

1. Create an app to navigate from one activity to another using an intent object and passing data**Steps**

1. Create Empty activity
1. Add editText and button
2. Add new Empty Activity
3. Add Textview in second activity
4. Code MainActivity.java

```
public class MainActivity extends AppCompatActivity {  
  
    EditText editText;  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
  
        editText=findViewById(R.id.editTextTextPersonName);  
    }  
  
    public void nextPage(View view){  
        Intent i=new Intent(this,MainActivity2.class);  
        String text=editText.getText().toString();  
        i.putExtra("Name",text);  
        startActivity(i);  
    }  
}
```

5. Code MainActivity2.java

```
public class MainActivity2 extends AppCompatActivity {  
  
    TextView textView;  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main2);  
  
        textView=findViewById(R.id.textView2);  
        Intent i =getIntent();  
        String text=i.getStringExtra("Name");  
        textView.setText("your text"+text);  
    }  
}
```

2. Devise a Mobile App to showcase graphics on button states and add a widget at run time

Steps

1. Create Empty activity
2. Copy paste button in drawable>24drawbale folder
3. New Drawable resource file

```
<?xml version="1.0" encoding="utf-8"?>
<selector xmlns:android="http://schemas.android.com/apk/res/android">
    <item
        android:state_enabled="false"
        android:drawable="@drawable/button_disabled"
    />
    <item
        android:state_pressed="true"
        android:drawable="@drawable/button_pressed"/>
    <item
        android:drawable="@drawable/button_default"/>
</selector>
```

4. Add new ImageButton widget and add change.xml to it
5. Add new switch
6. Add id to constraint layout
7. Code MainActivity.java

```
public class MainActivity extends AppCompatActivity {

    ImageButton imageButton;
    Switch aSwitch;
    ConstraintLayout constraintLayout;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        imageButton=findViewById(R.id.imageButton);
        aSwitch=findViewById(R.id.switch1);
        constraintLayout=findViewById(R.id.cl);

        aSwitch.setOnCheckedChangeListener(new
            CompoundButton.OnCheckedChangeListener() {
            @Override
            public void onCheckedChanged(CompoundButton buttonView,
                boolean isChecked) {
                if(isChecked){
                    imageButton.setEnabled(true);
                }
                else
                    imageButton.setEnabled(false);
            }
        });
    }
    public void nextPage(View view){
        Toast.makeText(this, "Clicked", Toast.LENGTH_SHORT).show();
        DatePicker datePicker=new DatePicker(this);
        constraintLayout.addView(datePicker);
    }
}
```

8. Add android:background="@null" in xml

3. Demonstrate adding and removing fragments at run time.

Steps

1. Create Empty Activity
2. Add 2 fragments File>new>Fragment(Blank)
3. Add button and frame layout in MainActivity.xml
4. Code MainActivity.java

```
{  
  
    First first;  
    Second second;  
    int flag=0;  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
  
        first=new First();  
        second=new Second();  
        FragmentManager fragmentManager=getSupportFragmentManager();  
        FragmentTransaction fragmentTransaction=fragmentManager.beginTransaction();  
        fragmentTransaction.add(R.id.frameLayout2,first);  
        fragmentTransaction.commit();  
        flag=1;  
    }  
  
    public void nextPage(View view){  
        FragmentManager fragmentManager=getSupportFragmentManager();  
        FragmentTransaction fragmentTransaction=fragmentManager.beginTransaction();  
        if(flag==1){  
            fragmentTransaction.replace(R.id.frameLayout2,second);  
            flag=2;  
        }  
        else{  
            fragmentTransaction.replace(R.id.frameLayout2,first);  
            flag=1;  
        }  
        fragmentTransaction.commit();  
    }  
}
```

4. Develop an app to display a ProgressBar and show a message with AlertDialog

Steps:

1. Create Empty Activity
2. Add progress bar and button
3. Code

```
public void nextPage(View view) {

    AlertDialog.Builder ab=new AlertDialog.Builder(this);
    ab.setIcon(R.drawable.ic_launcher_background);
    ab.setTitle("EXIT?");
    ab.setMessage("Exit Sure??");

    ab.setPositiveButton("YES", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialog, int which) {
            finish();
        }
    });

    ab.setNegativeButton("NO", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialog, int which) {
            Toast.makeText(MainActivity.this, "WELCOME BACK",
Toast.LENGTH_SHORT).show();
        }
    });

    ab.setNeutralButton("CANCEL", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialog, int which) {
            Toast.makeText(MainActivity.this, "WELCOME AGINN",
Toast.LENGTH_SHORT).show();
        }
    });

    AlertDialog alertDialog=ab.create();
    alertDialog.show();
}
```

5. Implement an application that will create a database with a table of user credentials and create a login portal system

