

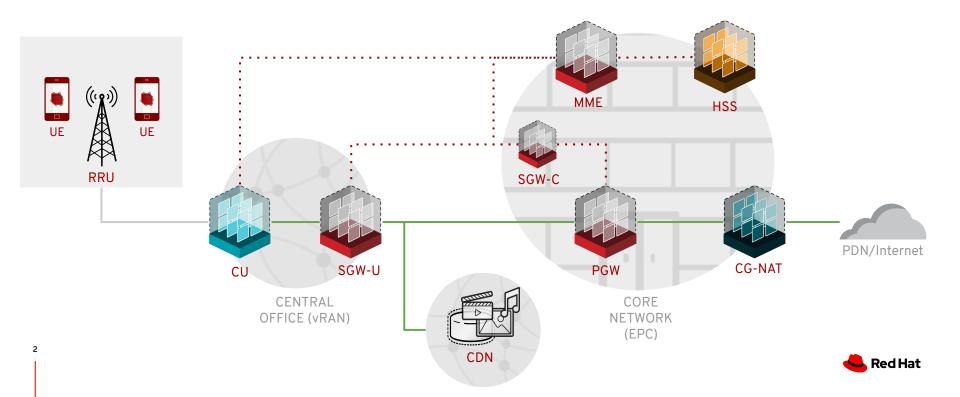
OpenStack at the vRan Edge

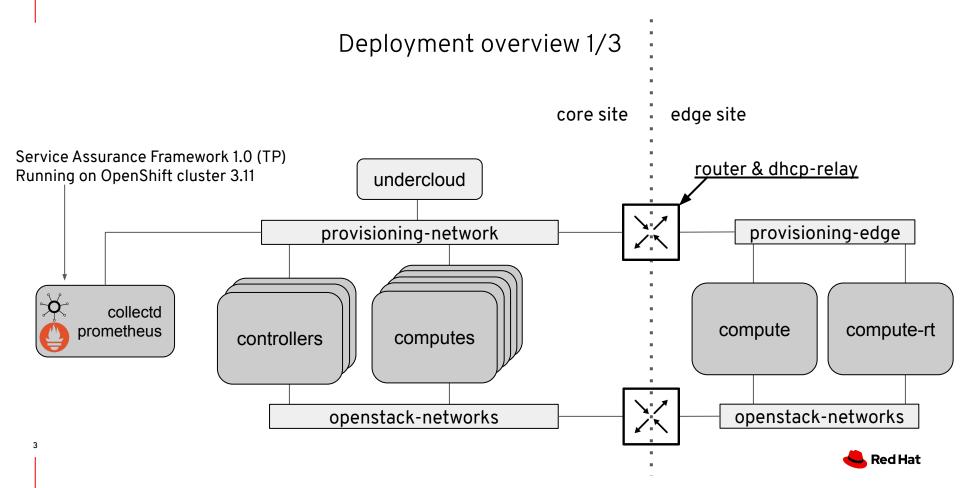
PTP Live demo, up to Kubernetes

Franck Baudin, Sr Principal Product Manager - NFV

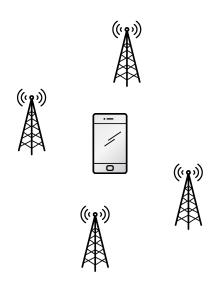


NFV is at every hop of Mobile networks





vRAN: why do we need PTP?



Connection to multiple antennas

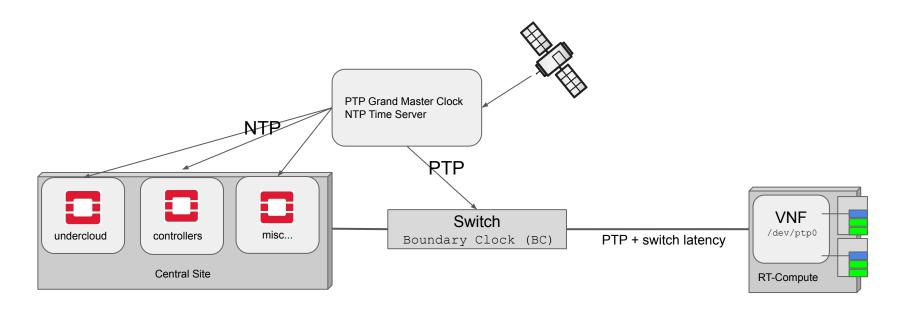
- (+) Higher throughput
- (-) Risk of interferences
 - Timing spec for radio fronthaul
 - CDMA2000: ±3μs < phase < ± 10μs
 - LTE: $\pm 1.5 \mu s < phase < \pm 5 \mu s$
 - 5G: ±130ns

GNSS receivers for each compute node?

