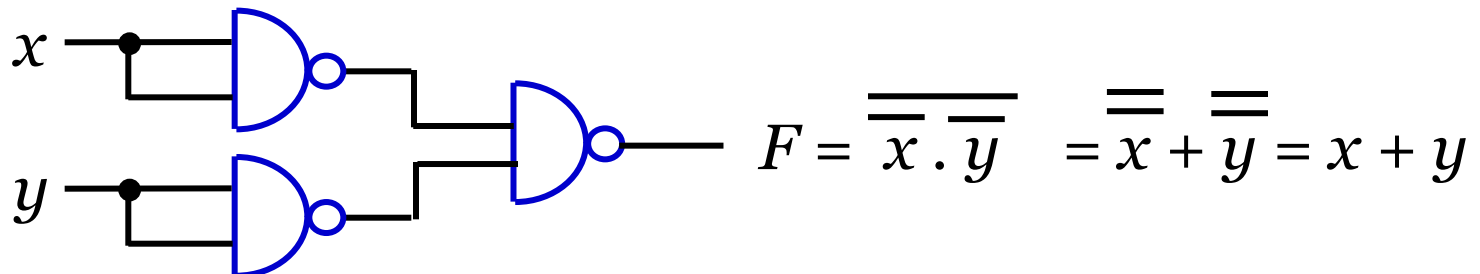
NOT or INV



AND



OR



Exercises

- Show that NOR gate is a universal gate also
- Is XOR a universal gate?
 - If so, show how {AND, OR, NOT} operations can be done using XOR gates only.
 - If not, show which operations can be done and which cannot be.

Boolean Expression \Rightarrow Truth Table

- To convert boolean expression to truth table:
 - Expand the expression into the minterms (i.e., canonical SOP form) and enter 1's in truth table rows (or, expand into canonical POS and enter 0's for each maxterm).

Example

$$\begin{aligned}f(x,y,z) &= \bar{z} + yz \\&= \bar{z}(\bar{x} + x) + yz \\&= \bar{x}\bar{z} + yz + x\bar{z} \\&= \bar{x}\bar{z}(y + \bar{y}) + yz(x + \bar{x}) + x\bar{z}(y + \bar{y}) \\&= \bar{x}\bar{y}\bar{z} + \bar{x}y\bar{z} + x\bar{y}z + x\bar{y}\bar{z} + x\bar{y}z + x\bar{y}\bar{z} \\&= \Sigma(0, 2, 3, 4, 6, 7)\end{aligned}$$

x	y	z	f
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	

Truth Table \Rightarrow Boolean Expression

- To convert a truth table to a boolean expression:
 - ▣ Write a canonical SOP expression that consists of all minterms (or write a canonical POS using maxterms) and then simplify the algebraic expression.

Example

$$\begin{aligned}f(x,y,z) &= \Sigma(0, 2, 3, 4, 6, 7) \\&= \bar{x}\bar{y}\bar{z} + \bar{x}y\bar{z} + \bar{x}yz + x\bar{y}\bar{z} + xy\bar{z} + xyz \\&= \bar{x}\bar{z}(y + \bar{y}) + yz(x + \bar{x}) + x\bar{z}(y + \bar{y}) \\&= \bar{x}\bar{z} + yz + x\bar{z} \\&= \bar{z}(\bar{x} + x) + yz \\&= \bar{z} + yz\end{aligned}$$

Truth tables to Boolean Expression

- When the expressions get more complicated, simplification gets harder
 - You may miss out combinations
- More inputs, more the effort
- Systematic way to reduce effort
 - Karnaugh Maps

Rearranging Truth Tables

<i>x</i>	<i>y</i>	<i>z</i>	<i>f</i>
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

<i>Minterms</i>	<i>f(x,y,z)</i>
m0	1
m1	0
m2	1
m3	1
m4	1
m5	0
m6	1
m7	1

<i>x\yz</i>	<i>00</i>	<i>01</i>	<i>10</i>	<i>11</i>
<i>0</i>	1	0	1	1
<i>1</i>	1	0	1	1

<i>x\yz</i>	<i>00</i>	<i>01</i>	<i>11</i>	<i>10</i>
<i>0</i>	1	0	1	1
<i>1</i>	1	0	1	1

In General

$x_1 \backslash x_2 x_3$	<i>00</i>	<i>01</i>	<i>11</i>	<i>10</i>
<i>0</i>	m_{000}	m_{001}	m_{011}	m_{010}
<i>1</i>	m_{100}	m_{101}	m_{111}	m_{110}

$x_1 \backslash x_2 x_3$	<i>00</i>	<i>01</i>	<i>11</i>	<i>10</i>
<i>0</i>	m_0	m_1	m_3	m_2
<i>1</i>	m_4	m_5	m_7	m_6



End of Week 2: Module 7

Thank You