# Bauhaus-Universität Weimar

# **MAINTE**

**LEARN BUDDY** 

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# **Initial Implementation**

# Overview of the initial CLI implementation

The previous implementation of the CLI (Command Line Interface) for the quiz application was straightforward. Still, it lacked several critical functionalities and improvements that could enhance the user experience and system maintainability. Below is a summary of the key characteristics of the old feature:

#### 1. Structure:

- The code was heavily procedural with a single main class handling various functionalities.
- Instructions, categories, and questions were hardcoded within the main method.

#### 2. Functionality:

- The user could select topics and difficulty levels.
- A basic mechanism for checking answers and updating the score and lives was implemented.
- File reading for displaying topic information was handled directly within the code.

#### 3. Limitations:

- The code lacked modularity, making maintenance and extension challenging.
- There was no database integration, making it difficult to manage questions and categories.
- The user interface was less interactive and not very intuitive.
- Error handling was minimal, and there was a risk of application crashes.

# Improvements in the CLI implementation

The updated CLI code introduces significant improvements aimed at enhancing user experience, modularity, maintainability, and functionality. Below are the key improvements and their benefits:

# 1. Modular Design:

- The new implementation is more modular, with separate methods for different functionalities like "mainMenu", "readGeneralInformation", "selectCategory", "showCategoryInformation", "selectDifficulty", "runQuiz", "prepareQuestionList", and "askQuestion".
- This modularity makes the code easier to read, maintain, and extend.

#### 2. Database Integration:

- Categories and questions are now read from a database using the "*DataStoreSql*" class, which allows for better data management and scalability.
- This change removes the need for hardcoding questions and answers within the code, facilitating easier updates and maintenance.

#### 3. Enhanced User Interaction:

- The new CLI provides a more interactive and user-friendly experience with clear prompts and options.
- The main menu allows users to read general information, start a quiz, or exit the application, making the interface more intuitive.

# 4. Improved Error Handling:

- The new implementation includes better error handling, such as catching and displaying file reading errors.
- User input is validated more thoroughly to prevent crashes and ensure a smoother experience.

## 5. Randomized Question Order:

• Questions are shuffled before being presented to the user, providing a varied experience each time the quiz is taken.

#### 6. Reset Mechanism:

• Lives are reset at the end of each quiz session, ensuring the game can be replayed from a clean state.

# **Detailed Comparison**

Feature	Old Implementation	New Implementation
Code Structure	Procedural, single class	Modular, multiple methods
Data Management	Hardcoded questions and categories	Database-driven questions and categories
User Interface	Basic CLI with hardcoded prompts	Interactive CLI with dynamic prompts
Question Order	Fixed order	Randomised order
Error Handling	Minimal	Enhanced, with better input validation
Modularity	Low, difficult to extend and maintain	High, easy to extend and maintain
User Experience	Basic, less engaging	Improved, more engaging

# **Advanced Implementation**

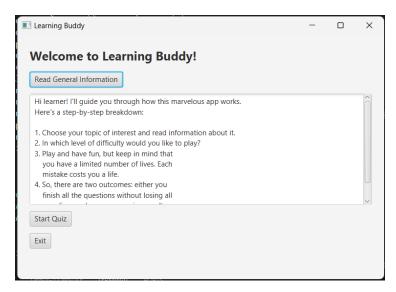
# Overview of the GUI Implementation

The newly added GUI feature transforms the Learning Buddy application into a visually engaging and user-friendly tool. The interface allows users to easily navigate through various functionalities such as reading general information, starting a quiz, and exiting the application.

#### Main Features

#### 1. Welcome Screen:

- Description: The main screen features a welcoming message and provides buttons for key actions: reading general information, starting a quiz, and exiting the application.
- Pros: This screen is intuitive and provides clear navigation options for users.
- Cons: The design is quite basic and could benefit from more engaging visuals or interactive elements.

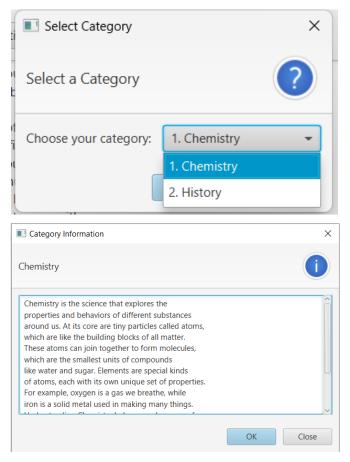


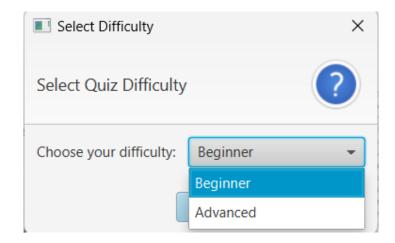
## 2. General Information Display:

- Description: Users can click a button to read general information loaded from a text file ("GeneralInformation.txt"). This information is displayed in a non-editable "TextArea".
- Pros: Easy access to general information helps users understand the context and purpose of the application.
- Cons: If the text file is missing or corrupted, the user will not be able to access the information. Additionally, the display format is very plain.

