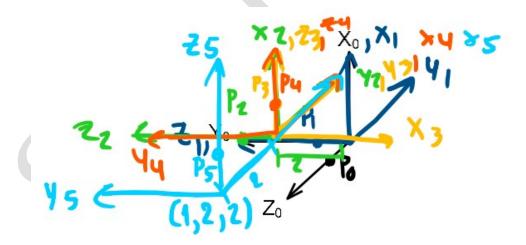
MCE4101 Introduction to Robotics Quiz1 (5%) –SET 1 (ID end with 0,1,2)-SOLUTION

Name.....ID.....

Date: 15 July 2021 (9.15-10.00)

Note:

- 1. OPEN BOOK.
- 2. There are 2 questions.
- 3. 50 Marks equivalent to 5%.
- 1. (25 Marks). The original frame is given. The following transformation steps for current frames are
 - i. Rotate -90° in the current x axis then
 - ii. Translate 2 in the current z axis then
 - iii. Rotate 90° in the current y axis then
 - iv. Rotate 90° in the current z axis then
 - v. Translate -2 in the current x axis
- a. (10) List down the all the transformation steps. Find the T_5^0 transformation matrix values.
- b. (5) If a point is fixed on the z axis at (0,0,1), obtain the coordinate P_5 with reference to original frame.
- c. (10) Plot all the transformation frames and mark P₅ location with reference to origin frame.



```
R01 = rotx(-pi/2);

D12 = transl(0,0,2);

R23 = roty(pi/2);

R34 = rotz(pi/2);

D45 = transl(-2,0,0);

T05 a = r2t(R01)*D12*r2t(R23)*r2t(R34)*D45
```

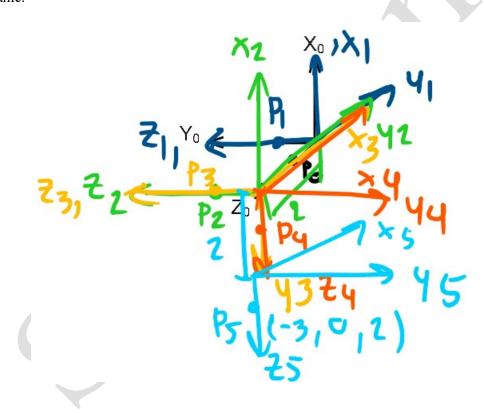
T05_a =

 $\begin{array}{cccccc} 0.0000 & -0.0000 & 1.0000 & -0.0000 \\ 0 & 1.0000 & 0.0000 & 2.0000 \\ -1.0000 & 0 & 0.0000 & 2.0000 \\ 0 & 0 & 0 & 1.0000 \end{array}$

P5_a =

2. (25 Marks). The original frame is given. The following transformation steps for fixed frames are

- i. Rotate -90° in the fixed x axis then
- ii. Translate 2 in the fixed z axis then
- iii. Rotate 90° in the fixed y axis then
- iv. Rotate 90° in the fixed z axis then
- v. Translate -2 in the fixed x axis
- a. (10) List down the all the transformation steps. Find the T_5^0 transformation matrix values.
- b. (5) If a point is fixed on the z axis at (0,0,1), obtain the coordinate P_5 with reference to original frame.
- c. (10) Plot all the transformation frames and mark P₅ location with reference to origin frame.



```
R01 = rotx(-pi/2);
D12 = transl(0,0,2);
R23 = roty(pi/2);
R34 = rotz(pi/2);
D45 = transl(-2,0,0);
T05 b = (D45*D12)*r2t(R34*R23*R01)
    T05_b =
      0.0000 -0.0000 -1.0000 -2.0000
      0.0000 -1.0000 0.0000
      -1.0000 -0.0000 0.0000 2.0000
        0
          0 0 1.0000
    P5 b =
      -3
      0
       2
```