

# GUSTAVO CÉSAR RAMÍREZ BAUTISTA

DEV JR FRONT END  
BACKEND.  
FULLSTACK JR

## CONTACT

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## EDUCATION

### SOFTWARE / WEB DEVELOPER

PLATZI

SINCE 2020

I'm still studying at Platzi because I want to become a software dev.

### JAVASCRIPT

UDEMY

MAY 2020

Javascript is essential to understand web development, for me it is a must. Work with this language is work in almost all places. I was able to learn not only for VanillaJS but also from NodeJS, Angular, Vue, React, Next, Ionic, MongoDB and many more...

### TYPESCRIPT

UDEMY

JUL 2020

I acquired Typescript knowledge from the basics to the toughest concepts

### PHYSICAL ENGINEERING

UAM - AZCAPOTZALCO

2001 - 2006

Energy especialty

## PROFILE

I am a junior developer with a passion for technology. I studied physical engineering many years ago and now I specialize in web development focused on Front end in technologies such as HTML, CSS, Vanilla Javascript, TypeScript, Git / Github, Webpack, Pug, SASS, Jest , RxJs and I can say that I have a good handle on Angular and Vue, I am learning React (Next mainly) and I love serverless integrations.

On the backend side, I know of NodeJs, but have started to see a bit of Ruby as it seems like a pretty cool tech to me.

## WORK EXPERIENCE

### FREELANCE

SINCE 2020

- Focused on web development in both backend and front-end with javascript technologies.
- I can implement API-Rest, DB connection through ODM, ORM and/or native. In the same way I have knowledge in deploying web servers using template engines like Pug.
- I have Knowledge in relational and non-relational databases.
- I can implement backend apps with framework like Express Js or Hapi. I am currently learning Nest.
- For the front-end I handle Angular and Vue 2 fluently and I am learning React and NextJs.
- I like to develop with native CSS with the SASS preprocessor and I don't rule out using frameworks like Bootstrap, Material, Tailwind, etc.

## PROJECTS

### COMFECO CODING CHALLENGE

CODING CHALLENGE FEST

FEB - MAR 2021

- It is about contest and work within a team for win the best code development.
- In this first version of the challenge we are building a proposal for renew the image and functionality of the website (comfeco.com).
- The development is focused on front end, and every team choose the selected technology to participate. For us is Angular, the fav.
- Every team have a project and handle tools inside github like issues, project dashboard, branches and PR to manage the development.

### SN TEAM

DEVELOPMENT TEAM

SINCE 2021

- Here we have a team that is motivated to acquire knowledge within web development.
- The team is made up of people from Peru, Argentina and México.
- The first project is a complete set of delivery package manager, the user interface for the final user, the backoffice for administrative staff, and the backend for managing and preserving the data.
- The development is divided into assignments and for me the most important participation is for the front-end with Angular.
- The backend is developed in java with Spring Boot

# SOFTWARE

- JAVASCRIPT
- NODEJS
- TYPESCRIPT
- EXPRESS JS
- HAPI JS
- MONGODB
- MONGOOSE
- MYSQL
- POSTGRESQL
- FIREBASE
- RXJS
- GIT / GITHUB
- JEST
- WEBPACK
- PUG
- SASS
- ANGULAR
- VUE
- NEXTJS
- REACT
- PYTHON
- JAVA

# SOCIAL MEDIA



[HTTPS://WWW.LINKEDIN.COM/IN/GUSTAVO-CESAR-RAMIREZ/](https://www.linkedin.com/in/gustavo-cesar-ramirez/)



[HTTPS://GITHUB.COM/GUSRAM01](https://github.com/GUSRAM01)



[HTTPS://GUSRAMIREZ.DEV](https://gusramirez.dev)

# PROJECTS

## QUIEROAGUA.CL

LAST-PROJECT

LINK: [HTTPS://QUIEROAGUA.VERCEL.APP/HOME](https://quieroagua.vercel.app/home)

- Latest freelance project developed with vue 2.0.
- This application was developed for a Chilean client that needed a solution to render some articles from a database and connect the purchase with the webpay payment system.
- My participation only includes the frontend part of the code. The backend and the design were delivered by the client.
- The main tools that were implemented include router with guards, lazy loading, handling data in a reactive way and modular construction. No css frames just scss.

## FAQ WITH HAPI JS

PROJECT FROM PLATZI'S HAPI JS COURSE

GITHUB LINK: [HTTPS://GITHUB.COM/GUSRAM01/FIRST-HAPI](https://github.com/GUSRAM01/FIRST-HAPI)

- Development of a web / rest server.
- The use of TypeScript is implemented for better control of typing and modeling within the server functions.
- Page rendering is done using the PUG template engine.
- Implementation of plugins to control the CSFR and XSS, as well as the implementation of protected routes with an authentication control.

## VIDEOS APP

PERSONAL

GITHUB LINKS:

[HTTPS://GITHUB.COM/GUSRAM01/PROJECT-VIDEOS](https://github.com/GUSRAM01/PROJECT-VIDEOS)

[HTTPS://GITHUB.COM/GUSRAM01/VIDEOS-NG](https://github.com/GUSRAM01/VIDEOS-NG)

[HTTPS://GITHUB.COM/GUSRAM01/VIDEOS-VUE](https://github.com/GUSRAM01/VIDEOS-VUE)

- Basic application that has served to apply concepts related to the creation, updating / editing and deletion of data in data persistence services.
- The most basic implementation is generated with vanilla Javascript and links the persistence of data with local storage, in the same way I present a very basic implementation of login to access the main application and I use Intersection Observer to apply the concept of infinite scrolling . This allows me to solidifying the concepts that are behind the functioning of frameworks / libraries as famous as React, Angular or Vue.
- Regarding the implementation with Vue, a step forward is taken to connect the login with a famous authentication service such as Auth0 and in this way to be able to render the protected content properly. Likewise, concepts such as paging and structuring the project with components, services, routing and guards are applied.
- Finally, in the implementation with Angular, the connection is made with firebase, opening the possibility not only to the implementation of authentication but also of data persistence with a real-time database and the application of concepts from the RxJS library, as well structured in the integration that firebase does for Angular.