1 SECURITY MODEL

In this section, we demonstrate the security of the proposed AD-SS-VAHN scheme using the traditional method known as "security reduction". A security reduction is a process that transforms the process of breaking a cryptographic scheme into a process of solving mathematically hard problems. Since the security of the proposed AD-SS-VAHN scheme is built on the *q*-Bilinear Diffie-Hellman Exponent (*q*-BDHE) and the *l*-Strong Diffie-Hellman (*l*-SDH) assumptions, the process of the security reduction is shown in Fig. 1.

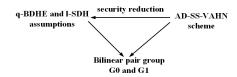


Fig. 1. The process of the security reduction.

1.1 IND-CPA Security Model

The IND-CPA security model for the AD-SS-VAHN scheme can be described as a game between an attacker \mathcal{A} and a challenger \mathcal{C} . We assume that the \mathcal{A} can corrupt attribute authorities statically, but the key query is adaptive. The security game proceeds as follows.

Initialization: \mathcal{A} announces the challenge access policy $W^* = (M^*, \rho^*, \mathcal{S}^*)$ and a revocation list R^* , where $\mathcal{S}^* = (I_S^*, S^*)$ and I_S^* is the set of user attribute names, $S^* = \{\beta_i^*\}_{i \in I_S^*}$ is the set of user attribute values.

Setup: \mathcal{C} performs the CASetup algorithm and provides \mathcal{A} with the public parameters GP. The \mathcal{A} designates a partially corrupted attribute authorities $I'_A \subset I_A$. For uncorrupted authorities in $I_A - I'_A$, the \mathcal{C} sends only their public keys to \mathcal{A} . For corrupted authorities in I'_A , the \mathcal{C} sends both their public and private keys to \mathcal{A} .

Query Phase 1: In this phase, the \mathcal{A} can adaptively make the attribute key queries by submitting the attribute sets $(uid_1, S_1), (uid_2, S_2), \ldots, (uid_{Q_1}, S_{Q_1})$, where $S_i = \{S_k\}_{k \in I_A - I_A'}$ is a group of attributes that belongs to several uncorrupted attribute authorities.

- If $S_i \in M^*$ and $uid \notin R^*$, then termination.
- If $S_i \notin M^*$ or $uid \in R^*$, the C performs KeyGen algorithm and sends SK_i to A.

Challenge: The \mathcal{A} chooses two messages m_0 and m_1 with equal length, and then submits them to \mathcal{C} . The \mathcal{C} flips a coin $b \in \{0,1\}$ at random and runs Offline.Encrypt and Online.Encrypt to encrypt the message m_b under the challenge access policy W^* and revocation list R^* . Then \mathcal{C} sends CT to \mathcal{A} .

Query Phase 2: This stage is the same as query stage 1. Guess: The \mathcal{A} outputs a guess $b' \in \{0,1\}$ of b. The advantage of the \mathcal{A} is defined as $Adv = \Pr\left[b' = b\right] - 1/2$ in this game.

Definition 4: AD-SS-VAHN is selectively secure if all probabilistic polynomial-time (PPT) attackers have at most a negligible advantage in the above security game.

1.2 Traceability Security Model

Similar to the selective security model, the traceability security game proceeds as follows.

Setup: The C executes the CASetup algorithm and offers the public parameters GP to A.

Key Query: The \mathcal{A} makes the key query by submitting the attribute sets $(uid_1, S_1), \ldots, (uid_Q, S_Q)$, where $S_i = \{S_k\}_{k \in I_A - I_A'}$ is a group of attributes that belongs to several uncorrupted attribute authorities. For each query, the \mathcal{C} performs KeyGen and sends SK_i to \mathcal{A} .

Key Forgery: The \mathcal{A} will output a decryption key SK^*_{uid} . If $Trace\left(GP,SK^*_{uid}\right)\neq \top$ and $Trace\left(GP,SK^*_{uid}\right)\notin \{uid_1,\ldots,uid_Q\}$, then the \mathcal{A} wins the game. The advantage of the \mathcal{A} in this game is defined as $Trace\left(GP,SK^*_{uid}\right)\notin \{\top,uid_1,\ldots,uid_Q\}$.