- Satellites not visible
 - High buildings "shadow"
 - In-buildings
 - Underground
- Expensive

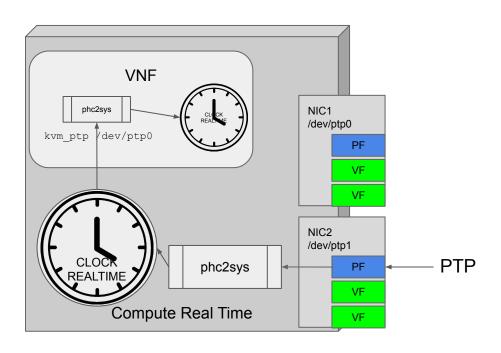


Deployment overview 2/3





Deployment overview 3/3





Deploy and configure the modules you need

resource_registry:

- Modular & extensible platform
 - o SDN

openstack overcloud deploy

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- Storage
- Monitoring
- Feature enablement:
 - 1 TripleO environment file

-e \$TRIPLEO/environments/metrics-collectd-qdr.yaml

-e templates/service-assurance-framework.yaml \

o 1 parameter file

```
$ ls ./templates/*.yaml
global-config.yaml
collectd.yaml
dpdk-config.yaml
sriov-config.yaml
hci-dpdk-config.yaml
compute-rt-edge-config.yaml
ptp.yaml
ssl-certificates.yaml
```

```
parameter_defaults:
    MetricsQdrConnectors:
    host: qdr-white-port-5671-sa-telemetry.redhat.local
    port: 443
    role: edge
    sslProfile: sslProfile
    verifyHostname: false
```

OS::TripleO::Services::MetricsQdr: ../docker/services/metrics/qdr.yaml
OS::TripleO::Services::Collectd: ../docker/services/metrics/collectd.yaml

NFV (auto) tuning: Mistral workflow

```
workflow_parameters:
   tripleo.derive_params.v1.derive_parameters:
   num_phy_cores_per_numa_node_for_pmd: 1
   huge_page_allocation_percentage: 95
```

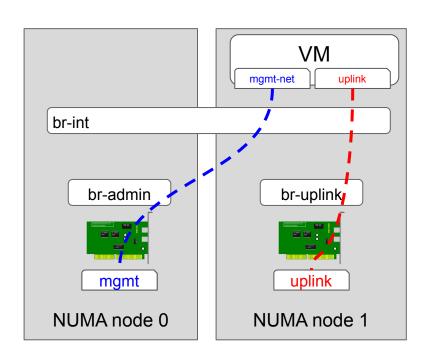
```
name: ComputeOvsDpdkRTEdge0ServicesDefault:OS::TripleO::Services::ComputeNeutronOvsDpdk
```

```
ComputeOvsDpdkRTEdge0Parameters:
   IsolCpusList: 2-23,26-47
   KernelArgs: default_hugepagesz=1GB hugepagesz=1G
hugepages=120 intel_iommu=on iommu=pt isolcpus=2-23,26-47
   NovaReservedHostMemory: 8192
   NovaVcpuPinSet: 2-6,8-15,17-23,26-30,32-39,41-47
   OvsDpdkCoreList: 0-1,24-25
   OvsDpdkSocketMemory: 2048,1024
   OvsPmdCoreList: 7,16,31,40
```

Introspection data + role definition + user intent = generated parameters



Numa Aware vSwitch



```
# TripleO
NeutronBridgeMappings:
['mgmt:br-admin','uplink:br-uplink]
NeutronPhysnetNUMANodesMapping:
{'mgmt': [0, 1], 'uplink': [1]
# nova.conf
[neutron]
physnets=mgmt,uplink
[neutron_physnet_mgmt]
numa nodes=0,1
[neutron_physnet_uplink]
numa nodes=1
```

