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## **Assignment 14 – Managerial Assignment (TMA)**

**Course:** Software Design and Development in Python (20606)

**Assignment Topics:** Efficiency, Recursion

**Learning Material for the Assignment:** Units 8-10

**Assignment Weight:** 2 Credits

**Number of Questions:** 4

**Submission Deadline:** 17.5.2025

**Semester:** 2025b

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### **Please Note:**

- You **must strictly adhere** to the assignment instructions as written.
  - Follow the [\*\*PEP 8 standard\*\*](#) as demonstrated in **Unit 1.9** on the course website.
  - **Do not include explanations** beyond those requested in the assignment instructions unless explicitly asked. If written, explanations **must be in English**.
  - **Do not use advanced material or concepts not taught in the course.** Specifically, do not use data structures like **dictionaries (dict)**, nor implement **classes and programs independently**.
  - **Do not use global variables or global constants at all.**
  - **Comments** should appear where necessary and **be written in English**.
  - Answers should be written **accurately and clearly** according to the question's requirements. **Proper indentation, clear writing, and appropriate spacing will receive significant weight in grading.**
  - **Submit only one file named exactly as follows:** `mmn14.py`. Save all the solutions for the assignment in this file, **clearly separated by comments**. If you submit multiple files or incorrectly named files, **your assignment may not be checked**.
  - **Do not forget to clearly indicate the question numbers in the code comments..**
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## Question 1 – (25%)

### The K-Shift Rotation:

In a K-shift rotation, **each element of the list is moved K positions forward (right)** in the list, **wrapping around if necessary**. If the shift moves beyond the last position, **the rotation continues from the start of the list**.

For example, for the following list:

```
lst = [2, 6, 11, 17, 40, 42]
```

After performing a **K-shift rotation with K = 3**, the list becomes:

```
lst = [17, 40, 42, 2, 6, 11]
```

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Write a function named `find_max` that:

- Receives a list `lst`.
  - Iterates through its numbers in ascending order starting from the position corresponding to K.
  - Assume K is a non-negative integer between 0 and the length of the list (inclusive).
  - The function should return the maximum value found during the iteration.
  - If the list is empty, return `None`.
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### Important Notes:

- Your solution must be efficient in both time and space complexity.
  - A solution with higher time complexity will receive only minor partial credit or even a score of zero for this question.
  - Do not create any additional data structures (including new lists).
  - Do not sort the list `lst` at any stage.
  - The original list `lst` must remain unchanged.
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### ❖ Additional Comments:

- You can assume the parameter `lst` is always a list of numerical values.
- You can assume all values in the list are unique.
- The function must return only the maximum value found starting from position K (following the rotation logic) and must not return a modified list or any additional data.

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## Question 2 – (25%)

Write a function named `find_pairs` that:

- Receives a sorted list `lst` (ascending order, no duplicates).
- Receives a number `k`.
- Returns the number of pairs whose difference is exactly `k`.
- The pairs do not have to be adjacent in the list.
- If no such pairs exist, return 0.

 **Important:** The function should calculate differences between values.

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### Example:

For the list:

```
lst = [-7, -3, 0, 1, 3, 5, 12, 14, 17, 19, 25, 30]
```

- For `k = 2`, return **4 pairs**:  
(1, -1), (3, 1), (5, 3), (17, 15)
- For `k = 4`, return **2 pairs**:  
(-3, -7), (1, -3)
- For `k = 6`, return **2 pairs**:  
(19, 13), (25, 19)
- For `k = 23`, return **0 pairs** (no such difference found).

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### Strict Requirements:

- Your solution **must be as efficient as possible**.
- **Solutions with poor efficiency will not receive credit**.
- You **must perform a single pass over the list (`lst`) only**.
- **Do not use any additional data structures (including new lists, sets, or dictionaries)**.
- **You must not sort the list (it is already sorted)**.
- **The original list `lst` must remain unchanged**.

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### Additional Comments:

- You can assume the parameter `lst` is always a sorted list of numerical values.
- The function must process `lst` directly, without copying or creating any additional structures.

Thanks for the clarification! Here's the **final and fully aligned version with all key constraints and requirements clearly highlighted**:

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## Attention!

In Questions 3-4, it is **forbidden to use global variables or constants of any kind!**

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### Question 3 – (25%)

#### Part A

Write a **recursive function** named `update_list` that:

- Receives a list `lst` of numbers and a value `value`.
- The function updates the list by removing the first occurrence of `value` from the list, if it exists.
- If the value does not exist in the list, the function returns the list unchanged.
- If the value appears more than once, only the first occurrence should be removed.

**Example:**

```
lst = [3, 8, 10, 6]
update_list(lst, 1) → [3, 8, 10, 6]      # **value 1 not found**  
  
lst = [4, 1, 3]
update_list(lst, 3) → [4, 1]                # **value 3 removed**  
  
lst = [3, 8, 10, 6]
update_list(lst, 8) → [3, 10, 6]            # **value 8 removed**
```

#### Notes:

- You may write helper functions and/or use parameter overloading with default values.
  - You must NOT use the `in` operator or the `remove` method.
  - Loops are also forbidden.
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## Part B

Write a **recursive function** named `equal_lists` that:

- Receives two lists, `lst1` and `lst2`, both containing numbers.
- Returns `True` if both lists contain exactly the same elements, (**in ANY ORDER**), and the same quantity of each element.
- Otherwise, returns `False`.

**Example:**

```
lst1 = [4, 3, 1, 2]
lst2 = [1, 2, 3, 4]
equal_lists(lst1, lst2) → **True**  
  
lst1 = [8, 1, 3]
lst2 = [8, 1]
equal_lists(lst1, lst2) → **False**
```



- You may use the `update_list` function you wrote in Part A.
  - You must NOT use the `in` operator, the `remove` method, or any loops.
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## Question 4 – (25%)

A **palindrome** is a word, number, sentence, or sequence that reads the same backward as it does forward.

A **palindromic list** is a list consisting of palindromes, where the list itself is also a palindrome (i.e., the list reads the same backward as forward, and all its elements are palindromes).

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### Examples:

- The list `lst1 = ['abba', 'readaer', 'abba']` is a **palindromic list** because:
  1. The list itself is a palindrome.
  2. All its elements are also palindromes.
- The list `lst2 = ['abba']` is also a **palindromic list**.
- The list `lst3 = ['a', 'aa', 'aba', 'a']` is **not a palindromic list**. While all its elements are palindromes, the list itself is **not** a palindrome.
- The list `lst4 = ['abba', 'gonna', 'abba']` is **not a palindromic list**. Although the list itself is a palindrome, the element '`gonna`' is **not** a palindrome.

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Write a function named `is_palindrome` that:

- **Receives a list `lst` of strings.**
- **Returns `True` if the list is a palindromic list; otherwise, returns `False`.**

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### Notes:

- **An empty list or a list containing only empty strings is considered a palindromic list.**
  - **You may write helper functions and/or use recursion with additional parameters if needed.**
  - **Do not use loops or string methods like slicing (e.g., `[::-1]`).**
  - **The function must access the list `lst` using indexing only (no loops or comprehensions).**
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