Assignment 1 - Networks Lab 17CS10058 - Gurjot Singh Suri 17CS10022 - Kumar Abhishek

1) Steps:

1. Used wget tool to create a http request to the TCP server to download various pictures in the server and analysed the packets in the wireshark tool.

'wget --no-proxy http://10.5.18.163:8000/1.jpg'

2. Used iperf tool to create a UDP packet and sent it to UDP server. The monitoring tool wireshark is used to analyse the packets.

'iperf -c 10.5.18.163 -u -b 28000 '

Protocols:

TCP case:

Application layer: HTTP Transport layer: TCP Network layer: IPv4

UDP case:

Application layer : None Transport layer : UDP Network layer : IPv4

Justification : In case of TCP, we used wget which is an application layer tool sending HTTP requests and iperf is a transport layer tool with -u flag specifying to send UDP Packets.

2) a)

Steps:

- 1. 'ip.addr == 10.5.18.163 && ip.addr == client_ip' is used in filter to monitor only the packets that are concerned with our experiment in wireshark.
- 2. Repeat the steps of question 1.
- 3. client_ip is found using the 'ifconfig' command.
- 4. I/O graphs are obtained from wireshark Menu->Statistics->IO Graphs

Observation:

Pic 1: 982 tcp packets Pic 2: 3421 tcp packets Pic 3: 7500 tcp packets Pic 4: 3559 tcp packets Pic 5: 3607 tcp packets

Justification: Since the pictures are of different sizes and using a TCP protocol, number of data packets are different in all the cases. It is clear that pic 3 has the largest size.

No, all the packets are not of the same size and there were various sizes ranging from 60s to a few thousands.

Some packet sizes for each of the pics in bytes are

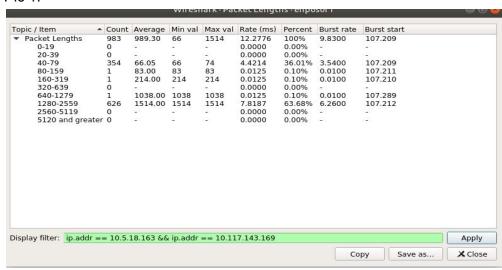
Pic 1: 74,66,214,83,1514,1038 etc. Pic 2: 74,66,214,83,1514,303 etc.

Pic 3: 74,66,214,83,1514,416,78,86,94 etc. Pic 4: 74,66,214,83,1514,516,78,86,94 etc

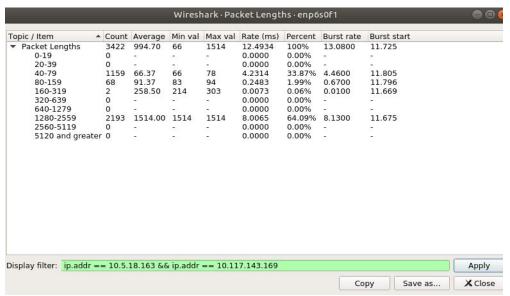
Pic 5: 74,66,214,83,1514,1402 etc

Justification: The number of packets depend on the size of the data transferred and the speed of the connection. The packets have varying sizes because for TCP, packets other than the data packets are also transmitted and received (like acknowledgment, handshake, etc.) which have different sizes.

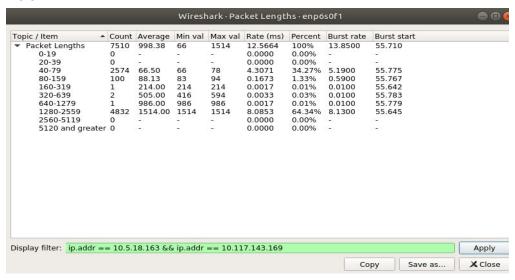
Pic 1:



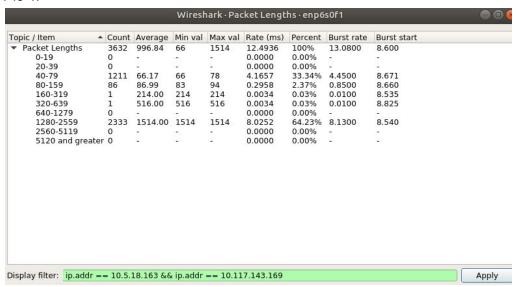
Pic 2:



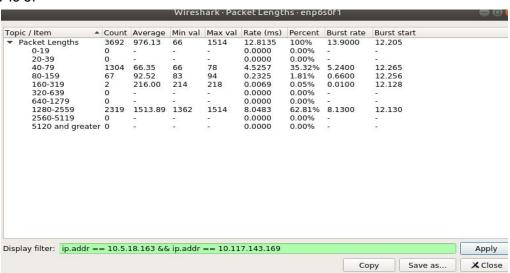
Pic 3:



Pic 4:



Pic 5:



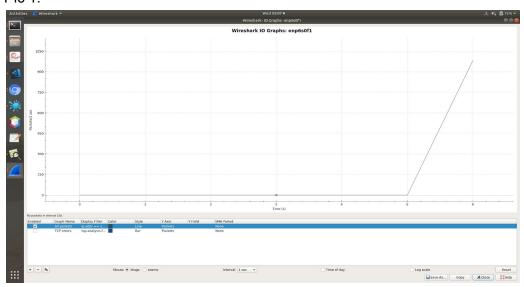
b)

Yes, all UDP packets transferred were found to be of the same size. Packet size: 1512 bytes.

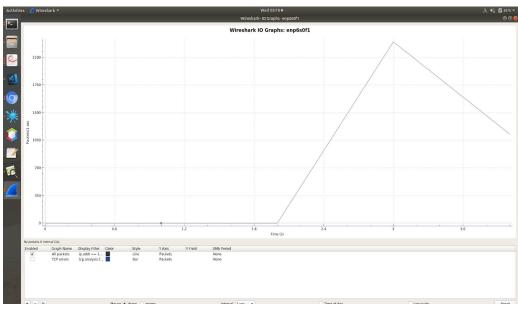
The packets are of the same size because for transmission through UDP UDP client, only the data packets are transferred and not any other packets(like handshake, acknowledgement, etc.). UDP client will divide the data into packets of the same size.

c) TCP throughput

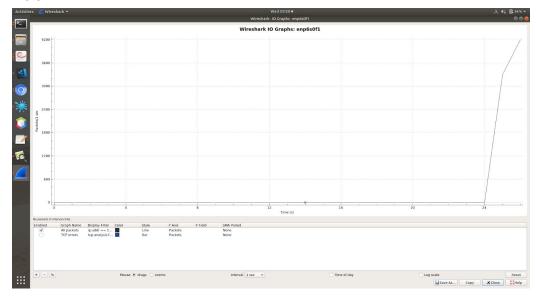
Pic 1:



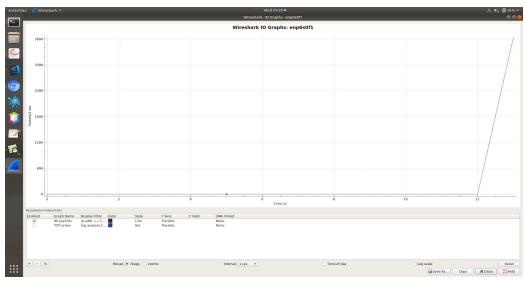
Pic 2:



Pic 3:



Pic 4:



Pic 5:



UDP throughput



(d)

Steps:

- 1. Run the command 'iperf -c 10.5.18.163 -u -b bandwith_value -r ' for getting both uplink throughput and downlink throughput.
- 2. The No of datagrams sent can be looked in the wireshark after applying the necessary filter 'ip.dst == 10.5.18.163 && ip.src == client_ip'.
- 3. Client ip is looked using ifconfig.

