

Constraint Optimization

The notebook exercises numerical optimization of problems with equality constraints using Lagrangian multipliers and gradient descent. It implements [this](#) idea.

Function and constraint:

$$f(x) = x^2 \quad (1)$$

$$x^* = \operatorname{argmin}(f(x)) \quad (2)$$

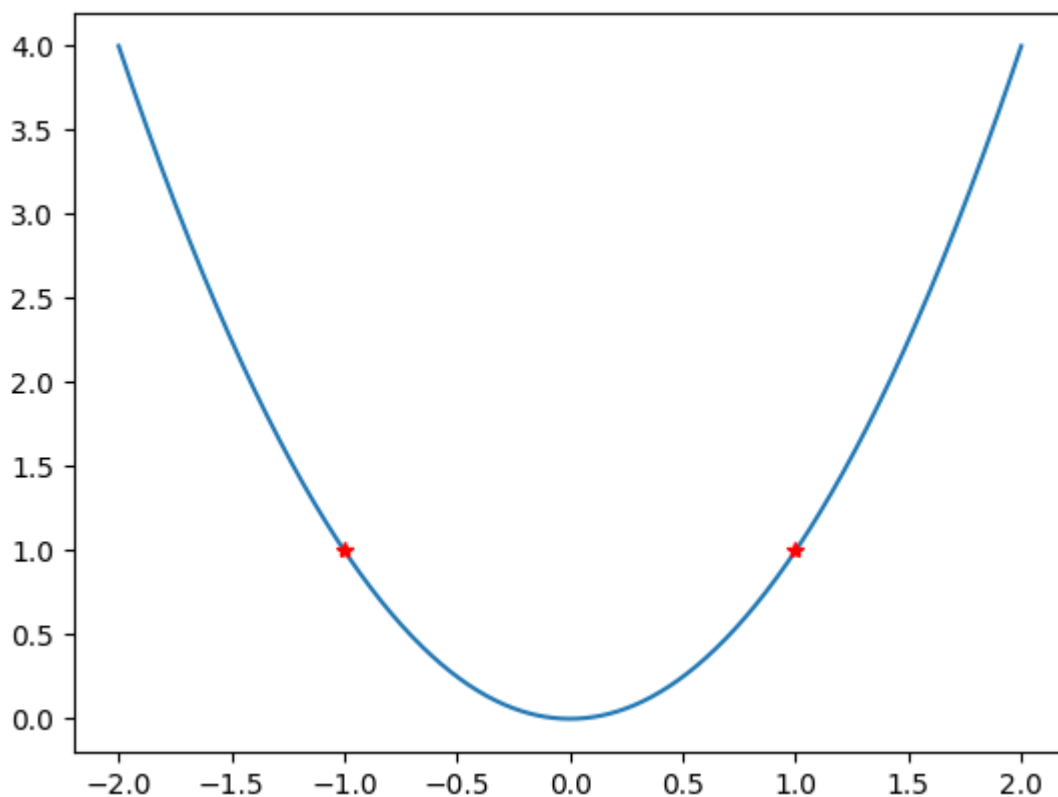
$$\text{subject to } x^2 = 1 \quad (3)$$

The obvious solutions are $x_0^* = 1$ and $x_1^* = -1$.

```
In [ ]: import numpy as np
import matplotlib.pyplot as plt

X = np.linspace(-2,2,1000)
Y = X**2

plt.plot(X,Y)
plt.plot(-1,1, c='r', marker='*')
plt.plot(1,1, c='r', marker='*')
plt.show()
```



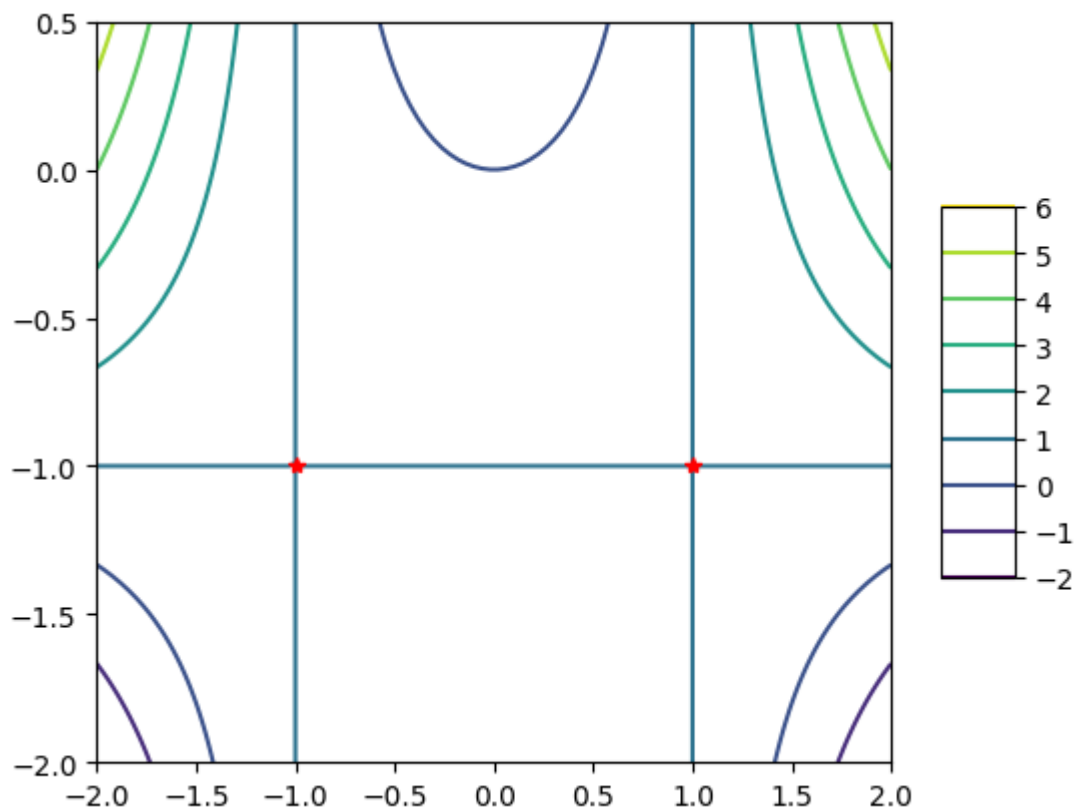
Lagrange multipliers:

$$\mathcal{L}(x, \lambda) = x^2 + \lambda(x^2 - 1)$$

```
In [ ]: L = lambda x, l: x**2 + l*(x**2-1)
xs = np.linspace(-2,2,100)
ls = np.linspace(-2,0.5,100)

A, B = np.meshgrid(xs, ls)

fig = plt.figure()
ax = fig.add_subplot()
surf = ax.contour(A, B, L(A,B), cmap='viridis')
ax.plot(-1,-1, c='r', marker='*')
ax.plot(1,-1, c='r', marker='*')
fig.colorbar(surf, shrink=0.5, aspect=5)
plt.show()
```

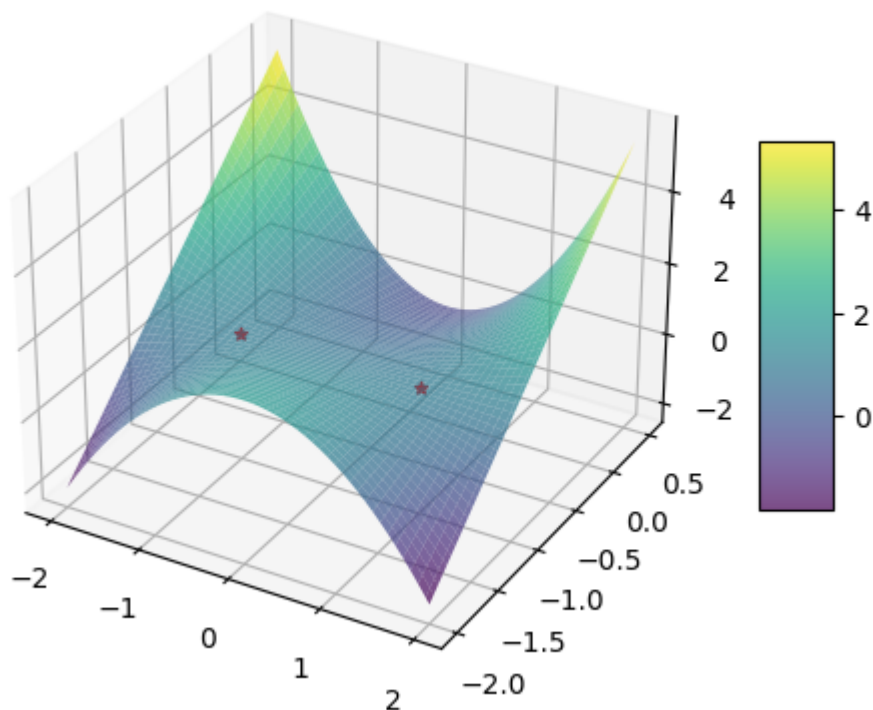


Partials:

$$\frac{\partial \mathcal{L}}{\partial x} = 2x + 2x\lambda \quad (4)$$

$$\frac{\partial \mathcal{L}}{\partial \lambda} = x^2 - 1 \quad (5)$$

```
In [ ]: fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
surf = ax.plot_surface(A, B, L(A,B), cmap='viridis', alpha=0.7)
ax.scatter(-1,-1, L(-1,-1), c='r', marker='*')
ax.scatter(1,-1, L(1,-1), c='r', marker='*')
fig.colorbar(surf, shrink=0.5, aspect=5)
plt.show()
```



```
In [ ]: def grad_L(x,l):
        grad_x = 2*x+2*x*l
        grad_l = x**2-1
        return np.array([grad_x, grad_l])
```

```
In [ ]: grad_L(0.5,0.5)
```

```
Out[ ]: array([ 1.5 , -0.75])
```

```
In [ ]: def plot3d(f,A,B,real3d):
        Z = f(A,B)
        if real3d:
            fig = plt.figure()
            ax = fig.add_subplot(111, projection='3d')
            surf = ax.plot_surface(A, B, Z, cmap='viridis')
            fig.colorbar(surf, shrink=0.5, aspect=5)
        else:
            fig = plt.figure()
            ax = fig.add_subplot(111)
            surf = ax.contour(A, B, Z, cmap='viridis')
            fig.colorbar(surf, shrink=0.5, aspect=5)
        return fig, ax
```

```
In [ ]: def grad_desc(K, x0, l0, learning_eps, f, ff, verbose):
        xs = np.zeros((K+1))
        ls = np.zeros((K+1))
        xs[0] = x0
        ls[0] = l0
        for k in range(K):
            grad = ff(xs[k], ls[k])
            grad_x = grad[0]
            grad_l = grad[1]
            xs[k+1] = xs[k] - learning_eps * grad_x
            ls[k+1] = ls[k] - learning_eps * grad_l
```

```

if verbose:
    xlow = min(-2, np.min(xs))
    xhigh = max(+2, np.max(xs))
    llow = min(-2, np.min(ls))
    lhigh = max(+0.5, np.max(ls))
    x_sequence = np.linspace(xlow, xhigh, 300)
    l_sequence = np.linspace(llow, lhigh, 300)

    A, B = np.meshgrid(x_sequence, l_sequence)
    fig, ax = plot3d(L, A, B, False)
    for k in range(K):
        ax.plot([xs[k], xs[k+1]], [ls[k], ls[k+1]])
    return xs, ls