Definition 5: AD-SS-VAHN is fully traceable if there has no polynomial time attackers have a non-negligible advantage in the above security game.

2 SECURITY PROOF

In accordance with the security model described above, we analyze the security of the proposed AD-SS-VAHN scheme in this section, which can be summed up as the following theorems.

Theorem 1. if the q-BDHE assumption holds, no polynomial time adversary can selectively break AD-SS-VAHN with a challenge matrix of size $l^* \times n^*$, where $n^* < q$.

Proof. We assume that there is an adversary \mathcal{A} to break the AD-SS-VAHN scheme with a non-negligible advantage in the game. \mathcal{A} can query any attribute keys and proxy keys that cannot be combined with any keys obtained from corrupted AAs to decrypt the challenge ciphertext. On these conditions, the security game in multi-authority system can be treated in the same way as the security game in single authority system. Therefore, we can build a simulator \mathcal{B} to break the security of the AD-SS-VAHN scheme with the advantage $\varepsilon/2$.

Let G_0 and G_1 be two multiplicative cyclic groups with prime order p and g be a generator of G_0 . Let $e:G_0\times G_0\to G_1$ be a bilinear map. Give $Y=\left(g,g^s,g^\alpha,g^{\alpha^2},\ldots,g^{\alpha^q},g^{\alpha^{q+2}},\ldots,g^{\alpha^{2q}}\right)$. \mathcal{B} flips a coin $\mu=\{0,1\}$. If $\mu=0$, B calculates $Z=e(g,g)^{\alpha^{q+1}}$; if $\mu=1$, B chooses $Z\in G_T$ randomly.

Init. \mathcal{A} selects a challenge access structure $W^* = (M^*, \rho^*, \mathcal{S}^*)$ and a user revocation list R^* , where M^* is the $l^* \times n^*$ challenge access matrix, $\mathcal{S}^* = (I_S^*, S^*)$, I_S^* is the user attribute names set, $S^* = \left\{\beta_{\rho^*(i)}^*\right\}_{i \in [1, l^*]}$ is the user attribute values set, ρ^* maps a row in M^* into an attribute name in I_S^* that only appears once.

Setup. A selects a set of $I'_A \in I_A$ of compromised authorities and sends it to B. For each uncompromised AA_k ($k \in I_A - I'_A$), B executes the following process:

- 1. Randomly chooses $\alpha_k' \in Z_p (k \in I_A I_A')$ and set $e(g,g)^{\alpha_k} = e(g,g)^{\alpha_k'} e(g^d,g^{d^q})$, then $\alpha_k = \alpha_k' + d^{q+1}$.
- 2. Randomly selects $a_k \in Z_p$ $(k \in I_A I_A')$ and computes g^{a_k} , $w = g^d$, $v = g^{d^q}$.

3. For the user revocation list R^* , let $I_{R^*} = \{i \in \text{path}(u) \mid u \in R^*\}$, randomly selects $v_i \in Z_p$ where $i = 0, 1, \ldots, (3N-1)/2$. If $i \in I_{R^*}$, set $y_i = g^{v_i}g^{d^i}$, then $sk_i = v_i + d^i$; otherwise, set $y_i = g^{v_i}g^{d^q}$, then $sk_i = v_i + d^q$. Then \mathcal{B} publishes the public parameter $GP = \left\langle G_0, G_1, e, g, w, v, e(g, g)^{\alpha_k}, g^{a_k}, \{y_i\}_{i=0}^{(3N-1)/2} \right\rangle$.

Phase 1. \mathcal{B} answers the key queries from \mathcal{A} with the attribute sets $(uid_1, \mathcal{S}_1), (uid_2, \mathcal{S}_2), \ldots, (uid_{Q_1}, \mathcal{S}_{Q_1})$, where $\mathcal{S}_i = (I_S, S), i \in I_A - I_A'$ is a group of attributes that belongs to several uncorrupted attribute authorities and $S = \{s_i\}_{i \in I_S}$ is the attribute value set. For each $s_i \in S$, if $s_i = \beta_{p^*(i)}^*$, then set $u_i = s_i + \sum_{n=1}^{n^*} d^n M_{k,n}^*$, where $\forall i \in \{1, 2, \ldots, l^*\}$; otherwise set $u_i = s_i$. There are four cases below, where $\mathcal{S} \models W^*$ represents that the \mathcal{S} meets the access policy W^* , and the $\mathcal{S} \not\models W^*$ represents that the \mathcal{S} does not meet the access policy W^* .

