

Data Mining and Machine Learning

*Lecturer: Sahand Negahban**Scribe: Leon Lixing Yu*

1 Announcement

Homework assigned.
Start thinking about projects.

2 Today

- Wrap-up soft-margin SVM.
- Statistical Learning theory.

3 soft-margin SVM

We know that

$$\hat{W} \in \operatorname{argmin}_W \frac{C}{n} \sum \phi(w^T x_i y_i) + \|w\|^2$$

Last time we proved that through the K.K.T. conditions, we have:

$$w = \sum_{i=1}^n \alpha_i x_i y_i \quad \frac{C}{n} \geq \alpha_i \geq 0$$

We can re-write it in kernel form:

$$w = \sum_{i=1}^n \alpha_i k(x_i, \bullet) y_i$$

The notion, $\phi(S)$ stands for the positive part of $(1 - S)$, S can be anything here. we rephrase it in math notation:

$$\phi(S) = (1 - S)_+$$

If $1 - S$ is negative, then $\phi(S) = 0$.

3.1 Margin Error

Everything, that is a support vector, is a margin error. See below.

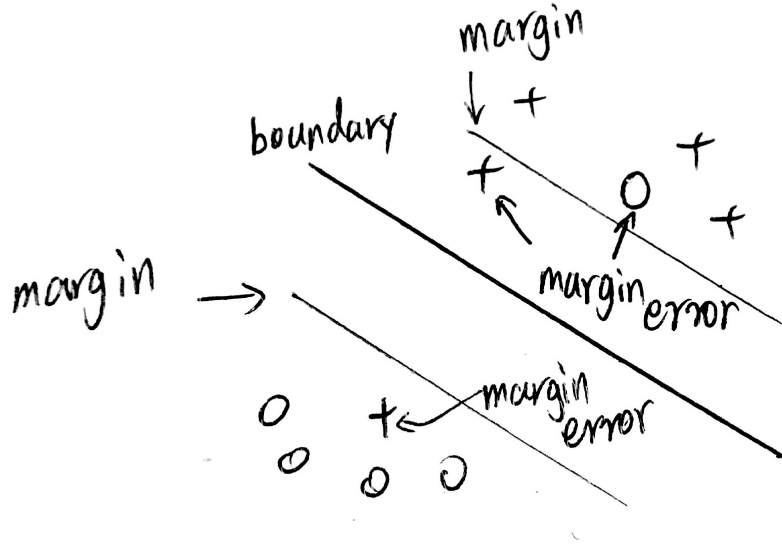


Figure 1: Margin Error

Given $\|w\|^2$ controls the size of w , $\phi(w^T x_i y_i)$ controls the errors.
Also, remember that ideally we want to control:

$$\min_w \frac{C}{n} \sum_{i=1}^n \mathbb{1}(w^T x_i y_i \leq 0) \quad \text{s.t. } \|w\| \leq 1$$

The form above simply means that $\frac{1}{n}$ multiplied by the total number of errors is the average number of errors. However, it takes long time to compute (a.k.a: computationally intractable).
For that reason, we use convex relaxation.

3.2 Convex Relaxation

Say we have:

$$w^T x_i, y_i = S$$

and its graph is given by:

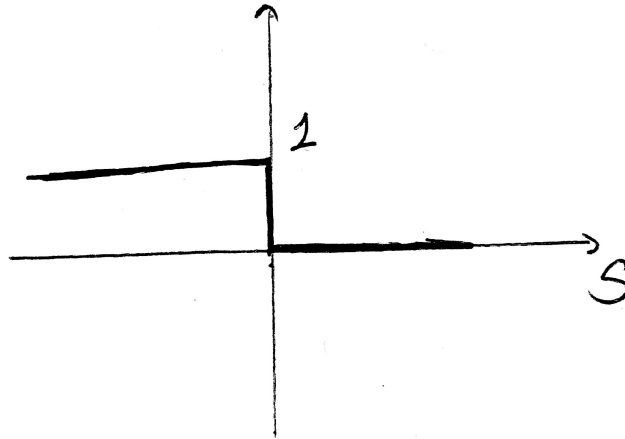


Figure 2: Non-covex form

In convex form, we need the graph to be:

