

# Lecture II: Linear Algebra Revisited

### **Overview**

- · Vector spaces, Hilbert & Banach Spaces, Metrics & Norms
- · Matrices, Eigenvalues, Orthogonal Transformations, Singular Values
- Operators, Operator Norms, Function Spaces

**Note:** We will need many of these concepts as basic tools to quantify and evaluate the performance of machine learning algorithms and also to come up with more efficient and effective solutions ...

### Vectors

Usually denoted by lower case, bold letters, e.g. x, y

### **Operations:**

- Multiplication by scalar  $(\alpha x)$ .
- Addition of vectors  $(\mathbf{x}+\mathbf{y}) \mathbf{x}$  and  $\mathbf{y}$  have to be of same dimensions.
- Linear combination.
  - $\mathbf{u} = \alpha \mathbf{x} + \beta \mathbf{y}$  (x and y have to be of same dimensions).
- Angle between vectors.  $\cos \theta = \frac{\langle \mathbf{v}, \mathbf{w} \rangle}{\|\mathbf{v}\| \|\mathbf{w}\|}$
- Linear independence.
  - When one vector cannot be written as a linear combination of other, then the vectors are said to be *linearly independent*.

## Metric

#### **Definition 1 (Metric/** *Distance*)

Denote by X a space. Then  $d: X \times X \to \mathbb{R}_0^+$  is a metric on X if for all  $\mathbf{x}, \mathbf{y}, \mathbf{z} \in X$ 

- 1.  $d(\mathbf{x}, \mathbf{y}) = 0$  is equivalent to  $\mathbf{x} = \mathbf{y}$
- 2.  $d(\mathbf{x}, \mathbf{y}) = d(\mathbf{y}, \mathbf{x})$
- 3.  $d(\mathbf{x}, \mathbf{z}) \le d(\mathbf{x}, \mathbf{y}) + d(\mathbf{y}, \mathbf{z})$  (Triangle Inequality)

#### **Example 1 (Trivial Metric)**

For arbitrary X define  $d(\mathbf{x}, \mathbf{y}) = 1$  if  $\mathbf{x} \neq \mathbf{y}$  and  $d(\mathbf{x}, \mathbf{y}) = 0$  if  $\mathbf{x} = \mathbf{y}$ .

### **Example 2 (Manhattan Distance)**

For 
$$\mathfrak{X} = \mathbb{R}^n$$
 define  $d(\mathbf{x}, \mathbf{y}) := \sum_{i=1}^n |x_i - y_i|$ .

# **Vector Spaces**

#### **Definition 2 (Vector Spaces)**

A space X on which for all  $\mathbf{x}, \mathbf{y} \in X$  and for all  $\alpha \in \mathbb{R}$  the following operations are defined:

- 1.  $\mathbf{x} + \mathbf{y} \in \mathcal{X}$  (Addition)
- 2.  $\alpha \mathbf{x} \in \mathcal{X}$  (Multiplication)

#### **Definition 3 (Cauchy Series)**

Given a space  $\mathfrak{X}$ , a series  $\mathbf{x}_i \in \mathfrak{X}$  with  $i \in \mathbb{N}$  is a Cauchy series if for any  $\epsilon$  there exists an  $n_0$  such that for all  $m, n \geq n_0$  we have  $d(\mathbf{x}_m, \mathbf{x}_n) \leq \varepsilon$ .

### **Definition 4 (Completeness)**

A space  $\mathfrak X$  is complete if the limits of every Cauchy series are elements of  $\mathfrak X$ . We call  $\overline{\mathfrak X}$  the completion of  $\mathfrak X$ , i.e. the union of  $\mathfrak X$  and all its limits of Cauchy series.

# Examples of Vector Spaces

#### Rational Numbers, Real Numbers, Polynomials are all Vector Spaces

#### Series

series  $(a_i)$  of numbers with  $a_i \in \mathbb{R}$  and  $i \in \mathbb{N}$  are clearly vector spaces.

#### Fourier Expansions

expansions via the discrete Fourier transform form a vector space where

$$f(x) = \sum_{j=1}^{n} s_j \sin(jx) + c_j \cos(jx)$$

#### Functions

many classes of functions, e.g.,  $f:[0,1]\to\mathbb{R}$ .

#### Counterexamples

- $f:[0,1] \to [0,1]$  does not form a vector space!
- ullet Z is not a vector space, unless we only allow multiplications by integers.
- The alphabet {a,...,z} is not a vectorspace (still it can be an interesting mathematical object, e.g. when determining similarity of documents).

