

Mimetic Operator Discretization 1D

Exploration of classical iterative methods and preconditioners

Gustavo Espínola Mena

Facultad Politécnica, Universidad Nacional de Asunción

Grupo de Investigación en Computación Científica y Matemática Aplicada -

CCyMA

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1. Introduction

2. Staggered grid

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- Creating discrete approximations of partial differential equations is usually straightforward away from the boundary, but obtaining appropriate behavior on the boundary is rather complicated, even in the one-dimensional case.
- **Example:** Poisson equation

$$\nabla \cdot \nabla f = -F \quad (1)$$

$$\frac{d^2 f}{dx^2} = -F(x), \quad x \in [0, 1] \quad (1\text{-D}) \quad (2)$$

- Mimetic discretizations of differential operators are constructed to satisfy the discrete analogues of the continuous conservation identities, very important in Physics (conservation of mass, electric charge, etc.).
- Operators must be discretized using appropriate grids for scalar and vector fu

- **Example:** *Gauss' Divergence Theorem.* Given a region Ω of space, and its boundary $\partial\Omega$:

$$\int_{\Omega} \nabla \bullet (fv) dV = \int_{\partial\Omega} fv \bullet ndS \quad (3)$$

$$\int_{\Omega} (\nabla \bullet v) f dV + \int_{\Omega} v \bullet (\nabla f) dV = \int_{\partial\Omega} fv \bullet ndS \quad (4)$$

If $\Omega = [0, 1] \in \mathbb{R}$ then the equation is reduced to integration-by-parts:

$$\int_0^1 \frac{dv}{dx} f dx + \int_0^1 v \frac{df}{dx} dx = v(1)f(1) - v(0)f(0) \quad (5)$$

Constraints: The mimetic gradient ($G \equiv \nabla$), divergence ($D \equiv \nabla \bullet$), curl ($C \equiv \nabla \times$) and laplacian ($L \equiv \nabla^2 \equiv \Delta$) operators must follow:

- $Gf_{const} = 0$
- $Dv_{const} = 0$
- $CGf = 0$
- $DCv = 0$
- $DGf = 0$
- Conservation law by 4

Condiciones: In 1-D, the operators must satisfy:

- $\frac{d}{dx}const. = 0$
- the Fundamental Theorem of Calculus: if a function f is continuous in an interval $[0, 1]$ then

$$\int_0^1 \frac{d}{dx} f(x) dx = f(1) - f(0) \quad (6)$$

- integration by parts:

$$\int_0^1 \frac{dv}{dx} f(x) dx + \int_0^1 v(x) \frac{df}{dx} dx = v(1)f(1) - v(0)f(0) \quad (7)$$

Mimetic operators are defined on staggered grids. In this type of grids, scalar variables are stored in the centers of the cells; while vector components are placed on edges (or faces, in 3D).

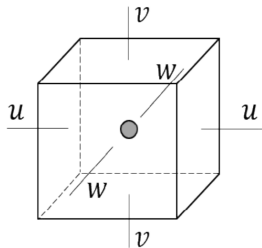


Figure: A 3D cell. u , v y w are the vector components used to calculate the divergence. In the case of rotational, we use the components that are tangential to the faces of the cell. **Ref.:**

[Corbino and Castillo, 2020]

Discretization

- *Discrete divergence* acts on v , with v evaluated at the nodes and Dv evaluated at the centers.
- *The discrete gradient* acts on f , with f evaluated at the centers and Gf evaluated at the nodes.

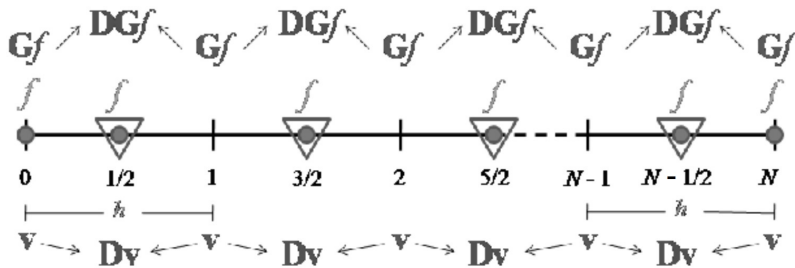


Figure: 1-D Staggered grid. **Ref.:** Castillo & Miranda, 2013.