```

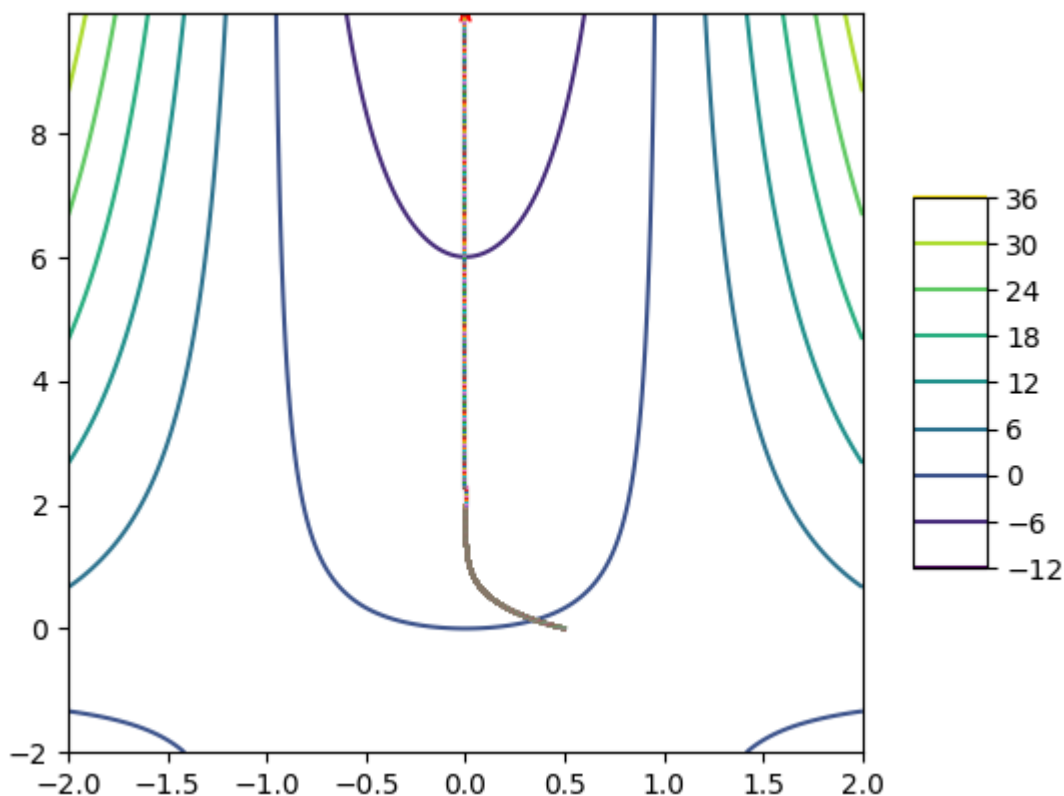
```

In [ ]: ff = lambda x,l: grad_L(x,l)

K = 10000
learning_eps = 0.001
xs, ls = grad_desc(K, 0.5, 0, learning_eps, L, ff, True)
print(f'{xs[-1]}, {ls[-1]}')
plt.scatter(xs[-1], ls[-1], marker='*', c='r')
plt.show()

```

4.596488233240132e-53, 9.946226665273938



Gradient descent does not seem to converge to a solution.

The reason is that the critical points of Lagrangians occur at saddle points, rather than at local minima. Therefore, we must modify the problem formulation to ensure that it's a minimization problem. Below we do this by minimizing the square of the Lagrangian gradient's magnitude.

