

Installation : Extract and put “I_Select” folder to your standard Maya script folder
(... Documents\maya\20....\scripts)

Then type and run this in script editor: `import I_Select.main`
`I_Select.main.main()`

Save your sets to Json file

Create group for your sets

Open saved Json file with sets.

Create new selection set

Hide/ show sets in the group

Hide/ show objects added to set

Double click to change color

Press Select to select objects added to set

You can drag and drop sets into the group

Double click to change name, then press Enter

Right Click to open context menu where you can:
Add selected object to set
Remove selected objects from set
Delete set

The screenshot shows the 'I_Select' window in Maya. At the top, there are icons for opening a folder (orange), a file (blue), a set (orange square with '13'), and a plus sign to create a new set (green circle with '+'). Below these are expandable groups: 'Torso' containing 'chest' (pink square), 'Legs' containing 'L_Leg' (yellow square) and 'Right_Leg' (yellow square), and 'All' (red square). Each item has an eye icon to toggle visibility and a 'Select' button. A context menu is open for the 'Arms' (blue square) item, showing options: 'Add Selected', 'Remove Selected', and 'Delete Set'. Annotations with green arrows point to these specific features.