For the discretization of the derivatives, centered finite differences might be used because they are of second order $O(h^2)$, except at the extremes -order $O(h)$ - where we need forward finite differences (in x_0) and backwards (in x_N).

$$(Dv)_{i+\frac{1}{2}} = \frac{v_{i+1} - v_i}{h}, \quad i = 0, 1, \dots, N-1 \quad (8)$$

$$(Gf)_i = \frac{f_{i+\frac{1}{2}} - f_{i-\frac{1}{2}}}{h}, \quad i = 0, 1, \dots, N-1 \quad (9)$$

$$(Gf)_0 = \frac{f_{\frac{1}{2}} - f_0}{\frac{h}{2}}, \quad (Gf)_N = \frac{f_N - f_{N-\frac{1}{2}}}{\frac{h}{2}} \quad (10)$$

Support operator method (cont.)

If $v = (v_0, v_1, v_2, \dots, v_N)^T \in \mathbb{R}^{N+1}$, then $Dv \in \mathbb{R}^N$ represents the approximation, at the centers of the cells, of $\nabla \bullet v$.

$$\begin{bmatrix} (Dv)_{\frac{1}{2}} \\ (Dv)_{\frac{3}{2}} \\ \vdots \\ \vdots \\ (Dv)_{N-\frac{1}{2}} \end{bmatrix} = \frac{1}{h} \underbrace{\begin{bmatrix} -1 & 1 & & & & \\ & -1 & 1 & & & \\ & & \dots & \dots & & \\ & & & \dots & \dots & \\ & & & & -1 & 1 \end{bmatrix}}_{\text{operator } D \in \mathbb{R}^{N \times (N+1)}} \begin{bmatrix} v_0 \\ v_1 \\ \vdots \\ \vdots \\ v_N \end{bmatrix} \quad (11)$$

Support operator method (cont.)

If $f = (f_0, f_{\frac{1}{2}}, f_{\frac{3}{2}}, \dots, f_{N-\frac{1}{2}}, f_N)^T \in \mathbb{R}^{N+2}$, then $Gf \in \mathbb{R}^{N+1}$ represents the approximation, at the nodes, of ∇f .

$$\begin{bmatrix} (Gf)_0 \\ (Gf)_1 \\ \vdots \\ (Gf)_{N-1} \\ (Gf)_N \end{bmatrix} = \frac{1}{h} \underbrace{\begin{bmatrix} -2 & 2 & & & & \\ & -1 & 1 & & & \\ & & \dots & \dots & & \\ & & & \dots & \dots & \\ & & & & -1 & 1 \\ & & & & & -2 & 2 \end{bmatrix}}_{\text{operator } G \in \mathbb{R}^{(N+1) \times (N+2)}} \begin{bmatrix} f_0 \\ f_{\frac{1}{2}} \\ \vdots \\ \vdots \\ f_{N-\frac{1}{2}} \\ f_N \end{bmatrix} \quad (12)$$

- Derivative of a constant function is zero. If $\mathbb{1}_d = (1, 1, \dots, 1) \in \mathbb{R}^d$ y $c \in \mathbb{R}$ then:

$$D(c\mathbb{1}_{N+1}) = 0, G(c\mathbb{1}_{N+2}) = 0 \quad (13)$$

- Fundamental Theorem of Calculus (at the nodes):

$$\langle Dv, h\mathbb{1}_N \rangle = v_N - v_0, \quad (14)$$

by midpoint integration rule.

- Fundamental Theorem of Calculus (in the centers):

$$\langle h\mathbb{1}_{N+1}, Gf \rangle_P = h\mathbb{1}_{N+1}^T P G f = f_N - f_0 \quad (15)$$

where $P = \text{diag}(1/2, 1, 1, \dots, 1, 1, 1/2)$, by trapezoidal integration rule.

Constraints on the operators (cont.)

- Discrete integration by parts:

$$h \langle \hat{D}v, f \rangle + h \langle Gf, v \rangle_P = v_N f_N - v_0 f_0 \quad (16)$$

$$h \langle (\hat{D} + (PG)^T)v, f \rangle = \langle Bv, f \rangle \quad (17)$$

where $\langle x, y \rangle = x_1 y_1 + \dots + x_N y_N$ is the discrete analogue of the continuous inner product:

$$\langle f, g \rangle = \int_0^1 f(x)g(x)dx \quad (18)$$

and

$$\hat{D} = \begin{bmatrix} 0 & & 0 \\ & D & \\ 0 & & 0 \end{bmatrix}, B = \begin{bmatrix} -1 & & & & \\ 0 & 0 & & & \\ & \ddots & \ddots & & \\ & & 0 & 0 & \\ & & & 1 \end{bmatrix} \in \mathbb{R}^{(N+2) \times (N+1)} \quad (19)$$

