Guruprerana Shabadi

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Introduction

I am a third year bachelor student at École Polytechnique studying mathematics and computer science. My current research interest lies in formal methods for cyber-physical systems (CPS), a topic I am actively thinking about and working on. I am fascinated by the topic of safety in cyber-physical social systems (CPSS) which involve complex interactions between multiple autonomous systems, humans, and the environment. I hope to work in this area during my graduate studies. I am also interested in formal verification of controller components trained with machine learning algorithms, which is what I will be working on starting from January 2022.

Education

École Polytechnique

Palaiseau, France

B.S., Mathematics and Computer Science (Cumulative GPA: 4.21/4.0)

Sep. 2019 - Present

- Admitted into the program with honors
- Relevant courses: Design and Analysis of Algorithms, Machine Learning, Formal Languages,
 Computer Architecture, Compilers, Functional Programming, Mathematical Modelling, Group
 Theory, Measure Theory, Topology and Differential Calculus, Numerical Linear Algebra

Sindhi High School

Bengaluru, India

High School Diploma (Aggregate: 95.6%)

Jun. 2017 - Apr. 2019

- Subjects: Mathematics, Physics, Chemistry, and Biology

Experience

Department of Computer Science, École Polytechnique (LIX)

Palaiseau, France Jun. 2021 - Present

Summer Research Intern

- Advisor: Prof. Sergio Mover
- Working with the Cosynus team on accounting for communication delays arising in cyber-physical systems

Fasfox

Paris, France

Software Developer Intern

Jun. 2020 - Aug. 2020

- Worked on the development of an application called 'Concrete Dispatch' used by large scale construction sites. Involved in all aspects of development including frontend and backend.
- Technologies used: Django, Vue.js, Android

Awards

Excellence Scholarship from the École Polytechnique Foundation DGA Scholarship from the French Directorate General of Armaments

2019 - 2022

2021-2022

Projects

FlapAI

Machine Learning Project, CSE204

 Implemented neuroevolution and Q-Learning algoritms from scratch to learn how to play the game of Flappy Bird

Nuit de l'IA Hackathon

Organized by Binet AI and X-UP Start-up Accelerator at Ecole Polytechnique

Sep. 2019

- Member of the winning team at the hackathon
- Best implementation of a multilabel classification algorithm for supermarket products

Other Projects

École Polytechnique

 Built an online platform on Django for all the students to be able to track purchases and subscriptions made on campus.

Skills

Languages: C/C++, Python, Haskell, JavaScript, Java, HTML-CSS, Coq, x86 Assembly

Frameworks: Django, Vue.js, Android, React, React Native, Pandas, Scikit-learn, Tensorflow, Qt

Volunteer Experience

Developer Student Club of École Polytechnique

Developer Student Club Lead

Sep. 2020 - Jun. 2021

 As a part of the Google DSC Program, led a team in organizing events, workshops, and competitions about various platforms and technologies, including cloud and AI.

Student Body of École Polytechnique

Chief Financial Officer

Jun. 2020 - Jun. 2021

 I was incharge of accounting, and gathering of sponsorships and funds, in addition to organizing the social and cultural life on campus.