

**GUNNAR HARRISON (he/him)** is a multidisciplinary graphic designer based in Salt Lake City, Utah. His practice incorporates Identity Design, Motion Graphics, Image Making, UI/UX Design, Type Design, and Front-End Development. He has worked with a range of clients including: Nike, A24 Films, Google, Nécessaire, Otis College of Art and Design, ArtBook, Actual Source Books, and others.

## **EXPERIENCE**

### **Actual Source**

Provo, UT

Senior Graphic Designer

Feb 2020 – Present

Graphic Designer

Apr 2018 – Jan 2020

Graphic Design Intern

Jan 2018 – Apr 2018

### **214 Co.**

New York, NY

Graphic Design Intern

May 2017 – Aug 2017

### **Wallaroo Media**

Provo, UT

Graphic Designer

May 2015 – May 2017

## **EDUCATION**

Brigham Young University

BFA Graphic Design

Jun 2014 – Apr 2018

## **SKILLS**

Adobe CC (Illustrator, Photoshop, InDesign, AfterEffects, Media Encoder, XD), Figma, Cinema 4D, Glyphs, Git, HTML, CSS, jQuery

## **AWARDS**

ADC Young One Silver Cube

2018

Graphis New Talent Gold

2018

Graphis New Talent Silver

2018

Bryan Peterson Scholarship

2017

McCray Magleby Scholarship

2017

Talent Award Scholarship

2016

## **FEATURES**

Mouthwash

Web, 2020

The Brand Identity

Web, 2020

New Aesthetic 1

Print, 2019

BYU CFAC

Web, 2018

Klikkenthéke

Web, 2018

Extra Point

Print, 2018

DesignArts Utah

Exhibition, 2017

## **WEBSITE**

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## **EMAIL**

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