Case 1: If $S \models W^*$ and $uid \notin R^*$, then terminate.

Case 2: If $S \models W^*$ and $uid \in R^*$, then \mathcal{B} performs the following steps:

1. Randomly chooses $c \in Z_p$. Let $r = -\frac{d^q}{a_k + c} + \frac{d^{q-1}}{a_k + c} \cdot \frac{M_{i,1}}{M_{i,2}^*}$ and computes $K_0, K_1, L_0, L_1, \left\{K_i\right\}_{i \in I_S}$:

$$\begin{split} K_1 &= c, \\ K_0 &= g^{\frac{\alpha'}{a_k + c}} \left(g^{\frac{d^q}{a_k + c}} \right)^{\frac{M_{i,1}^*}{M_{i,2}^*}} = g^{\frac{\alpha_k}{a_k + c}} w^r, \\ L_0 &= \left[\left(g^{d^q} \right)^{\frac{1}{a_k + c}} \right]^{-1} \left[\left(g^{d^{g-1}} \right)^{\frac{1}{a_k + c}} \right]^{\frac{M_{i,1}^*}{M_{i,2}^*}} = g^r, \\ L_1 &= (L_0)^{a_k} = g^{a_k r}, \\ K_i &= \left[\left(g^{d^q} \right)^{\frac{s_i}{a_k + c}} \right]^{-1} \cdot \left[\left(g^{d^{q-1}} \right)^{\frac{s_i M_{i,1}^*}{a_k + c M_{i,2}^*}} \right]^{\frac{M_{i,1}^*}{M_{i,2}^*}} \cdot g^{d^{2q}} \\ &\left[\left(\prod_{k=1}^{n^*} g^{d^{q+k} \cdot M_{i,k}^*} \right)^{-1} \cdot \left(\prod_{k=1}^{n^*} g^{d^{q+k-1} \cdot M_{i,k}^*} \right)^{\frac{M_{i,1}^*}{M_{i,2}^*}} \right]^{\frac{1}{a_k + c}} \\ &\cdot \left[\left(g^{d^{2q-1}} \right)^{\frac{M_{i,1}^*}{M_{i,2}^*}} \right]^{-1} \\ &= g^{u_i \cdot r} v^{-(a_k + c)r} \end{split}$$

2. Suppose that $path(i_d) = \{i_0, \dots, i_d\}$, where $i_0 = root$ and i_d is the leaf node value in the ternary tree that is related to the user uid. Since $uid \in R^*$, then $i_d \in I_{R^*}$, $sk_{i_d} = v_{i_d} + d^{i_d}$ is concluded. \mathcal{B} calculates

$$K_{u} = \left[\left(g^{d^{q}} \right)^{-1} \cdot \left(g^{d^{q-1}} \right)^{\frac{M_{i,1}^{*}}{M_{i,2}^{*}}} \right]^{\frac{1}{(v_{id} + d^{id}) \cdot (a_{k} + c)}} = g^{r/sk_{id}}.$$

Case 3: If $S \not\models W^*$ and $uid \in R^*$, \mathcal{B} executes as follows:

- 1. According to the definition of LSSS, randomly choose a vector $\vec{\omega} = (\omega_1, \omega_2, \dots, \omega_{n^*})^\mathsf{T} \in Z_p^{n^*}$, where $\omega_1 = -1$ and $M_i^* \cdot \vec{\omega} = 0$ for $i \in [2, l^*]$.
 - 2. Select $c \in \mathbb{Z}_p$ and set $K_1 = c$,
- 3. Randomly chooses $h \in Z_p$ and implicitly define $r = \frac{1}{a_k + c} \left(h + \omega_1 d^q + \omega_2 d^{q-1} \cdots + \omega_{n^*} d^{q-n^*+1} \right)$,

