

Recommender Systems with Implicit Feedback: Challenges, Techniques, and Applications

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 - Background
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 - Job Recommendation (ACM SAC 16, IEEE SMC 17)
 - Paper Recommendation (IEEE SMC 16)
 - TV Show Recommendation (Submitted to IJCAI 18)



gOCCF: Graph-Theoretic One-Class Collaborative Filtering Based on Uninteresting Items

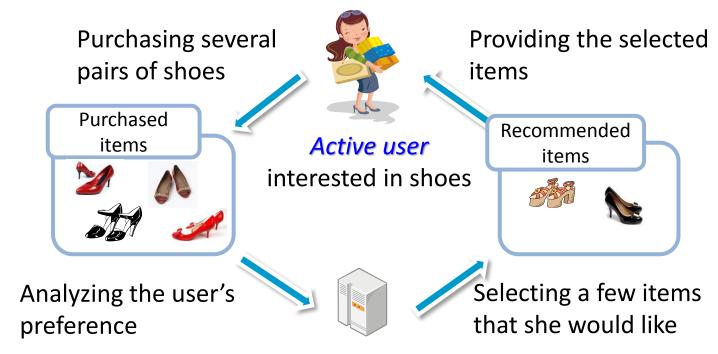
Background: Recommender Systems





□ Provide a user with a few items that she would like

Using her history of evaluating, purchasing and browsing



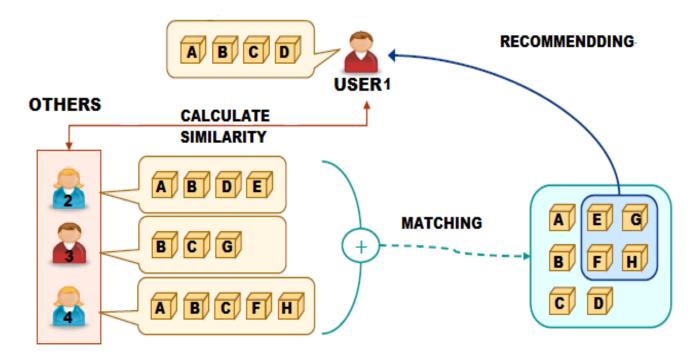
A recommender system

Overview of recommender systems

Background: Collaborative Filtering



- □ One of popular recommendation techniques that uses the similarity between users' past feedback
 - Explicit feedback (e.g., 1-5 stars rating)
 - Implicit feedback (e.g., purchase logs, browsing history)



Overview of collaborative filtering





☐ One-Class Collaborative Filtering (OCCF) problem

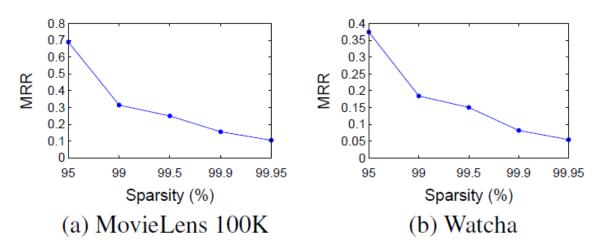
- Problem to handle the implicit feedback
 - □ One-class setting (clicked or unknown) versus multi-class setting (1-5 stars rating)
- Challenges
 - Less information to capture a user's taste than multi-class setting
 - ☐ More sparse datasets than in multi-class setting





☐ Existing OCCF approaches

- Common concept
 - ☐ View all unrated items as negative preferences
 - $\Box e.g.$, WRMF, BPRMF
- Challenge
 - □ Less effective in dealing with sparse dataset with many unrated items



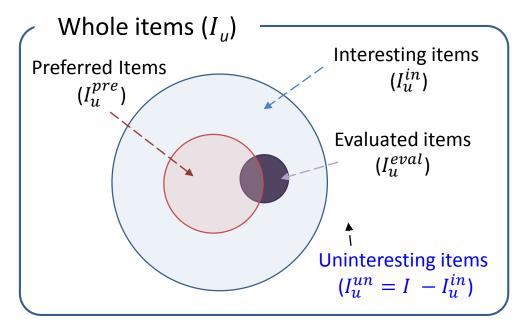
Accuracy of an OCCF method per sparsity





☐ Zero-injection [*Hwang et al., ICDE 16*]

