

Project 2

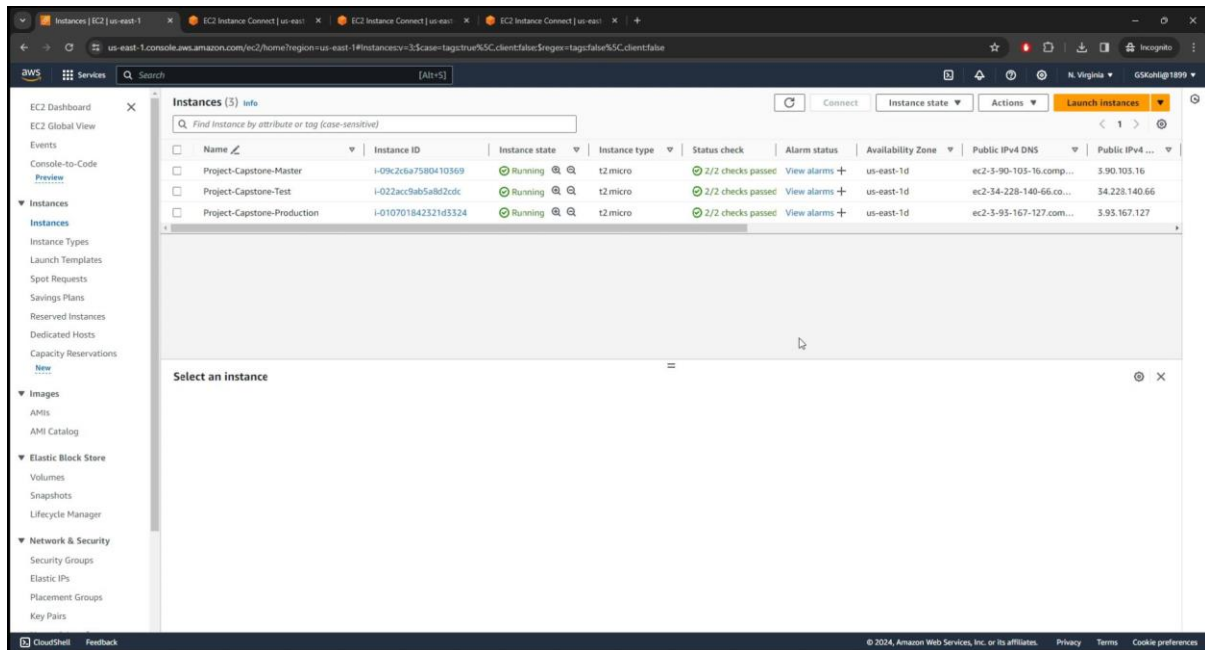
You have been hired as a Sr. DevOps Engineer in Abode Software. They want to implement DevOps Lifecycle in their company. You have been asked to implement this lifecycle as fast as possible. Abode Software is a product-based company and their product is available on this GitHub link.

<https://github.com/hshar/website.git>

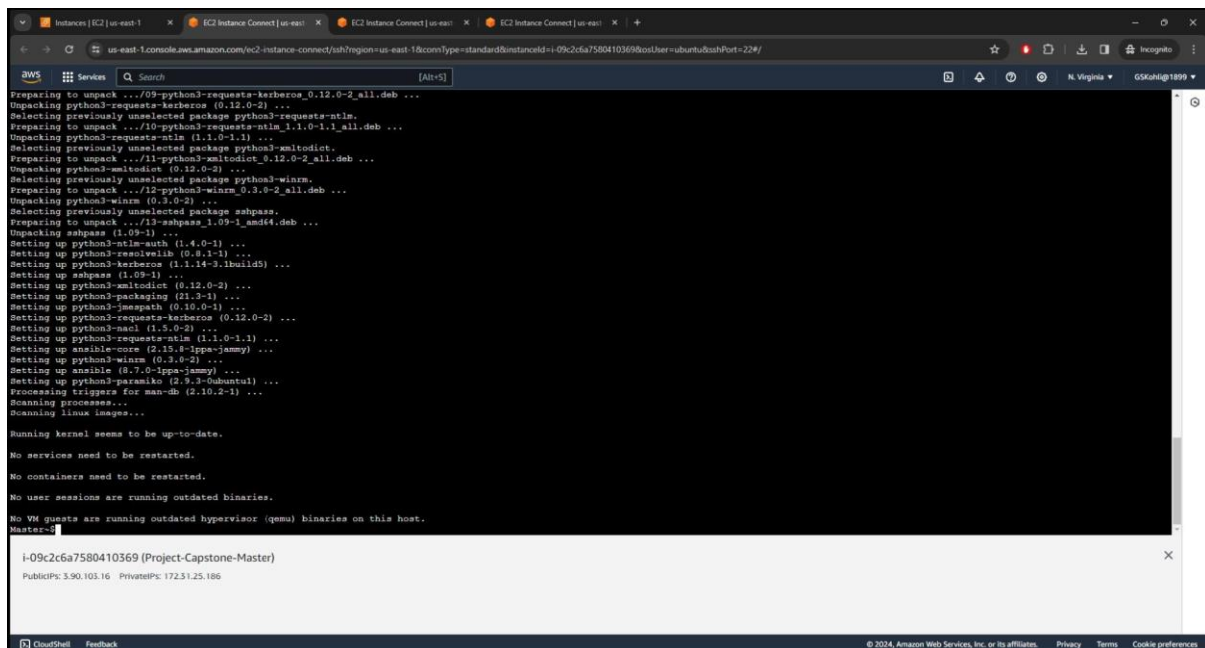
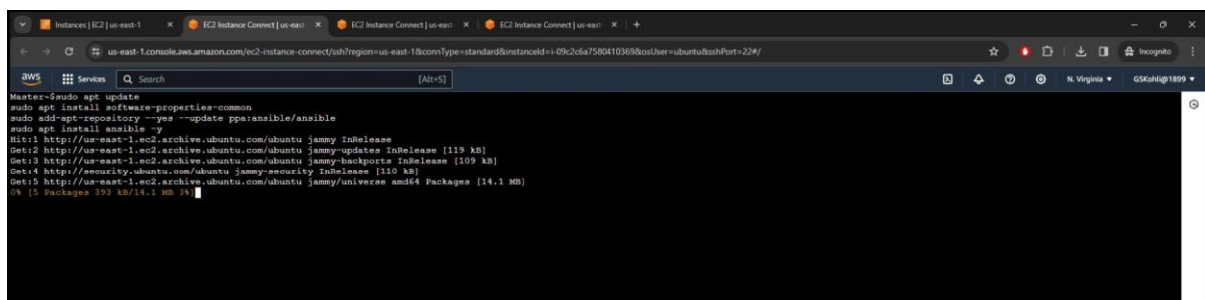
Following are the specifications of the lifecycle:

