

when space key pressed

wait pick random 1 to 5 secs

broadcast pin18on wait until pin26 sensor value = 0 or pin24 sensor value = 0

if pin24 sensor value = 0

say Player1 wins for 2 secs

if pin26 sensor value = 0

say Player2 wins for 2 secs

wait 2 secs

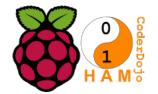
broadcast pin18off wait 2 secs

Can you make the game 'best of 3'?

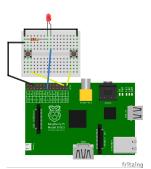
How could the game be improved'?







REACTION GAME WITH Python



```
# First import some helpful libraries
# This one lets us use LEDs and button with the GPIO pins
from gpiozero import Button, LED
# This one has useful time functions
from time import sleep
# This library lets us do random stuff
import random
led = LED(27) # Our LED is on GPIO27 (pin13)
player 1 = Button(7) # Button connected to GPIO7 (pin26)
player 2 = Button(8) # Button connected to GPIO8 (pin24)
time = random.uniform(1, 8) # Wait between 1 and 8 seconds
sleep(time)
led.on() # Turn LED on
while True: # Forever
    if player 1.is pressed:
        print("Player 1 wins!")
        break
    if player 2.is pressed:
        print("Player 2 wins!")
led.off() # Turn LED off
```

Can you make the game 'best of 3' again?



