



CS 442: Mobile Applications Development

Week 10

Project Examples

Example shown in Android Studio

AlarmManager

<https://developer.android.com/reference/android/app/AlarmManager.html>

<https://developer.android.com/training/scheduling/alarms.html>

Example shown in Android Studio

Notifications

<https://developer.android.com/guide/topics/ui/notifiers/notifications.html>

<https://developer.android.com/training/notify-user/build-notification.html>

<https://developer.android.com/reference/android/app/Notification.html>

Example shown in Android Studio

SnackBar

<https://developer.android.com/reference/android/support/design/widget/Snackbar.html>

<https://material.io/guidelines/components/snackbars-toasts.html>

Example shown in Android Studio

Services

<https://developer.android.com/guide/components/services.html>

<https://developer.android.com/training/run-background-service/create-service.html>

Example shown in Android Studio

MediaPlayer

<https://developer.android.com/guide/topics/media/mediaplayer.html>

<https://developer.android.com/guide/topics/media/mediaplayer.html>

Example shown in Android Studio



CountdownTimer

<https://developer.android.com/reference/android/os/CountDownTimer>

Example shown in Android Studio

Dynamic Menus and SubMenus

Example shown in Android Studio

Broadcasts and BroadcastReceivers and Intent Filters

<https://developer.android.com/guide/components/broadcasts.html>

<https://developer.android.com/guide/components/intents-filters.html>

<https://developer.android.com/reference/android/content/BroadcastReceiver.html>

Example shown in Android Studio

Continue with Assignment 4 – Inspiration Rewards