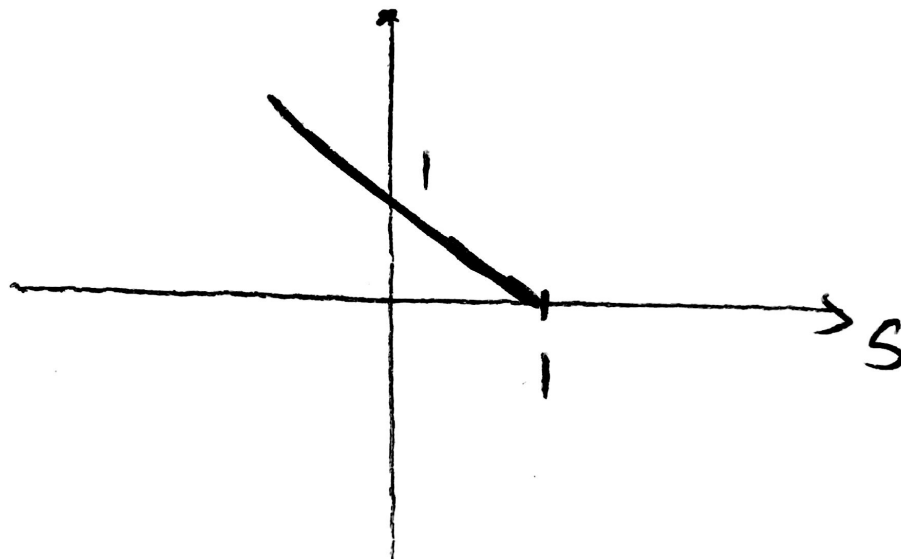


Figure 3: Covex form

This is called convex upper bound, and such graph can be described as:

$$\min_w \frac{C}{n} \sum_{i=1}^n \mathbb{1}(w^T x_i y_i \leq 0) \quad \text{s.t. } \|w\| \leq 1$$

Note: As C goes to infinite, the soft-margin becomes hard-margin. Since C stands for how much we tolerate the error. Since the $C-SVM$ is sometimes not that interpretable, we can use $\nu-SVM$ instead. Therefore we have:

$$\hat{W} \in \operatorname{argmin}_{W, \rho} \frac{1}{2} \|w\|^2 - \nu \rho + \frac{1}{n} \sum_{i=1}^n (\rho - y_i w^T x_i)_+ \quad \rho \geq 0$$

The $\nu\rho$ term says that we want a bigger ρ . Referring to the diagram below, as ρ increases, I am increasing the intersection a . Theorem:

$$|i|y_i \hat{w}^T x_i < \rho| \leq |i|\alpha_i = \frac{1}{n}| \leq \nu n \leq |i|\alpha_i > 0| \leq |i|y_i \hat{w}^T x_i \leq \rho|$$

So νn tells us how many errors I should have. A.k.a: the number of strict margin error is a subset of νn . Strict margin error are things within the margin boundary. $|y_i \hat{w}^T x_i \leq \rho|$ includes the points on the margin boundary. The proof of this theorem will be posted online. Theorem:

Take a solution of $\nu-SVM$, and let ρ^* be the optimal ρ , that is larger than 0, then $C = \frac{1}{\rho^*}$ gives an equivalent problem.

The proof of this theorem is left as an exercise.

4 Statical Learning Theory

We have been talking about something called Empirical Risk Minimization.

In decision theory (STAT 610/611), we often have some loss of our parameters, $l(w, y, x) \in \mathbb{R}$. e.g. $-\frac{1}{2}(w^T x - y)^2$, and $-\mathbb{1}(w^T x y \leq 0)$, so we ideally want to find:

$$w^* = \operatorname{argmin}_w \mathbb{E}[l(w, x, y)]$$

Note that x, y are drawn from some distribution.

we can define the risk of w to be:

$$R(w) = \mathbb{E}[l(w, x, y)]$$

But we don't have access to the distribution governing (x, y) ; instead, we have n i.i.d samples, and therefore we have:

$$\hat{R}(w) = \frac{1}{n} \sum_{i=1}^n l(w, x_i, y_i)$$

If we have a fixed w , what is the expected value of $\hat{R}(w)$?

