GUSTAVO CÉSAR RAMÍREZ BAUTISTA

FRONT END JR

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EDUCATION

SOFTWARE / WEB DEVELOPER
PLATZI

SINCE 2020

I'm still studying at Platzi because I want to become a software dev.

JAVASCRIPT
UDEMY

MAY 2020

Javascript is essential to understand web development, for me it is a must. Work with this language is work in almost all places. I was able to learn not only for VanillaJS but also from NodeJS, Angular, Vue, React, Next, Ionic, MongoDB and many more...

TYPESCRIPT
UDEMY

JUL 2020

I acquired Typescript knowledge from the basics to the toughest concepts

PHYSICAL ENGINEERING
UAM - AZCAPOTZALCO

2001 - 2006

Energy especialty

PROFILE

I am a junior developer with a lot of joy and enthusiasm for software development, I studied physical engineering many years ago but now I want to specialize in finding and delivering digital solutions to clients.

My strong skill is for Javascript, either backend or front end, however, I like to achieve knowledge about new technologies and I enjoy learning about new programming languages.

Today I can work with no effort on technologies such as HTML, CSS, Vanilla Javascript, TypeScript, Git / Github, Webpack, Pug, SASS, Jest , RxJs, Angular, Vue, and many others that help me to build web applications.

In addition, I started with Python and Kotlin to expand my skills and for knowing other perspectives to find some other paths to solve problems.

WORK EXPERIENCE

COCONUTT.IO
FRONTEND JR

MAR-2021

- I work as a part of the web development team, which is formed by a backend, frontend, and mobile, and I have participated in projects that use angular and vuejs frameworks with Python for the backend.
- My team is focused on clean architectures, so I needed to learn about the topic, with the help of some books that my boss was recommended, Clean Code, Pragmatic Programmer, Clean Architecture, and recently Object-oriented analysis and design with applications.
- To work within a startup, we need to acquire a lot of knowledge and that's why I worked on scripting and scraping with Python, deep dive into the topic of Docker, and studied software architecture and object-oriented design.
- All of the previous ideas were to express that my team, works and prioritizes the low coupling of the frameworks from the business logic and increases the productivity by reusing the chunks of code and refactoring the code to achieve scalability without losing maintainability.
- For me list some of the technologies that are part of day to day:
- Javascript, Nodejs, Typescript, Python, Angular, RxJs, Vue.js, Vuex, Pug, Sass, Wewbpack, Eslint, Docker, Postcss, Git, Github

FREELANCE
SINCE 2020

- I am focused on building and developing web applications for my clients.
- I mainly work with Javascript technologies and I can say that I work effortlessly with frameworks like Express, Hapi.js, Angular, Ionic, Vue.js y Quasar.
- My learning roots include HTML, CSS, Vanilla Javascript, Typescript y Git, and in my day to day, I handle tools such as Webpack, Pug, SASS, RxJS, Jest.
- I really like developing with native Css, PostCss and/or SASS, I also worked with tools like Bootstrap, Material, and Tailwind, etc.

SOFTWARE

- JAVASCRIPT
- NODEJS
- TYPESCRIPT
- EXPRESS JS
- HAPI JS
- MONGODB
- MONGOOSE
- MYSQL
- POSTGRESQL
- FIREBASE
- RXJS

- GIT / GITHUB
- JEST
- WEBPACK
- PUG
- SASS
- ANGULAR
- VUE
- NEXTJS
- REACT
- PYTHON
- JAVA

SOCIAL MEDIA

HTTPS://WWW.LINKEDIN.COM/IN/GUSTAVO-CESAR-RAMIREZ/

HTTPS://GITHUB.COM/GUSRAM01

HTTPS://GUSRAMIREZ.DEV

PROJECTS

COMFECO CODING CHALLENGE
CODING CHALLENGE FEST
LIVE: HTTPS://COMFECO-ZETA.VERCEL.APP/
GITHUB: HTTPS://GITHUB.COM/COMUNIDAD-DE-PROGRAMADORES/--TEAM-ANGULAR-8-COMFECO-FRONTEND
FEB - MAR 2021

- It is about contest and work within a team for win the best code development.
- In this first version of the challenge we are building a proposal for renew the image and functionality of the website (comfeco.com).
- The development is focused on front end, and every team choose the selected technology to participate. For us is Angular, the fav.
- Every team have a project and handle tools inside github like issues, project dashboard, branches and PR to manage the development.

QUIEROAGUA.CL
FREELANCE PROJECT
LIVE: HTTPS://QUIEROAGUA.VERCEL.APP/HOME
GITHUB: PRIVADO
FEB - MAR 2021

- Developed with vue 2.0. This application was developed for a Chilean client that needed a solution to render some articles from a database and connect the purchase with the webpay payment system.
- My participation only includes the frontend part of the code. The backend and the design were delivered by the client.
- The main tools that were implemented include router with guards, lazy loading, handling data in a reactive way and modular construction. No css frameworks just scss.

AEROLAB (CODING CHALLENGE)
AEROLAB CODING CHALLENGE
LIVE: HTTPS://AEROLAB-MU.VERCEL.APP
GITHUB: HTTPS://GITHUB.COM/GUSRAM01/AEROLAB
FEB - MAR 2021

- This was my participation in the aerolab coding challenge.
- I used the vue 2.0 framework to create a simple redemption page that connects with an API.
- Within the application you can see the information about the products, know the points to redeem, a button to call the redemption action (which is shown conditionally), I also built a sort component and a paginator component to deliver the data in a better way.
- From inside the vue code, I found the services implementation useful to split the API calls of the components and a bus plugin implementation to connect unrelated components

FAQ WITH HAPI JS
PROJECT FROM PLATZI'S HAPI JS COURSE
GITHUB LINK: HTTPS://GITHUB.COM/GUSRAM01/FIRST-HAPI

- Development of a web / rest server.
- The use of TypeScript is implemented for better control of typing and modeling within the server functions.
- Page rendering is done using the PUG template engine.
- Implementation of plugins to control the CSFR and XSS, as well as the implementation of protected routes with an authentication control.