## Norm & Banach Spaces

#### **Definition 5 (Norm / Length)**

Given a vector space  $\mathfrak{X}$ , a mapping  $\|\cdot\|: \mathfrak{X} \to \mathbb{R}_0^+$  is called a norm if for all  $\mathbf{x}, \mathbf{y} \in \mathfrak{X}$  and all  $\alpha \in \mathbb{R}$  it satisfies

- 1.  $\|\mathbf{x}\| = 0$  if and only if  $\mathbf{x} = 0$
- 2.  $\|\alpha \mathbf{x}\| = |\alpha| \|\mathbf{x}\|$  (scaling)
- 3.  $\|\mathbf{x} + \mathbf{y}\| \le \|\mathbf{x}\| + \|\mathbf{y}\|$  (triangle inequality)

A mapping  $\|\cdot\|$  not satisfying (1) is called **pseudo norm**.

Note that a norm also introduces a **metric** via  $d(\mathbf{x}, \mathbf{y}) := ||\mathbf{x} - \mathbf{y}||$ .

#### **Definition 6 (Banach Space)**

A complete vector space  $\mathfrak{X}$  together with a norm  $\|\cdot\|$ .

# Examples of Banach Spaces

#### $\ell_p$ Spaces

These are subspaces of  $\mathbb{R}^{\mathbb{N}}$  with  $\|\mathbf{x}\| := \left(\sum_{i=1}^{\infty} |x_i|^p\right)^{\frac{1}{p}}$ .

Not for all series  $x_i$  the sum converges, e.g.,  $x_i = \frac{1}{i}$  is in  $\ell_2$  but not in  $\ell_1$ .

#### Function Spaces $L_p(\mathfrak{X})$

We replace sums by integrals over  $\mathfrak{X}$  and obtain  $||f|| := \left(\int_{\mathfrak{X}} |f(x)|^p dx\right)^{\frac{1}{p}}$ . Again, not for all f this integral is defined, i.e. they are not elements of the corresponding  $L_p(\mathfrak{X})$ .

# Dot Products & Hilbert Spaces

#### **Definition 7 (Dot Product/** *Inner Product*)

Given a vector space X, a mapping  $\langle \cdot, \cdot \rangle$  with  $X \times X \to \mathbb{R}$  which for all  $\alpha \in \mathbb{R}$  and

 $\mathbf{x}, \mathbf{y}, \mathbf{z} \in \mathcal{X} \ satisfies$ 

1. 
$$\langle \mathbf{x}, \mathbf{y} \rangle = \langle \mathbf{y}, \mathbf{x} \rangle$$
 (symmetry)

2. 
$$\langle \mathbf{x}, \alpha \mathbf{y} \rangle = \alpha \langle \mathbf{x}, \mathbf{y} \rangle$$
 (linearity)

2. 
$$\langle \mathbf{x}, \alpha \mathbf{y} \rangle = \alpha \langle \mathbf{x}, \mathbf{y} \rangle$$
 (linearity)  
3.  $\langle \mathbf{x}, \mathbf{y} + \mathbf{z} \rangle = \langle \mathbf{x}, \mathbf{y} \rangle + \langle \mathbf{x}, \mathbf{z} \rangle$  (additivity)

### **Example:**

$$\mathbf{v} = \begin{bmatrix} \mathbf{3} \\ \mathbf{4} \end{bmatrix}; \quad \|\mathbf{v}\| = \langle \mathbf{v}, \mathbf{v} \rangle^{\frac{1}{2}} = \sqrt{3^2 + 4^2} = 5$$

### **Definition 8 (Hilbert Space)**

A complete vector space  $\mathfrak{X}$ , endowed with a dot product  $\langle \cdot, \cdot \rangle$ .

The dot product automatically generates a norm (and a metric) by

 $\|\mathbf{x}\| := \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}$ . Thus Hilbert spaces are special case of a Banach space.

## Examples of Hilbert Spaces

**Euclidean Spaces** Use standard dot product for  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^m$  given by  $\langle \mathbf{x}, \mathbf{y} \rangle := \sum_{i=1}^m x_i y_i$ 

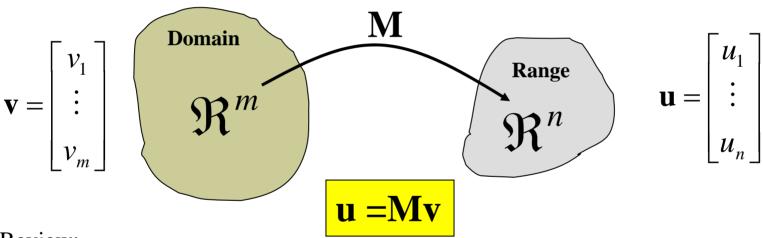
**Function Spaces**  $(L_2(X))$  Functions on X with  $f: X \to \mathbb{C}$  for all  $f \in \mathcal{F}$ . Here we can define the dot product for  $f, g \in \mathcal{F}$  by  $\langle f, g \rangle := \int_X \overline{f(x)} g(x) dx$  Note that we take the complex conjugate of f. Also note that all we did was to replace the sum by an integral.

