

1.

- a. If this instruction were implemented in the MIPS instruction set, the most appropriate format would be R-type. This is because it does not require any immediate values to be input and only needs to specify two registers, which can be done using R-type.

\$t1 is the counter

\$t0 stores the address

Bits 7:0 are checked one by one to ensure they are ≥ 0

If they are not, the program stops and returns

loop:

lw \$at, 0(\$t0) # load value into \$at

sll \$at, \$at, 24 # doing this to only keep last 8 bits

srl \$at, \$at, 24 # now only rightmost 8 bits [Bits 7:0]

slti \$t2, \$at, 0 # if value in \$at < 0 , then \$t2 set to 1

beq \$t2, 1, exit # if \$t2 is 1, that means \$at < 0 , therefore exit

addiu \$t0, \$t0, 1 # $R[rt] = R[rt] + 1$

addiu \$t1, \$t1, 1 # $R[rd] = R[rd] + 1$

j loop

- b. begin: starts at address 0x00400abc

= 4,197,052 (Decimal) / 2^2 (Because last 2 bits are 0)

= 1,049,263 (Address in)

nor – R type instruction

opcode: 0, rs: 16, rt: 4, rd: 8, shamt: 0, function: 39

binary encoding: 0000 0010 0000 0100 0100 0000 0010 0111

hex encoding: 0x02044027

addiu – I type instruction

opcode: 9, rs: 0, rt: 9, immediate: 127

binary encoding: 0010 0100 0000 1001 0000 0000 0111 1111

hex encoding: 0x2409007F

lw – I type instruction

opcode: 35, rs: 8, rt: 10, immediate: 64

binary encoding: 1000 1101 0000 1010 0000 0000 0100 0000

hex encoding: 0x8D0A0040

sltu – R type instruction

opcode: 0, rs: 10, rt: 9, rd: 11, shamt: 0, function: 43

binary encoding: 0000 0001 0100 1001 0101 1000 0010 1011

hex encoding: 0x0149582B

beq – I type instruction

opcode: 4, rs: 0, rt: 11, immediate: -3

binary encoding: 0001 0000 0000 1011 1111 1111 1111 1101

hex encoding: 0x100BFFFD

j – J type instruction

opcode: 2, address: 1,049,263

binary encoding: 0000 1000 0001 0000 0000 0010 1010 1111

hex encoding: 0x081002AF

c. Two-instruction sequence using lui:

lui \$t0, 0xFEED

ori \$t0, \$t0, 0x2050

Machine code (lui):

lui – I type instruction

opcode: 15, rs: 8, rt: 0, immediate: 65,261

binary encoding: 0011 1100 0000 1000 1111 1110 1110 1101

hex encoding: 0x3C08FEED

Machine code (ori):

ori – I type instruction

opcode: 13, rs: 8, rt: 8, immediate: 8,272

binary encoding: 0011 0100 0000 0000 1000 0000 0101 0000

hex encoding: 0x34008090

Three-instruction sequence if lui is not supported:

addiu \$t0, \$zero, 0xFEED

sll \$t0, \$t0, 4

addiu \$t0, \$t0, 0x2050

Machine code (addiu):

addiu – I type instruction

opcode: 9, rs: 0, rt: 8, immediate: 65,261

binary encoding: 0010 0100 0000 1000 1111 1110 1110 1101

hex encoding: 0x2408FEED

Machine code (sll):

sll – R type instruction

opcode: 0, rs: 0, rt: 8, rd: 8, shamt: 16, function: 0

binary encoding: 0000 0000 0000 1000 0100 0100 0000 0000

hex encoding: 0x00084400

Machine code (addiu):

addiu – I type instruction

opcode: 9, rs: 8, rt: 8, immediate: 8,272

binary encoding: 0010 0101 0000 1000 0010 0000 0101 0000

hex encoding: 0x25082050

2.

a. Submitted file

b. Submitted file

c. For 2.a. if $N = 5$, there are 13 base, 24 (6 instructions in loop * 4), and 6 exit instructions = 43 Total Instructions

For 2.b. if $N = 4$