(Squared) magnitude of the gradient of the Lagrangian:

$$h^2(x, \lambda) = (2x + 2x\lambda)^2 + (x^2 - 1)^2$$

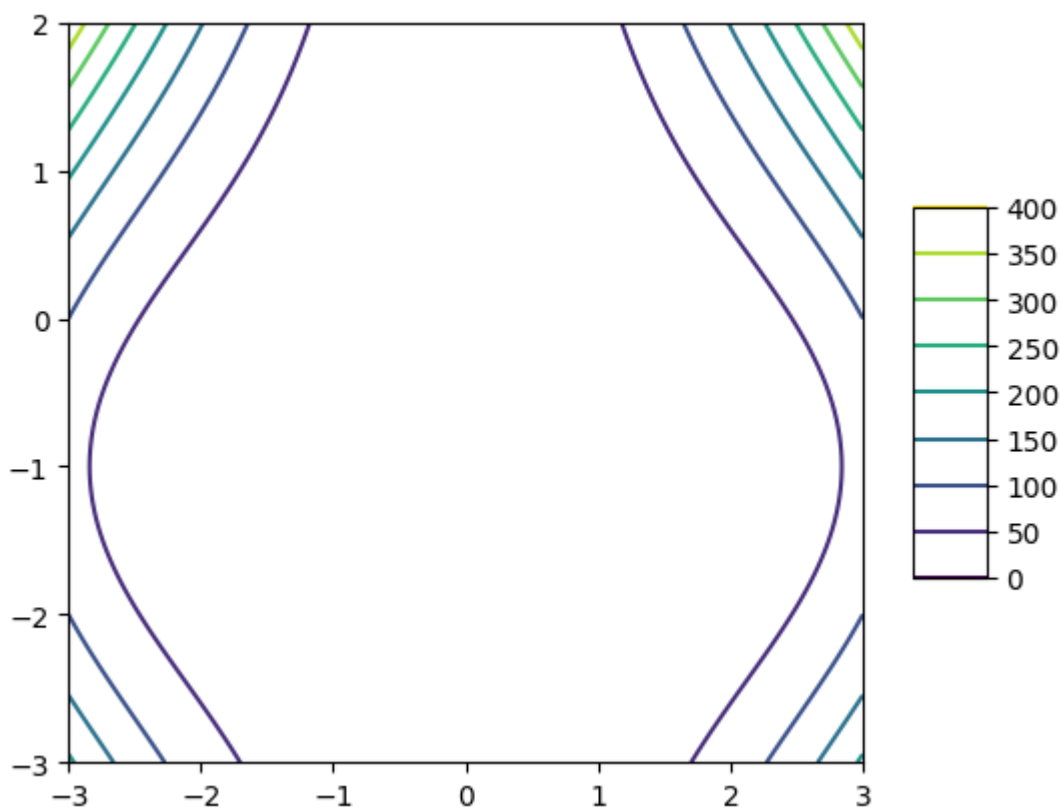
$$h(x, \lambda) = \sqrt{(2x + 2x\lambda)^2 + (x^2 - 1)^2}$$

```
In [ ]: h2 = lambda x, l: (2*x+2*x*l)**2 + (x**2-1)**2
        h = lambda x, l: np.sqrt(h2(x,l))

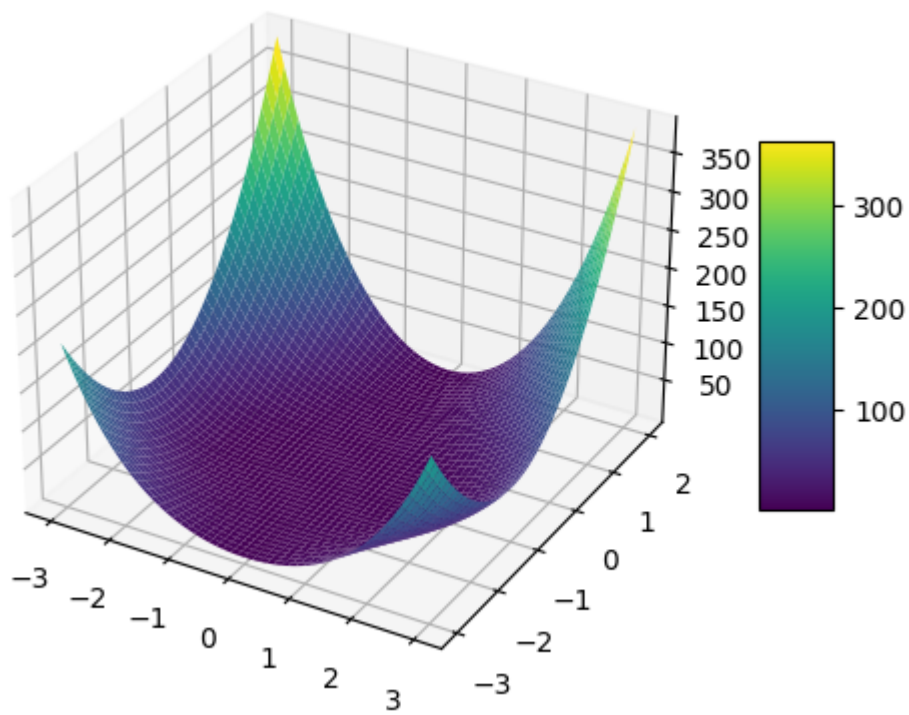
        x_sequence = np.linspace(-3, 3, 300)
        l_sequence = np.linspace(-3, 2, 300)

        A,B = np.meshgrid(x_sequence, l_sequence)
```