- Address the sparsity problem successfully in multi-class setting
- Define a novel notion of 'uninteresting items' (U-items, in short) of a user
 - ☐ Items on which the user has "negative" preferences

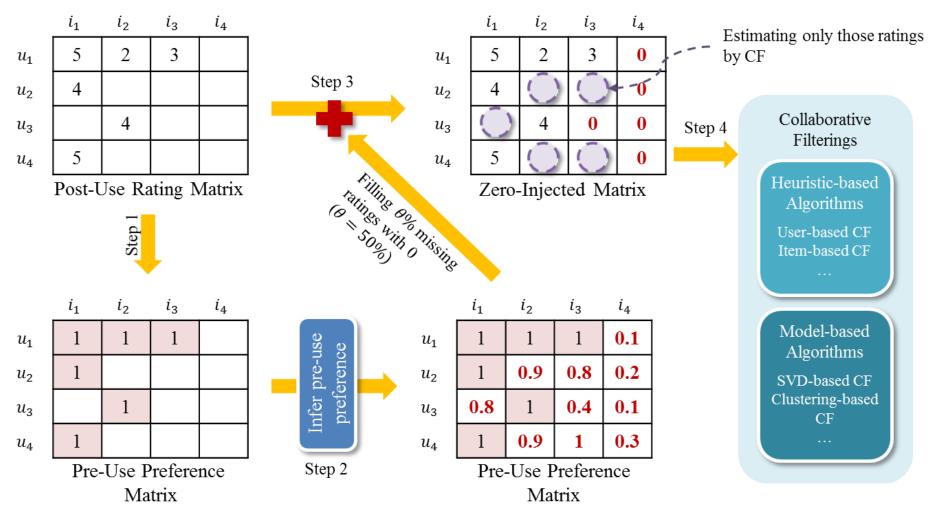


Venn diagram for preferences of items





☐ Zero-injection [*Hwang et al., ICDE 16*]

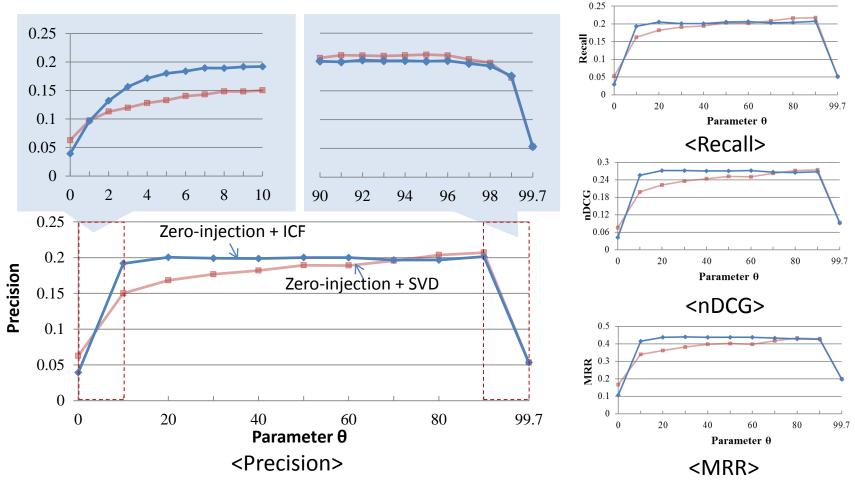


Overview of zero-injection





☐ Zero-injection [*Hwang et al., ICDE 16*]



