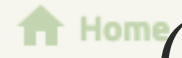


# Getting Started



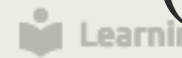
Home



Environments



Projects (beta)



Learning

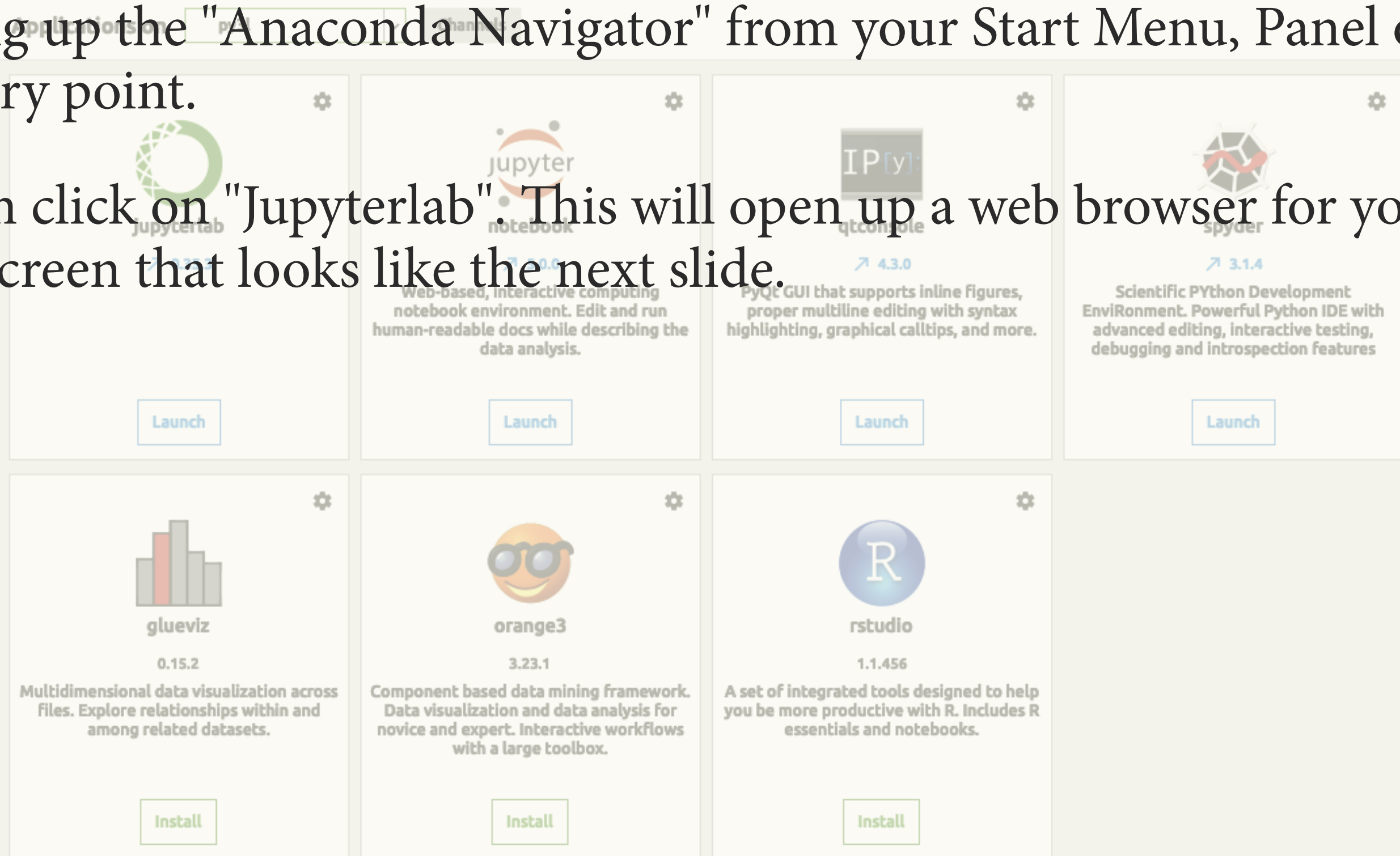


Community

Refresh

(1) Bring up the "Anaconda Navigator" from your Start Menu, Panel or text-entry point.

