

Windows Azure platform

What is in it for you?

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DEVELOPMENTOR

DEVELOPING PEOPLE WHO DEVELOP SOFTWARE

Objectives

- **Motivation**
- **Status quo**
- **Cloud Computing**
- **Windows Azure platform**
 - Windows Azure
 - SQL Azure
 - AppFabric
- **Moving your application to the cloud**

Application architecture today

- **No application is an island**
- **Reality is that a lot of applications get distributed and grow complex over time**
- **Services-based architecture as a target**
 - model the problem domain and draw explicit boundaries
 - service-orientation is a non-technical thing
- **Layering**
 - building interfaces into dedicated application artefacts
- **Separation of concerns**
 - cut application-level 'ilities' from core code
- **Identity management grows rapidly in importance**
- **Green field scenarios more rare than brown field**
 - totally different approaches to judge on and implement requirements

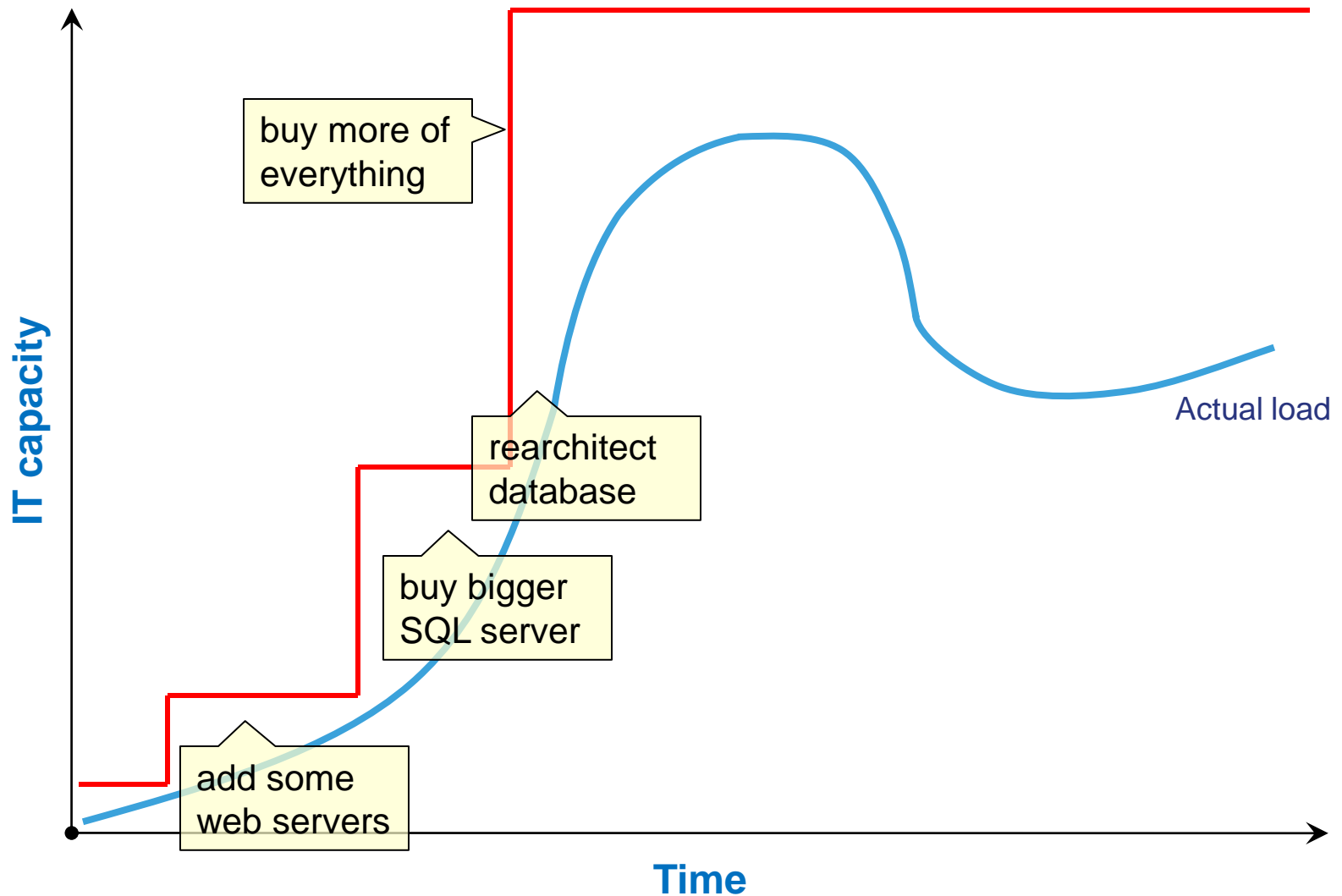
Application deployment & maintenance today

