

# Gunnar Olafsson

## ABOUT

My name is Gunnar and I'm a front-end developer from Reykjavík, Iceland. I'm currently based in Stockholm, where I live with my girlfriend, our baby and our dog. My hobbies include football, disc golf and running. I have been working as a front-end developer for five years now and I love creating beautiful user interfaces and exploring new technologies.

## WORK

### LogicMonitor

**UI Engineer** 2021 - 2023

I was in the Logs team at LogicMonitor, which became a part of the company after a Swedish startup was acquired. I joined shortly after the acquisition so I was able to develop and grow the product from early on. One of the things I worked on was building a new micro frontend for the logs page. The Stockholm office was closed in 2023.

### Origo

**Front-end developer** 2018 - 2021

Origo is one of the biggest tech companies in Iceland. In my time there I worked in two departments, Travel Solutions and Healthcare Solutions. I worked on a variety of projects, including the biggest car rental system in the country and Heilsuvera, the national health portal. I was also part of a small team that built a system to keep track of all COVID-19 samplings and vaccinations in the country.

### NextCode

**Intern programmer** 2017

I worked as an intern for one summer at NextCode in the back-end team. Most of my time there was spent writing tests for existing code. NextCode has since changed its name to Genuity Science.

### DV/Stundin

**Layout designer** 2014 - 2016

I designed the layout of the printed paper at Icelandic newspapers DV and Stundin. I think many of the same principles apply to printed and digital media, so this was a good foundation for me to build on.



[gunnarolafsson.com](https://gunnarolafsson.com) 

## EDUCATION

I have a Bachelor of Science degree in Software Engineering from Reykjavík University. I was on the Dean's list in the Computer Science department three times.

## SKILLS

Web Development,  
Mobile App Development,  
Software Architecture and Testing,  
Web Animations and Interactions,  
UI/UX Design

### Tools and Technologies

React, JavaScript, TypeScript, HTML, CSS,  
Git, Node.js, React Native, Redux, Gatsby,  
Jest, Ramda, Styled Components,  
Firebase, Framer Motion, Github Copilot,  
Adobe Illustrator

## REFERENCES

### Christopher Weir

Staff UI Engineer

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