It is just $R(w)$ so we are just taking the average: $\mathbb{E} \hat{R}(w) = R(w)$. The question is that when is optimizing $\hat{R}(w)$ good enough?

Let $R^* = \min_w \mathbb{E}[l(w, x, y)]$ be the optimal solution.

Let $\hat{w} = \operatorname{argmin}_w \hat{R}(w)$.

How do we relate $R(\hat{w})$ to $R(w^*)$? a.k.a: Can we show that $R(\hat{w}) - R(w^*)$ is small?

$R(\hat{w})$ is called "generalization error".

Ex: binary classification

$$l(w, x, y) = \mathbb{1}(w^T x y \leq 0) \Rightarrow R(\hat{w})$$

This is the probability that \hat{w} makes a mistake.
i.e.

$$R(\hat{w}) = \mathbb{E} [\mathbb{1}(\hat{w}^T xy \leq 0)] = P(\hat{w}^T xy \leq 0) = P(\hat{w} \text{ makes an error})$$

$R(\hat{w})$ is random, so we often want to consider $\mathbb{E}[R(w)]$ or we can also show that with high probability, $R(\hat{w}) \leq R(w^*) + \varepsilon$. a.k.a: $P(R(\hat{w}) > R(w^*) + \varepsilon)$ is small.

Theorem:

If $|\hat{R}(w) - R(w)| \leq \varepsilon \quad \forall w$, then

$$R(\hat{w}) \leq R(w^*) + 2\varepsilon$$

if $\varepsilon = 0$, then $R(\hat{w}) = R(w^*)$.

Proof:

Note that $R(\hat{w}) - \hat{r}(\hat{w}) \leq \varepsilon$.

$$\begin{aligned} R(\hat{w}) - R(w^*) &= R(\hat{w}) - \hat{R}(\hat{w}) + \hat{R}(\hat{w}) - R(w^*) \\ &= R(\hat{w}) - \hat{R}(\hat{w}) + \hat{R}(\hat{w}) - R(w^*) + \hat{R}(w^*) - \hat{R}(w^*) \\ &= [R(\hat{w}) - \hat{R}(\hat{w})] + [\hat{R}(\hat{w}) - \hat{R}(w^*)] + [\hat{R}(w^*) - R(w^*)] \\ &\leq \varepsilon + 0 + \varepsilon \\ &\leq 2\varepsilon \end{aligned}$$

For example, sample mean:

Let $x_i = 1$ with probability p , and $x_i = 0$ with probability $1 - p$.

$$\hat{\mu} = \underset{\mu}{\operatorname{argmin}} \frac{1}{n} \sum_{i=1}^n (\mu - x_i)^2$$

$$\Rightarrow \hat{\mu} = \frac{1}{n} \sum_{i=1}^n x_i$$

$$\begin{aligned} R(\mu) &= \mathbb{E} (\mu - x_i)^2 = \operatorname{var}(x_i) + (\mu - p)^2 \\ &= p(1 - p) + (\mu - p)^2 \end{aligned}$$

$$\hat{R}(\mu) = \frac{1}{n} \sum_{i=1}^n (\mu - x_i)^2$$

Now we get:

$$\begin{aligned} \hat{R}(\mu) - R(\mu) &= \frac{1}{n} \sum_{i=1}^n [(\mu - x_i)^2 - (p(1 - p) + (\mu - p)^2)] \\ &= \frac{1}{n} \sum_{i=1}^n [(\mu - p + p - x_i)^2 - R(\mu)] \\ &= \frac{1}{n} \sum_{i=1}^n [(\mu - p)^2 + (p - x_i)^2 - R(\mu) + (\mu - p)(p - x_i)] \end{aligned}$$

..... Finish next time.