

Team 10 Task Assignments

Team Leader: Gus Gamble

Tasks for Lab 10/27

Whole group (first 5-10 min): Work on logic for the method to get back on the line. This is just the logic stage. This method needs to be one of the more robust methods. (maybe we can start with a few minutes of strategy in pairs and then see how our ideas compare)

Sam Frey:

Write/fix some of the turning logic with the line follower

Binrong Fu:

Work on using the methods that pertain to line following in the main method (kind of pseudocode)

Gus Gamble:

Work on getting checkColor() to a functional place
Help with the logic of the main method

Melody Lee:

Work (with anyone else, maybe binrong) on setting up the logic in our main method