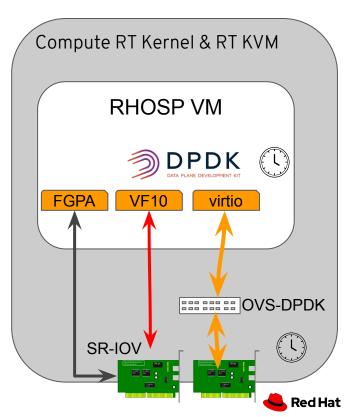


Enabling vRAN use case

- Generic NFV characteristics
 - Mix virtio + SRIOV VF
 - Device role tagging

```
(vm)$ jq '.devices[]|"\(.address) \(.mac) \(.tags[0])" meta_data.json
"0000:00:04.0 fa:16:3e:fa:89:0f uplink"
"0000:00:06.0 fa:16:3e:6f:dd:e8 radio"
```

- vRAN Specific
 - o PTP
 - FPGA (PCI passthrough)
 - Real time



Let's have a look at the deployment

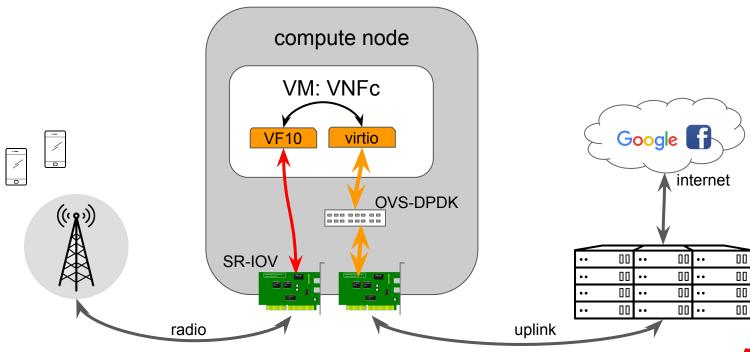




Post-Deployment validation



How to validate the NFVI?





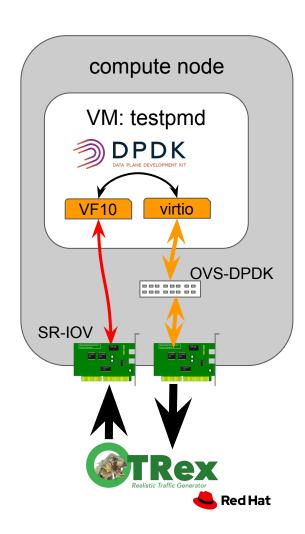
Simpler catch-all test

This is not a benchmark!

Make sure that the VM is not the bottleneck => Use DPDK testpmd to forward packets

Check expected Mpps and Latency => zero packet drop expected

Single flow, 64 Bytes frames



Issue detection

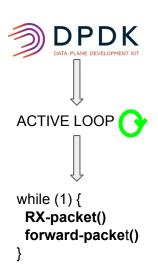
- Misconfiguration visible effect
 - Performance lower than expected, packet drop
 - Extra Packets
- Real example of misconfigurations caught
 - Isolation/partitioning (vCPU or OVS-DPDK PMD preemption)
 - => boot parameters, IRQ pinning, emulator thread pinning, ...
 - ToR switch misconfiguration (missing packets or extra packets)
 - BIOS misconfiguration (NUMA mode, Performance Policy, ...)
 - HW: PCIe x4 slot instead of x16, missing RAM bank (mem channel)
 - 0 ...