1. Install the necessary software on the machines using a configuration management tool
2. Git workflow has to be implemented
3. Code Build should automatically be triggered once a commit is made to master branch or develop branch.
 - a. If a commit is made to master branch, test and push to prod
 - b. If a commit is made to develop branch, just test the product, do not push to prod
4. The code should be containerized with the help of a Dockerfile. The Dockerfile should be built every time there is a push to GitHub.
1. Use the following pre-built container for your application: hshar/webapp
2. The code should reside in '/var/www/html'
5. The above tasks should be defined in a Jenkins Pipeline with the following jobs:
 - a. Job1 : build
 - b. Job2 : test
 - c. Job3 : prod

1. Setup 3 EC2 Master, Test and Production



2. Installing and configuring Ansible on Master.




```
name: Run install scripts on localhost
hosts: localhost
become: true
tasks:
  - name: Run script on localhost
    shell: /home/ubuntu/master.sh

- name: Run shell script on all
  hosts: all
  become: true
  tasks:
    - name: Copy script to all
      copy:
        src: /home/ubuntu/slave.sh
        dest: /home/ubuntu/slave.sh
        mode: '0755'
    - name: Run install script on all
      command: bash /home/ubuntu/slave.sh
```

```
Master-dansible-playbook install.yaml --syntax-check
playbook: install.yaml
Master-dansible-playbook install.yaml --check
PLAY [Run install scripts on localhost] *****
TASK [Gathering Facts] *****
ok: [localhost]
TASK [Run script on localhost] *****
skipping: [localhost]
PLAY [Run shell script on all] *****
TASK [Gathering Facts] *****
ok: [production]
ok: [test]
TASK [Copy script to all] *****
changed: [test]
changed: [production]
TASK [Run install script on all] *****
skipping: [test]
skipping: [production]
PLAY RECAP *****
localhost: 1 ok=1 changed=0 unreachable=0 failed=0 skipped=0 rescued=0 ignored=0
production: 1 ok=0 changed=0 unreachable=0 failed=0 skipped=1 rescued=0 ignored=0
test: 1 ok=2 changed=1 unreachable=0 failed=0 skipped=1 rescued=0 ignored=0

Master-0
```

