Docker Toolbox IP address : 192.168.99.100

**Docker Command Format:**

docker <command> <sub-command> <options> Image [COMMAND] [ARG..]

**Image vs Container:**

An Image the application we want to run. It is the Binary, Library and Source Code that all make up our application.

A Container is an instance of that image running as a Process.

We can have many containers running off the same image.

Docker’s default image “registry” is called Docker Hub (hub.docker.com)

**docker container run –-publish 80:80 nginx**

**docker container run –-publish 80:80 –-detach nginx (**run in background**)**

**docker container run –-publish 80:80 –-detach –-name pankaj nginx (**give container name by ourself**)**

1. Download image ‘nginx’ from Docker Hub
2. Started a new container from that image
3. Opened port 80 on the host IP
4. Routes that traffic to the container IP, port 80. (You will get a “bind” error if the left number [host port] is being used by anything else, even another container. You can use any port you want on the left, like 8080:80 or 8888:80, then use localhost:8888 while testing)

**docker container ls**

Show all running container

**docker container ls -a**

Show all container

**docker container stop <container ID>**

Stop running container

**Run vs Start**

Run always start a new Container

Start always start an existing Stopped Container

**docker container logs <container-name>**

To see logs of container

**docker container top < container-name>**

Display running processes of a Container

**docker container –-help**

See all command

**docker container rm <container-id> <container-id> <container-id> <container-id> <container-id>**

Remove docker Container normally. This command can delete only stopped container, it can’t delete running container.

**docker container rm -f <container-id> <container-id> <container-id> <container-id> <container-id>**

Remove docker Container Forcefully.

**What happens in “docker container run”**

1. Looks for that image locally in image cache, doesn’t find anything
2. Then looks in remote image repository (default to Docker Hub)
3. Download the latest version (nginx: latest by default)
4. Creates new container based on that image and prepare to start
5. Gives it a virtual IP on a private network inside docker engine
6. Opens up port on host and forwards to port in container
7. Starts container by using the CMD in the image Dockerfile

**Container vs VM**

1. Containers aren’t Mini-VM’s
2. They are just process
3. Limited to what resources the can access
4. Exit when process Stops

**ps aux**

Show all running process

**ps aux | grep ‘pan’**

Show all running process and filter also

**docker container run –d –p 3306:3306 –name db –e MYSQL\_RANDOM\_ROOT\_PASSWORD=yes mysql**

Run MYSQL container on port 3306 and setup the Environment path also

**docker container inspect mysql**

show metadata about the container(startup config, volumes, networking, etc)

**docker container stats**

Show live performance data for all containers

**docker container stats mysql**

Show live performance data of “mysql” container

**docker container run –t**

Simulate a real terminal, like what SSH does

**docker container run –i**

Keep session open to receive terminal input, it’s like interactive mode

**docker container run –it**

Start new container interactively

**docker container run –it –-name proxy nginx bash**

Get a shell inside Container without using SSH

**docker container exec**

Run additional process in running process

**docker container exec –it mysql bash**

Get a shell inside a running container Container like MYSQL. If we exit from this command, then see that our MYSQL container would be running, because bash was an additional process in running container MYSQL.

**docker container port <container>**

Quick port check

**Docker Networks Defaults**

Each Container connected to a private virtual network “Bridge”

Each virtual network routes through NAT firewall on host IP

All containers on a virtual network can talk to each other without –p

Best practice is to create a new virtual network for each app:

Network “web\_app” for mysql and php/apache containers

Network “my\_api” for mongo and nodejs containers

Batteries included, but Removable

Defaults work well in many cases, but easy to swap out parts to customize it

Make new virtual networks

Attach containers to more then one virtual network (or none)

Skip virtual networks and use host IP (--net=host)

Use different Docker network drivers to gain new abilities

**docker**  **container run –p 80:80**

-p is publish. Publishing port is always in HOST:CONTAINER format

**docker container inspect –-format “{{ .NetworkSettings.IPAddress }}” <container name>**

Find IP of running container

**IP of host and IP of container will not be same**

**docker network ls**

Show Networks

**docker network inspect <network name>**

Inspect a network. Will show attached container, IP, gateway to this network

**docker network create <network name>**

Create a virtual network for you to attach containers to. Bridge is the default network driver.

**docker network connect <network id> <container id>**

Attach a network to container. Dynamically creates a NIC in a controller on an existing virtual network.

**docker network disconnect connect <network id> <container id>**

Detach a network from container. Dynamically removes a NIC from a container on a specific virtual network.

**--network host**

It gain performance by skipping virtual networks but sacrifices security of container model

**--network none**

Remove eth0 and only leaves you with localhost interface in container

**Network driver**

Built-in or 3rd party extension that give you virtual network features.

**docker container run –d –-name new\_nginx –-network <network name> nginx**

Run nginx container and attach to the network named as <network name>

**Docker Networks: Default Security**

Create you apps so frontend/backend sit on same Docker network

Their inter-communication never leaves host

All externally exposed ports closed by default

You must manually expose via –p, which is better default security.

This gets even better later with Swarm and Overlay Networks.

**Docker DNS**

Docker daemon has a built-in DNS server that containers use by default.

Docker defaults the hostname to the container’s name, but you can also set alias

**Section 4**

**Image**

An Image is an ordered collection of root filesystem changes and the corresponding execution parameters for use within a container runtime.

It is app binaries and dependencies.

It is not a complete OS. No Kernel, kernel module. Because host machine provides Kernel.

**Image and their layers**

Images are made up of file system changes and metadata

Each layer is uniquely identified and only stored once on a host

This saves storage space on host and transfer time on push/pull

A container is just a single read/write layer on top of image

**docker image inspect <image name>**

Returns JSON metadata about the image.

**docker image history <image name>**

Show layers of changes made in image

**docker image tag SOURCE\_IMAGE[:TAG] TARGET\_IMAGE[:TAG]**

Assign one or more tag to an image.

If we will not specify TAG, then it will take default TAG. Default TAG is LATEST

**docker image push IMAGE\_NAME[:TAG]**

Uploads changed layers to image registry (default is docker hub)

**docker login <server>**

Defaults to logging in Hub, but you can override by adding server url. To push image, we must login

**docker logout**

Always logout from shared machines or servers when done, to protect your account.

To create a image, we have to make a docker file. The name of that file will be “Dockerfile”.

**docker build –f <file name>**

Create a docker file through command line and give another name apart from default name.

**docker image build –t <new image name> <Dockerfile path>**

Build image by using Dockerfile. It will run each command from Dockerfile and build image.