The Castillo-Grone Method (CGM)

- Castillo and Grone [Castillo and Grone, 2003, Castillo and Miranda, 2013] proposed a method to build differential operators of order k (for any k : even number), for **any** point of the grid (in the interior and in the border), without using ghost points.
- To achieve this goal, in addition to the matrix operators D and G , quadrature matrices Q and P and a boundary operator B are defined, which satisfy:

$$h \langle Dv, f \rangle_Q + h \langle v, Gf \rangle_P = \langle Bv, f \rangle \quad (20)$$

- The CGM builds the gradient operator G in conjunction with the matrix P , and the divergence operator D in conjunction with the weight matrix Q . As a consequence of the equation 20, a new matrix B is generated.

The Castillo-Grone Method (cont.)

- A y A' : matrices that approximate the derivatives on the boundary.
- M : band matrix that approximates the derivatives in the interior points.

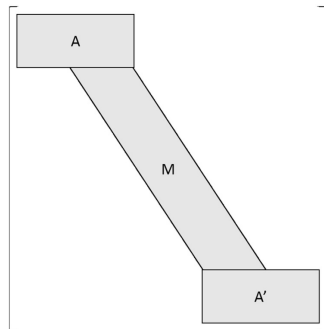


Figure: Taxonomy of a 1D differential operator, e.g. G gradient. **Ref.:** [Corbino and Castillo, 2020]

Operators of order $k = 2$

$$\begin{bmatrix} 0 & \frac{1}{4} & \frac{9}{4} \\ 0 & \frac{1}{4} & \frac{9}{4} \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad (21)$$

$$\begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x_4 \\ x_5 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad (22)$$

equivalen a

$$[x_1, x_2, x_3] = \left[-\frac{8}{3}, 3, -\frac{1}{3}\right], \quad (23)$$

$$[x_4, x_5] = [-1, 1] \quad (24)$$

$$\mathbf{G} = \frac{1}{h} \begin{bmatrix} -\frac{8}{3} & 3 & -\frac{1}{3} & & & \\ & -1 & 1 & & & \\ & & \ddots & \ddots & & \\ & & & -1 & 1 & \\ & & & \frac{1}{3} & -3 & \frac{8}{3} \end{bmatrix}$$

Figure: Taxonomy of a 1D gradient \mathbf{G} operator. **Ref.:** [Corbino and Castillo, 2020]

Operators of order $k = 4$

We define A as a t -by- l matrix, $A' = P_t A P_l$, with $t = k$ and $l = (3/2)k$. Therefore, the general form of our desired $h\mathbf{D} = h\mathbf{D}(A)$ will look like

$$h \begin{bmatrix} 0 \dots & & & & & & & & & \dots & 0 \\ & A & 0 \dots & & & & & & & \dots & 0 \\ & & 0 \dots & & & & & & & \dots & 0 \\ 0 \dots 0 & s_1 & s_2 & \dots & s_k & 0 & 0 & 0 & \dots & 0 \\ 0 \dots 0 & 0 & \ddots & \ddots & \dots & \ddots & 0 & 0 & \dots & 0 \\ 0 \dots 0 & 0 & 0 & s_1 & s_2 & \dots & s_k & 0 & \dots & 0 \\ 0 \dots & & & & & & \dots & 0 \\ 0 \dots & & & & & & \dots & 0 & A' \\ 0 \dots & & & & & & \dots & 0 \end{bmatrix}. \quad (\text{J.1})$$

Figure: Taxonomy of a 1D -4th order- divergence operator. **Ref.:** [Castillo and Miranda, 2013]

Operators of order $k = 4$ (cont.)

