

last time: Triple integrals

E region in 3D

$$dV = dx dy dz$$

$$\iiint_E f(x,y,z) dV$$

do an an
iterated integral

e.g.

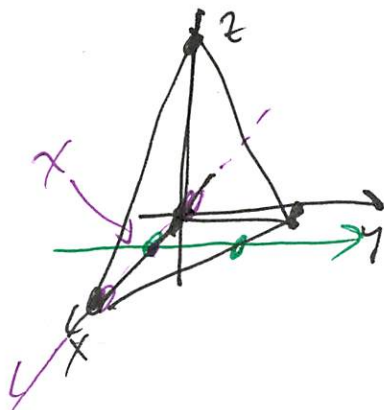
$$\int \left(\int \left(\int f dx dy dz \right) \right)$$

numbers

fns of y and z OK

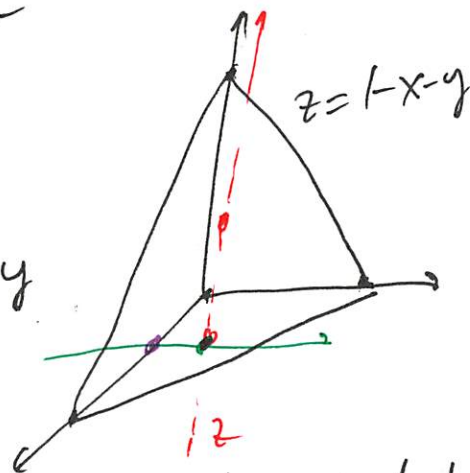
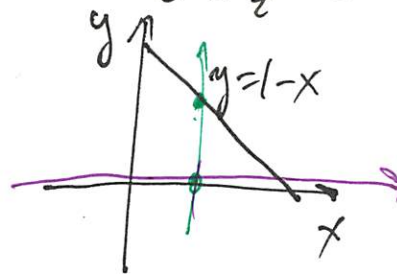
fns of z are OK

e.g. Volume of a tetrahedron ①
verts at $(0,0,0)$, $(1,0,0)$, $(0,1,0)$,
 $(0,0,1)$



$$\iiint_E dV = \text{vol}(E)$$

$$\begin{aligned} 0 &\leq x \leq 1 \\ 0 &\leq y \leq 1-x \\ 0 &\leq z \leq 1-x-y \end{aligned}$$



order of
integration

$$dV = dz dy dx$$

$$\int_0^1 \int_0^{1-x} \int_0^{1-x-y} dz dy dx$$

$$= \int_0^1 \int_0^{1-x} (1-x-y) dy dx$$

$$= \int_0^1 \left(y - xy - \frac{1}{2}y^2 \right) \Big|_0^{1-x} dx$$

$$= \int_0^1 (1-x)^2 - x(1-x) - \frac{1}{2}(1-x)^2 dx$$

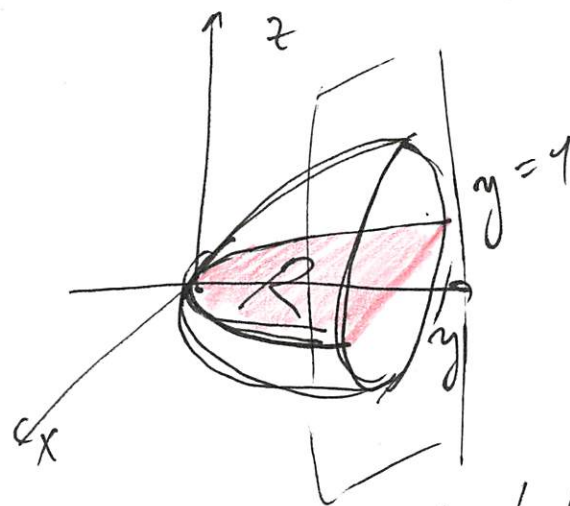
$$= \int_0^1 \left(1-x -x + x^2 - \frac{1}{2} + x - \frac{1}{2}x^2 \right) dx$$