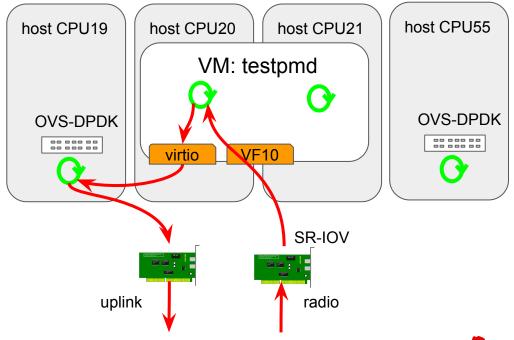


Troubleshooting



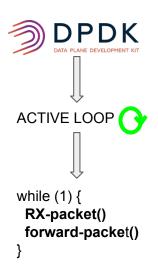
Packet journey: radio -> uplink

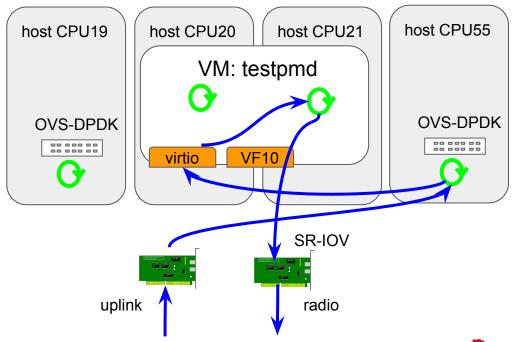






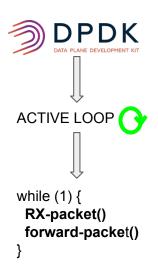
Packet journey: uplink -> radio

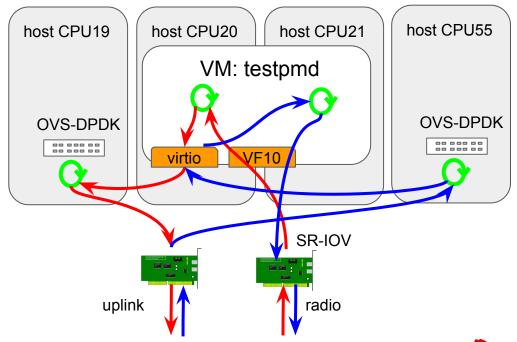






Packet journey: radio <-> uplink







No packets left behind!

Packet are never lost, packets are dropped

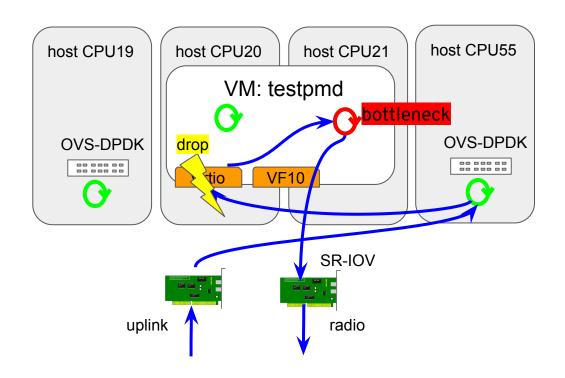
- We always have a drop counter
- Except in case of a drop counter bug (SW, HW)

Packets are dropped when a queue is full

- A queue is full because it is not drained fast enough.
- The bottleneck is the entity supposed to drain the queue



What if the VM is the bottleneck?







Demo

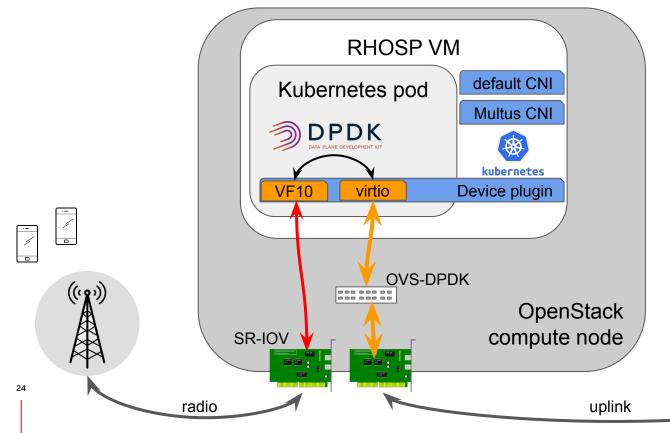


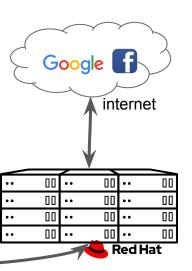


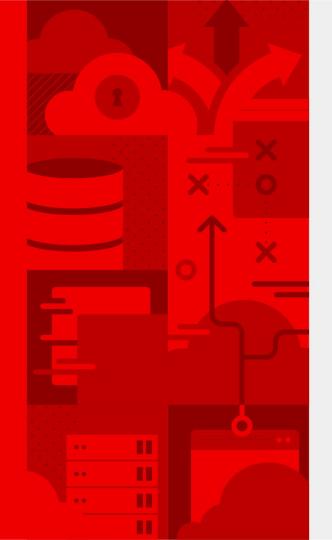
Final thoughts



Same packet flow with or w/o Kubernetes!







Thank you

- in linkedin.com/company/red-hat
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- twitter.com/RedHat

