Anthony Green

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Experience

Backend Engineer — Rainspire Studios (05/2025 — Present)
- Designed and implemented …
- Improved X by Y%

Pharmacy Technician — Walgreens (08/2024 — 04/2025)
- Designed and implemented …
- Improved X by Y%

Undergraduate Researcher — University of Washington (09/2023 — 12/2024)
- Assisted with …
- Developed …

Technical Skills

Languages: Rust, Python, JavaScript, C64 Basic, C (K&R & ANSI), C++, Arduino, HTML, CSS, WASM, WGSL/WebGPU, GLSL/WebGL, C\#, HLSL, Nix, Markdown, Typst

Tools: Arduino, WASM, WebGPU, WebGL, Unity, Git, Docker, AWS, Neovim, Linux, Windows, MacOS

Education

B.S. in Computer Science — University of Washington (2021–2023)
Associates of Science — Pierce College (Running Start) (2019–2021)