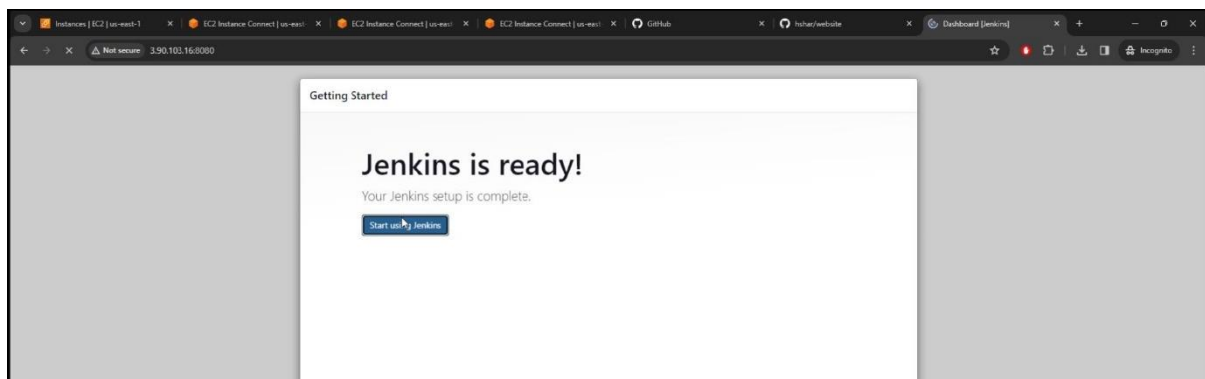
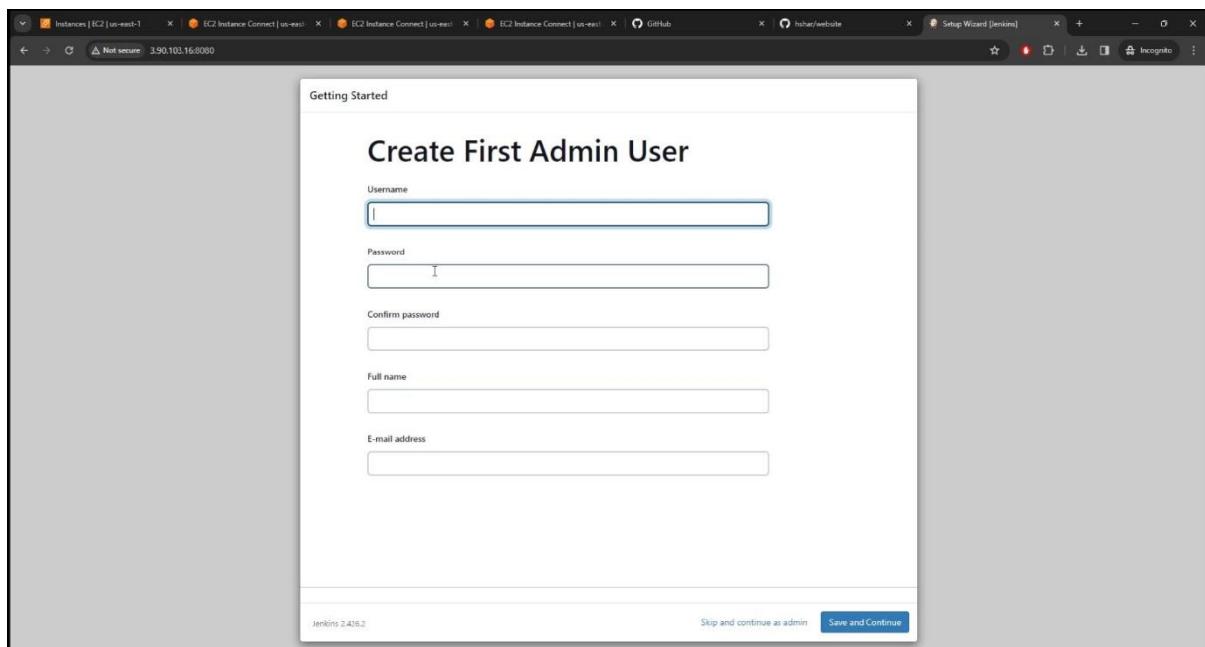
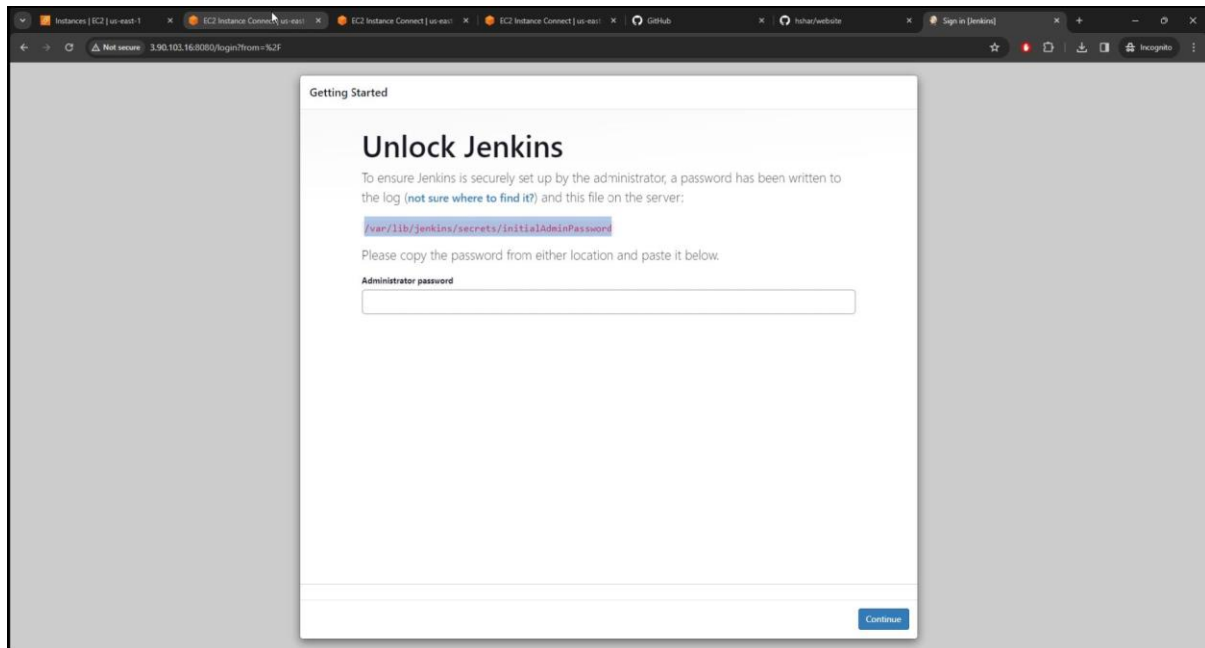
i-09c2c6a7580410369 (Project-Capstone-Master)
PublicIPs: 3.90.103.16 PrivateIPs: 172.31.25.186