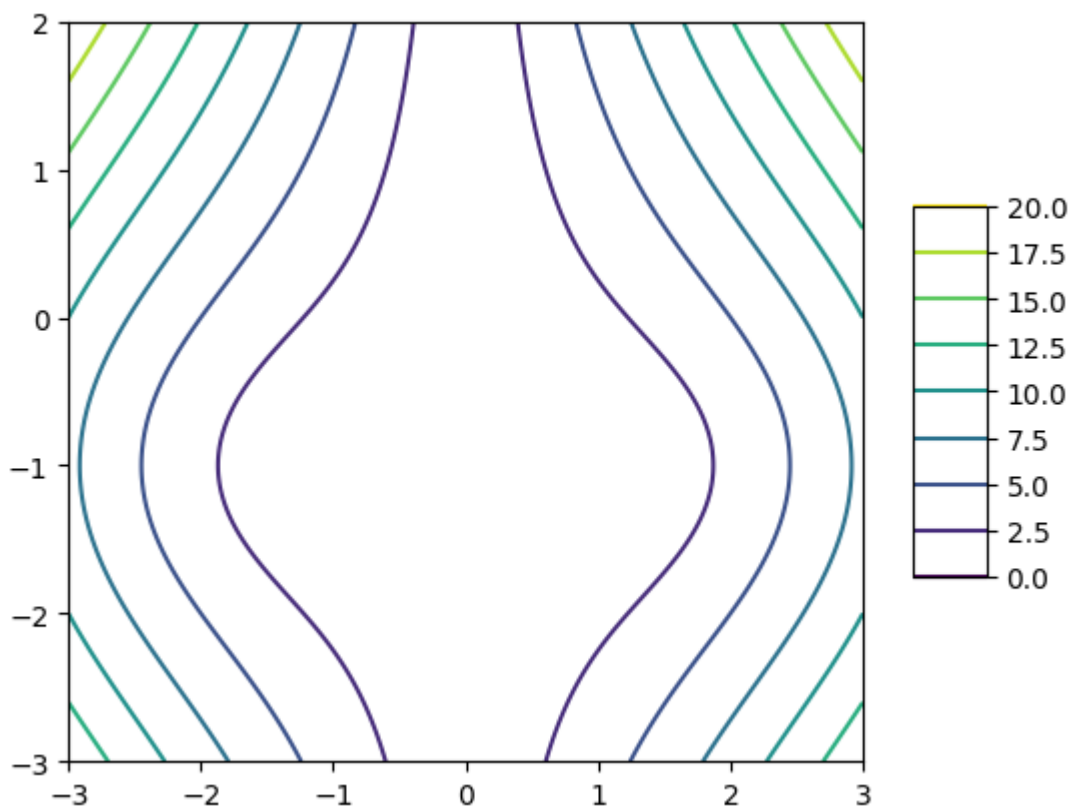
```
In [ ]: plot3d(h2, A, B, False)
        plt.show()
```



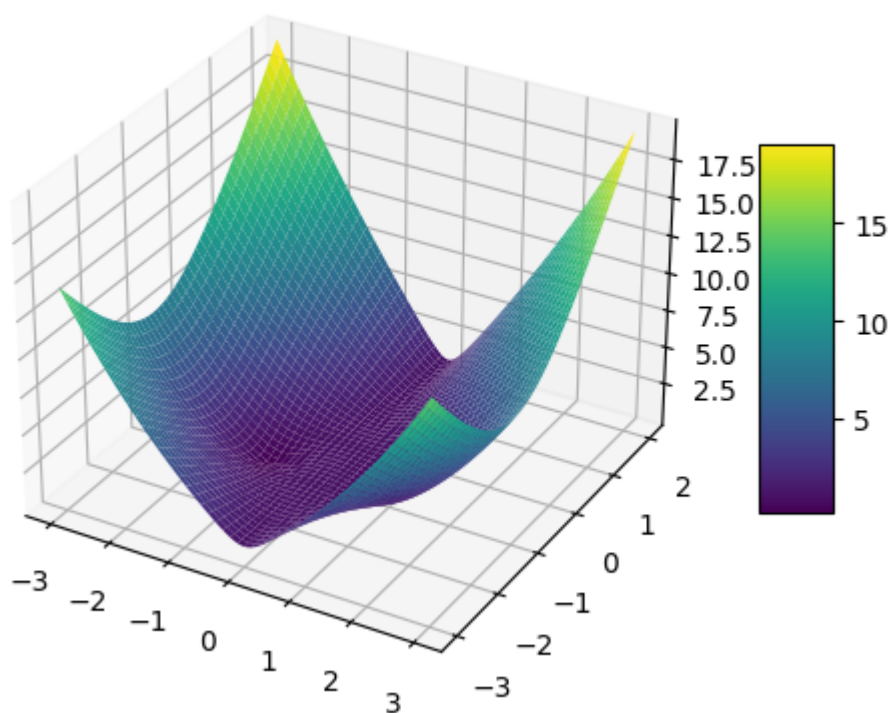
```
In [ ]: plot3d(h2, A, B, True)
        plt.show()
```



```
In [ ]: plot3d(h, A, B, False)
plt.show()
```



```
In [ ]: plot3d(h, A, B, True)
plt.show()
```