(2) Then click on "Jupyterlab". This will open up a web browser for you with a screen that looks like the next slide.



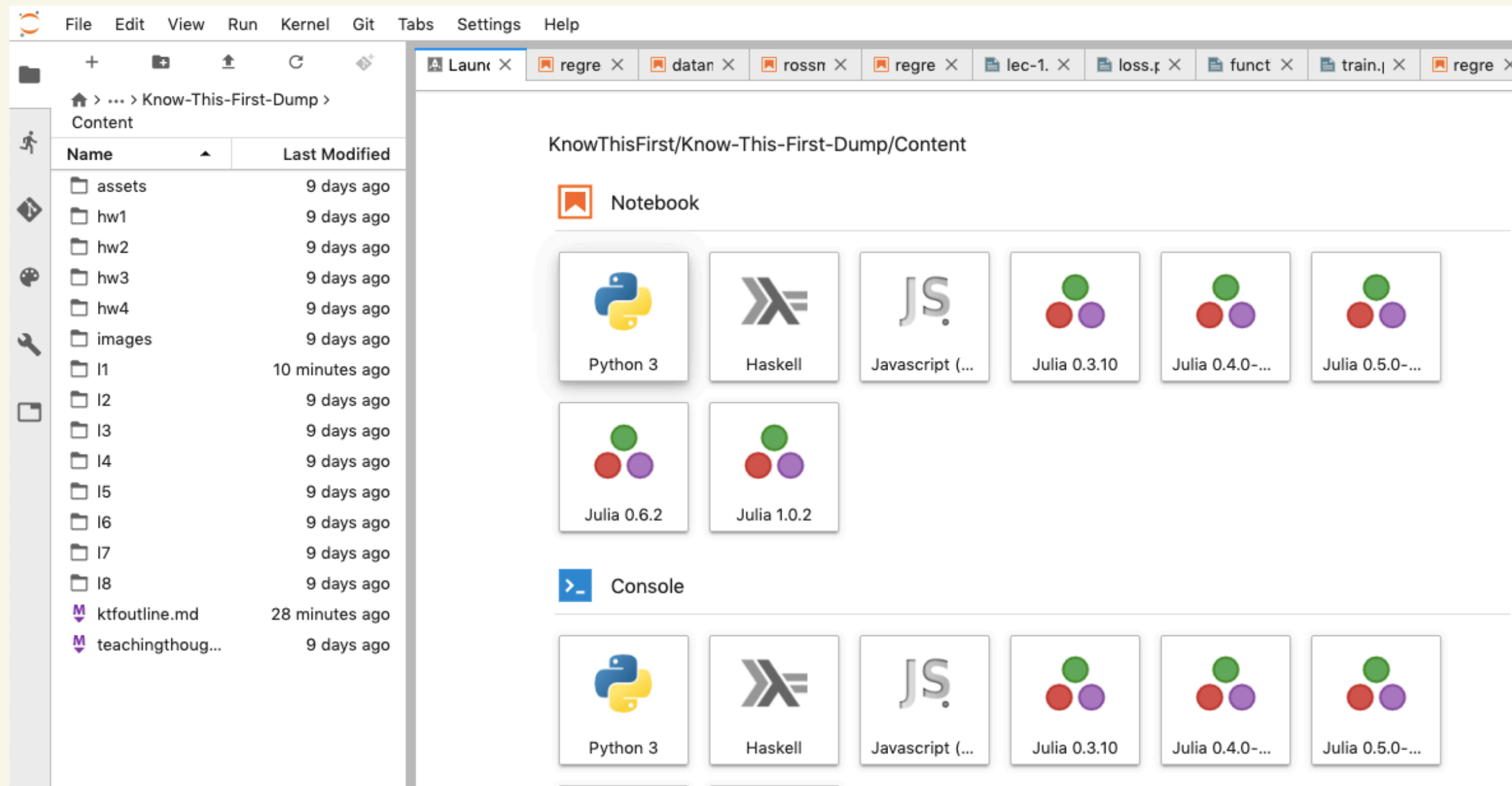
Documentation

Developer Blog

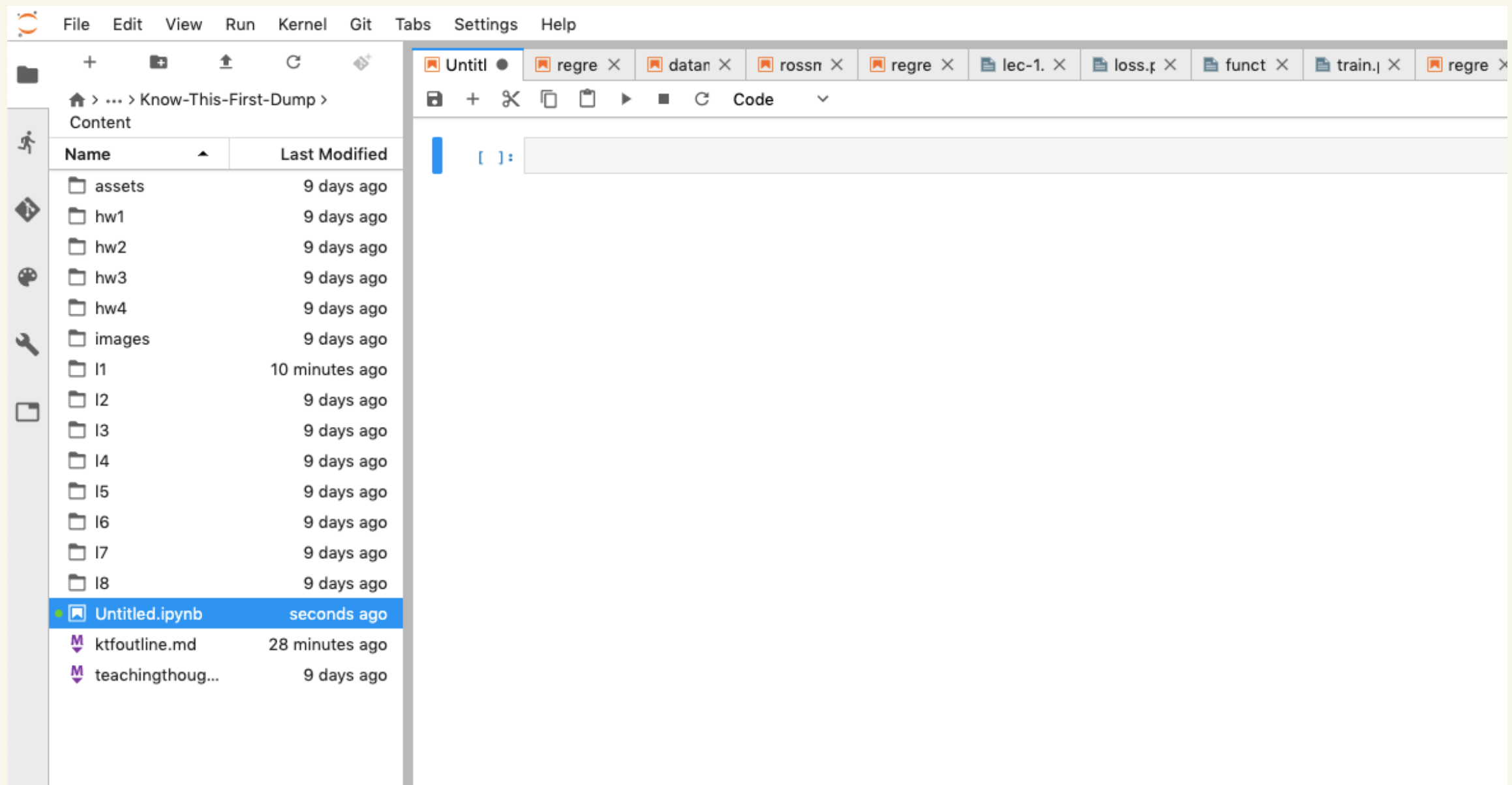
Feedback

Univ.AI