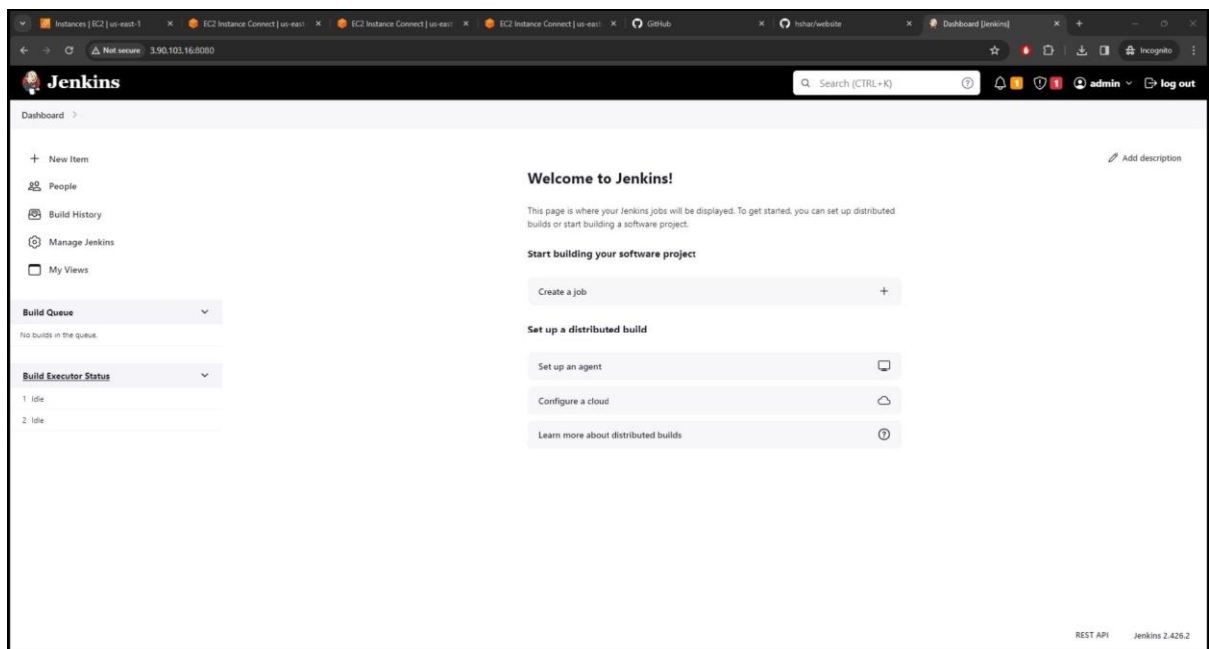
```
Master-dansible-playbook install.yaml
PLAY [Run install scripts on localhost] *****
TASK [Gathering Facts] *****
ok: [localhost]
TASK [Run script on localhost] *****
changed: [localhost]
PLAY [Run shell script on all] *****
TASK [Gathering Facts] *****
ok: [production]
ok: [test]
TASK [Copy script to all] *****
changed: [test]
changed: [production]
TASK [Run install script on all] *****
changed: [test]
PLAY RECAP *****
localhost: 1 ok=1 changed=1 unreachable=0 failed=0 skipped=0 rescued=0 ignored=0
production: 1 ok=1 changed=2 unreachable=0 failed=0 skipped=0 rescued=0 ignored=0
test: 1 ok=3 changed=2 unreachable=0 failed=0 skipped=0 rescued=0 ignored=0

Master-0
```

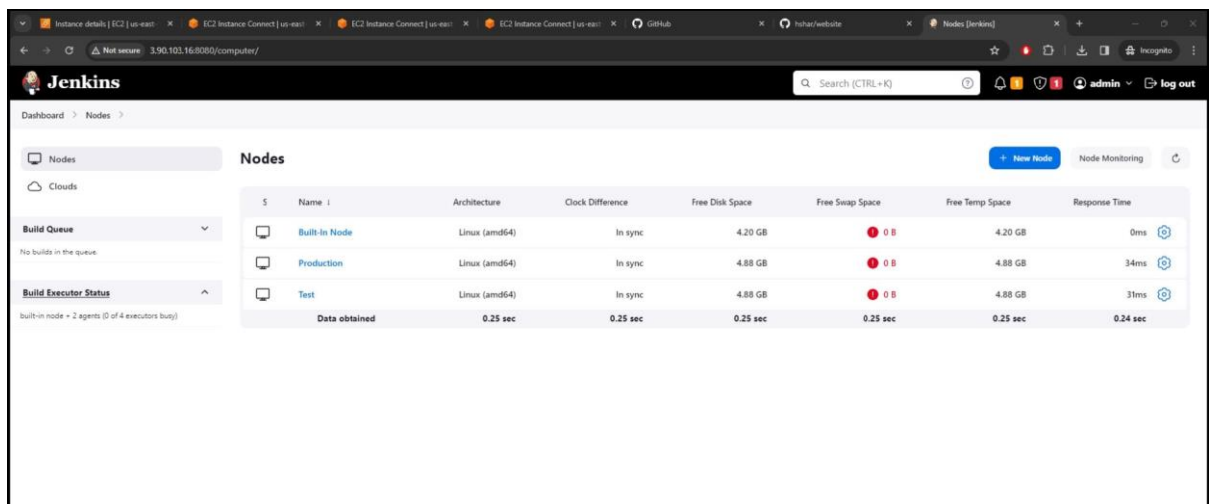
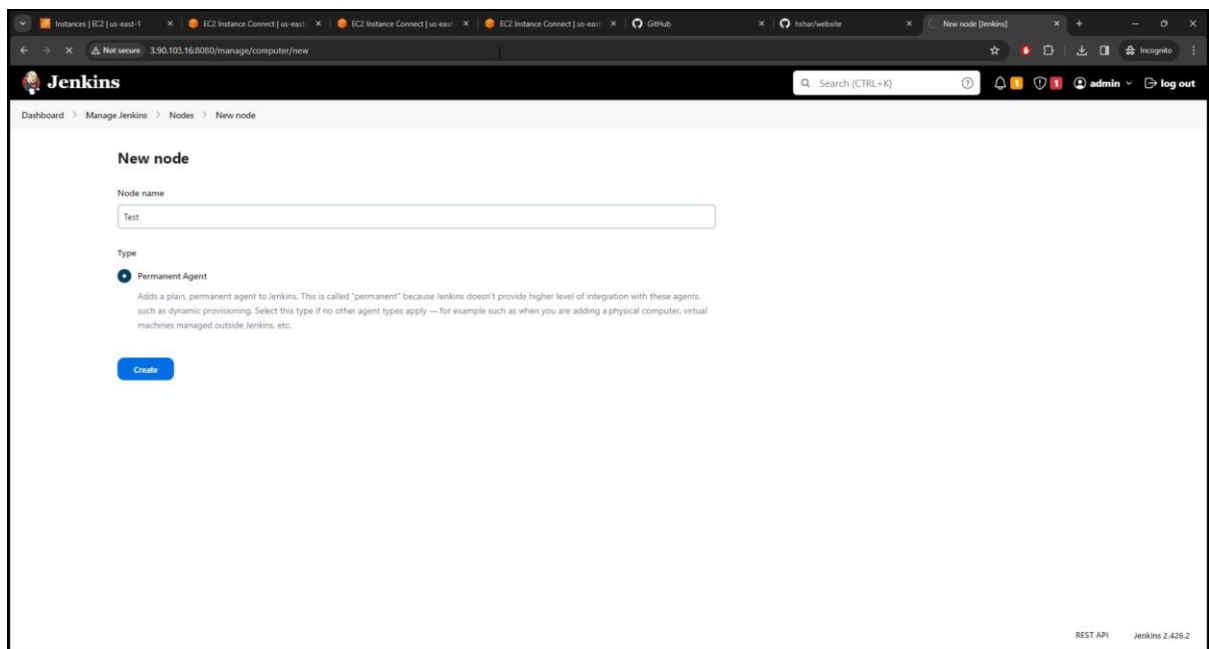
i-09c2c6a7580410369 (Project-Capstone-Master)
PublicIPs: 3.90.103.16 PrivateIPs: 172.31.25.186