Steps

- 1.Create empty activity add 2 editText and 2 button
- 2.Create new java class Connection

```
public class Connection extends SQLiteOpenHelper {
    public Connection(Context context) {
        super(context, "login.db", null, 1);
    }

    @Override
    public void onCreate(SQLiteDatabase db) {
        db.execSQL("create table login(username TEXT, password TEXT)");
    }

    @Override
    public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
        db.execSQL("drop table if exists login");
    }

    public boolean register(String name,String password){
        SQLiteDatabase db=this.getWritableDatabase();
        ContentValues cv=new ContentValues();
        cv.put("username",name);
        cv.put("password",password);

        int result=(int)db.insert("login",null,cv);
        if(result==-1)
            return false;
        else
            return true;
    }

    public boolean login(String name,String password){
        SQLiteDatabase db=this.getReadableDatabase();
        Cursor c=db.rawQuery("select * from login where username=? and password=?",new
String[]{name,password});
        if(c.getCount()>0)
            return true;
        else
            return false;
    }
}
```

```
public class MainActivity extends AppCompatActivity {

    EditText user,pass;
    String username,password;
    Connection con;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        user=findViewById(R.id.editTextTextPersonName);
        pass=findViewById(R.id.editTextTextPassword);
        con=new Connection(this);
    }
}
```

```
        username=user.getText().toString();
        password=pass.getText().toString();
    }
    public void login(View view){
        boolean result=con.login(username,password);
        if(result){
            Toast.makeText(this, "LOGGED IN", Toast.LENGTH_SHORT).show();
        }
        else
            Toast.makeText(this, "NOT REGISTERED", Toast.LENGTH_SHORT).show();
    }
    public void register(View view){
        boolean result=con.register(username,password);
        if(result){
            Toast.makeText(this, "REGISTERED", Toast.LENGTH_SHORT).show();
        }
        else
            Toast.makeText(this, "ERROR ALREADY REGISTERED",
Toast.LENGTH_SHORT).show();
    }
}
```

6. Develop an application to send SMS to a particular contact from the Phonebook.**Steps:**

1. Create Empty Activity
2. Add two EditText and a Button
3. Code MainActivity

```
public class MainActivity extends AppCompatActivity {  
  
    String number,message;  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
  
        number=findViewById(R.id.editTextTextPersonName).toString();  
        message=findViewById(R.id.editTextTextPersonName2).toString();  
    }  
    public void sendSMS(View view){  
        try {  
            SmsManager smsManager = SmsManager.getDefault();  
            smsManager.sendTextMessage(number, null, message, null, null);  
            Toast.makeText(this, "Sent SMS", Toast.LENGTH_SHORT).show();  
        }  
        catch (Exception e){  
            Toast.makeText(this, (CharSequence) e, Toast.LENGTH_SHORT).show();  
        }  
    }  
}
```

7 8. Build a simple web page using PWA by adding a Service Worker.**Steps:**

1. Check nodejs and npm are there or not in ubuntu.

- whereis nodejs
- whereis npm

2. if nodejs and npm are not there in ubuntu first install nodejs and npm.

- sudo apt install nodejs
- sudo apt install npm

3. Then install npm in vs code

- npm install

4. Then start npm

- npm start

5.create manifest file:-

- public->right click->new file->manifest.json

6.create sw.js file:-

- public->right click->new file->sw.js

7.ctrl+shift+i-open developer option

index.html:-

```
<head>
```

```
<link rel="manifest" href="manifest.json">
```

```
</head>
```

```
<body>
```

```
<script>
```

```
    if('serviceWorker' in navigator)
```

```
    {
```

```
        navigator.serviceWorker.register('sw.js')
```

```
        .then((reg) => console.log('ServiceWorker is register',reg))
```

```
        .catch((err) => console.log('ServiceWorker is not register',err))
```

```
    }
```

```
</script>
```

```
</body>
```

sw.js:-

```
self.addEventListener('install',event=>
```

```
    console.log('ServiceWorker is installed',event)
```



```
);  
  
self.addEventListener('activate',event=>  
console.log('ServiceWorker is Activated',event)  
);  
  
self.addEventListener('fetch',event=>  
console.log('ServiceWorker is fetch',event)  
);
```

manifest.json:-

```
{  
  "name": "Login in PWA",  
  "short_name": "login",  
  "dir": "ltr",  
  "display": "fullscreen",  
  "orientation": "portrait-primary",  
  "scope": ".",  
  "start_url": "index.html",  
  "id": "index.html",  
  "background_color": "#e2e2e2",  
  "theme_color": "#e2e2e2",  
  "description": "The is Simple Program",  
  "icons":  
  [  
    {  
      "src": "/images/icons/icon-72x72.png",  
      "type": "image/png",  
      "sizes": "72x72"  
    },  
    {  
      "src": "/images/icons/icon-128x128.png",  
      "type": "image/png",  
      "sizes": "128x128"  
    }  
  ]  
}
```