 $\ell_2$  (Infinite) series of real numbers,  $\ell_2 \subset \mathbb{R}^{\mathbb{N}}$ . We define a dot product for  $\mathbf{x}, \mathbf{y} \in \ell_2$  by  $\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{i=1}^{\infty} x_i y_i$ 

**Polarization Inequality** We can recover the dot product from the norm  $\|\mathbf{x}\|$  by computing  $\|\mathbf{x} + \mathbf{y}\|^2 - \|\mathbf{x}\|^2 - \|\mathbf{y}\|^2 = 2\langle \mathbf{x}, \mathbf{y} \rangle$ .

## **Matrices**

In the following we assume that a matrix  $M \in \mathbb{R}^{m \times n}$  corresponds to a linear map from  $\mathbb{R}^m$  to  $\mathbb{R}^n$  and is given by its entries  $M_{ij} \in \mathbb{R}$ .



Review:

- Addition of Matrices
- Multiplication of matrices by scalars, vectors and matrices.
- Domain and Range of a Matrix

## Special matrices

#### **Square and Diagonal Matrix**

A **square** matrix has equal number of rows and columns. A **diagonal** matrix has all off-diagonal elements zero.

#### **Symmetric Matrix**

A symmetric matrix  $M \in \mathbb{R}^{m \times m}$  satisfies  $M_{ij} = M_{ji}$ .

#### **Anti-symmetric Matrix**

An antisymmetric matrix  $M \in \mathbb{R}^{m \times m}$  satisfies  $M_{ij} = -M_{ji}$ .

#### **Orthogonal Matrix**

A matrix  $M \in \mathbb{R}^{m \times m}$  with  $M^{\top}M = 1$  is called an orthogonal matrix (if  $M \in \mathbb{C}^{m \times m}$  it is called unitary). This means  $M^{\top} = M^{-1}$ . (Often denoted as  $\mathbf{O}(m)$ )

# **Matrix Concepts**

#### Rank of a Matrix

Denote by I the image of  $\mathbb{R}^m$  under  $M \in \mathbb{R}^{m \times n}$ . Since M is a linear map, we can find a I as a linear combination of vectors. rank(M) is the smallest number of such vectors that span I.

#### Range, Domain and Null Space

Range of  $\mathbf{M}$ , denoted by  $\mathcal{R}(\mathbf{M})$ , is the space of all vectors that can be obtained by the operation of  $\mathbf{M}$  on the vectors in the domain of  $\mathbf{M}$  denoted by  $\mathcal{D}(\mathbf{M})$ .

$$v \in R(\mathbf{M}) \text{ iff } \exists u \in D(\mathbf{M}) \text{ s.t. } u\mathbf{M} = v$$

Null Space of  $\mathbf{M}$ , denoted by  $\mathcal{N}(\mathbf{M})$ , is a subspace of all the vectors in the domain of  $\mathbf{M}$   $\mathcal{D}(\mathbf{M})$  that map to the zero (null) vector in  $\mathcal{R}(\mathbf{M})$  when operated upon by the matrix  $\mathbf{M}$ .

$$v \in N(\mathbf{M}) iff v\mathbf{M} = \mathbf{0}$$

## **Matrix Invariants**

#### **Trace**

 $\operatorname{tr} M := \sum_{i=1}^{m} M_{ii}$  One can show  $\operatorname{tr}(AB) = \operatorname{tr}(BA)$  and thus for symmetric matrices

$$\operatorname{tr} M = \operatorname{tr}(O^{\top} \Lambda O) = \operatorname{tr}(\Lambda O O^{\top}) = \operatorname{tr} \Lambda = \sum_{i=1}^{m} \lambda_{i}$$

**Properties of Trace:**  $tr(a\mathbf{A}) = atr(\mathbf{A})$ 

$$tr(\mathbf{A} + \mathbf{B}) = tr(\mathbf{A}) + tr(\mathbf{B})$$

$$tr(\mathbf{AB}) = tr(\mathbf{BA})$$

#### **Determinant**

Determinant can be written as the product of the eigenvalues :  $\det M = \prod_{i=1}^{n} \lambda_i$ 