- **Several hosting environments needed for testing, staging, production**
- **Hard to calculate costs for each project/product**
- **Virtualization can ease headaches**
 - consolidation of costs
 - virtual machines not always adequately equipped
- **Tracing and logging are indispensable instruments**
- **Monitoring infrastructure is expensive in operation**
 - not everyone can afford it
- **Patching**
 - bringing out new builds is tedious but critical
- **Availability**
 - ensure to keep application available
 - satisfy ongoing requests

Application scaling today

- **Actually, application 'ilities' today**
- **Tough task to predict need for scalability, availability et. al.**
 - always wanting the maximum of each in unrealistic
- **Many 'ilities' are not an all or nothing**
 - needs are rather on a spectrum
 - being able to scale well for certain amount of time, then scale back
- **Scaling up vs. scaling out**
- **Need for dynamic scaling**
 - elasticity in acquiring and releasing resources

Need for dynamic scale-out



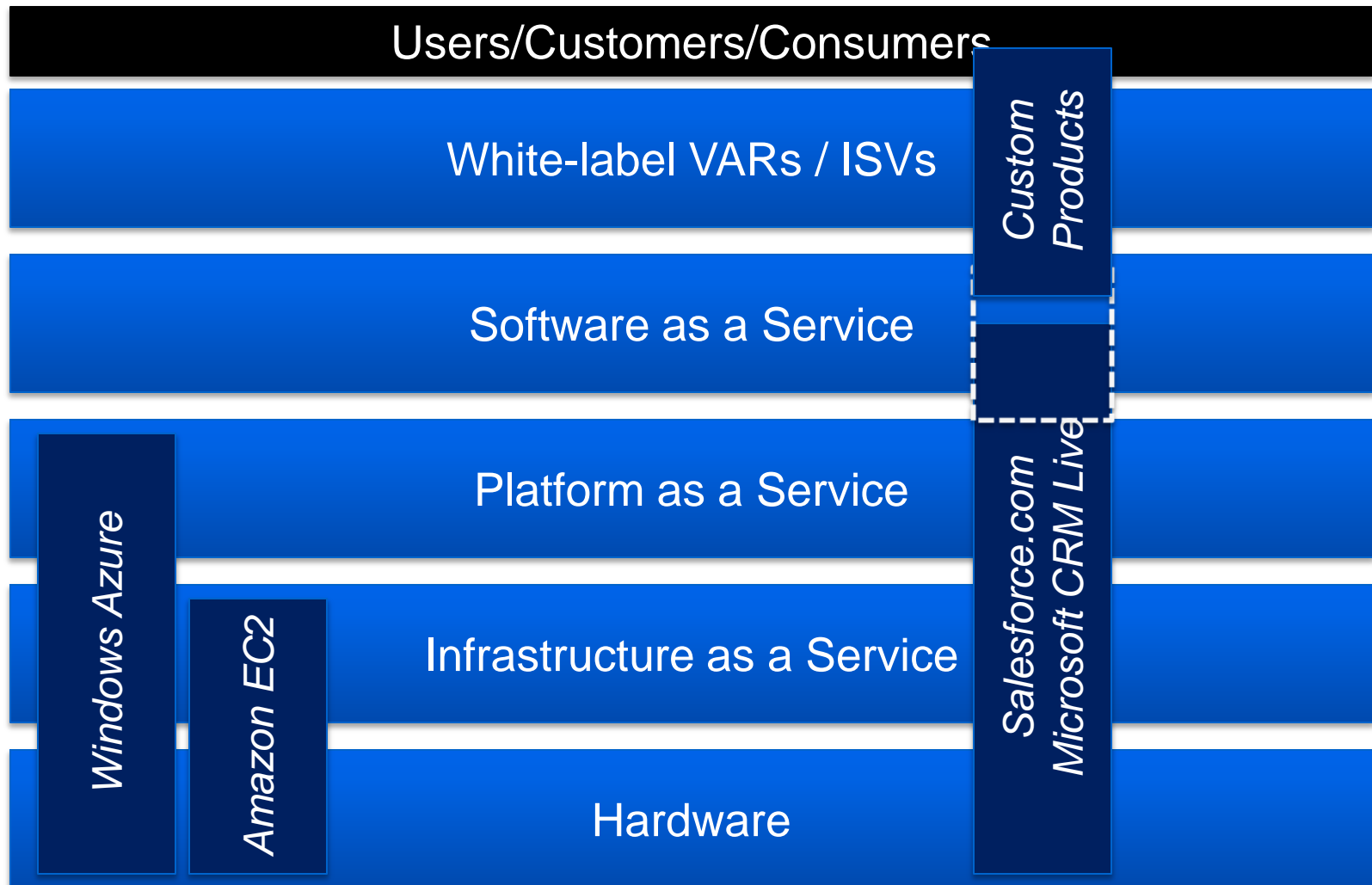
Cloud computing

- **Umbrella term and concept unifying different ideas**
 - "Dynamic IT", "On-Demand", "Utility Computing", "Software-as-a-Service", "Software + Services", "Cloud Services", "Virtualization"
- **Promised advantages**
 - reduce capital & operations costs
 - lower capital lockup and usage-bound billing
 - cost effective handling of peaks
 - simplify application deployment & management
 - always on
 - simplify scaling to possible Internet scale
 - focus on new features & functionality, not infrastructure
- **Vision: "IT like power from the socket"**