$$= \int_0^1 \left(\frac{1}{2} - x + \frac{1}{2}x^2 \right) dx$$

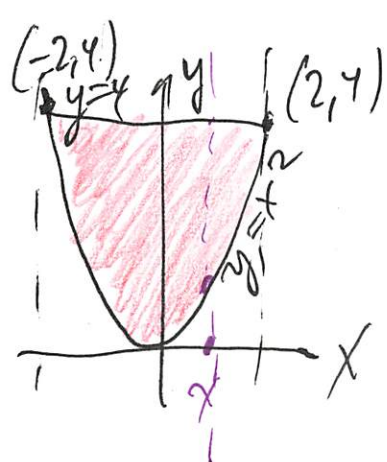
$$= \left(\frac{x}{2} - \frac{x^2}{2} + \frac{1}{6}x^3 \right) \Big|_0^1 = \boxed{\frac{1}{6}}$$

e.g. $\iiint_E \sqrt{x^2 + z^2} dV$

E is bounded by $y = x^2 + z^2$
 $y = 4$

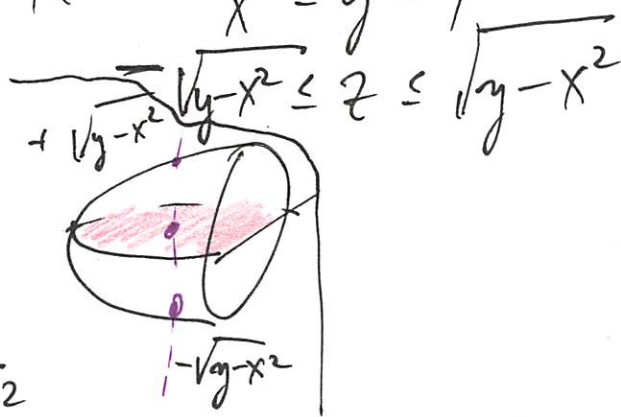


Method 1: use red shape as a "base region" R for E
First describe R using x, y . Then get E by incorporating z .



$$R: -2 \leq x \leq 2$$

$$x^2 \leq y \leq 4$$

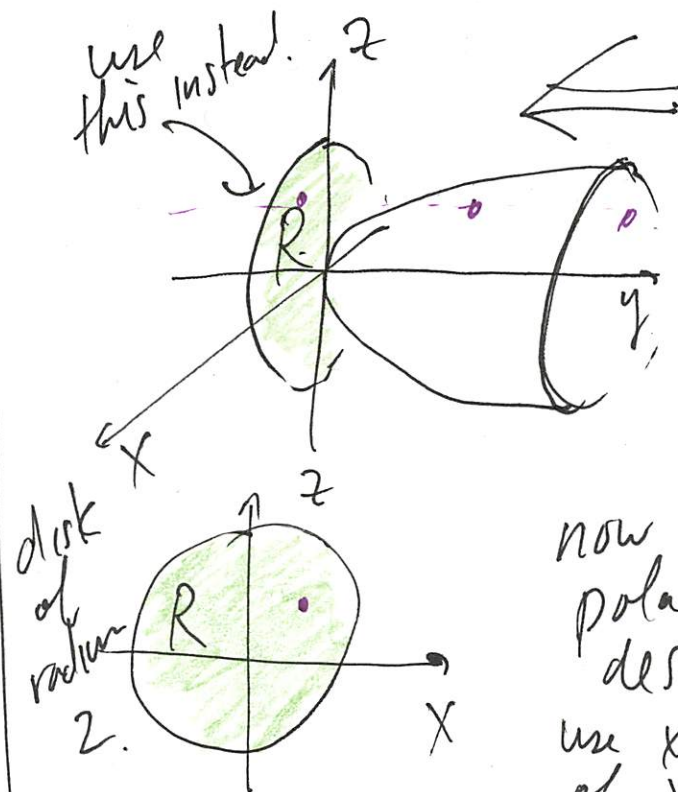


$$y = x^2 + z^2$$

$$\Rightarrow z = \pm \sqrt{y - x^2}$$

$$\int_{-2}^2 \int_{x^2}^4 \int_{-\sqrt{y-x^2}}^{\sqrt{y-x^2}} \sqrt{x^2 + z^2} dz dy dx$$