5. Configuring Jenkins

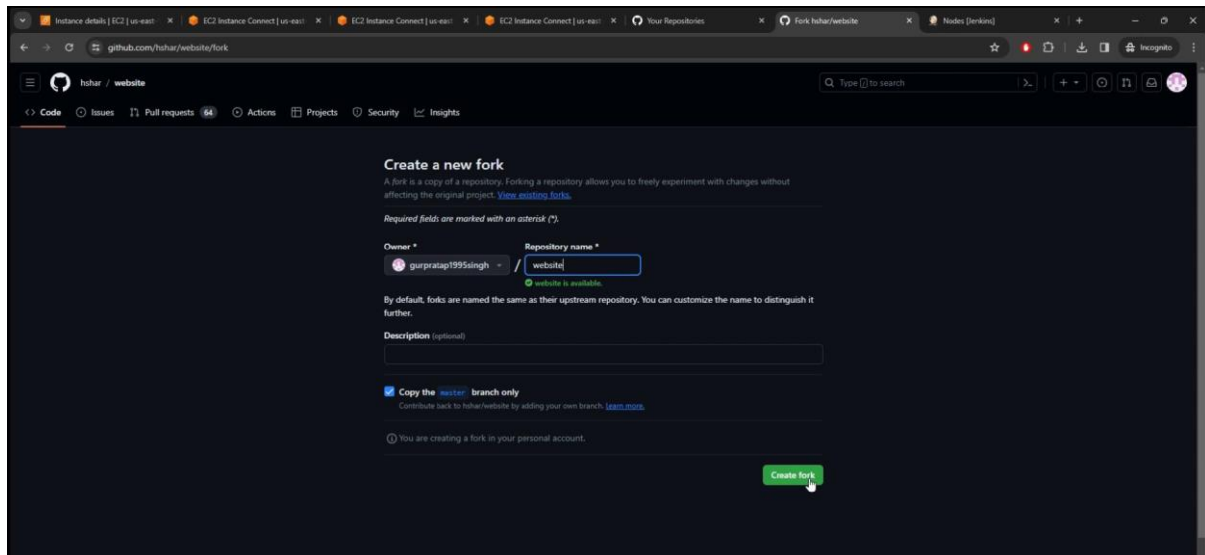




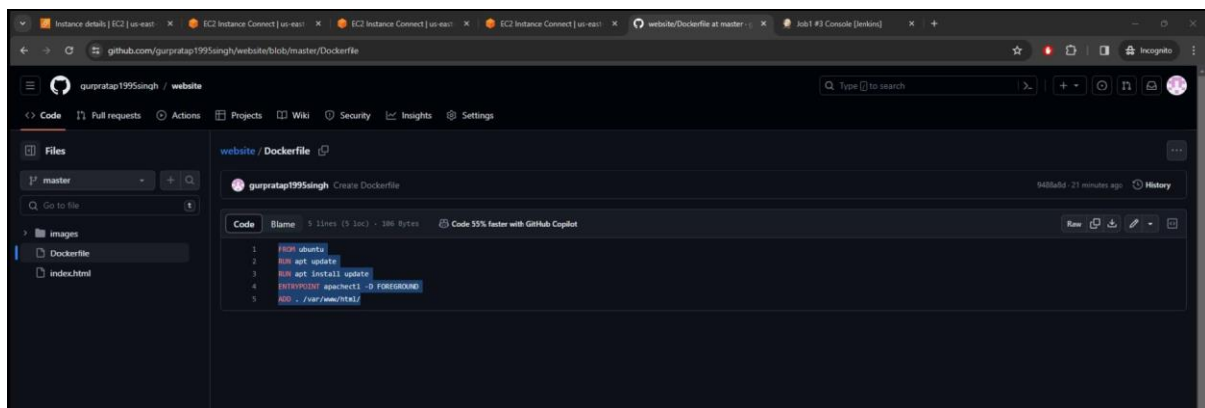
6. Adding nodes (Test and Production)