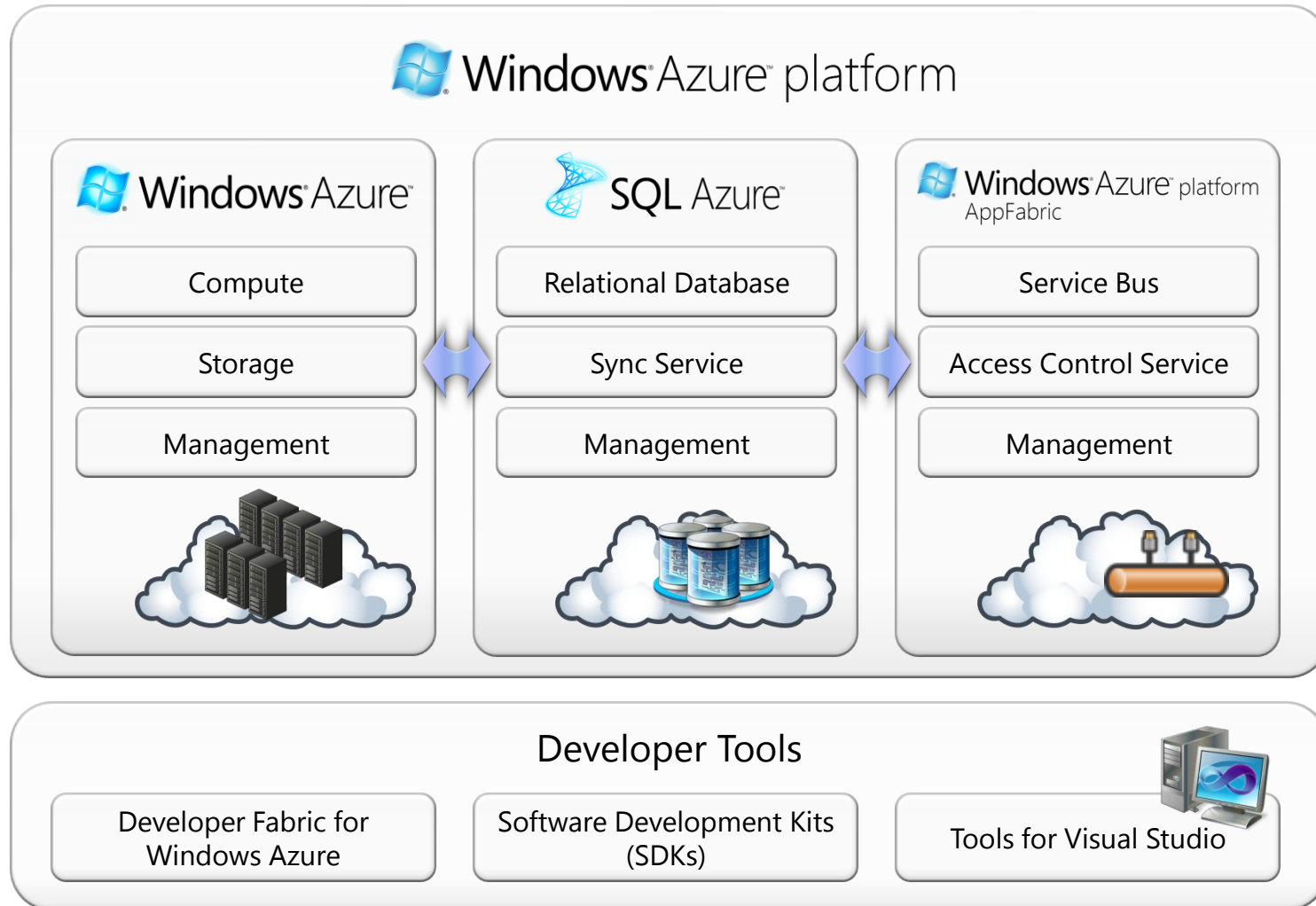
Fulfilling the Cloud's promises

- **What we need**
 - cloud operating system
 - infrastructure and platforms as a service
 - utility computing
 - tooling
- **Cloud OS has similar facilities as a desktop OS, but on a set of connected servers**
 - abstract execution environment
 - shared file system
 - resource allocation
 - programming environments
- **Utility computing**
 - 24/7 operation
 - pay for what you use
 - simpler, transparent administration

