

# Chapter 1

## A Primer on Continuous-time Economic Dynamics

### 1.1 Linear Differential Equation Systems

#### 1.1.1 Simplest case

We begin with the simple linear first-order differential equation,

$$\dot{x} = ax, \quad x(0) = x_0$$

The general solution is

$$x(t) = c_0 e^{at},$$

and the initial condition is satisfied by the particular solution,

$$x(t) = x_0 e^{at}$$

The growth rate of  $x$  is given by  $a$ .

Next, we solve the two-dimensional system given by

$$\dot{x} = ax, \quad x(0) = x_0$$

and

$$\dot{y} = by, \quad y(0) = y_0.$$

It is useful to write these in matrix form as

$$\begin{bmatrix} \dot{x} \\ \dot{y} \end{bmatrix} = \begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}, \quad \begin{bmatrix} x(0) \\ y(0) \end{bmatrix} = \begin{bmatrix} x_0 \\ y_0 \end{bmatrix}.$$

The solution for this two-dimensional system is simply

$$\begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} x_0 e^{at} \\ y_0 e^{bt} \end{bmatrix}.$$

Each of these problems, the one-dimensional and the two-dimensional, are examples of initialvalue problems. This system possesses a single steady state,  $x_0 = 0$  and  $y_0 = 0$ . A phase diagram plots out  $y(t)$  as a function of  $x(t)$  for different possible initial values of  $x$  and  $y$ . The resulting locus relating  $y$  to  $x$  at each time given any particular initial values,  $x_0$  and  $y_0$ , depicts a trajectory along which  $x$  and  $y$  move over time. Arrows are usually drawn to depict the direction of motion in the  $xy$ -plane as  $t$  increases.

Consider three cases. In the first, the parameters  $a$  and  $b$  are both positive. For any initial point,  $(x_0, y_0)$ , that is not the steady state, a trajectory moves away from the origin. This is the unstable case. In the second,  $a$  and  $b$  are both negative and any trajectory converges to the steady state. This is the stable case. In this case, trajectories asymptotically approach the steady state parallel to the  $y$ -axis if  $b < a < 0$ , and conversely. In the third case, one root,  $a$  or  $b$  is positive and the other is negative. For the example in which  $a > 0 > b$ , any trajectory such that  $x_0 = 0$  converges to the steady state at the rate  $b$ . Any trajectory such that  $x_0 \neq 0$  moves away from the steady state and converges towards the  $x$ -axis asymptotically. This is the saddle-path stable case.

Consider an example of saddle-path dynamics such that  $a = 1$  and  $b = 1$ . The solution is given by

$$\begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} x_0 e^t \\ y_0 e^{-t} \end{bmatrix}$$

As  $t$  grows without bound,  $y(t)$  approaches zero as  $x(t)$  grows without bound as  $x_0 e^t$ .

### 1.1.2 General case

Let  $z$  be an  $n$ -dimensional column vector over the reals and  $\dot{z} = Az$  where  $z(0) = z_0$ . The matrix,  $A$ , is  $n \times n$  with constant real coefficients. Impose the restriction that  $A$  is nonsingular.

For example, consider the two-dimensional differential equation system,

$$\begin{bmatrix} \dot{x} \\ \dot{y} \end{bmatrix} = \begin{bmatrix} a & c \\ d & b \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}, \quad \begin{bmatrix} x(0) \\ y(0) \end{bmatrix} = \begin{bmatrix} x_0 \\ y_0 \end{bmatrix}.$$

We handle this problem by changing coordinates. We want to find a change of basis from  $\begin{bmatrix} x \\ y \end{bmatrix}$  to a new basis,  $\begin{bmatrix} \hat{x} \\ \hat{y} \end{bmatrix}$  such that the initial-value problem becomes

$$\frac{d}{dt} \begin{bmatrix} \hat{x} \\ \hat{y} \end{bmatrix} = \begin{bmatrix} \hat{a} & 0 \\ 0 & \hat{b} \end{bmatrix} \begin{bmatrix} \hat{x} \\ \hat{y} \end{bmatrix}, \quad \begin{bmatrix} \hat{x}(0) \\ \hat{y}(0) \end{bmatrix} = \begin{bmatrix} \hat{x}_0 \\ \hat{y}_0 \end{bmatrix}.$$

which has the solution given in section 1.1.1,

$$\begin{bmatrix} \hat{x} \\ \hat{y} \end{bmatrix} = \begin{bmatrix} \hat{x}_0 e^{\hat{a}t} \\ \hat{y}_0 e^{\hat{b}t} \end{bmatrix}$$

This is done by finding a nonsingular  $2 \times 2$  matrix,  $M$ , with constant coefficients such that

$$M^{-1} \begin{bmatrix} a & c \\ d & b \end{bmatrix} M = \begin{bmatrix} \hat{a} & 0 \\ 0 & \hat{b} \end{bmatrix}$$

and

$$\begin{bmatrix} x \\ y \end{bmatrix} = M \begin{bmatrix} \hat{x} \\ \hat{y} \end{bmatrix}.$$

We can always do this given the assumptions made so far. The differential equation systems are identical but expressed in different coordinates.