Game Design Document

Fill up the Following document

1. Write the title of your project.

UltimateTicTacToe

1. What is the goal of the game?

To win by the rules of tic tac toe

1. Write a brief story of your game?

On a special occasion, mcdonalds(not sponored) had an offer. You can get fries for 1$ or burgers for 2$ . most people took burgers. Fries were angry so they got into fight. Fries shouted to people”we are for 1$” . more people started buying fries. Then burgers fought. They Said” we are for 1$ more because we are more delicious. The fight goes on till that festival gets over.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | fries | Defeat burgers |
| 2 | burgers | Defeat fries |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?