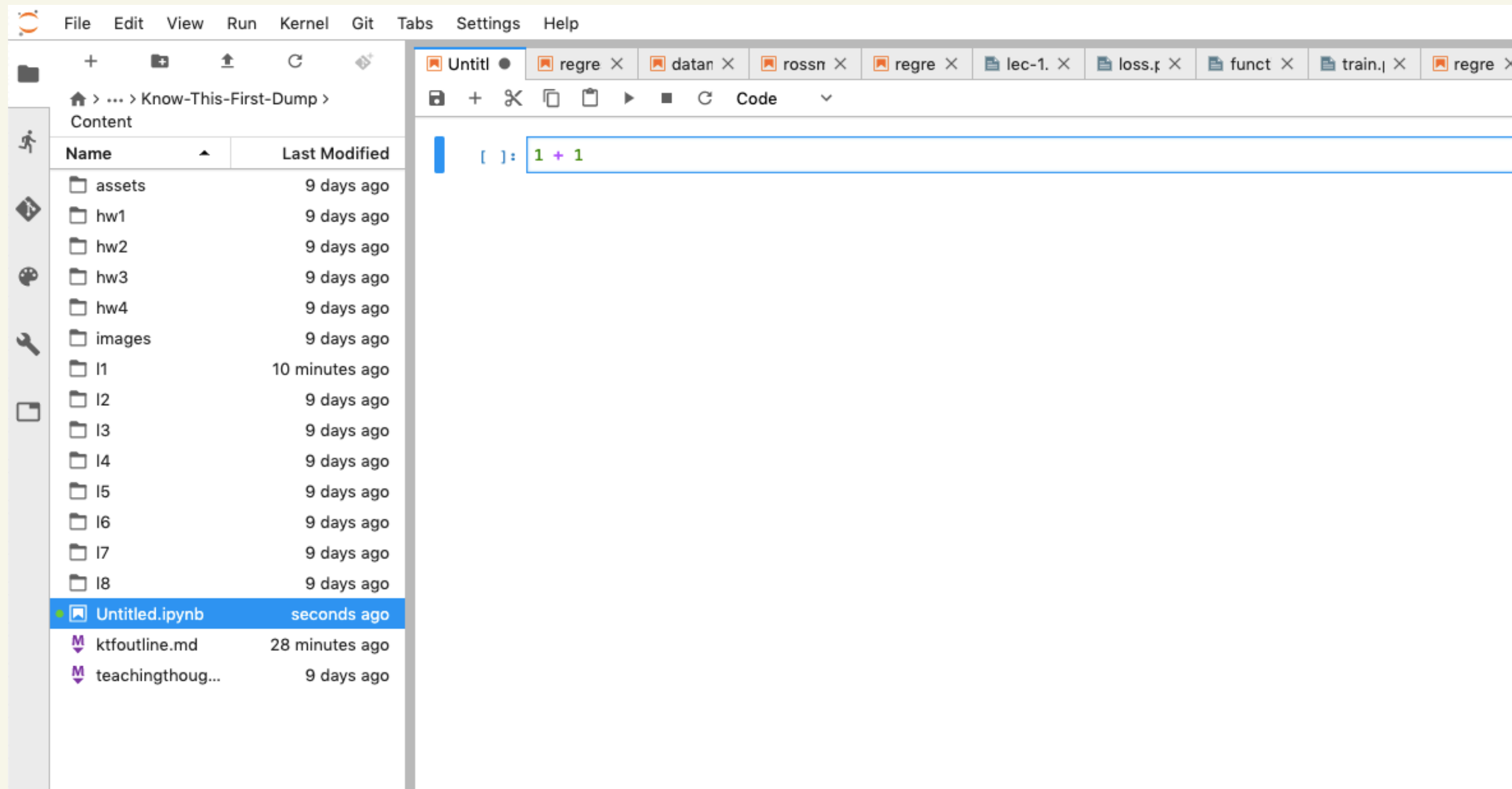


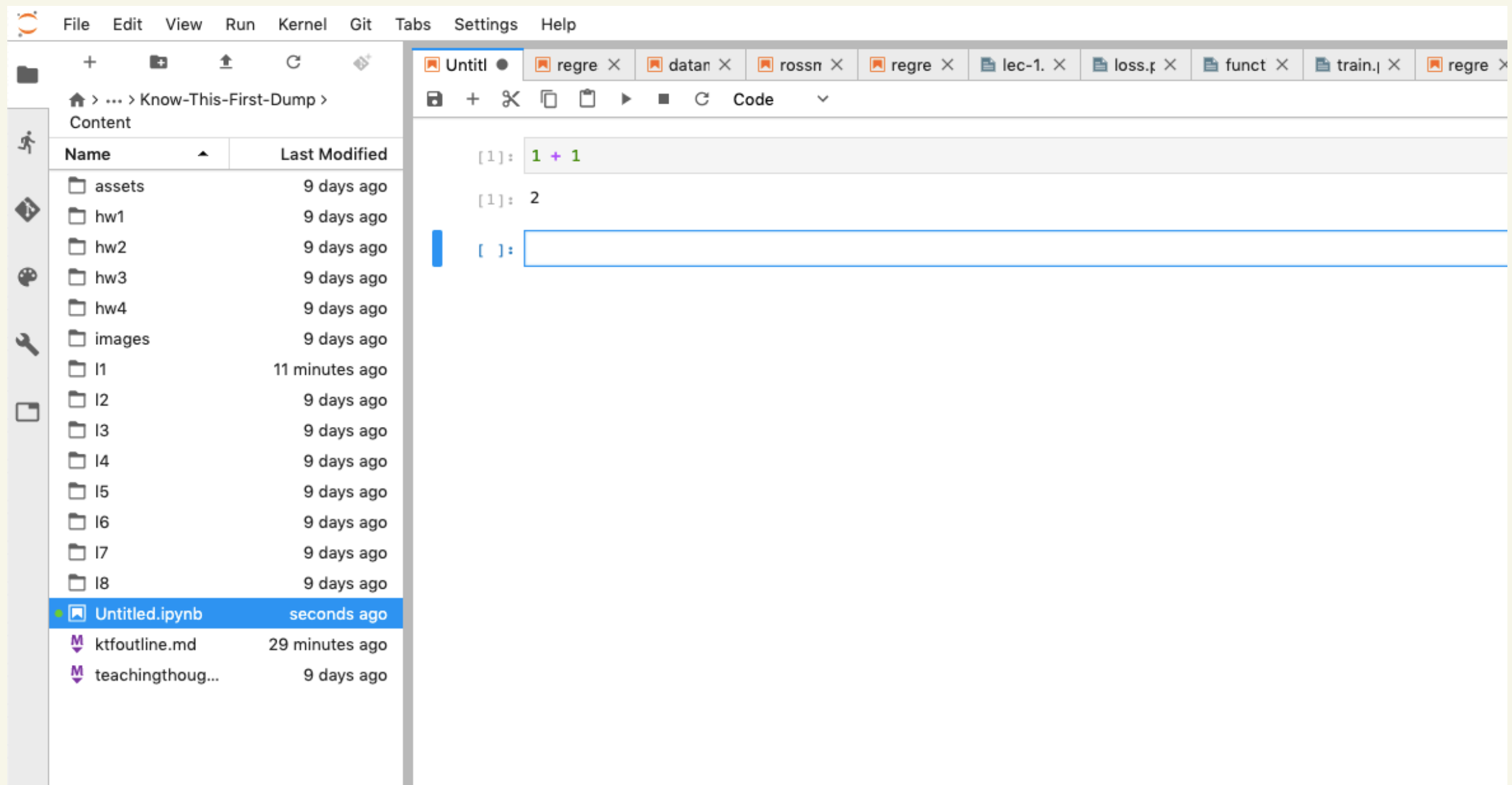
This screen is called the **Launcher**. Click on "Python 3". This launches a "kernel" or python process, and connects a new document window, called a **Jupyter Notebook** to this process.



You can now type in text boxes in the Jupyter Notebook, called **cells** in this new window. The left side is a file manager and is likely showing your home folder. This notebook is called `Untitled.ipynb`.

Type  $1+1$  in the text box and hit "Shift-Enter" or mouse-press the "Play icon" on the toolbar at the top.





The answer 2 is printed out. A new cell appears at the bottom. By default the cells are in Code mode. These can be changed to Markdown mode in the toolbar to enter text. The next slide shows some buttons and what they do.