Gradient of squared magnitude

$$\begin{bmatrix} \frac{\partial h^2}{\partial x} \\ \frac{\partial h^2}{\partial \lambda} \end{bmatrix} = \begin{bmatrix} 4x(x^2 + 2\lambda^2 + 4\lambda + 1) \\ 8x^2(\lambda + 1) \end{bmatrix}$$

```
In [ ]: def grad_h2(x,l):
        grad_x = 4*x*(x**2+2*l**2+4*l+1)
        grad_l = 8*x**2*(l+1)
        return np.array([grad_x, grad_l])
```

```
In [ ]: grad_h2(0,0)
```

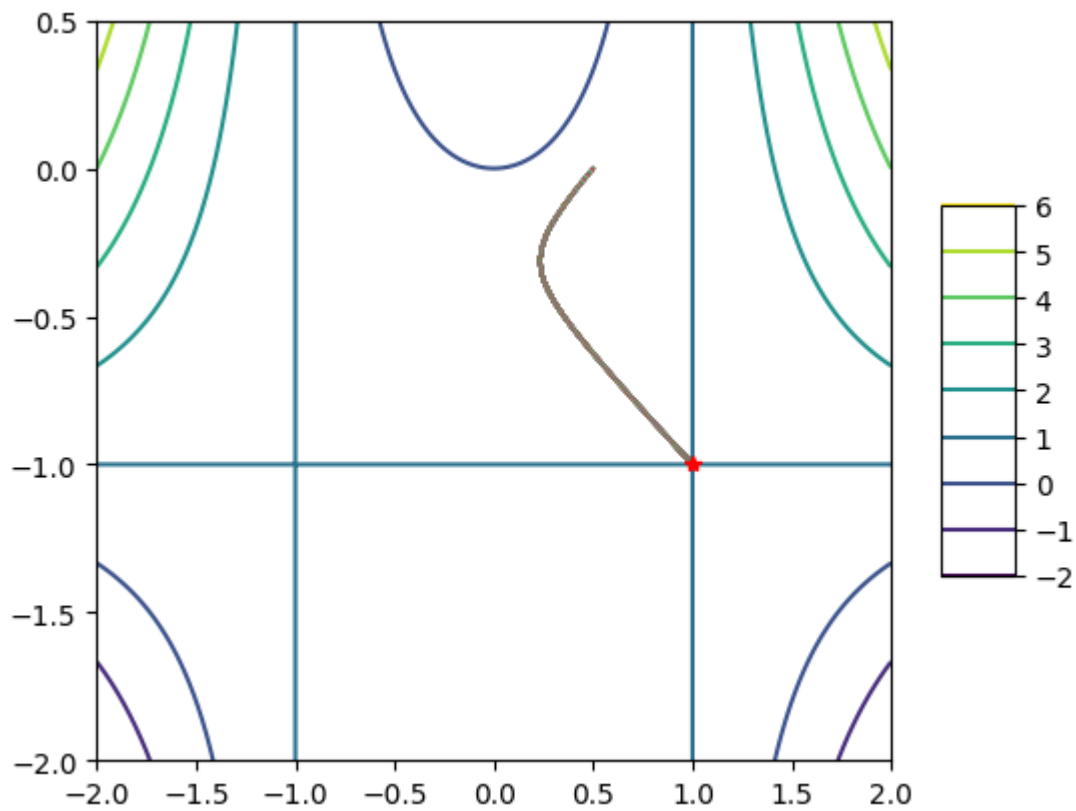
```
Out[ ]: array([0, 0])
```

We should not start at the saddle points $(0, \lambda_0)$

```
In [ ]: ff = lambda x,l : grad_h2(x,l)

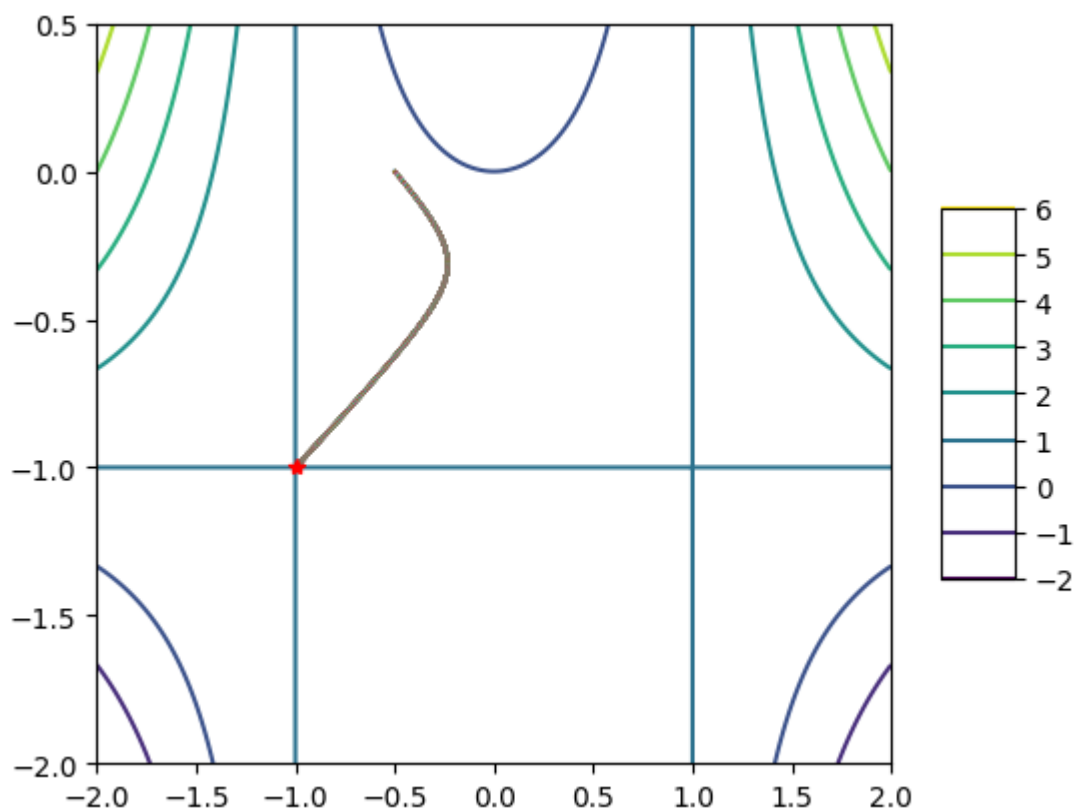
K = 10000
learning_eps = 0.001
xs, ls = grad_desc(K, 0.5, 0, learning_eps, h2, ff, True)
print(f'{xs[-1]}, {ls[-1]}')
plt.plot([xs[-1]], [ls[-1]], marker='*', c='r')
plt.show()
```

```
0.99999999999999931, -0.99999999999999931
```



```
In [ ]: xs, ls = grad_desc(K, -0.5, 0, learning_eps, h2, ff, True)
print(f'{xs[-1]}, {ls[-1]}')
plt.plot([xs[-1]], [ls[-1]], marker='*', c='r')
plt.show()
```