Observations:

- i) 64 Kbps: Throughput=68 Kbps, No of Datagrams=58
- ii) 128 Kbps: Throughput=133 Kbps, No of Datagrams=112
- iii) 256 Kbps: Throughput=265 Kbps, No of Datagrams=221
- iv) 512 Kbps: Throughput=528 Kbps, No of Datagrams=439
- v) 1024 Kbps: Throughput=1054 Kbps, No of Datagrams=874
- vi) 2048 Kbps: Throughput=2106 Kbps, No of Datagrams=1745

3)

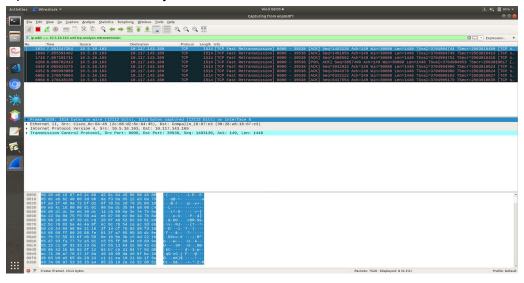
Steps:

- 1. 'ip.addr == 10.5.18.163 && ip.addr == client_ip && tcp.analysis.retransmission" is used in filter to monitor only the packets that are concerned with our experiment and are retransmitted in wireshark.
- 2. Repeat the steps of question 1.
- 3. client_ip is found using the '\$ ifconfig' command.

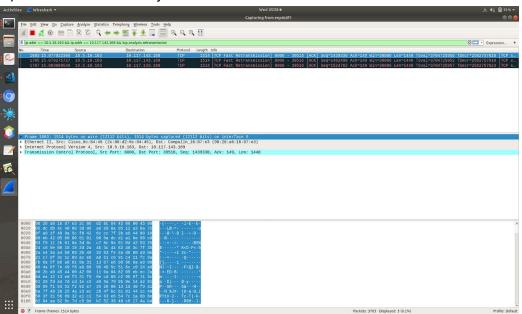
Observations:

Tcp packets were retransmitted for only pics 3 and 4 while for udp there was no retransmission.

Pic 3: 8 packets of size 1514 bytes



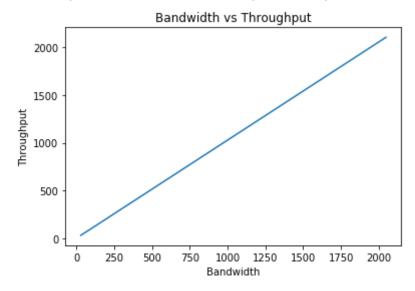
Pic 4: 3 packets of size 1514 bytes



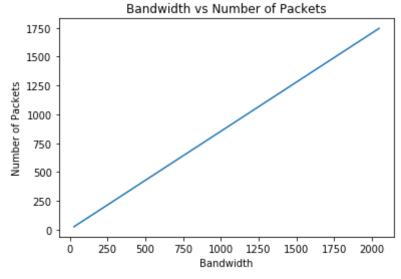
Justification:: Since pic3 and pic4 sizes are large, it takes significant amount of time to be transferred. Also, the number of packets transferred are also high. Due to this, there are higher chances of congestion which might lead to packets being dropped. The other pics' sizes are not too large and hence, no dropping and retransmission occurs.

Steps:

Used a python script and matplotlib python library to do necessary plotting.



4) b)



Observations:

- The graph of throughput vs bandwidth is linear. UDP throughput is almost equal to the bandwidth specified using iperf. That means the data rate is almost equal to the throughput. This shows the network is showing
- no latency at all. It can be observed that for very high data rate the uplink throughput reaches a limiting value. This limiting value is the network limitation.
- The graph of number of packets vs bandwidth is linear. As bandwidth increases more number of packets were transferred in the same span of time. This can be observed by the increasing number of datagrams sent.