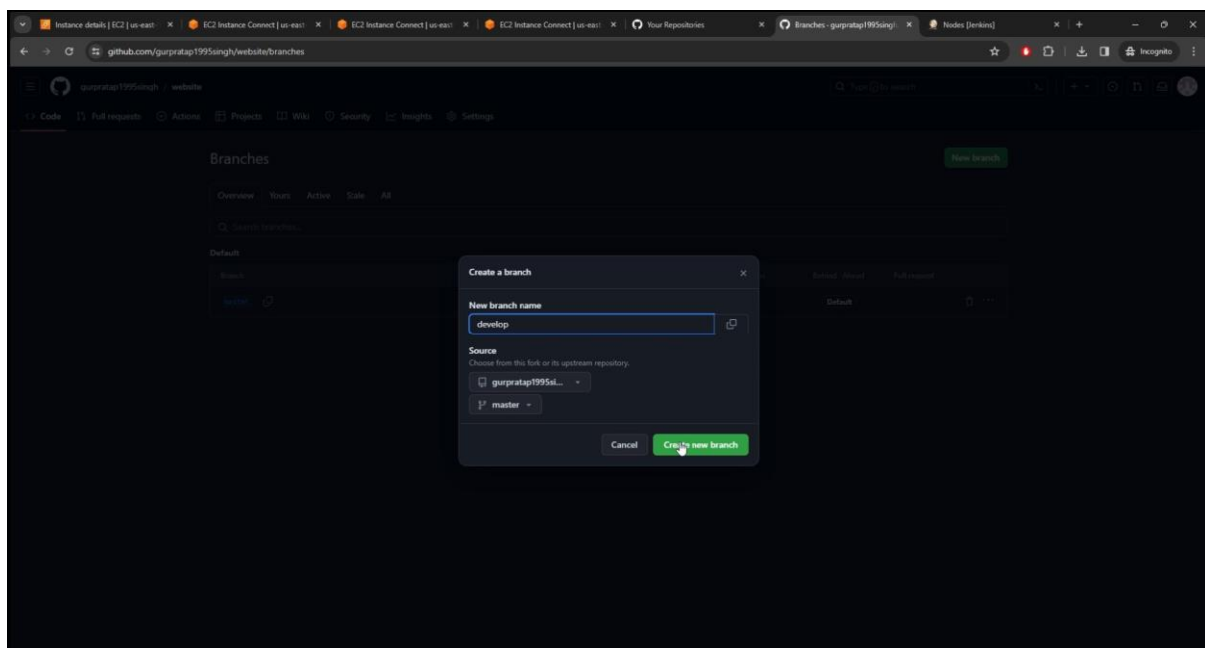
7. Cloning git repository



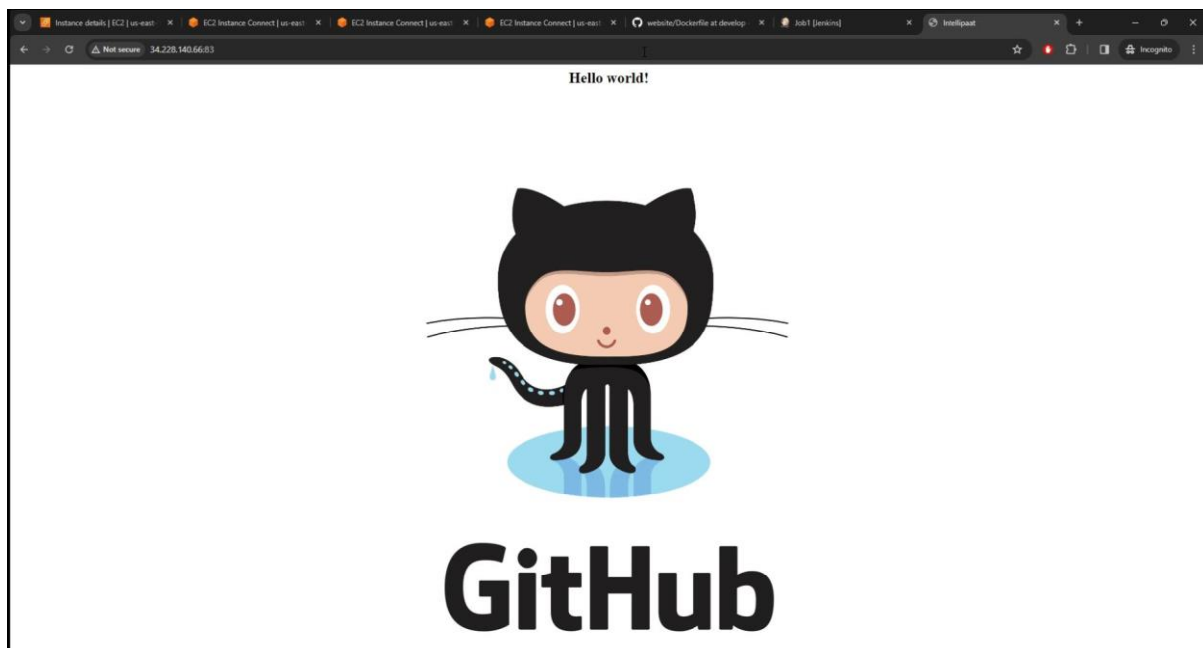
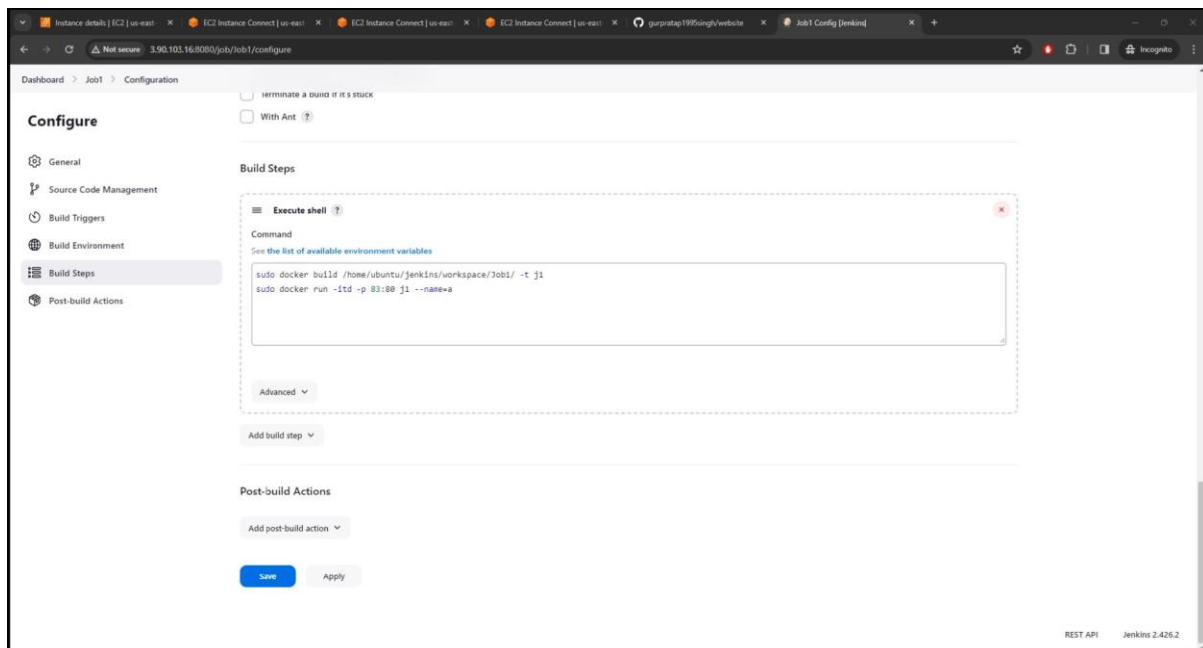
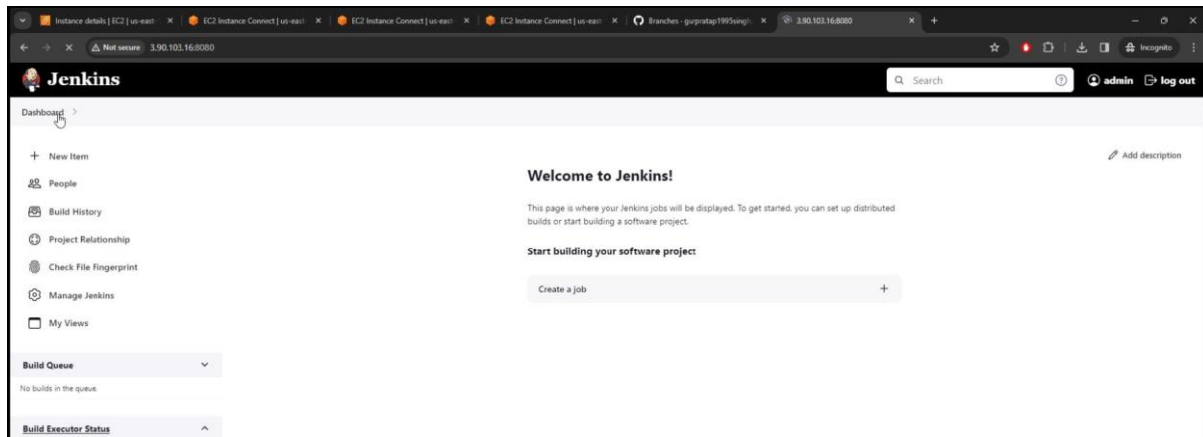
8. Adding Docker file