-0.99999999999999931, -0.99999999999999931



Gradient of magnitude

$$\begin{bmatrix} \frac{\partial h}{\partial x} \\ \frac{\partial h}{\partial \lambda} \end{bmatrix} = \frac{1}{\sqrt{x^4 + x^2(4\lambda^2 + 8\lambda + 2) + 1}} \begin{bmatrix} 2x(x^2 + 2\lambda^2 + 4\lambda + 1) \\ 4x^2(\lambda + 1) \end{bmatrix}$$

```
In [ ]: import math
```

```
def grad_h(x,l):
    grad_x = 2*x*(x**2+2*l**2+4*l+1)
    grad_l = 4*x**2*(l+1)
    factor = 1/math.sqrt(x**4+x**2*(4*l**2+8*l+2)+1)
    return np.array([grad_x * factor, grad_l * factor])
```

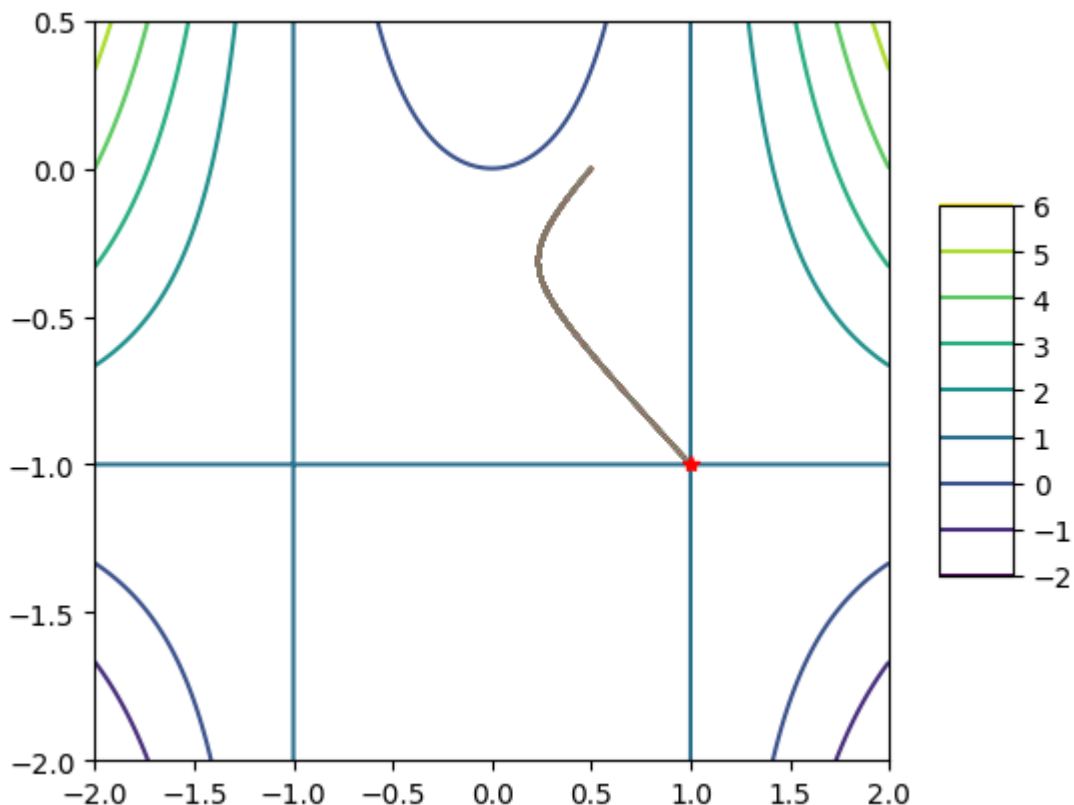
```
In [ ]: grad_h(0,0)
```

```
Out[ ]: array([0., 0.])
```

Mind that $(0, \lambda_0)$ are saddle points in h as well. We should not start at any of them.