Note: Trace and Determinant are invariant under orthogonal transformation

## Matrix Norms

### **Operator Norm**

The norm of a linear operator A between two Banach spaces X and Y is defined as

$$||A|| := \max_{\mathbf{x} \in \mathcal{X}} \frac{||A\mathbf{x}||}{||\mathbf{x}||}$$

This clearly satisfies all conditions of a norm:

- $\|\alpha A\| = \max_{\mathbf{x} \in \mathcal{X}} \frac{\|\alpha A \mathbf{x}\|}{\|\mathbf{x}\|} = |\alpha| \|A\|.$
- $\bullet \|A + B\| = \max_{\mathbf{x} \in \mathcal{X}} \frac{\|(A + B)\mathbf{x}\|}{\|\mathbf{x}\|} \le \max_{\mathbf{x} \in \mathcal{X}} \frac{\|A\mathbf{x}\|}{\|\mathbf{x}\|} + \max_{\mathbf{x} \in \mathcal{X}} \frac{\|B\mathbf{x}\|}{\|\mathbf{x}\|} = \|A\| + \|B\|$
- ||A|| = 0 implies  $\max_{\mathbf{x} \in \mathcal{X}} \frac{||A\mathbf{x}||}{||\mathbf{x}||} = 0$  and thus  $A\mathbf{x} = 0$  for all  $\mathbf{x}$ . This means that A = 0.

#### **Frobeius Norm**

For a matrix  $M \in \mathbb{R}^{m \times n}$  we can define a norm in analogy to the vector norm by

$$||M||_{\text{Frob}}^2 = \sum_{i=1}^m \sum_{j=1}^n M_{ij}^2$$

## Eigensystems

#### **Definition 9 (Eigenvalues/ Eigenvectors)**

Denote by  $M \in \mathbb{R}^{m \times m}$  matrix, then an eigenvalue  $\lambda \in \mathbb{R}$  and eigenvector  $\mathbf{x} \in \mathbb{R}^m$  satisfy

$$M\mathbf{x} = \lambda \mathbf{x}$$

### IMP: Defined only for square Matrices

- Intuitive Explanation.
  - A square matrix  $\mathbf{M}$  is a mapping from  $\mathbf{n}$ -dim to  $\mathbf{n}$ -dim space.
  - Most vectors change *both* direction and length when undergoing this mapping transformation.
  - Those vectors which *only change length* (i.e., multiplying them by a matrix is similar to multiplying by a scalar) are called eigenvectors and the eigenvalue indicates how much they are shortened or lengthened.

# Eigensystems II

#### **Eigenvectors/Eigenvalues of Symmetric Matrices**

- o All eigenvalues of symmetric matrices are real
- o Symmetric matrices are fully **diagonalizable**, i.e. we can find *m* eigenvectors
- o All *eigenvectors* of symmetric matrices M with different eigenvalues are **mutually orthogonal** (Prove !!)

#### **Decomposition of Symmetric Matrices**

We can decompose symmetric  $M \in \mathbb{R}^{m \times m}$  into  $O^{\top} \Lambda O$  where  $O \in SO(n)$  and  $\Lambda = \operatorname{diag}(\lambda_1, \ldots, \lambda_m)$ .

#### **Example**

$$M = \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix}$$
 has eigenvalues  $(-1, 3)$  and eigenvectors  $v_1 = \begin{bmatrix} -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}, v_2 = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$ 

## Positive Matrices

#### **Definition 10 (Positive Definite Matrices)**

A matrix  $M \in \mathbb{R}^{m \times m}$  for which for all  $\mathbf{x} \in \mathbb{R}^m$  we have

$$\mathbf{x}^{\mathsf{T}} M \mathbf{x} \geq 0 \text{ if } \mathbf{x} \neq 0$$

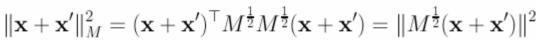
This matrix has only positive eigenvalues since for all eigenvectors  $\mathbf{x}$  we have  $\mathbf{x}^{\top} M \mathbf{x} = \lambda \mathbf{x}^{\top} \mathbf{x} = \lambda \|\mathbf{x}\|^2 > 0$  and thus  $\lambda > 0$ .

#### **Induced Norm and Metrics**

Every positive definite matrix induces a norm via

$$\|\mathbf{x}\|_M^2 := \mathbf{x}^\top M \mathbf{x}$$

- Linearity is obvious, so is uniqueness
- The triangle inequality can be seen by writing



and using the triangle inequality for  $M^{\frac{1}{2}}\mathbf{x}$  and  $M^{\frac{1}{2}}\mathbf{x}'$ .