4. Calculate K_0, L_0 and L_1 as follows:

$$\begin{split} L_0 &= g^{\frac{h}{a_k + c}} \prod_{i=1}^{n^*} \left(g^{\omega_i d^{q+1-i}} \right)^{\frac{1}{a_k + c}} = g^r, \\ L_1 &= g^{\frac{a_k h}{a_k + c}} \prod_{i=1}^{n^*} \left(g^{\omega_i d^{q+1-i}} \right)^{\frac{a_k}{a_k + c}} = g^{a_k r}, \\ K_0 &= \left(g^{\alpha'_k + dh} \prod_{i=2}^{n^*} g^{\omega_i d^{q+2-i}} \right)^{\frac{1}{a_k + c}} = g^{\frac{\alpha_k}{a_k + c}} w^r, \end{split}$$

5. For $\forall \tau \in I_S$, if there exists i such that $\rho^*(i) = \tau$ and $s_{\tau} = \beta^*_{\rho^*(i)}$, then \mathcal{B} computes

$$K_{\tau} = L_0^{s_{\tau}} \left[\prod_{j=1}^{n^*} \left(g^{t \cdot d^j} \cdot \prod_{k=1}^{n^*} g^{\omega_k d^{q+1+j-k}} \right)^{M_{i,j}^*} \right]^{\frac{1}{a_k + c}} \cdot \left(g^{t \cdot d^q} \prod_{i=1}^{n^*} g^{\omega_i d^{2q+1-i}} \right)^{-1}.$$

Otherwise, the $K_{\tau} = L_0^{s_{\tau}} \left(g^{t \cdot d^q} \prod_{i=1}^{n^*} g^{\omega_i} d^{2q+1-i} \right)^{-1}$.

6. Suppose that $path(i_d) = \{i_0, \dots, i_d\}$, where $i_0 = root$ and i_d is the leaf node value in the ternary tree that is related to the user uid. Since $uid \in R^*$, then $i_d \in I_{R^*}$, $sk_{i_d} = v_{i_d} + d^{i_d}$ is obtained. \mathcal{B} computes

$$K_{u} = \left(g^{t} \prod_{i=1}^{n^{*}} g^{\omega_{i} d^{q+1-i}}\right)^{1/\left(v_{i_{d}} + d^{i_{d}}\right) \cdot (a_{k} + c)} = g^{r/sk_{i_{d}}}.$$

Case 4: If $\mathcal{S} \not\models W^*$ and $uid \notin R^*$, the calculation process of L_0, L_1, K_0 and K_τ is the same as case 3. Since $uid \notin R^*$, then $i_d \notin I_{R^*}$, $sk_{i_d} = v_{i_d} + d^q$. Next, \mathcal{B} calculates $K_u = \left(g^t \prod_{i=1}^{n^*} g^{\omega_i d^{g+1-i}}\right)^{\frac{1}{(v_{i_d} + dq) \cdot (a_k + c)}} = g^{r/sk_{i_d}}$.

Challenge. A sends two equal-length keys k_0, k_1 to B. B performs the following processes:

- 1. \mathcal{B} tosses a fair coin $b \in \{0,1\}$ and perform the Online.Encrypt algorithm. \mathcal{B} then computes $C_2 = k_b \cdot e(q,q)^{\alpha_k s}$.
- 2. \mathcal{B} performs the Offline.Encrypt algorithm and computes $C_0 = g^s, C_1 = g^{a_k s}$.
- 3. \mathcal{B} randomly chooses $r_2, \ldots, r_n \in Z_p^*$ and sets $\vec{v} = (s, sd + r_2, sd^2 + r_3, \ldots, sd^{n^*-1} + r_{n^*})^\mathsf{T} \in Z_{p^*}^*$, then calculate: $C_{i,1} = \prod_{j=2}^{n^*} \left(g^{dr_j}\right)^{M_{i,j}^*} \prod_{j=1}^{n^*} \left(g^{sd^j}\right)^{M_{i,j}^*} g^{-a_k d^{q+i}}$, $\left(g^{sd^{j-1}}\right)^{M_{i,j}^*}$, $C_{i,2} = \left(g^{t_{\rho^*(i)}}\right)^{-a_k d^i} \prod_{j=2}^{n^*} \left(g^{d^j M_{i,j}^*}\right)^{-a_k d^i}$. $\prod_{j=2}^{n^*} \left(g^{r_j}\right)^{M_{i,j}^*} \prod_{j=1}^{n^*} \left(g^{sd^{j-1}}\right)^{M_{i,j}^*}$, $C_{i,3} = g^{-a_k d^i}$.