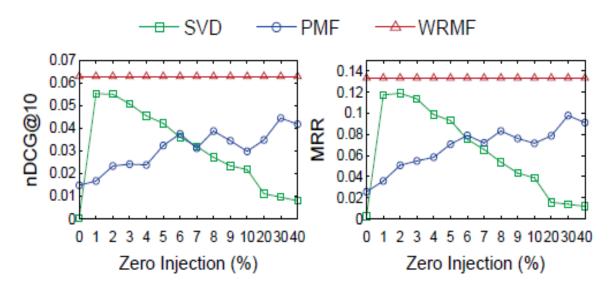
Accuracy of zero-injection





☐ Zero-injection [*Hwang et al., ICDE 16*]

- A naïve application of zero-injection in one-class setting
 - □ Lower accuracy than OCCF approaches
 - □ Sensitivity to the number of U-items



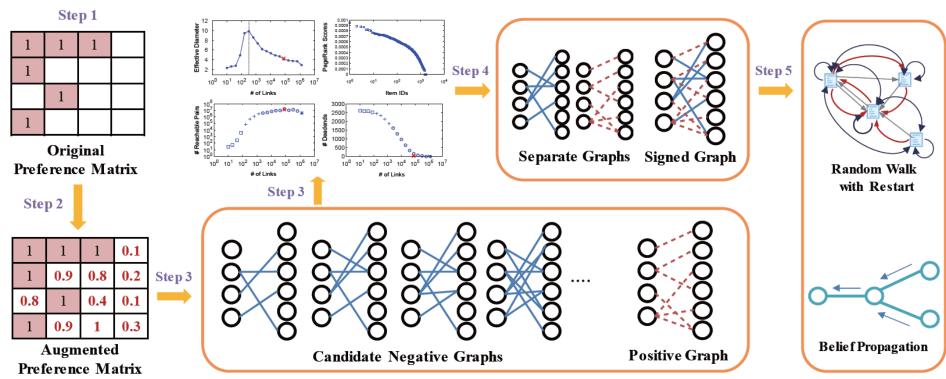
Accuracy in one-class setting: SVD and PMF with varying degree of zero injection and WRMF without zero-injection

Overview of Our Approach: gOCCF





☐ Graph-Theoretic One-Class Collaborative Filtering



Overview of gOCCF

- (S1) Inferring the degree of interestingness
- \blacksquare (S2) Determining the number of U-items without θ
- (S3) Graph Modeling and Recommendation

(S1) How to infer the degree of interestingness

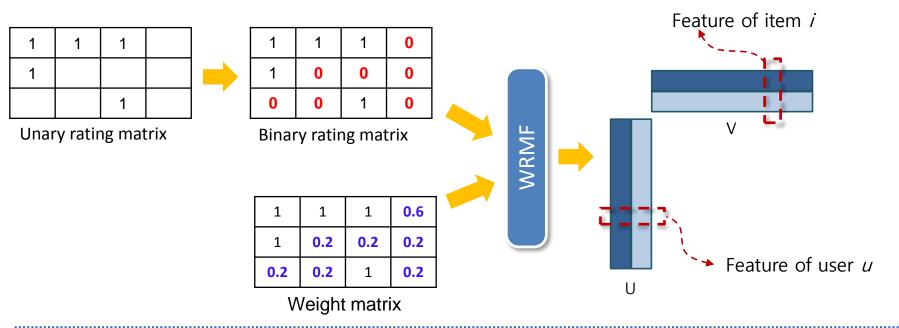




□ Employ a popular OCCF method (WRMF) [Pan et al., ICDM 08]

□ Steps

- Treat all unrated items as negative preferences (i.e., value of 0)
- Assign different weights to quantify the relative contribution
- Predict the value of by matrix factorization



(S1) How to infer the degree of interestingness





Equations

Objective function

$$\Box \mathcal{L}(X,Y) = \sum_{u} \left[\sum_{i} w_{ui} \left\{ \left(p_{ui} - X_{u} Y_{i}^{T} \right)^{2} + \lambda \left(\left\| X_{u(\cdot)} \right\|_{F}^{2} + \left\| Y_{i(\cdot)} \right\|_{F}^{2} \right) \right\} \right]$$