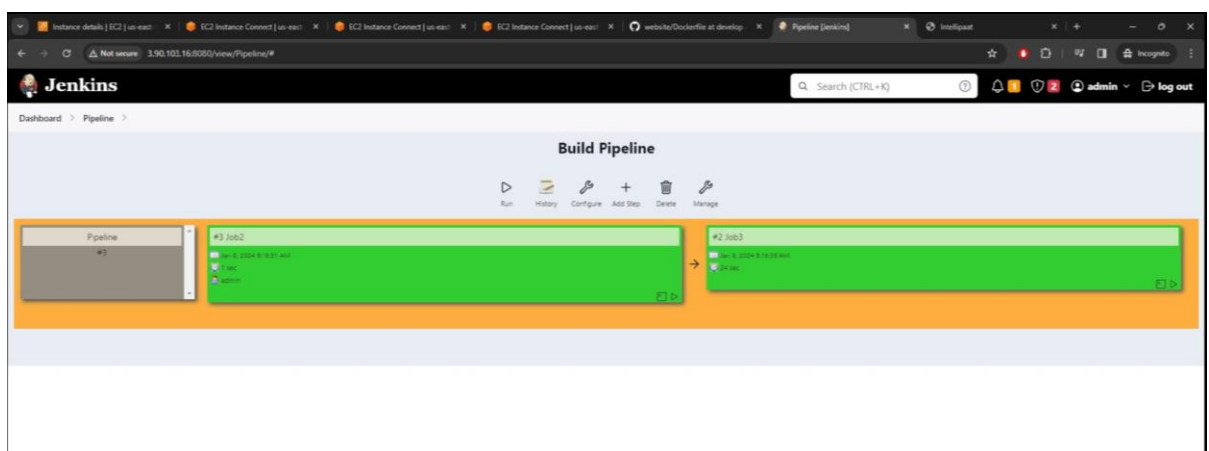
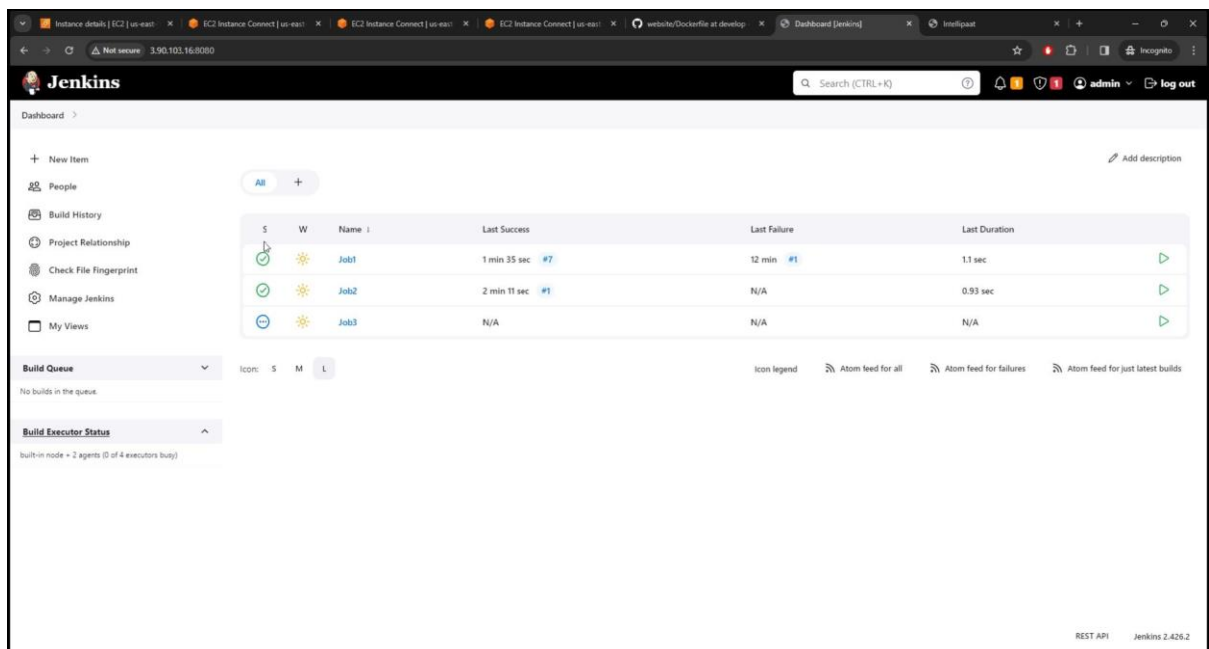
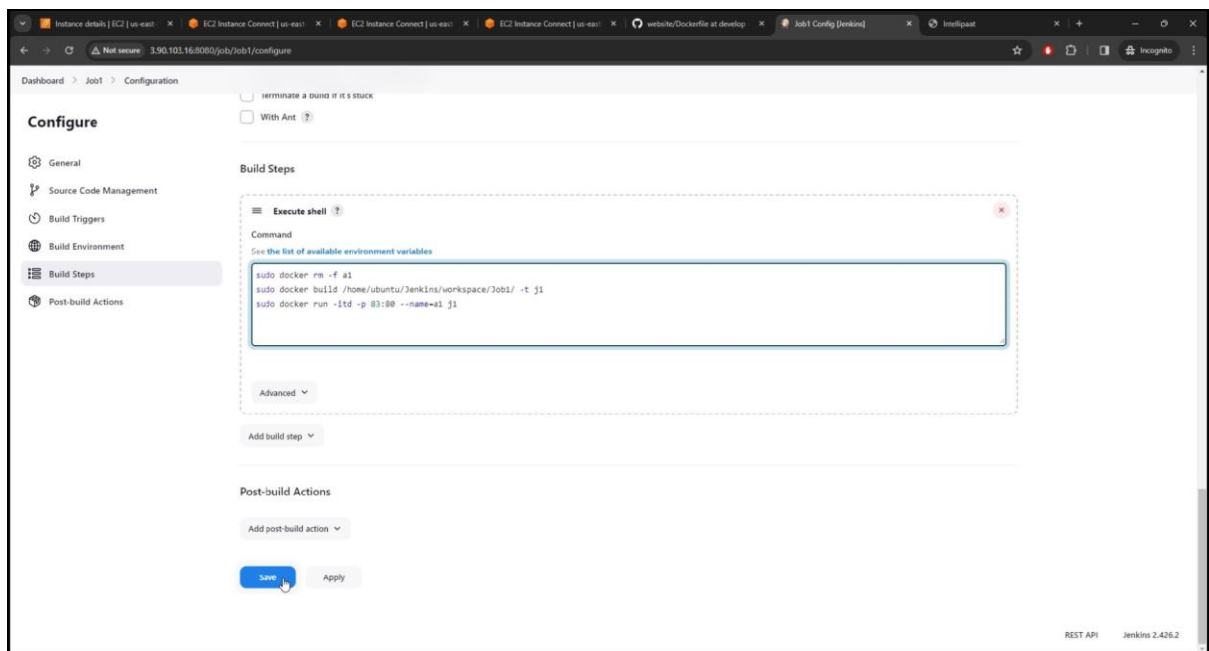