Stencil central:

Consider a grid position x , and four surrounding grid points of the form $(x - (3/2)h)$, $(x - (1/2)h)$, $(x + (1/2)h)$, and $(x + (3/2)h)$. If we want to approximate $f'(x)$ in terms of $f(x - (3/2)h)$, $f(x - (1/2)h)$, $f(x + (1/2)h)$, and $f(x + (3/2)h)$ with local truncation error of $O(h^4)$, then it is necessary to find four coefficients $\sigma_1, \dots, \sigma_4$, such that:

$$\sigma_1 f(x - \frac{3}{2}h) + \sigma_2 f(x - \frac{1}{2}h) + \sigma_3 f(x + \frac{1}{2}h) + \sigma_4 f(x + \frac{3}{2}h) = f'(x) + O(h^4). \quad (\text{J.14})$$

Therefore, if we define the 1-by-4 matrix $\sigma = [\sigma_1 \ \sigma_2 \ \sigma_3 \ \sigma_4]$, then

$$\sigma \begin{bmatrix} f(x - \frac{3}{2}h) \\ f(x - \frac{1}{2}h) \\ f(x + \frac{1}{2}h) \\ f(x + \frac{3}{2}h) \end{bmatrix} = f'(x) + O(h^4). \quad (\text{J.15})$$

Operators of order $k = 4$ (cont.)

$$\begin{aligned}
 \begin{bmatrix} f(x - \frac{3}{2}h) \\ f(x - \frac{1}{2}h) \\ f(x + \frac{1}{2}h) \\ f(x + \frac{3}{2}h) \end{bmatrix} &= \begin{bmatrix} 1 & -\frac{3}{2} & (-\frac{3}{2})^2 & (-\frac{3}{2})^3 & (-\frac{3}{2}h)^4 \\ 1 & -\frac{1}{2} & (-\frac{1}{2})^2 & (-\frac{1}{2})^3 & (-\frac{1}{2})^4 \\ 1 & \frac{1}{2} & (\frac{1}{2})^2 & (\frac{1}{2})^3 & (\frac{1}{2})^4 \\ 1 & \frac{3}{2} & (\frac{3}{2})^2 & (\frac{3}{2})^3 & (\frac{3}{2})^4 \end{bmatrix} \begin{bmatrix} f(x) \\ hf'(x) \\ h^2 \frac{f''(x)}{2!} \\ h^3 \frac{f'''(x)}{3!} \\ h^4 \frac{f^{(4)}(x)}{4!} \end{bmatrix} + \begin{bmatrix} O(h^5) \\ O(h^5) \\ O(h^5) \\ O(h^5) \end{bmatrix} \\
 &\triangleq V^T \begin{bmatrix} f(x) \\ hf'(x) \\ h^2 \frac{f''(x)}{2!} \\ h^3 \frac{f'''(x)}{3!} \\ h^4 \frac{f^{(4)}(x)}{4!} \end{bmatrix} + \begin{bmatrix} O(h^5) \\ O(h^5) \\ O(h^5) \\ O(h^5) \end{bmatrix}. \tag{J.17} \\
 \left(\frac{s}{h}\right) V^T &= [0 \ (1/h) \ 0 \ 0 \ 0], \tag{J.21}
 \end{aligned}$$

or

$$Vs^T = [0 \ 1 \ 0 \ 0 \ 0]^T. \tag{J.22}$$

Figure: Solution of the 4th-order stencil at the center. **Ref.:** [Castillo and Miranda, 2013]

Operators of order $k = 4$ (cont.)

This resulting equation is easily solved for

$$[s_1 \ s_2 \ s_3 \ s_4] = \left[\frac{1}{24} \quad -\frac{9}{8} \frac{9}{8} \quad -\frac{1}{24} \right], \quad (\text{J.23})$$

which is exactly the 4th-order centered finite difference stencil.

Analogously, using Taylor's series and Vandermonde matrices will yield 4th-order accurate Castillo–Grone divergence near and at the boundary points.

Now that we have constructed the basic stencil

$$s = [s_1 \ s_2 \ s_3 \ s_4] = \left[\frac{1}{24} \quad -\frac{9}{8} \frac{9}{8} \quad -\frac{1}{24} \right], \quad (\text{J.24})$$

Figure: Solution of the 4th-order stencil at the center. **Ref.:** [Castillo and Miranda, 2013]

Operators of order $k = 4$ (cont.)