JupyterLab interface showing a file browser on the left and a code editor on the right. The file browser lists various folders and files, including 'BasicMLWithRegr...', 'Corestuff', 'course.univ.ai', 'courses', 'docker-stacks', 'GoogleDrive', 'henbane', 'hugobook', 'jupyter-book', 'KnowThisFirst', 'kubdaskhw', 'mistletoe', 'univai-ai1-fall2019', 'univai-summersch...', 'univaihub', and 'passwords.txt'. The code editor displays a Python script with the following content:

```
[1]: %load_ext autoreload
      %autoreload 2

[2]: %matplotlib inline
      import numpy as np
      import matplotlib.pyplot as plt
      import pandas as pd

[3]: df = pd.read_csv("regression3.csv")
      df.head()
```

	x1	x2	y
0	-0.491130	-1.591899	-99.922032
1	-1.206935	0.120860	-39.136708
2	1.097253	-0.957712	31.252468
3	1.486125	0.475206	137.261690
4	-0.686401	-0.769527	-68.969280

```
[4]: from kudzu.train import setup_data, train

[5]: dit = setup_data(df[['x1', 'x2']].values, df.y.values)

[8]: l,w,g,b, gb = train(dit, 200)

Epoch 0
pred shape (500,)
>>> (500,)

ValueError                                Traceback (most recent call last)
<ipython-input-8-ccc5e6ce5bec> in <module>()
----> 1 l,w,g,b, gb = train(dit, 200)
```

Handwritten annotations in blue and red ink provide instructions for JupyterLab usage:

- run cell**: Points to the 'Run' button (a play icon) in the toolbar.
- Type of cell. Click to change to markdown**: Points to the 'Code' dropdown menu in the toolbar.
- stop running cell**: Points to the 'Interrupt' button (a square icon) in the toolbar.
- add new cell**: Points to the '+' button in the toolbar.
- cut current cell**: Points to the scissors icon in the toolbar.
- save doc.**: Points to the save icon (a floppy disk) in the toolbar.
- new launcher files**: Points to the file browser icon (a folder) in the left sidebar.
- running kernels**: Points to the running kernels icon (a play icon) in the left sidebar.

# Python as a calculator

Operator	Description	Example
+	adds values on either side	$1.2 + 2 = 3.2$
-	subtracts the right value from the left	$1.2 - 0.2 = 1.0$
*	multiplies values on either side	$1.2 * 2 = 2.4$
/	divides the left value by the right	$4/2 = 2.0$
%	divides the left value by the right and returns the remainder	$4\%3 = 1$
**	exponentiate the left value by the right	$3 ** 2 = 9$
//	divides the left value by the right and removes the decimal part	$3//2 = 1$



# Variables

Variables are labels for values.

```
Var = "hello"
```



*Memory*

Python values have **types**, such as integer, boolean, string, floating-point(real).

Input:

```
var1 = 7
var2 = 7.01
var3 = "Hello World"
var4 = True
print(type(var1), type(var2))
print(type(var3), type(var4))
```

Output:

```
<class 'int'>, <class 'float'>
<class 'str'>, <class 'bool'>
```

# Conditionals

Operator	Description	Example
<code>==</code>	checks if values on either side are equal	<code>1 == 2</code> is False
<code>!=</code>	checks if values on either side are unequal	<code>1 != 2</code> is True
<code>&gt;</code>	checks if left value is greater	<code>1 &gt; 2</code> is False
<code>&lt;</code>	checks if left value is smaller	<code>1 &lt; 2</code> is True
<code>&gt;=</code>	checks if left value is greater or equal	<code>2 &gt;= 2</code> is True
<code>&lt;=</code>	checks if left value is smaller or equal	<code>1 &lt;= 2</code> is True

# Using conditionals: Python's colon-indent

```
var1 = 5  
var2 = 10
```

```
if var1 == var2: # colon followed by an indented next line  
    print("The values are equal")  
elif (var1 < var2): # conditional can be inside brackets  
    print("First variable is lesser than the second variable")  
else: # when nothing matches, do this. we keep the colon-indent  
    print("Second variable is lesser than the first variable")
```