hw#3_hui_duan

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0.1 111. Minimum Depth of Binary Tree

```
In []: class Solution:
    def minDepth(self, root: TreeNode) -> int:
        if root == None: return 0
        if root.left == None and root.right != None:
            return self.minDepth(root.right)+1
        if root.right == None and root.left != None:
            return self.minDepth(root.left)+1
        return min(self.minDepth(root.right),self.minDepth(root.left) )+1
```

0.2 112. Path Sum

0.3 102. Binary Tree Level Order Traversal

```
In []: class Solution:
    def dfs(self, root, level, res):
        if root == None:
            return []
    if len(res) < level+1:
            res.append([])
        res[level].append(root.val)
        self.dfs(root.right, level+1, res)
        self.dfs(root.left, level+1, res)

    def levelOrder(self, root):
        res = []
        self.dfs(root, 0, res)
        return res</pre>
```

0.4 841. Keys and Rooms

```
In []: class Solution:
    def dfs(self, rooms, i, visited):
        visited[i] = 1
        for key in rooms[i]:
            if not visited[key]:
                  self.dfs(rooms, key, visited)

    def canVisitAllRooms(self, rooms):
        visited = [0 for i in range(len(rooms))]
        self.dfs(rooms, 0, visited)
        return len(rooms) == sum(visited)
```

0.5 743. Network Delay Time

0.6 301. Remove Invalid Parentheses

```
result = []
vis = set([s])
found = False
while stack:
    cur = stack.pop(0)
    if self.checkValid(cur):
        found = True
        result.append(cur)
    elif not found:
        for i in xrange(len(cur)):
            if cur[i] == '(' or cur[i] == ')':
                t = cur[:i] + cur[i + 1:]
                if t not in vis:
                    stack.append(t)
                    vis.add(t)
return result
```