

Review for the Final Exam

Final Exam

- **Final exam is on Feb, 3rd at 13:30**
- Cumulative, but will emphasize more on the second half of the semester
- Same format as before: short answer, true/false + Programming sections.

Summary of what we have learned

- **Fundamental Storage Data Structures**
 - Arrays
 - Linked Lists
 - Trees
- **High-Level, Abstract Data Types**
 - List (sorted, unsorted), Stack, Queue
 - BST (Binary Search Tree), AVL
 - Priority Queue, Heap
 - Hash Table
 - Graph

Comparison

Data structure	Add	Search	remove
Unsorted array	$O(1)$	$O(N)$	$O(N)$
Sorted array	$O(N)$	$O(\log N)$	$O(N)$
BST (balanced/worst)	$O(\log N)/O(N)$	$O(\log N)/O(N)$	$O(\log N)/O(N)$
Heap	$O(\log N)$	-	$O(\log N)$
Hash table	$O(1)$	$O(1)$	$O(1)$

Summary of what we have learned

- **Fundamental Algorithms**
 - Recursion
 - Sorting (simple sorting, merge sort, quick sort, heap sort)
 - Tree traversal
 - Graph Search (DFS, BFS), shortest path
- **C++ specific knowledge**
 - Classes, Templates, Exceptions, Overloading
 - Constructors, destructors
 - C++ std provides implementations of many data structures we've learned

How to Prepare

- Study lecture slides and text book
 - Study lecture slides first. If anything is unclear, refer to the textbook
 - Make sure you understand all the questions in the slides
- Study the practice Final Exam
- Study online exercise questions
- Study lab materials
- Study programming projects

Second half of the semester

- **Heap and Priority queue**

- What is priority queue? How is it different from a standard queue?
- What is a heap? What are its properties? How is it different from a BST? How is a heap stored?
- How to perform add and remove in a heap?
- Understand bubbleUp and bubbleDown, and be able to write down code for them.
- What are the costs of add and remove with a heap? How does this compare to using sorted array?

Second half of the semester

- **Hash Table**

- What is a hash function? What is a hash table?
- What are the advantages / disadvantages of hash table compared to other data structures?
- How to compute the hash function?
- What is collision? How to handle collision?
- Open addressing: linear probing, quadratic probing, double hashing
- Separate chaining
- What is load factor? Why is it important?
- Understand the analysis of successful and unsuccessful search in hash tables.

Second half of the semester

- **Graphs**
 - Graph terminologies
 - Directed / Undirected, Connected / Unconnected,
 - Weighted / Unweighted
 - How is a graph typically stored?
 - Graph traversal
 - Depth-First Search (DFS): implementation
 - Breadth-First Search (BFS): implementation
 - Shortest-distance in a weighted graph (Dijkstra's algorithm)

Second half of the semester

- **Simple sorting algorithms: $O(N^2)$**
 - Selection sort
 - Insertion sort
 - Bubble sort
- **Advanced sorting algorithms: $O(N \log N)$**
 - Merge sort and merge() operation
 - Quick sort and partition() operation
 - Heap sort and heapify() operation
- Their best, worst and average case running times

Comparison

Sort	Best case	Average case	Worst case
Selection sort	$O(N^2)$	$O(N^2)$	$O(N^2)$
Insertion sort	$O(N)$	$O(N^2)$	$O(N^2)$
Bubble sort	$O(N)$	$O(N^2)$	$O(N^2)$
Merge sort	$O(N \log N)$	$O(N \log N)$	$O(N \log N)$
Quick sort	$O(N \log N)$	$O(N \log N)$	$O(N^2)$
Heap sort	$O(N \log N)$	$O(N \log N)$	$O(N \log N)$

Sample Questions

- Find the second largest element in an unsorted array.
- Implement binary search in a sorted array.
- Search / Insertion in a BST
- Find the predecessor / successor of any node in a BST
- Implement bubbleUp / bubbleDown
- Check if a binary tree is a heap or not; is a BST or not.
- Print out vertices in a graph in DFS and BFS order
- Implement Bubble / Selection / Insertion sort
- Implement merge(), partition(), heapify() methods
- Find the shortest path from s to t in a graph
- Find a cycle in a graph
- Find all connected components in a graph