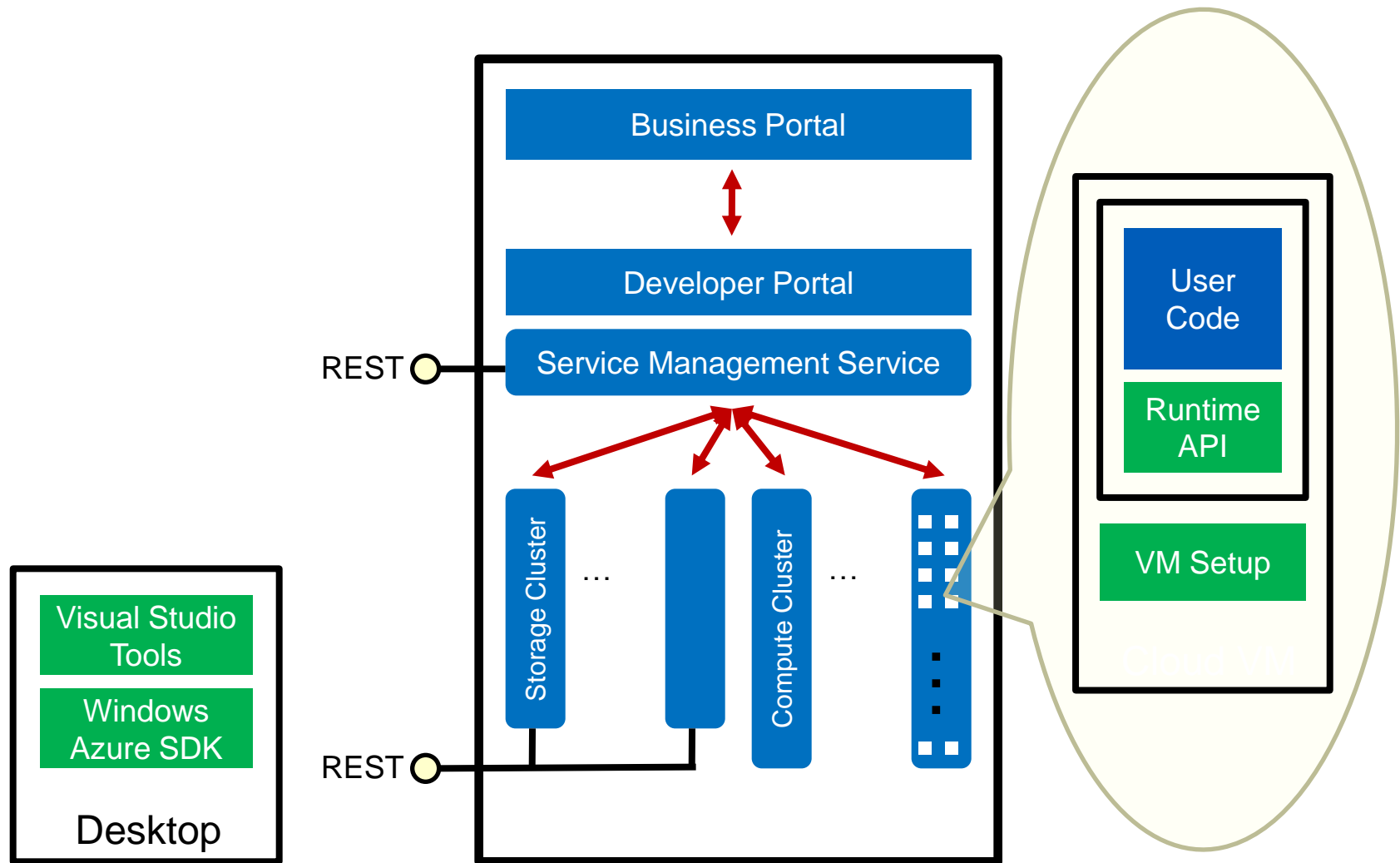
Cloud stack



Azure Platform overview



Windows Azure technical view

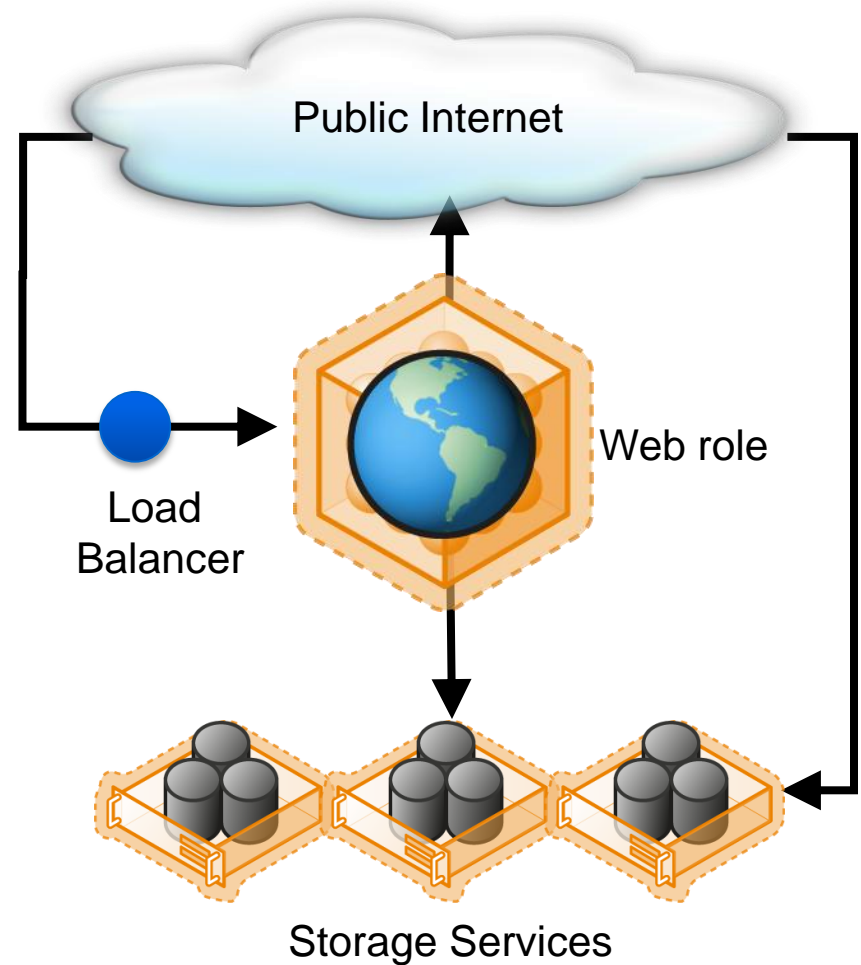


Windows Azure compute

- **App-centric development and execution model**
- **Applications can be**
 - fault-tolerant
 - highly available
 - highly scalable
- **Application (aka service) requirements modelled through DSL**
 - roles
 - instances
 - interfaces
- **Provides elasticity in compute**
- **Monitoring and management built-in**
- **Different VM sizes available**

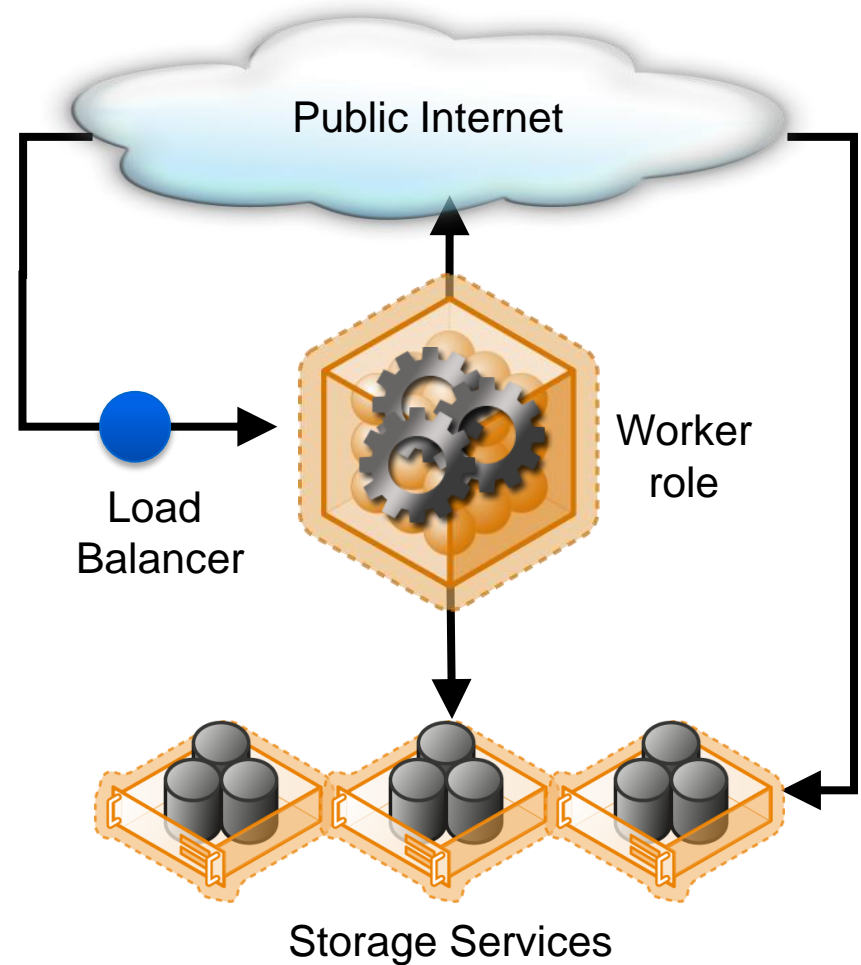
Web role

- **Implement web applications and web services with web role**
 - based on .NET 3.5 SP1
 - can run managed full trust and native code
- **Web farm that handles HTTP/S requests from the Internet**
- **IIS7 hosted web core**
 - hosts ASP.NET
 - integrated managed pipeline
 - supports SSL



Worker roles

- **Worker role provides means to run code beyond a per-request base**
 - always-running code
 - background processing
- **Executes .NET 3.5 SP1 full trust and native code**
 - can spawn processes
- **Can accept network connections from Internet**
 - HTTP/HTTPS
 - TCP