# 3. Quiz Functionality:

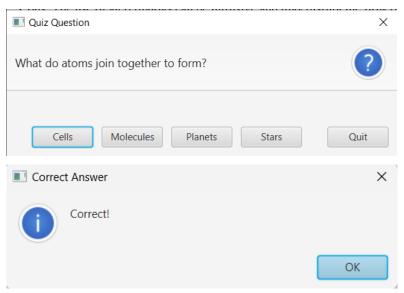
- a) Category and Difficulty Selection:
  - Description: Users start by selecting a quiz category from a list of available categories, followed by choosing a difficulty level.
  - o Pros: Allows customization of the quiz experience based on user preferences.
  - Cons: The selection process could be streamlined with more dynamic and visually appealing selection mechanisms.





## b) Quiz Execution:

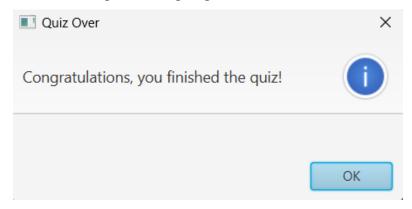
- O Description: Questions are presented one at a time in an alert dialog, where users select their answers. Feedback is provided immediately, indicating whether the answer is correct or incorrect. Lives are tracked, and the quiz ends when the user runs out of lives or completes all questions.
- o Pros: Immediate feedback enhances the learning experience. The use of visual effects (green and red glows) makes the feedback more impactful.
- Cons: The use of alert dialogs can be intrusive and may disrupt the flow of the quiz.
  A more integrated approach within the main window could improve user experience.



#### 4. Exit Button:

• Description: Allows users to exit the application quickly.

- Pros: Provides a straightforward way to close the application.
- Cons: No confirmation dialog for exiting might lead to accidental closures.



# Pros and Cons of the Current Implementation

#### Pros:

- User-Friendly Interface: The GUI is simple and easy to navigate, making it accessible for users of all ages.
- Interactive Learning: The quiz feature with immediate feedback and visual effects enhances user engagement and learning effectiveness.
- Customization: Allowing users to select categories and difficulty levels makes the quiz adaptable to different learning needs.
- Button based user input protects application from incorrect or unexpected user input.

#### Cons:

- Basic Design: The visual design is quite basic and could be improved to make the application more appealing.
- Dependency on External Files: The general information feature relies on an external text file, which can lead to issues if the file is missing or corrupt.
- Intrusive Quiz Alerts: Using alert dialogs for questions can be disruptive and reduce the seamless flow of the quiz.

# Suggested Improvements for Future Implementations

## 1. Enhanced Visual Design:

• Incorporate modern design elements and interactive components to make the interface more visually appealing.

• Use CSS for styling to improve the overall look and feel of the application.

#### 2. Integrated Quiz Interface:

- Replace alert dialogs with an integrated question display within the main window. This would provide a smoother quiz experience.
- Add progress indicators to show users how far they are in the quiz.

## 3. Error Handling:

- Implement better error handling for reading external files to ensure the application remains functional even if the file is missing or corrupted.
- Provide user-friendly error messages and fallback content.

#### 4. Additional Features:

- Add a settings menu where users can customize aspects of their quiz experience, such as time limits for questions or themes.
- Make lives counter visible to user during quiz.
- Include a feature to review past quizzes and performance statistics to help users track their learning progress.
- Add profile creating step (idea from initial description)
- Implement text to speech feature (idea from initial description)

#### 5. User Confirmation and Feedback:

- Add confirmation dialogs for actions like exiting the application to prevent accidental closures.
- Include a feedback mechanism where users can report issues or suggest features directly within the application.

#### 6. Code Structure:

• Since the GUI code was a transformation of improved CLI structure – the result remained readable (following the sequence of method execution), however better modularity, more structural division into separate files (front/back) would severely improve the looks/readability. Such division would require rework of methods, deriving a better object oriented approach for each of them.

## Conclusion

Learning Buddy has evolved into an effective educational tool, featuring a robust quiz system and a user-friendly GUI. While the recent updates have significantly improved usability and functionality, future enhancements could focus on better visual design, seamless quiz integration, and improved error handling. Overall, Learning Buddy continues to offer valuable learning experiences with potential for further refinement.