GURMEHAK KAUR

Passionate Game Developer | Problem Solver | Constant learner

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Mohali, Punjab, India

Portfolio

EXPERIENCE

One Snack

Web developer intern

September 2024 - November 2024

- Designed and developed 5+ core webpages, ensuring a visually appealing interface and seamless user navigation for a gourmet snacks platform.
- Improved user engagement by ensuring seamless navigation and a visually appealing interface.
- Worked closely with a team of 12 to align design and functionality with brand goals, enhancing overall user satisfaction.

Open Source Chandigarh

Technical Team member

🗎 September 2023 - June 2024

- Organized and hosted multiple open-source-focused events, fostering participation among 100+ attendees.
- Conducted workshops on Git and GitHub, improving attendees' version control proficiency by 40
- Fostered awareness of open-source practices and encouraged active participation through collaborative initiatives.

PROJECTS

Togethr

Itch

- Developed a 2-player Unity game with synchronized controls, teamwork-based challenges, and dynamic obstacle levels.
- Integrated UI features, smooth animations, and progress feedback to enhance engagement and replayability.
- Tech used : Unity Photoshop

Flarby Blorb

ltch

- Developed a Flappy Bird-style 2D game in Unity using C.
- Implemented core mechanics: tap-to-flap controls, obstacle spawning, collision detection, and scoring system.
- Tech used : Unity Photoshop

ILM KOSH

Deployment

- Ilm Kosh translates to treasure of knowledge and is an online platform built using the MERN stack.
- Tech used: Express Node MongoDB React

PROFILES

Linkedin Github Itch LeetCode CodeChef Hackerrank

SKILLS

- Programming Languages: C#, C++, Python,
 C, Java, JavaScript
- Game Development : Unity Engine, Unreal Engine (Basic)
- Problem Solving: Data Structures and Algorithms, Object Oriented Programming (OOPs)
- Game UI/UX : Photoshop, Figma
- Also Knows : Blender, MERN Stack
- Version Control: Git, GitHub

ACHIEVEMENTS

- Secured 1st runner-up position in Code Slam: Hackathon and Codeathon, competing against 110 teams. Link
- Winner: Nexus- UI/UX workshop and competition Link
- Advanced to Round 2 of Adobe Gensolve, ranking among the top 5 percent of participants. Link
- Competitive Programming:
 - Achieved a **2-star rating** on CodeChef with a peak rating of **1510**.
 - Attained a contest rating of 1624 on LeetCode solving 700+ DSA problems across topics like graph algorithms, dynamic programming, and more
 - Solved **1200+** problems across various platforms.
 - Earned a 5-star rating in C++ on Hacker-Rank.
- Open-Source Conference and Hackathon -IIT Kanpur, Participated in a national-level open-source event. Link
- Tech Abhivyakti 2.0, Open Source Chandigarh - Certificate of appreciation for successful organization of the event Link

EDUCATION

Chitkara University

Bachelor of Engineering (BE) in Computer Science and Engineering (CSE)

2022 - 2026

Punjab

CGPA: 8.7 (with no backlog) Coursework: Unity, Blender, Photoshop, MERN, Data Structures and Algorithms, OOPs, DBMS, Operating Systems, Al-ML, System Design