Not easiest way to do it.
Better way: use different base.
in xz plane



$$x = r \cos \theta$$

$$z = r \sin \theta$$

$$R:$$

$$\begin{cases} 0 \leq r \leq 2 \\ 0 \leq \theta \leq 2\pi \end{cases}$$

$$y = x^2 + z^2 = r^2 \quad r^2 \leq y \leq 4$$

③

$$f(x, y, z) = \sqrt{x^2 + z^2} = r.$$

$$\begin{aligned} dV &= dy \cdot dx \cdot dz \\ &= dy (r dr d\theta) \end{aligned}$$

$$\Rightarrow \int_0^{2\pi} \int_0^2 \int_{r^2}^4 r \cdot r \cdot dy dr d\theta$$

$$= \int_0^{2\pi} \int_0^2 \int_{r^2}^4 dy dr d\theta$$

$$= \int_0^{2\pi} \int_0^2 r^2 (4 - r^2) dr d\theta$$

$$= \int_0^{2\pi} \int_0^2 (4r^2 - r^4) dr d\theta$$

$$= \int_0^{2\pi} \left[\frac{4}{3} r^3 - \frac{r^5}{5} \right]_0^2 d\theta$$

$$= \int_0^{2\pi} \left(\frac{32}{3} - \frac{32}{5} \right) d\theta. \quad (4)$$

$$= \frac{32}{15} \left(\frac{1}{3} - \frac{1}{5} \right) 2\pi$$

$$= \boxed{\frac{128\pi}{15}}$$

Cylindrical / Spherical
Coordinates and triple
Integrals

analogues of polar coords
for 3D.

2D

x, y

2 lengths

r, θ

1 length
1 angle

3D

x, y, z

3 lengths

cylindrical
coords

r, θ, z

2 lengths
1 angle

spherical
coords

ρ, θ, ϕ

1 length
2 angles

$$2D : dA = dx dy$$
$$= r dr d\theta$$

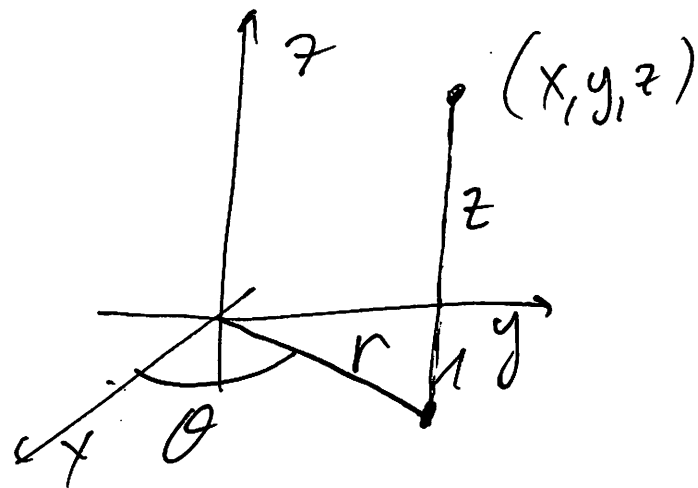
①

what are these
new coordinates,
and how are they related
to x, y, z ?

②

$dV = ?$ in these coords.

Cylindrical: do polar in
 x, y plane; keep
 z the same



⑤

Observe: same r , same θ
for usual polar coordinates

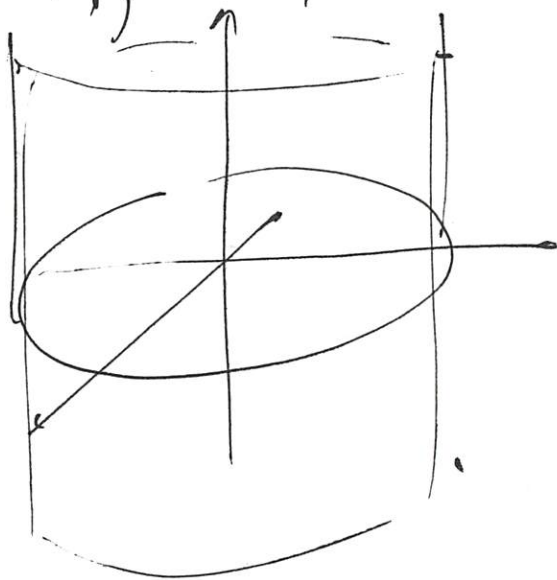
$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$z = z$$

why "cylindrical"?
Fix r , z fixed, $0 \leq \theta \leq 2\pi$

get
cylinder.



useful for problems with
rotational symmetry about
 z -axis.

