**Mini\_Project\_Character\_Layouts**

**[Man with Gun]**

(Gurkirat Singh)

**USER CHARACTER:**

0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0

0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0

0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0

0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0

0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0

0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0

0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0

0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0

0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0

0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0

0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0

0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0

0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0

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0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

**ENEMY:**

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**0 0 0 0 1 1 0 0 0 0 0 1 1 0 0 0**

**0 0 0 1 1 1 1 0 0 0 0 1 1 0 0 0**

**0 0 1 1 1 1 1 0 0 1 1 1 1 1 0 0**

**0 0 1 1 1 1 1 1 1 1 1 1 1 1 0 0**

**0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0**

**1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0**

**0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1**

**0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 0**

**0 0 0 1 1 1 1 1 1 1 1 1 1 1 0 0**

**0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0**

**0 0 0 0 1 1 1 1 1 1 1 1 0 0 0 0**

**0 0 1 1 1 1 1 1 0 1 1 1 1 1 0 0**

**0 0 1 1 1 0 0 0 0 0 0 0 1 1 0 0**

**0 1 1 1 0 0 0 0 0 0 0 0 1 1 1 0**

**1 1 1 0 0 0 0 0 0 0 0 0 0 1 1 1**

**FRIEND CHRACTERS:**

**0000000000000000**

**0000000110000000**

**0000001111000000**

**0000111111110000**

**0001111111111000**

**0011001111001100**

**0111001111001110**

**0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0**

**1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1**

**0 1 1 1 0 0 1 1 1 1 0 0 1 1 1 0**

**0 0 1 1 1 0 0 1 1 0 0 1 1 1 0 0**

**0 0 0 1 1 1 0 0 0 0 1 1 1 0 0 0**

**0 0 0 0 1 1 1 0 0 1 1 1 0 0 0 0**

**0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 0**

**0 0 0 0 0 0 0 1 1 0 0 0 0 0 0 0**

**0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0**