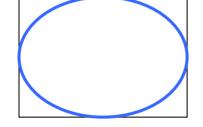
## Mahalanobis Distance

$$d(\mathbf{x}, \mathbf{y})_{\mathbf{M}} = \langle \mathbf{x}, \mathbf{y} \rangle_{\mathbf{M}} = \mathbf{x}^{T} \mathbf{M} \mathbf{y}$$

$$\mathbf{M} = \mathbf{I} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

= Euclidean Distance

$$\mathbf{M} \neq \mathbf{I} = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}$$



$$\mathbf{M} = \begin{bmatrix} 2 & 1.4 \\ 1.4 & 1 \end{bmatrix}$$

# Singular Value Decomposition

**Note**: Eigenvalue/Eigenvector decompositions are valid only for *square matrices*Do we have some decomposition for rectangular matrices ??

### **Singular value Decomposition (SVD)**

Without loss of generality assume  $m \geq n$  For  $M \in \mathbb{R}^{m \times n}$  we may write M as  $U \wedge O$  where  $U \in \mathbb{R}^{m \times n}$ ,  $O \in \mathbb{R}^{n \times n}$ , and  $\Lambda = \operatorname{diag}(\lambda_1, \dots, \lambda_n)$ . Furthermore  $O^{\top}O = OO^{\top} = U^{\top}U = \mathbf{1}$ .

### Matrix Inverse

$$\mathbf{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_m \end{bmatrix} \qquad \mathbf{M}$$

$$\mathbf{Range}$$

$$\mathbf{M}^{-1}$$

$$\mathbf{Range}$$

$$\mathbf{u} = \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}$$

$$M^{-1}M = I; MM^{-1} = I$$

**Note:** A regular inverse exists only for square matrices with linearly independent column vectors

**Interpretation:** We need a one-to-one mapping to uniquely go from one element of a space to another and back. Square matrices and linearly independent columns ensure this!!

### Pseudoinverse

For rectangular matrices and square matrices with linearly dependent columns, there exists the **pseudoinverse** or **generalized inverse** which performs the inverse mapping. In general, these inverses are not unique.

### The Moore-Penrose Pseudoinverse (M<sup>+</sup>)

$$\mathbf{M}^{+} = (\mathbf{M}^{T}\mathbf{M})^{-1}\mathbf{M}^{T} or \mathbf{M}^{T} (\mathbf{M}\mathbf{M}^{T})^{-1}$$

The above generalized inverse is called the Moore-Penrose Psuedoinverse and is **unique**. Among the multiple inverse solutions, it chooses the one with the **minimum norm**.

## **Operators**

### **Linear Operators**

Generalization of matrix – a mapping from one Banach space to another. Norms and eigenvalues/eigenvectors are defined as for matrices; so are Range & Null Spaces.

#### **Notation**

 $A : F \rightarrow G$  denotes a linear operator A mapping from space F to space G.

### **A Matrix-Operator Correspondence**

Matrix Transpose	Adjoint Operator
$\mathbf{A}^T$	$\langle \mathbf{A}f, g \rangle = \langle f, \mathbf{A}^*g \rangle \text{ for all } f \in F, g \in G.$
Symmetric Matrix $\mathbf{A} = \mathbf{A}^T$	Self Adjoint Operator $\langle \mathbf{A}f, g \rangle = \langle \mathbf{A}^*f, g \rangle$ for all $f \in F, g \in G$ .
Orthogonal Matrix $\mathbf{A}^{-1} = \mathbf{A}^{T}$	Isometry $\langle f, g \rangle = \langle \mathbf{A}f, \mathbf{A}g \rangle$ for all $f \in F, g \in G$ .

# Linear Operators - Examples

#### **Input transformation**

Consider class of functions  $f: \mathbb{R}^n \to \mathbb{R}$ . A linear operator on such functions could be  $A: f(\cdot) \to f(a(\cdot))$ , i.e. the argument of f is transformed (e.g. we transform the images before feeding them into a classifier).

### **Sampling**

Sampling from a function to yield scalar outputs. (We will see later why this is so !!!)

#### **Fourier Transform**

We map f into its Fourier transform. This leads to

$$f \to \tilde{f}(\omega) = \frac{1}{\sqrt{2\pi}} \int_{\mathbb{R}} f(x)e^{-i\omega x} dx$$

 $\mathcal{X}_{1}$ 

 $x_2$ 

 $\chi_3$ 

This map is an isometry, since

$$||f||^2 = \int_{\mathbb{R}} |f(x)|^2 dx = \int_{\mathbb{R}} |\tilde{f}(\omega)|^2 d\omega = ||\tilde{f}||^2$$

# Range and Null Space of Operators

Recollect: Definition of Range, Domain and Null space of a matrix