⑥

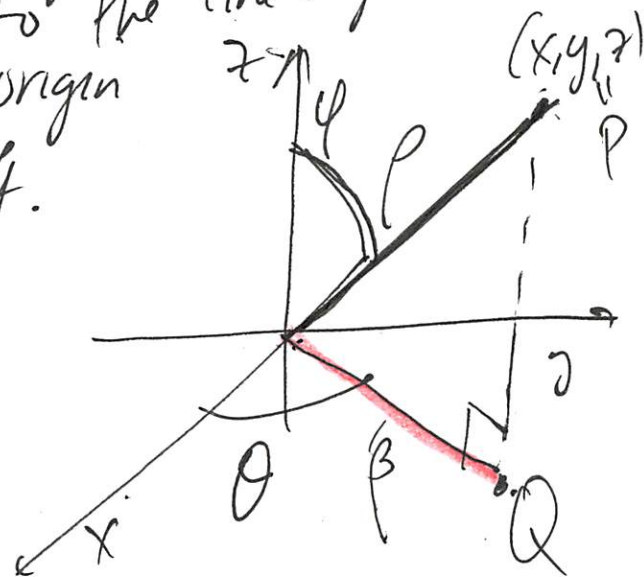
Spherical coords:

ρ = distance from pt to
origin

θ = same as θ in cylindrical.

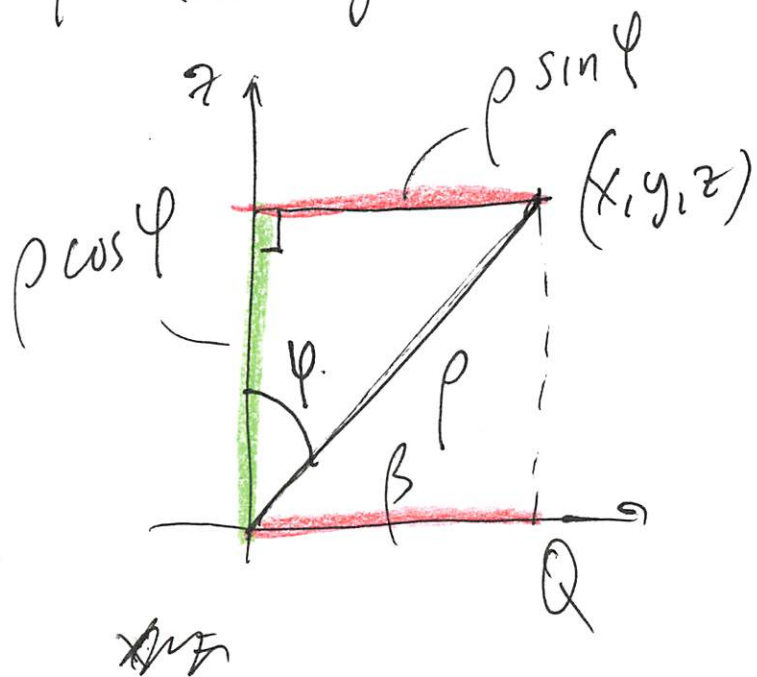
ϕ = angle from positive z -axis
to the line segment

from origin
to the
point.

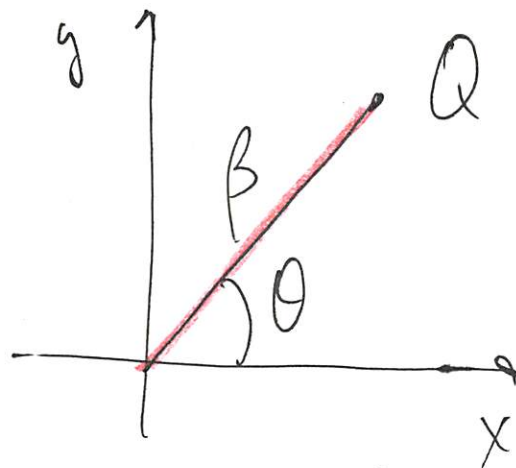


$$\begin{aligned}x &= \rho \sin \psi \cos \theta \\y &= \rho \sin \psi \sin \theta \\z &= \rho \cos \psi\end{aligned}$$

$$\rho = \sqrt{x^2 + y^2 + z^2}$$



in xy plane:



$$x = \beta \cos \theta$$

$$y = \beta \sin \theta$$

$$\text{and } \beta = \rho \sin \psi$$

next time: dV in
these coords
examples.