

一、题目说明

题目17. Letter Combinations of a Phone Number, 题目给了下面一个图, 输入一个字符串包括2-9, 输出所有可能的字符组合。



如输入 23 所有可能的输出:

"ad", "ae", "af", "bd", "be", "bf", "cd", "ce", "cf"

二、我的做法

这个题目, 我思考了4个小时(惭愧严重超时了), 做法如下:

```
#include<iostream>
#include<vector>
#include<unordered_map>
using namespace std;
class Solution{
public:
    vector<string> letterCombinations(string s){
        vector<string> res;

        if(s.size()<1) return res;
        int num = 1;
        unordered_map<char,string> ump;

        ump['2'] = "abc";
        ump['3'] = "def";
        ump['4'] = "ghi";
        ump['5'] = "jkl";
        ump['6'] = "mno";
        ump['7'] = "pqrs";
        ump['8'] = "tuv";
        ump['9'] = "wxyz";

        for(int i=0;i<s.size();i++){
            switch(s[i]){
                case '2':
                case '3':
                case '4':
                case '5':
                case '6':
                case '8':
                    num *= 3;
            }
        }
    }
};
```

```

        break;
        case '7':
        case '9':
            num *=4;
            break;
    }
}
for(int i=0;i<num;i++){
    res.push_back("");
}

int curNum = num;
for(int j=0;j<s.size();++j){
    char curr = s[j];
    string curStr = ump[curr];
    curNum /= curStr.size();
    for(int i=0;i<num;i++){
        res[i].push_back(curStr[i / curNum % curStr.size()]);
    }
}

return res;
}
};
int main(){
    Solution s;
    // vector<string> r = s.letterCombinations("234");
    // for(vector<string>::iterator it=r.begin();it!=r.end();++it){
    //     cout<<*it<<" ";
    // }
    // cout<<endl;
    vector<string> r = s.letterCombinations("8");
    for(vector<string>::iterator it=r.begin();it!=r.end();++it){
        cout<<*it<<" ";
    }
    return 0;
}

```

这个是我第一次，做“完美”的代码。臭美一下！

```

Runtime: 0 ms, faster than 100.00% of C++ online submissions for Letter
Combinations of a Phone Number.
Memory Usage: 8.4 MB, less than 100.00% of C++ online submissions for Letter
Combinations of a Phone Number.

```

三、更优化的做法

第一次可以自豪的说一句，这个就是最优化的代码了。哈哈！