9. Creating Develop branch



10. Creating Job in Jenkins





11. Adding webhook to auto trigger the jobs

This screenshot shows the 'Add webhook' form in the GitHub settings for a repository named 'website'. The left sidebar contains a navigation menu with categories: General, Access, Code and automation, Security, and Integrations. The 'Webhooks' option is selected under the 'Code and automation' category. The main content area is titled 'Webhooks / Add webhook' and includes the following fields and options:

- Webhooks / Add webhook**: Section header.
- Content type**: A dropdown menu set to 'application/x-www-form-urlencoded'.
- Secret**: A text input field for a secret key.
- SSL verification**: A section with a note 'By default, we verify SSL certificates when delivering payloads.' and two radio buttons: 'Enable SSL verification' (selected) and 'Disable (not recommended)'.
- Which events would you like to trigger this webhook?**: A section with three radio buttons: 'Just the push event.' (selected), 'Send me everything.', and 'Let me select individual events.'.
- Active**: A checkbox that is checked, with a note 'We will deliver event details when this hook is triggered.'
- Add webhook**: A green button at the bottom.

This screenshot shows the 'Webhooks' page in the GitHub settings for the same repository. At the top, a blue banner message states: 'Okay, that hook was successfully created. We sent a ping payload to test it out! Read more about it at https://docs.github.com/webhooks/ping-event.' The left sidebar is identical to the previous screenshot, with 'Webhooks' selected. The main content area is titled 'Webhooks' and includes an 'Add webhook' button. Below the title, there is a list of webhooks with one entry:

URL	Events	Content type	Secret	SSL verification	Active
https://3.90.103.16:8080/github-we... (push)	Just the push event.	application/x-www-form-urlencoded		Enabled	Active

Each entry in the list has 'Edit' and 'Delete' buttons to its right.