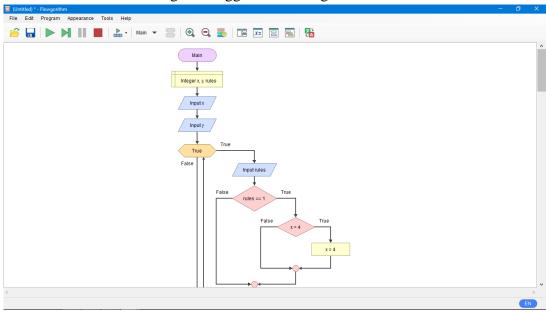
NAMA : GUSLINA TRI SANTIKA

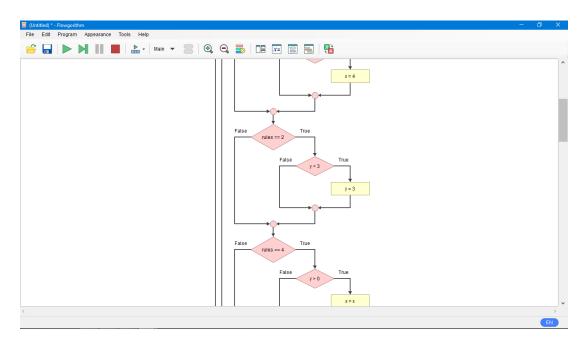
NIM : 20.01.013.049

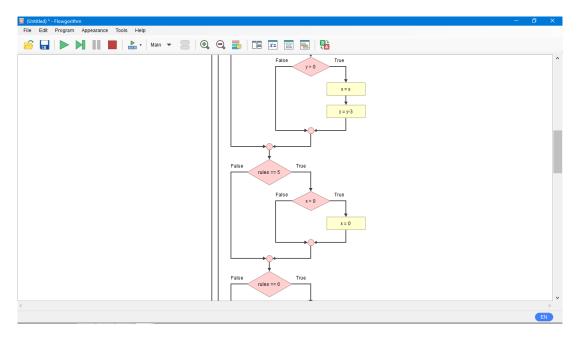
KELAS : ARTIFICIAL INTELLIGENCE – 3B

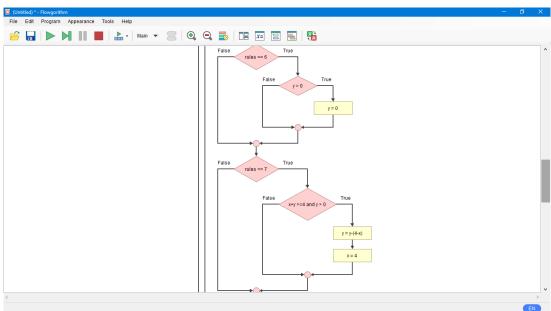
## TUGAS INDIVIDU III

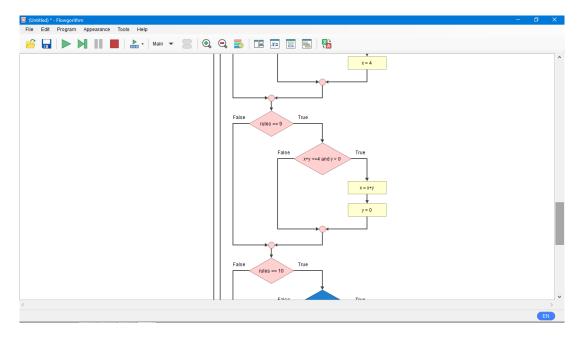
1. Buatlah flowchart diatas dengan menggunakan flowgarithm.

