Definition of Safety

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1 Language

1.1 Term and Pools

We inductively define terms, tuples of terms, and pools as

- all numerals, symbolic constants, and variables are terms,
- f(t) is a term, if f is a symbolic constant and t is a pool,
- $t_1 \star t_2$ is a term, if \star is among the symbols +, -, \times , / or .. and t_1 , t_2 are terms,
- $\langle t \rangle$ is a term, if t is a pool, which can have a possibly empty set of terms,
- $t_1,...,t_n$ is a tuple of terms, if $n \ge 0$ and t_i is a term,
- $\dot{t_1}; ...; \dot{t_n}$ is a pool, if $n \ge 1$ and each $\dot{t_i}$ is a tuple of terms.

1.2 Constants

We inductively define a term to be constant if

- it is a numeral,
- it has form $t \star u$ where t and u are *constant* and \star is among the symbols +, -, \times or /.

1.3 Atoms and Literals

An atom has form p(t) where p is a predicate symbol and t is a pool.

A literal is either an atom, atom preceded by not, comparison literal or comparison literal preceded by not.

A comparison literal has form $t_1 \prec t_2$, where t_1, t_2 are terms and \prec is among the symbols $\leq, \geq, <, >$ or \neq .

A conditional literal has form $\dot{t}:\dot{c}$, where t and c are tuples.

1.4 Aggregates

An aggregate has one of the forms

$$\alpha\{l_1; \dots; l_n\} \prec_1 s_1 \tag{1}$$

$$s_1 \prec_1 \alpha\{l_1; \dots; l_n\} \tag{2}$$

$$s_1 \prec_1 \alpha\{l_1; \dots; l_n\} \prec_2 s_2 \tag{3}$$

 $(n \leq 0)$, where

- α is an aggregate name,
- each l_i is a conditional literal,
- each \prec_1, \prec_2 is among the symbols $\leq, \geq, <, >, =$ or \neq ,
- each s_1, s_2 is a term.

1.5 Rules

A rule r has the form

$$H_1 \vee ... \vee H_m \leftarrow B_1 \wedge ... \wedge B_n$$
 (4)

 $(m, n \ge 0)$, where each H_i and B_j are a literal. $H_1 \lor ... \lor H_m$ is called the head. $B_1 \land ... \land B_n$ is called the body.

2 Safety

We define operator C_r for a rule r applied to a set of variables V as

$$C_r(V) = \bigcup_{(P,D) \in dep(r), D \subseteq V} P.$$

A rule r is safe if vars(r) is the least fixed point of C_r .

The vars(e) function returns all variables for an expression e. For Example:

$$vars(a(X) = b(Y)) = \{X, Y\}$$

The eval(c) function takes a constant term and returns the arithmetical evaluation of that term. If this function for a constant returns a value that is not zero a constant is called nonzero.

$$\begin{aligned} &eval(c) = c \\ &eval(a+b) = (eval(a) + eval(b)) \\ &eval(a-b) = (eval(a) - eval(b)) \\ &eval(a \times b) = (eval(a) \times eval(b)) \\ &eval(a/b) = (eval(a) \div eval(b)) \end{aligned}$$

For Example:

$$eval(5 + 3 \times 2) = (eval(5 + 3) \times eval(2))$$

= $((eval(5) + eval(3)) \times 2)$
= $((5 + 3) \times 2) = (8 \times 2) = 16$

2.1 Terms

2.1.1 Constants

For any numeral n and symbolic constant f

$$pt(n) = pt(f) = dt(n) = dt(f) = \emptyset$$

2.1.2 Variables

For any variable X

$$pt(X) = \{X\}$$
$$dt(X) = \emptyset$$

2.1.3 Tuples

For any tuple of terms $t_1, ..., t_n$

$$pt(t_1, ..., t_n) = pt(t_1) \cup \cdots \cup pt(t_n)$$

$$dt(t_1, ..., t_n) = dt(t_1) \cup \cdots \cup dt(t_n)$$

2.1.4 Pools

For any pool of terms $\dot{t_1}; ...; \dot{t_n}$

$$pt(\dot{t_1}; ...; \dot{t_n}) = pt(\dot{t_1}) \cap \cdots \cap pt(\dot{t_n})$$
$$dt(\dot{t_1}; ...; \dot{t_n}) = dt(\dot{t_1}) \cup \cdots \cup dt(\dot{t_n})$$

