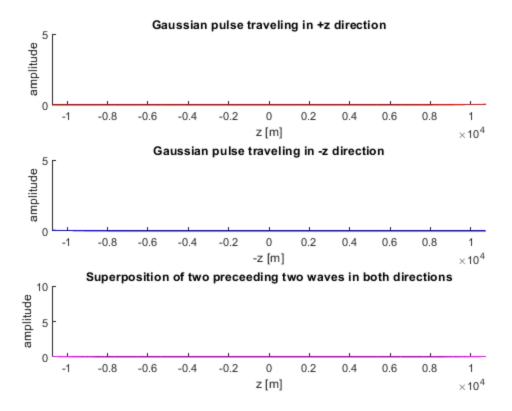
```
% Exercise 1 - Gurleen Rahi - 400377038 - rahig
clear all; close all %#ok<CLALL> reset everything
% phase velocity
c = 299792458;
                    % speed of light
vp = c / sqrt(eps_r); % phase velocity
% Gaussian pulse parameters
alpha = 10^9; % based on the last digit of student number from Table 1
A = 5;
% spatial and temporal axes
dz = (3 * vp) / sqrt(2 * alpha); z = linspace(-dz, +dz, 1001);
           6 / sqrt(2 * alpha); t = linspace(-dt, +dt, 2001);
% function for a Gaussian pulse centered at the origin
gauss = @(tau) A * exp(-alpha * tau.^2);
% function for the corresponding wave over all points z at single time ti
wave = @(z, ti) gauss(ti - z / vp);
% plot specification
subplot(3, 1, 1)
                                               % 3x1 grid, 1st plot
line1 = animatedline('Color', 'red');
                                               % line in the plot
title("Gaussian pulse traveling in +z direction") % title
xlabel("z [m]"); ylabel("amplitude")
                                                % axis labels
xlim(z([1 end])); ylim([0 A])
                                                % axis limits
                                                % 3x1 grid, 2nd plot
subplot(3, 1, 2)
line2 = animatedline('Color', 'blue');
                                                % line in the plot
title("Gaussian pulse traveling in -z direction") % title
xlabel("-z [m]"); ylabel("amplitude")
                                                % axis labels
                                               % axis limits
xlim(z([1 end])); ylim([0 A])
subplot(3, 1, 3)
                                               % 3x1 grid, 3rd plot
line3 = animatedline('Color', 'magenta');
                                               % line in the plot
title("Superposition of two preceeding two waves in both directions")%title
xlabel("z [m]"); ylabel("amplitude")
                                              % axis labels
                                               % axis limits
xlim(z([1 end])); ylim([0 2*A])
% animation instructions
for ti = t
   clearpoints(line1)
   clearpoints(line2)
   clearpoints(line3)
   addpoints(line1, z, wave(+z, ti))
   addpoints(line2, z, wave(-z, ti))
   addpoints(line3, z, wave(+z, ti)+wave(-z, ti))
   drawnow limitrate
end
```

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Published with MATLAB® R2022b