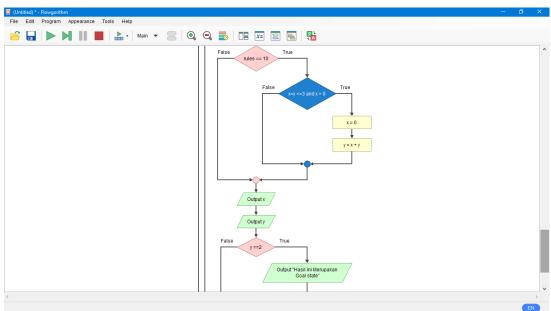


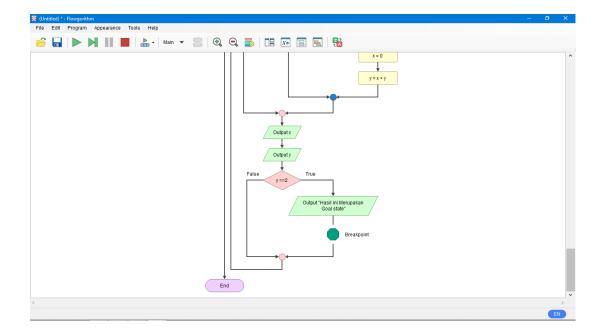




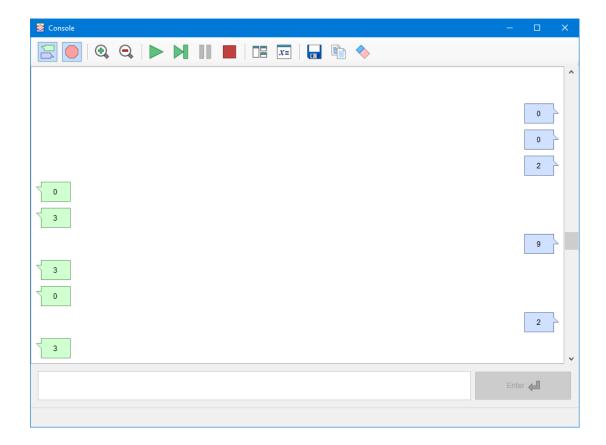


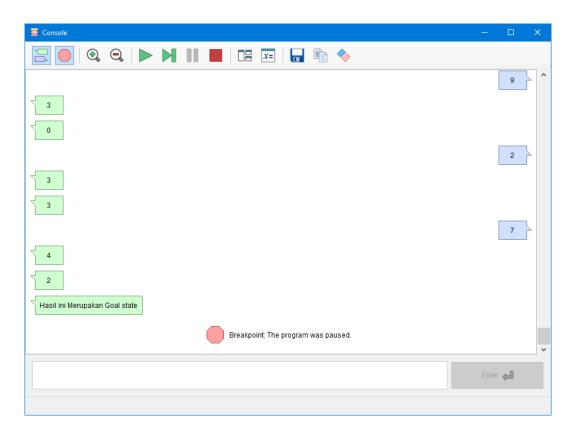


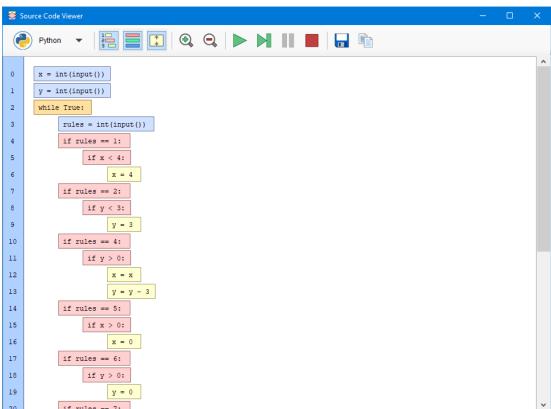




2. Dijalankan seperti dibawah ini dan sampai menemukan solusi.







```
Source Code Viewer
                Python •
16
17
         if rules == 6:
18
              if y > 0:
19
                   y = 0
          if rules == 7:
20
              if x + y >= 4 and y > 0:
21
22
                   y = y - (4 - x)
                   x = 4
23
24
          if rules == 9:
              if x + y \le 4 and y > 0:
25
26
                   x = x + y
                   y = 0
27
28
         if rules == 10:
29
30
                   x = 0
31
                   y = x + y
32
          print(x)
33
          print(y)
34
          if y == 2:
              print("Hasil ini Merupakan Goal state")
35
```

3. Ulang SC pada flowgarithmke Vs-code.

```
★ File Edit Selection View Go Run Terminal Help

                                                                                 guslina.py - Visual Studio Code [Administrator]
                                                            guslina.py X
                                           Ф
                 Open Folder
        To learn more about how to use git and source control in VS Code read our docs.

    Python Deb..

                                                                                                                                                                                        Python
                                             Try the new cross-platform PowerShell https://aka.ms/pscore6
                                             PS C:\Users\Administrator> & C:/Users/Administrator/AppData/Local/Programs/Python/Python310/python
                                             Masukkan Nilai x = 0
Masukkan Nilai y = 0
Masukkan rules = 2
                                             3
Masukkan rules = 9
> OUTLINE
 Python 3.10.0 64-bit ⊗ 0 △ 0 ↔
                                                                                                                                                    Ln 36, Col 48 Spaces: 4 UTF-8 CRLF Python 🛱 🚨
```