2.1.5 Functions

For a term of form f(t), where f is a function and t a pool

$$pt(f(t)) = pt(t)$$
$$dt(f(t)) = dt(t)$$

2.1.6 Arithmetics

For a term of form $t \times c$, where t is a term and c a constant and eval(c) = 0

$$pt(t\times c)=\emptyset$$

$$dt(t \times c) = \emptyset$$

For a term of form $a \star b$, where a, b are terms and one of them is a *constant* and the *constant* is *nonzero* and \star is among the symbols +, - or \times or a and b are both *constant* and \star is among the symbols +, -, \times , / or ..

$$pt(a \star b) = pt(a) \cup pt(b)$$

$$dt(a \star b) = dt(a) \cup dt(b)$$

Otherwise for a term of form $a \star b$

$$pt(a \star b) = \emptyset$$

$$pt(a \star b) = vars(a \star b)$$

For a term of form -t, where t is a term

$$pt(-t) = pt(t)$$

$$dt(-t) = dt(t)$$

2.2 Atoms and Literals

2.2.1 Atoms and Literals

For an literal of form not a, where a is an atom

$$dep(not\ a) = \{(\emptyset, vars(a))\}$$

For an atom of form p(t), where t is a pool

$$dep(p(t)) = \{(pt(t), \emptyset), (\emptyset, dt(t))\}\$$

2.2.2 Comparison Literals

For an comparison literal of form $a \prec b$, where a and b are terms and \prec is among the symbols $\leq, \geq, <, >, \neq$

$$dep(a \prec b) = \{(\emptyset, vars(a \prec b))\}$$

For an comparison literal of form a = b, where a and b are terms

$$dep(a = b) = \{(pt(a), vars(b)), (pt(b), vars(a)), (\emptyset, dt(a) \cup dt(b))\}$$

For an literal of form not $a \prec b$, where a and b are terms

$$dep(not \ a = b) = dep(a \neq b)$$

$$dep(not \ a \neq b) = dep(a = b)$$

$$dep(not \ a \leq b) = dep(a > b)$$

$$dep(not \ a > b) = dep(a \leq b)$$

$$dep(not \ a \geq b) = dep(a < b)$$

$$dep(not \ a < b) = dep(a \geq b)$$

2.2.3 Conditional Literals

For an literal of form $\dot{t}:\dot{c}$, where t and c are tuples

$$dep(\dot{t}:\dot{c})=\emptyset$$

2.3 Aggregates

For an aggregate a of form (1) or (2), where \prec_1 is =

$$dep(a) = \{(vars(s_1), \emptyset)\}$$

Otherwise and for an aggregate a of form (3)

$$dep(a) = \emptyset$$

2.4 Rule

For a rule r in the form of (4) the following holds:

$$dep(r) = \{(\emptyset, vars(H_1 \lor \dots \lor H_k))\} \cup dep(B_1) \cup \dots \cup dep(B_m)$$

3 Other Examples

$$\begin{split} dep(p(X,Y+Y)) &= \{(pt(X,Y+Y),\emptyset), (\emptyset,dt(X,Y+Y))\} \\ &= \{(pt(X) \cup pt(Y+Y),\emptyset), (\emptyset,dt(X) \cup dt(Y+Y))\} \\ &= \{(\{X\} \cup \emptyset,\emptyset), (\emptyset,\emptyset \cup vars(Y+Y))\} \\ &= \{(\{X\},\emptyset), (\emptyset,\{Y\})\} \end{split}$$