

CMPEN/EE455: Digital Image Processing I
Fall 2017
Project #2

assigned: Monday, 11 September 2017
due: Friday, 22 September 2017

reading assignment: same as Written Homework #2

Connected-Component Labeling and Set Operations

As discussed in L5, this project considers the application of a sequence of simple image-processing operations to an image, such as connected-component labeling and logical (set) operations.

1. Bright-Region Extraction

- (a) Consider the gray-scale image, “wheelnoise.gif” (this a noisy version of the clean “wheel.gif” image). Experimentally choose a threshold so that “many” distinct “bright” components obviously appear. Save this thresholded image, “fthresh,” in a form that makes the thresholded objects visible on the screen.
- (b) Find the connected components of the thresholded image “fthresh.” You can use the MATLAB function `bwlabel` for this purpose. The following MATLAB call creates a labeled image called “flabel” from the input thresholded (binary valued!) image “fthresh”:

```
[flabel, num] = bwlabel(fthresh, 8)
```

where 8-connectivity is assumed for the components and `num` is the number of connected components labeled in “fthresh”. To display this labeled image with colored components, you can use

```
fRGB = label2rgb(flabeled);
```

And then use `imshow(fRGB)` to see the colored labeled image.
- (c) Save the 4 largest components of your labeled image and delete the other components by setting their constituent pixels to 0. You will need to write a function to do this.
- (d) Be sure to give output images for all steps above.

2. Logical (Set) Operations

Note: you are to write your own functions for the operations in this part of the project — you may NOT use built-in Matlab functions.

- (a) Write Matlab functions for the AND, OR and XOR binary-image operators and NOT unary-image operator, using **A** and **B** as input images. What are the quantities **A AND B**, **A OR B**, **A XOR B**, and **NOT(A)** in terms of set union, intersection, and complement?
- (b) Let **A** be the “match1” image and **B** be the “match2” image. Compute the following images: **A AND B**, **A OR B**, **A XOR B**, and **NOT(A)**
- (c) Build the minimum operator and compute **E** = $\min(\mathbf{C}, \mathbf{D})$, where image **C** is “mandrill_gray” and image **D** is “cameraman.” For each pair of pixels (x, y) in the two input images, the minimum operator assigns the minimum of the two values (**C**(x, y) and **D**(x, y)) to the output **E**(x, y). As we will see later during our discussion of Morphological Image Processing (G&W Ch. 9), the minimum operator is a gray-scale analog of set intersection (AND) and is sometimes called “erosion.”

3. Write a report in the standard format.