CIS 201 Final: Chapters 1 - 8

Name: **Score:** /90

Directions: This is a closed book, closed notes final. Please place your answers in the space provided. There are 90 points on this examination.

1. [6 pts] Evaluate the following expressions and for each expression in the left-hand column, indicate its value in the right-hand column. List a constant of appropriate type (e.g., 7.0 for a double, true or false for a boolean, Strings in "" quotes).

   a. `1 + (2 + 3) + 4 + "(5 + 6)" + 7 + (8/4) * 10` =

   b. `4 < 10! = (5 == 6 || 9 >= 9)` =

   c. `Math.abs(-7)+ 5 % 8 - 11 % 4 % 2` =

2. [6pts] Assuming the following variable has been declared:

```
String str = "Gandalf the GRAY";
int x = 1234567;
int y = (x % 100000)/10000;
```

Evaluate the expressions below.

a. `str.toLowerCase().substring(9, 13) + str.substring(3, str.length() - 4)`

Answer:

b. `str.substring(str.indexOf("h")) + str.charAt(str.length() - 10)`

Answer:

3. [5 pts] What output is produced by the following program?

```
public class MysteryTouch {
    public static void main(String[] args) {
            String head = "shoulders";
            String knees = "toes";
            String elbow = "head";
            String eye = "eyes and ears";
        String ear = "eye";

        touch(ear, elbow);
        touch(elbow, ear);
        touch(head, "elbow");

    }

    public static void touch(String elbow, String ear) {
        System.out.println("touch your " + elbow + " to your "
+ ear);
    }
}
```

Answer:

4. [6 pts] Consider the following method:

```
    public static void arrayMystery(int[] a) {
        for (int i = 1; i < a.length - 1; i++) {
            a[i] = (a[i - 1] + a[i + 1]) / 2;
        }
    }
```

what values would be stored in the array after the method arrayMystery executes for the integer array below is passed as a parameter to it.

```
    int[] a2 = {2, 1, 3, 4};
    arrayMystery(a2);
```

Answer:

5. [10 pts] Random Numbers and Programming: Write a method called rolls() . This method generates random integers between 1 and 50, inclusive, printing out each value that it generates. When a 25 is printed it returns the number of rolls(including the 25) that it took to get the 25. Here is example of a statement that calls this method:
System.out.println("It took " + rolls() + " rolls to get a 25");

Here is are three examples of what the execution of the above statement might look like:

8 2 36 78 43 8 25
It took 7 rolls to get a 25

25
It took 1 rolls to get a 25

Answer:

6. [10 pts] Write a static method named countLastDigits that accepts an array of integers as a parameter and examines its elements to determine how many end in 0, how many end in 1, how many end in 2 and so on. Your method will return an array of counters. The count of how many elements end in 0 should be stored in its element at index 0, how many of the values end in 1 should be stored in its element at index 1, and so on.

For example, if an array named list contains the values {9, 29, 44, 103, 2, 52, 12, 12, 76, 35, 20}, the call of countLastDigits(list) should return the array {1, 0, 4, 1, 1, 1, 1, 0, 0, 2} because 1 element ends with 0 (20), no elements end with 1, 4 elements end with 2 (2, 52, 12, and 12), etc.

Answer:

7. [10 pts] Write a method that accepts a String (the String consists of zero or more tokens separated by " " or "\n" or "\t") and writes each token to its own line in a new file named "tokens.txt". If there are no tokens your method should not create or write to a file. If the method receives "john the artist" the new file would contain

    john
    the
    artist

Answer:

8. [15 pts] Define a class named TimeSpan. A TimeSpan object stores a span of time in hours and minutes (for example, the time span between 8:00am and 10:30am is 2 hours, 30 minutes). Each TimeSpan object should have the following public methods:

a. TimeSpan(hours, minutes)
   Constructs a TimeSpan object storing the given time span of hours and minutes.

b. getHours()
   Returns the number of hours in this time span.

c. getMinutes()
   Returns the number of minutes in this time span, between 0 and 59.

d. add(hours, minutes)
   Adds the given amount of time to the span. For example, (2 hours, 15 min) + (1 hour, 45 min) = (4 hours).
   Assume that the parameters are valid: the hours are non-negative, and the minutes are between 0 and 59.

e. add(timespan)
   Adds the given amount of time (stored as a time span) to the current time span.

f. getTotalHours()
   Returns the total time in this time span as the real number of hours, such as 9.75 for (9 hours, 45 min).

g. toString()
   Returns a string representation of the time span of hours and minutes, such as "28h46m".
   The minutes should always be reported as being in the range of 0 to 59. That means that you may have to "carry" 60 minutes into a full hour.

Answer

9. [12 pts] A BankAccount class is given below. Write a client program called BankTest that tests all the methods in the BankAccount class.

```
public class BankAccount {
private double balance; // in dollars
private String name;
private String id;
private int transaction;

// Constructs a bank acount with a given balance, name and account ID.
public BankAccount(double initialBalance, String theName,
        String theId) {
   balance = initialBalance;
   name = theName;
   id = theId;
}

// Constructs a bank account with a zero balance and the given name and
// account ID.
public BankAccount(String theName, String theId) {
   this(0, theName, theId);
}

// Deposits money into the bank account. Fails if amount is negative.
public void deposit(double amount) {
   if (amount > 0) {
        balance += amount;
        transaction++;
   }
}

// Winthdraws money from the bank account.
// Fails if amount is negative or greater than the balance.
public void withdraw(double amount) {
   if (balance - amount >= 0 && amount > 0) {
        balance -= amount;
        transaction++;
   }
}

public String toString() {
   return "#" + id + " (" + name + "): $" + balance;
}

}
```

Answer:

11. [10 pts] Write a nested for-loops to produce the output below. DO NOT write a complete method or class.

```
Odd-----5-----
Eve----444----
Odd---33333---
Eve--2222222--
Odd-111111111-
```