Windows Azure storage

- **Table, blob and queue storage capabilities**
- **Data can be**
 - fault-tolerant
 - highly available
 - highly scalable
- **Goal is having data close to applications**
- **Independently accessible**
 - can be used from any platform, on-premise or cloud-based
- **Independently scalable**
 - does not depend on Windows Azure compute
- **Partitions are key concept for scalability**

SQL Azure

- **Database as a service**
- **Relational database management system in the Cloud**
- **Compatible with known SQL Server tooling**
- **Not a full-blown SQL Server instance**
 - only the core database engine
- **No full support for all database features and T-SQL**

Windows Azure platform AppFabric

- **Access Control**

- service for issuing access tokens based on authorization rules
- resource STS in the cloud
- can be federated with different identity providers, e.g. Active Directory, Windows Live
- REST-based programming interface
- intensively used by the Service Bus

- **Service Bus**

- application messaging bus infrastructure
- enables application integration beyond physical boundaries
- implements open format and protocols
- supports REST and WS-*
- uses Access Control to allow sending messages to and listening on endpoints

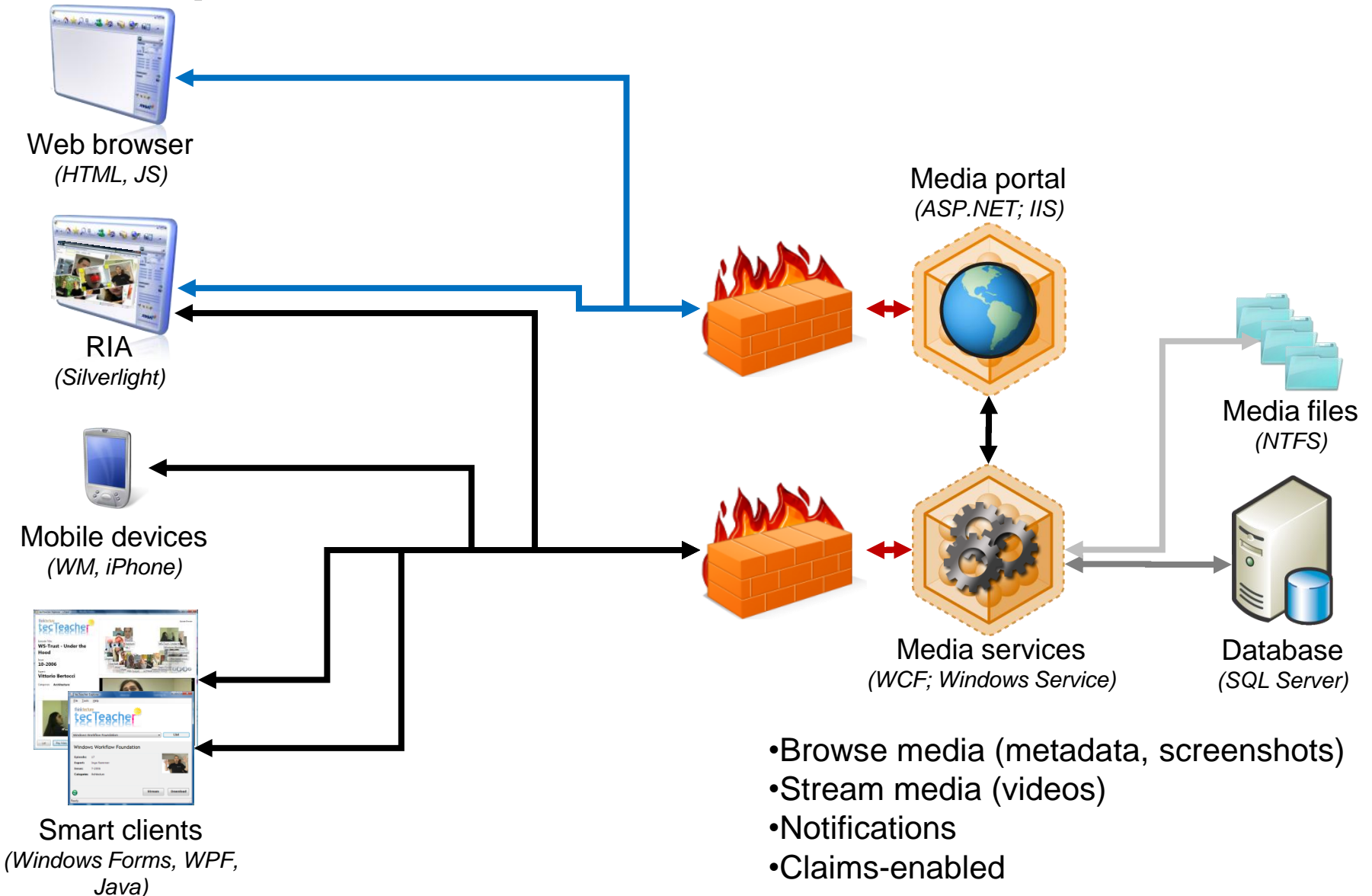
Moving your applications into the Cloud

- **Ubiquitous connectivity**
 - Windows Azure platform Service Bus
- **Endless compute power**
 - Windows Azure Compute
- **Asynchronous data and command dispatching**
 - Windows Azure Queue Storage
- **Relational data storage**
 - SQL Azure
- **Large scale data partitioning and storage**
 - Windows Azure Blob & Table Storage
- **Federated authentication and authorization**
 - Windows Azure platform Access Control