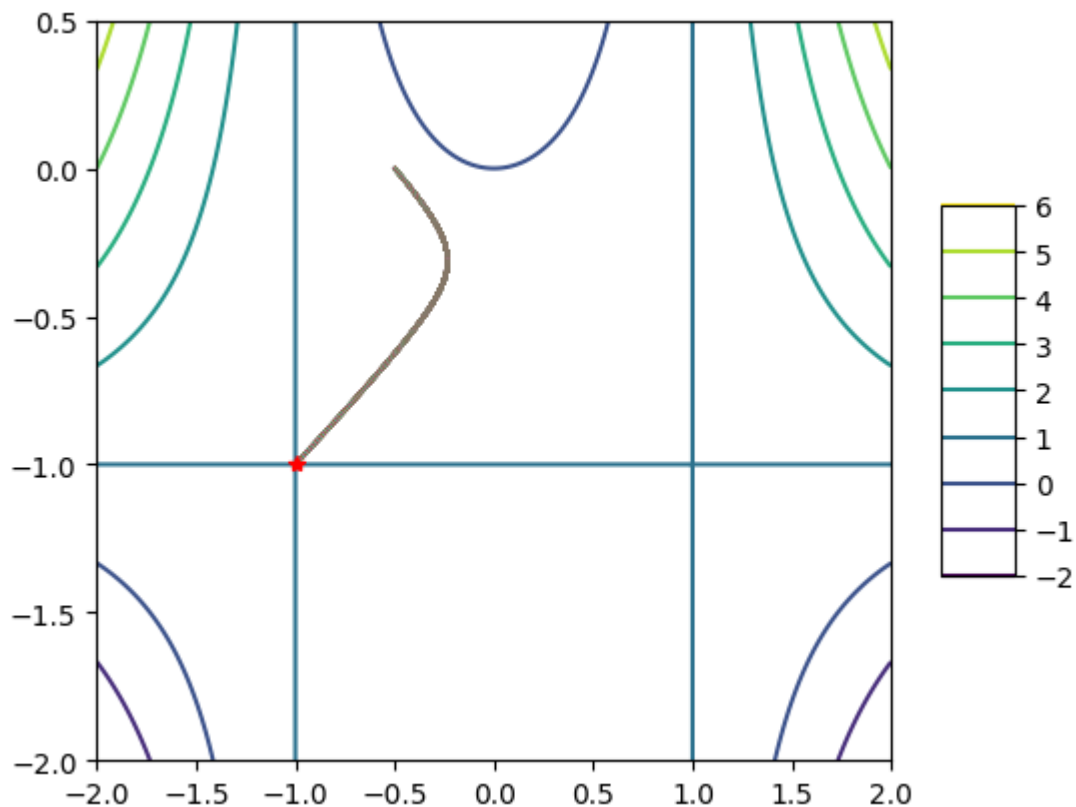
```
In [ ]: ff = lambda x,l: grad_h(x,l)
xs, ls = grad_desc(K, 0.5, 0, learning_eps, h, ff, True)
print(f'{xs[-1]}, {ls[-1]}')
plt.plot([xs[-1]], [ls[-1]], marker='*', c='r')
plt.show()
```

```
0.999186474261779, -0.9994251028655677
```



```
In [ ]: xs, ls = grad_desc(K, -0.5, 0, learning_eps, h, ff, True)
print(f'{xs[-1]}, {ls[-1]}')
plt.plot([xs[-1]], [ls[-1]], marker='*', c='r')
plt.show()
```

```
-0.999186474261779, -0.9994251028655677
```



```
In [ ]: grad_factor = lambda x,l: 1/math.sqrt(x**4+x**2*(4*l**2+8*l+2)+1)
grad_factor(1,-1)
```

ZeroDivisionError

Traceback (most recent call last)

Cell In[22], line 2

```
1 grad_factor = lambda x,l: 1/math.sqrt(x**4+x**2*(4*l**2+8*l+2)+1)
----> 2 grad_factor(1,-1)
```

Cell In[22], line 1, in <lambda>(x, l)

```
----> 1 grad_factor = lambda x,l: 1/math.sqrt(x**4+x**2*(4*l**2+8*l+2)+1)
2 grad_factor(1,-1)
```

ZeroDivisionError: float division by zero

In my case, I got an ZeroDevisonError. This is based on the interpretation of the denominator of the grad_factor:

```
In [ ]: grad_factor_denom = lambda x,l: math.sqrt(x**4+x**2*(4*l**2+8*l+2)+1)
grad_factor_denom(1,-1)
```

Out[]: 0.0

Although the minima are more pronounced in h than in h^2 , gradient descent converges better in h^2 . This is due to problems of calculating the factor

$$\frac{1}{\sqrt{x^4 + x^2(4\lambda^2 + 8\lambda + 2) + 1}}$$

of the gradient of h near the solutions. This factor is actually not defined at the

solution (division by zero).