4. For $\forall j \in \text{cover}(R^*)$, since $sk_j = v_j + d^q$ and $y_j = g^{v_j + d^q}$, then \mathcal{B} sets $T_j = (g^s)^{v_j + d^q} = y_j^s$.

Finally, $\mathcal B$ sends the ciphertext $CT = \langle C_0, C_1, C_2, \{C_{i,1}, C_{i,2}, C_{i,3}\}_{i \in [1,l^*]}, \{T_j\}_{j \in \operatorname{cover}(R^*)} \rangle$ to $\mathcal A$.

Phase 2. This stage is the same as stage 1.

Guess. \mathcal{A} eventually output a guess b' of b. If $b = b', \mathcal{B}$ outputs a guess $\mu' = 0$ of μ . If $b \neq b'$, \mathcal{B} outputs a guess $\mu' = 1$ of μ .

- 1. If $\mu=0$ then $Z=e(g,g)^{\alpha^{q+1}s}$. $\mathcal A$ can obtain a valid ciphertext. Suppose the advantage of $\mathcal A$ is $\varepsilon=\Pr\left[b=b'\mid \mu=0\right]-\frac{1}{2}$, then $\Pr\left[b=b'\mid \mu=0\right]=\Pr\left[\mu=\mu'\mid \mu=0\right]$. Thus, the advantage of $\mathcal B$ in winning the game is $\Pr\left[\mu=\mu'\mid \mu=0\right]=\varepsilon+\frac{1}{2}$.
- 2. If $\mu=1$ then Z is a randomly chosen number from G_1 . In this case, $\mathcal A$ cannot get any information about b. In such case, The advantage of $\mathcal A$ is $\Pr[b\neq b'\mid \mu=1]=\frac{1}{2}$, then we can obtain $\Pr[b\neq b'\mid \mu=1]=\Pr[\mu=\mu'\mid \mu=1]$. Therefore, the advantage of B in winning the game is $\Pr[\mu=\mu'\mid \mu=1]=\frac{1}{2}$.

Finally, the advantage of $\mathcal B$ in solving q-BDHE hardness assumption is

$$\begin{split} \Pr\left[\mu = \mu'\right] &= \Pr\left[\mu = \mu' \mid \mu = 0\right] \cdot \Pr[\mu = 0] \\ &+ \Pr\left[\mu = \mu' \mid \mu = 1\right] \cdot \Pr[\mu = 1] - \frac{1}{2} \\ &= \left(\varepsilon + \frac{1}{2}\right) \cdot \frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2} - \frac{1}{2} = \frac{1}{2}\varepsilon \end{split}$$

The above security proof process is shown in Fig. 2.

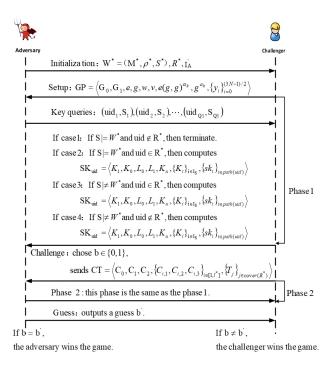


Fig. 2. Security proof based on the *q*-BDHE assumption.

Theorem 2. If the l-SDH hardness assumption holds, the AD-SS-VAHN scheme is fully traceable based on q < l in Definition 5, where q is the number of times the adversary queries the key.

Proof. Assume that there is an adversary \mathcal{A} with a nonnegligible advantage ε in the traceability game. We can build a simulator \mathcal{B} to break the security of the AD-SS-VAHN scheme with the same advantage.

Setup. A selects a set of $I'_A \in I_A$ of compromised authorities and sends it to B. Then B performs the following processes:

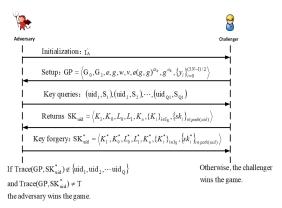


Fig. 3. Security proof based on the *l*-SDH assumption.