Stencil at the boundary:

Let $a_i = \text{row}_i(A)$, so that $a_1 = [a_{11} \ a_{12} \ a_{13} \ a_{14} \ a_{15} \ a_{16}]$, and so on.

$$V_1 a_1^T = V_2 a_2^T = V_3 a_3^T = V_4 a_4^T = [0 \ 1 \ 0 \ 0 \ 0]^T, \quad (\text{J.3})$$

$$\begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ -1/2 & 1/2 & 3/2 & 5/2 & 7/2 & 9/2 \\ (-1/2)^2 & (1/2)^2 & (3/2)^2 & (5/2)^2 & (7/2)^2 & (9/2)^2 \\ (-1/2)^3 & (1/2)^3 & (3/2)^3 & (5/2)^3 & (7/2)^3 & (9/2)^3 \\ (-1/2)^4 & (1/2)^4 & (3/2)^4 & (5/2)^4 & (7/2)^4 & (9/2)^4 \end{bmatrix} \begin{bmatrix} a_{11} \\ a_{12} \\ a_{13} \\ a_{14} \\ a_{15} \\ a_{16} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}. \quad (\text{J.8})$$

Figure: Solution of the 4th-order stencil at the boundary. **Ref.:** [Castillo and Miranda, 2013]

Operators of order $k = 4$ (cont.)

Stencil at the boundary

$$A(\alpha) = \Pi + \alpha \nu^T = \begin{bmatrix} -\frac{11}{12} & \frac{17}{24} & \frac{3}{8} & -\frac{5}{24} & \frac{1}{24} & 0 \\ \frac{1}{24} & -\frac{9}{8} & \frac{9}{8} & -\frac{1}{24} & 0 & 0 \\ 0 & \frac{1}{24} & -\frac{9}{8} & \frac{9}{8} & -\frac{1}{24} & 0 \\ 0 & 0 & \frac{1}{24} & -\frac{9}{8} & \frac{9}{8} & -\frac{1}{24} \end{bmatrix} + \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \\ \alpha_4 \end{bmatrix} [-1 \ 5 \ -10 \ 10 \ -5 \ 1]. \quad (\text{J.13})$$

Up to this point, $\mathbf{D}(A(\alpha))$ is a four parameter family of fourth-order accuracy everywhere, mapping from $\mathbb{R}^{(n+1)}$ to \mathbb{R}^n , as we will prove below.

Figure: Solution of the 4th-order stencil at the boundary. **Ref.:** [Castillo and Miranda, 2013]

4. Weight matrix P

The diagonal weight matrix P (from Eq. (6)) is obtained by:

$$\mathbf{G}^T \mathbf{p} = \mathbf{b}_{m+2}, \quad (17)$$

where \mathbf{p} is the main diagonal of P , and \mathbf{b}_{m+2} is the desired column sum $[-1 \dots 0 \dots 1]^T$.

For a 2nd-order \mathbf{G} , the solution is $\mathbf{p} = [\frac{3}{8} \quad \frac{9}{8} \dots 1 \dots \frac{9}{8} \quad \frac{3}{8}]^T$. System Eq. (17) is overdetermined but consistent. For our 4th-order \mathbf{G} (and $m = 20$), we get:

$$\mathbf{p} = \left[\frac{227}{641} \quad \frac{941}{766} \quad \frac{811}{903} \quad \frac{1373}{1348} \quad \frac{1401}{1400} \quad \frac{36343}{36342} \quad \frac{943491}{943490} \quad 1 \dots \right]^T. \quad (18)$$

4.1. Weight matrix Q

The same procedure is applied to get matrix Q (also from Eq. (6)),

$$\mathbf{D}^T \mathbf{q} = \mathbf{b}_{m+1}, \quad (19)$$

system Eq. (19) is also overdetermined but consistent, and has solution $\mathbf{q} = \vec{1}$ for a 2nd-order \mathbf{D} . In case of our 4th-order \mathbf{D} (and $m = 20$), we get:

$$\mathbf{q} = \left[1 \quad \frac{2186}{1943} \quad \frac{1992}{2651} \quad \frac{1993}{1715} \quad \frac{649}{674} \quad \frac{699}{700} \quad \frac{18170}{18171} \quad \frac{471744}{471745} \quad 1 \dots \right]^T. \quad (20)$$

Neither set of weights (\mathbf{p} or \mathbf{q}) must be recomputed for a different number of cells; however, the number of '1's' in the middle increases proportionally with m .

Figure: A method to obtain P and Q , for $k = 2$ y 4 . **Ref.:** [Corbino and Castillo, 2020]

- To build the 4th-order operators and analyze their structure.
- To reshape the matrices with modern (e.g. block) preconditioners.
- To test the (block?) linear systems with adaptive iterative methods, see github.com/nidtec-una/krysbas-dev.
- Current source code available at github.com/gusespinola/mimetic-1dpoisson.



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