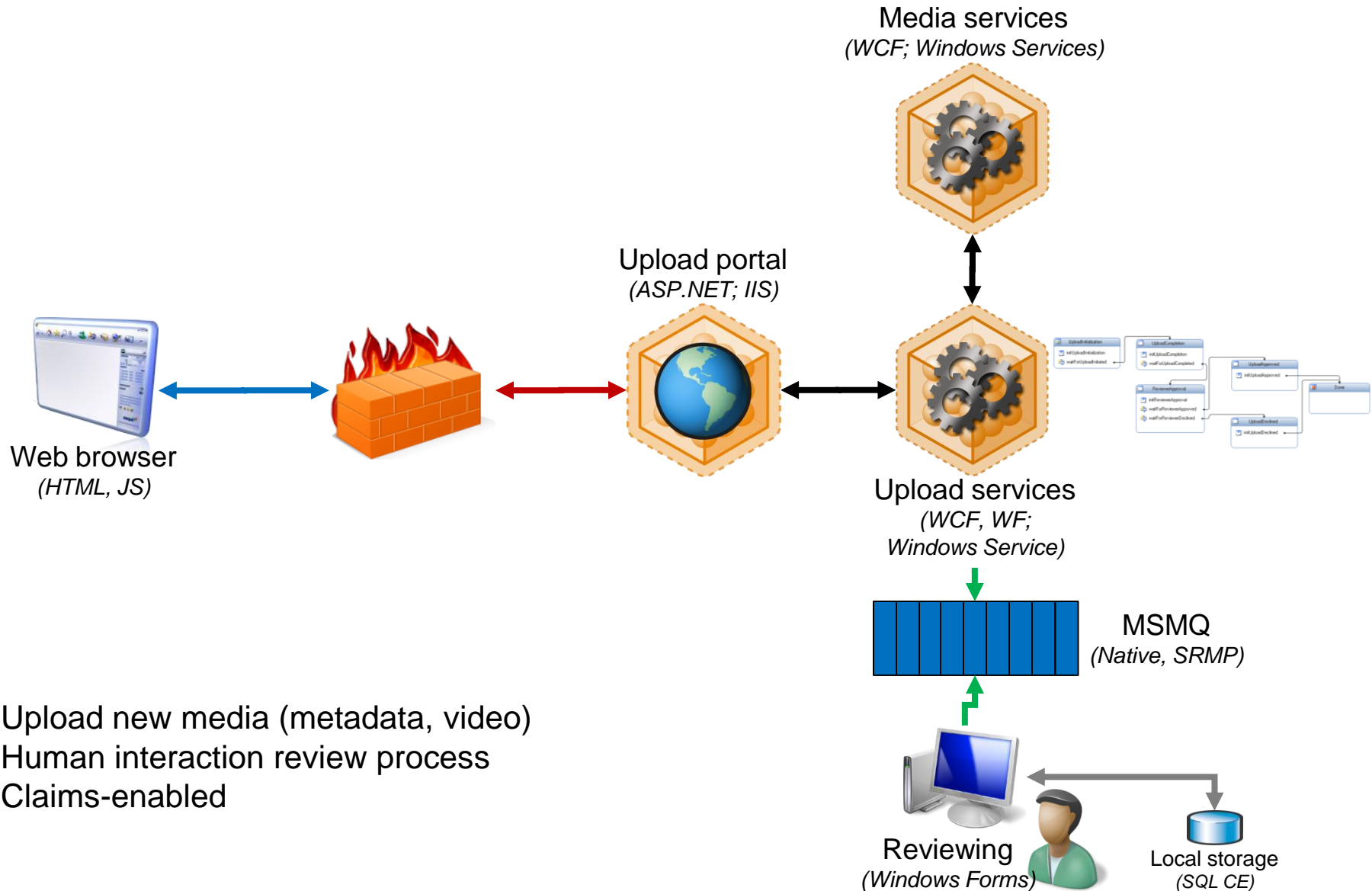
A realistic sample application

- **A service-oriented sample application architecture**
 - realistic but not real
 - exposing typical structured data
 - dealing with large data
- **Handling broad range of client/consumer applications**
 - ASP.NET, WCF
 - Silverlight
 - Windows Forms, WPF
 - Windows Mobile, iPhone
 - Java
- **Dealing with a number of non-functional requirements**
 - scalability
 - reliability
 - extensibility
 - securability

