If you want to copy and paste the following source code, please take care of white spaces and special characters such as the minus symbol!

```
\begin {umlpackage}{p}
\langle begin \{ umlpackage \} \{ sp 1 \} \rangle
\setminus umlclass[template=T]{A}{
 n : uint \setminus \setminus t : float
}{}
\setminus umlclass[y=-3]{B}{
 d : double
}{
  \uberrule umlvirt \{ set B(b : B) : void \} \setminus get B() : B \}
\end{umlpackage}
\setminus umlinterface \{C\} \{
 n : uint \setminus \ s : string
}{}
\end{umlpackage}
\setminus umlclass[x=2,y=-10]{D}
 n : uint
 }{}
\end{umlpackage}
2=2.9, align 2=left \ | \{C\}\{B\}
\ullet = \lim_{t \to \infty} [geometry = -], arg = titi, mult = *, pos = 1.7, stereo = vector] \{D\} \{C\}
\ullet = \frac{1}{\sqrt{m \log p}}  and 50, name=import \frac{1}{\sqrt{sp2}} 
\ullet umlaggreg[arg=tutu, mult=1, pos=0.8, angle 1=30, angle 2=60, loopsize=2cm]{D}{D}
\umlinherit [geometry=-|]{D}{B}
import }
```

