Edge Detection



- 1. Compute and display edge magnitude image and edge angle image of Lena.png
 - Read the image as gray-scale image
 - Use Sobel edge operator
- 2. Compute canny edge image of Background.mp4
 - Read each frame as gray-scale image
 - Change th_I and th_h values and see what happens

Line Detection



- 1. Detect lanes in "Downtown_road.mp4"
 - Read each frame as a gray-scale image and perform line detection
 - Draw lines corresponding to lanes in red in the result image (result image should be displayed in color image)
 - Hint: Proper setting of ROI region is necessary
 - You may get several lines. Try to merge them

Face Detection



- 1. Perform face detection on "faces.mp4". Try to detect the face that is closest to the camera
- 2. Make an integral image for 'lena.png' and compute sum of pixel values in the following area
 - Read the image as a gray-scale image
 - LT: (100,100), BR: (200,200)
 - LT: (150,150), BR: (170,170)
 - LT: (200,200), BR: (210,210)

Pedestrian Detection



- 1. Perform pedestrian detection on "pedestrian_detection.mp4" and print out the number of pedestrians on the image.
 - Draw a bounding rectangle on each pedestrian.
- 2. Perform pedestrian detection on "pedestrian_detection.mp4" and print out the number of moving pedestrians on the image.
 - Draw a bounding rectangle on each moving pedestrian.
 Set the color of rectangle as green.
 - Draw a filled-bounding rectangle on each non-moving pedestrian. Set the color of rectangle as red.

Object Detection using deep learning



- 1. Perform object detection using "Desk.mp4". Try to change confidence_threshold and see what happens.
- 2. Perform object detection using on "Go_1.mp4". Based on detection result, estimate whether the distance between your car and the front car is i)same, ii)larger, and iii)smaller

Tracking



- 1. Perform face detection/tracking on "faces.mp4". Try to detect the face that is closest to the camera. Once detection is done, perform tracking. Compare the result of detection/tracking with that of detection on every frame.
- 2. Compute optical flows of the region in "background.mp4" that is specified by mouse dragging.

Image transformation



- 1. Display the contents of "contest.mp4" on the board of "Timesquare.mp4". Set the position of the board by mouse clicking.
- 2. Do the same thing with prob. 1 by explicitly setting the position of the board (not by mouse clicking)