- 1. For each uncorrupted authorities AA_k $(k \in I_A I_A')$, the \mathcal{B} randomly chooses $\alpha_k, a_k \in Z_p$ $(k \in I_A I_A')$.
- 2. \mathcal{B} randomly selects $c_1, c_2, \ldots, c_q \in \mathbb{Z}_p^*$ and sets $f(y) = \prod_{i=1}^q (y+c_i) = \sum_{i=0}^q \beta_i y^i$, where $\beta_i \in \mathbb{Z}_p, i = 0, 1, \ldots, q$.
- 3. Let $A_i=g_1^{a_k^i}$ and $g=\prod_{i=0}^q \left(A_i\right)^{\beta_i}=g_1^{f(a_k)}$, then $g^{a_k}=\prod_{i=1}^{q+1} \left(A_i\right)^{\beta_{i-1}}=g_1^{f(a_k)}$,
- 4. Randomly selects $w,v \in G$, $\theta \in Z_p$. For each leaf node in the ternary tree T, randomly chooses $\{sk_i\}_{i=1}^{(3N-1)/2} \in Z_p$ and compute $\{y_i = g^{sk_i}\}_{i=1}^{(3N-1)/2}$. Finally, the $\mathcal B$ publish the public parameter $GP = \{(x,y),(y)\}_{i=1}^{(N-1)/2}$

Finally, the \mathcal{B} publish the public parameter $GP = \left\langle G_0, G_1, e, g, w = g^{\theta}, v, e(g,g)^{\alpha_k}, g^{a_k}, \{y_i\}_{i=0}^{(3N-1)/2} \right\rangle$, where $k \in I_A - I_A'$.

Key query: \mathcal{B} answers the key queries from \mathcal{A} with the attribute sets (uid_1,\mathcal{S}_1) , (uid_2,\mathcal{S}_2) ,..., $(uid_{Q_1},\mathcal{S}_{Q_1})$, where $\mathcal{S}_i=(I_S,S), i\in I_A-I_A'$ is a group of attributes that belongs to several uncorrupted attribute authorities and $S=\{s_i\}_{i\in I_S}$ is the attribute value set. For the i-th query, i< q, the \mathcal{B} sets $f_i(y)=\frac{f(y)}{y+c_i}=\prod_{j=1,j\neq i}^q (y+c_j)=\sum_{j=0,j\neq i}^{q-1} \lambda_j y^j$, where $\lambda_j\in Z_p, j=0,1,\ldots,q-1$ are the coefficients of $f_i(y)$. \mathcal{B} calculates $\sigma_i=\prod_{j=0}^{q-1} (A_j)^{\lambda_j}=g_1^{f_i(a_k)}=g_1^{f_i(a_k)}=g_1^{\frac{1}{a_k+c_i}}=g^{\frac{1}{a_k+c_i}}$. \mathcal{B} randomly chooses $r\in Z_p$ and computes the attribute key component that is related to the (uid_i,\mathcal{S}_i)

$$\left\langle K_0 = (\sigma_i)^{\alpha_k} w^r = g^{\frac{\alpha_k}{a_k + c_i}} w^r, L_1 = g^{a_k r}, L_0 = g^r, \\ \left\{ K_i = g^{s_i \cdot r} (v^{a_k} \cdot v^{c_i})^{-r} = g^{s_i \cdot r} v^{-(a_k + c_i)r} \right\}_{i \in I_S} \right\rangle.$$

Suppose that $path\left(i_{d}\right)=\{i_{0},\ldots,i_{d}\}$, where $i_{0}=root$ and i_{d} is the leaf node value in the ternary tree that is related to the user uid. The attribute key component that is related to the user uid is computed as $K_{uid_{i}}=g^{r/sk_{id}}$. At last, the \mathcal{B} sends the finally decryption key $SK_{uid}=\left\langle K_{0},K_{1},L_{0},L_{1},K_{u},\left\{ K_{i}\right\} _{i\in I_{S}},\left\{ sk_{i}\right\} _{i\in path\left(id\right)}\right\rangle$ to \mathcal{A} .