Sample architecture: Media – bird's view



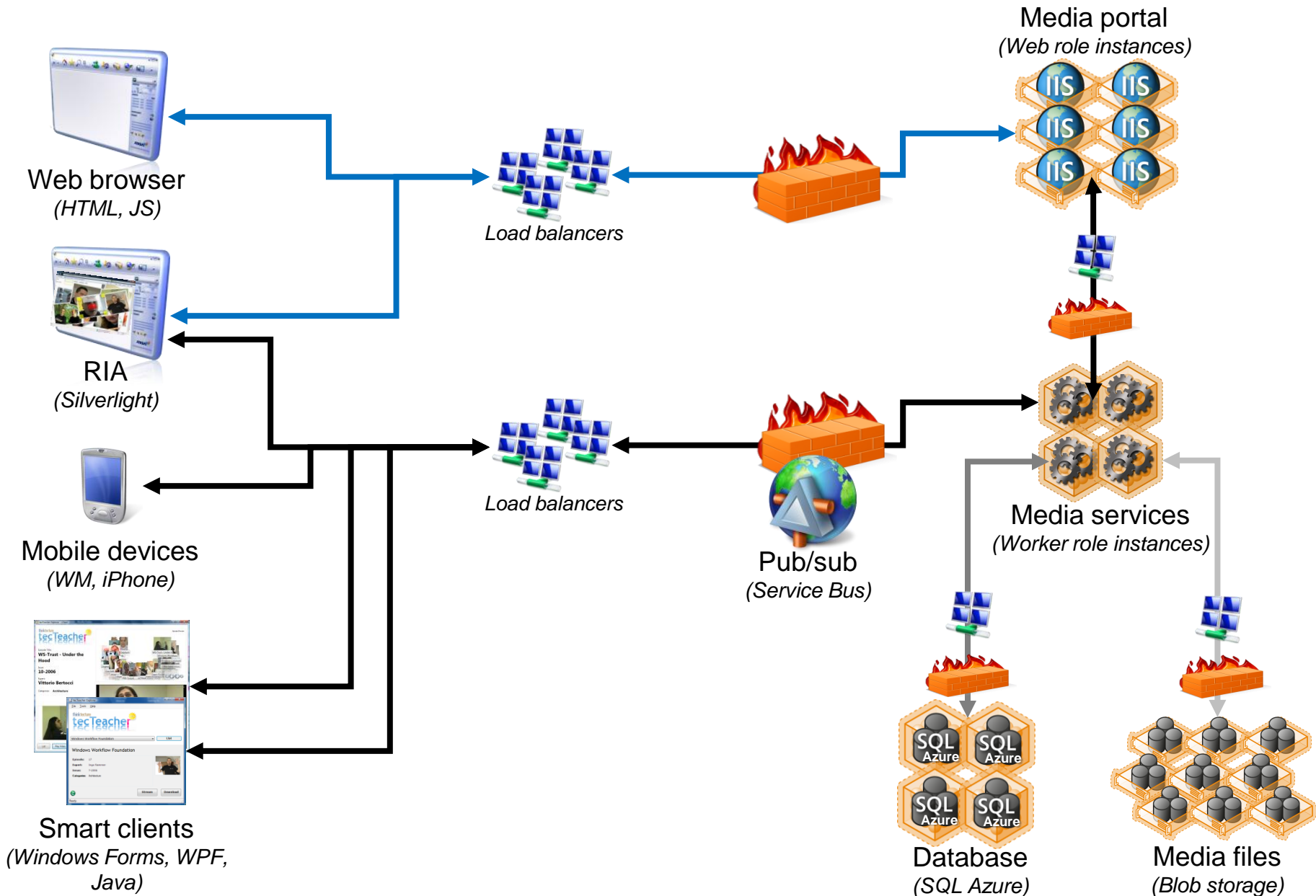
Sample architecture: Upload – bird's view



Benefits from the Cloud for the application sample

- **Extend reach of WCF Media services**
 - expose necessary endpoints via the Service Bus
 - enable powerful communication patterns
 - services still hosted on-premise
- **Scale on-demand**
 - Media WCF services in Azure Compute worker role
 - ASP.NET Media portal in Azure Compute web role
- **Easily accessible relational data**
 - migrate local SQL Server databases to SQL Azure
- **Scaling out data**
 - partition media and upload data and move it into Azure Table storage
- **Massive data store**
 - store videos, thumbnails in Azure Blob Storage
- **Federating access to public endpoints**
 - using Access Control with STS to control access to SB services

Sample architecture: Cloud Media – example



Summary

- **The “Cloud” allows for interesting scenarios**
 - scaling, management, security
 - know your costs
- **Windows Azure Platform is Microsoft’s cloud offering**
 - platform as a service
 - compute, storage, RDBMS, authorization, communication
 - local simulation environment for most cases
- **Applications need to be designed for the cloud**
 - no simple “repackage & deploy”
 - load balanced by design
 - patterns for cloud applications