Key Forgery. The \mathcal{A} outputs a attribute key SK_{uid}^* . If $Trace(GP, SK_{uid}^*) \notin \{uid_1, \dots, uid_Q\}$ and $Trace(GP, SK_{uid}^*) \neq \top$, then the \mathcal{A} wins the game with the advantage ε . There are two cases:

1. If ε does not occurs, \mathcal{B} chooses $(c_r, w_r) \in Z_p \times G$ randomly as the solution of l-SDH problem.

2. If ε occurs, \mathcal{B} sets a polynomial $f(y) = \varphi(y) \, (y+K_1) + \varphi - 1$, where $\varphi(y) = \sum_{i=0}^{q-1} \varphi_i y^i$ and $\varphi - 1 \in Z_p^*$. Since $f(y) = \prod_{i=1}^q (y+c_i), c_i \in Z_p^*$ and $K_1 \notin \{c_1, c_2, \ldots, c_q\}$, the $(y+K_1)$ cannot divide f(y). Assume that $L_0 = g^r$ and $r \in Z_p$ is unknown, we can obtain $L_1 = g^{a_k r}$ with $e(g, L_1) = e(g^{a_k}, L_0)$ and then get $K_0 = g^{a_k r}$ with $e(K_0, g^{a_k} g^{K_1}) = e(g, g)^{\alpha_k} e\left(L_0^{K_1} \cdot L_1, w\right)$. Let $\eta = \left(K_0/L_0^\theta\right)^{\alpha_k^{-1}} = g^{\frac{1}{\alpha_k + K_1}} = g_1^{\frac{f(a_k)}{\alpha_k + K_1}} = g_1^{\frac{f(a_k)}{\alpha_k + K_1}}$. Then \mathcal{B} can compute (c_r, w_r) by $c_r = K_1 \mod p \in \mathbb{Z}_p$ and $w_r = \left(\eta \cdot \prod_{i=0}^{q-1} A_i^{-\varphi_i}\right)^{\frac{1}{\psi-1}} = g_1^{\frac{1}{a_k + K_1}}$. Since $e(g_1^{a_k} \cdot g_1^{c_r}, w_r) = e\left(g_1^{a_k} \cdot g_1^{K_1}, g_1^{\frac{1}{a_k + K_1}}\right) = e(g_1, g_1)$, the (c_r, w_r) is the solution to l-SDH problem.

Denote ε as the advantage of $\mathcal A$ in winning the traceability game. If $\mathcal B$ chooses $(c_r,w_r)\in Z_p\times G$ randomly as the solution of l-SDH problem, then $\varepsilon=0$. If $\mathcal B$ outputs the solution of the l-SDH problem, the probability of (c_r,w_r) that satisfies the equality $e\left(g_1^a\cdot g_1^{c_r},w_r\right)=e\left(g_1,g_1\right)$ is 1 in the case of (Adv wins $\wedge\gcd(\gamma-1,p)=1$). The probability of $\mathcal B$ playing the the l-SDH problem is

$$\begin{split} \Pr\left[\varepsilon_{SDH}\right] &= \Pr\left[\varepsilon_{SDH} \mid \overline{\mathbf{A}dv \text{ wins }}\right] \cdot \Pr[\overline{\mathbf{A}dv \text{ wins }}\right] \\ &+ \Pr\left[\varepsilon_{SDH} \mid \mathbf{A}dv \text{ wins } \wedge \gcd(\gamma-1,p) \neq 1\right] \\ &\cdot \Pr[\mathbf{A}dv \text{ wins } \wedge \gcd(\gamma-1,p) \neq 1] \\ &+ \Pr\left[\varepsilon_{SDH} \mid \mathbf{A}dv \text{ wins } \wedge \gcd(\gamma-1,p) = 1\right] \\ &\cdot \Pr[\mathbf{A}dv \text{ wins } \wedge \gcd(\gamma-1,p) = 1] \\ &= 0 + 0 + 1 \cdot \Pr[\mathbf{A}dv \text{ wins } \wedge \gcd(\gamma-1,p) = 1] \\ &= \Pr[\mathbf{A}dv \text{ wins }] \cdot \Pr[\gcd(\gamma-1,p) = 1] \\ &= \varepsilon \end{split}$$

Therefore, if \mathcal{A} can win the traceability game with a non-negligible advantage, \mathcal{B} can break the security of the AD-SS-VAHN scheme with the same advantage. Fig. 3 illustrates the above detailed proof process.