Updates elements in the matrices X and Y

$$\square X_{u(\cdot)} = p_{u(\cdot)} \widetilde{w}_{u(\cdot)} Y \{ Y^T \widetilde{w}_{u(\cdot)} Y + \lambda (\sum_i w_{ui}) L \}^{-1}$$

- $lackbox{$lackbox{$\scriptstyle w$}}_{u(\cdot)}$ is a diagonal matrix with elements of $w_{u(\cdot)}$ on the diagonal
- Matrix *L* is an identity matrix

$$\square Y_{i(\cdot)} = \mathbf{p}_{(\cdot)i}^T \widetilde{w}_{(\cdot)i} \mathbf{X} \left\{ X^T \widetilde{w}_{(\cdot)i} X + \lambda (\sum_{u} w_{ui}) L \right\}^{-1}$$

■ Final value

$$\Box \hat{P} \approx P = XY^T$$

(S2) How to determine a right number of U-itemstal



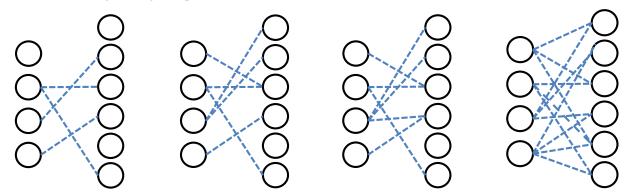
☐ Brute-force way

- \blacksquare Construct negative graphs G^- by gradually increasing # of U-items
- \blacksquare Measure the accuracy of each negative graph G^-
- \blacksquare Choose the best G^- that provides the highest accuracy
- ☐ Challenge: *the search space for # of U-items*
 - Large # of U-items
 - ☐ There are 1.5M unrated items among which U-items can be chosen in MovieLens
 - Prohibitively expensive to find optimal # of U-items
 - \square Perform a recommendation algorithm on every G^- for a given dataset
 - □ Dataset and algorithm dependent

(S2) How to determine a right number of U-itemset of U-it



- □ Consider *k* unrated user-item pairs with the lowest degree of interestingness as *negative links*
 - Starting from 10, k doubles until negative links reach 90% of unrated pairs
- \square Model them as a single bipartite (negative) graph G^-
- \square Examine each G^- by analyzing graph properties
 - Topological properties
 - Information propagation



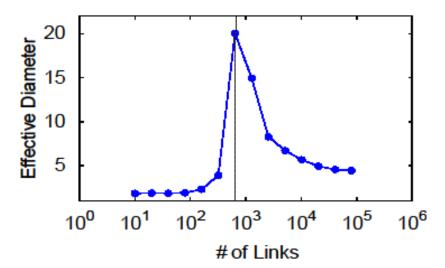
Candidate negative graphs





☐ Graph shattering theory [Appel et al., SDM 09]

- Introduces a "shattering point"
 - ☐ Connectivity of a graph becomes seriously collapsed
 - ☐ As links are continuously removed in a random way
- ShatterPlot: visualizing the process of generating the shattering point



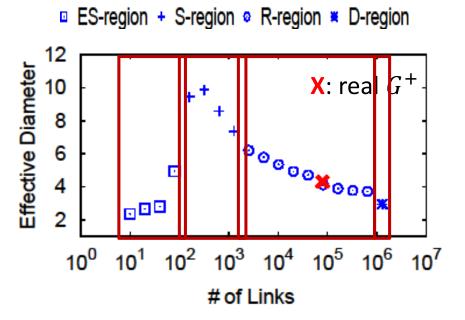
ShatterPlot for positive graph G^+ of MovieLens 100K





\square Examine the change in topological properties of G^-

- \blacksquare ShatterPlot for G^- has the shattering point
- \blacksquare G^- has the most similar topological property to G^+ when *it's* number of links equal to that of G^+



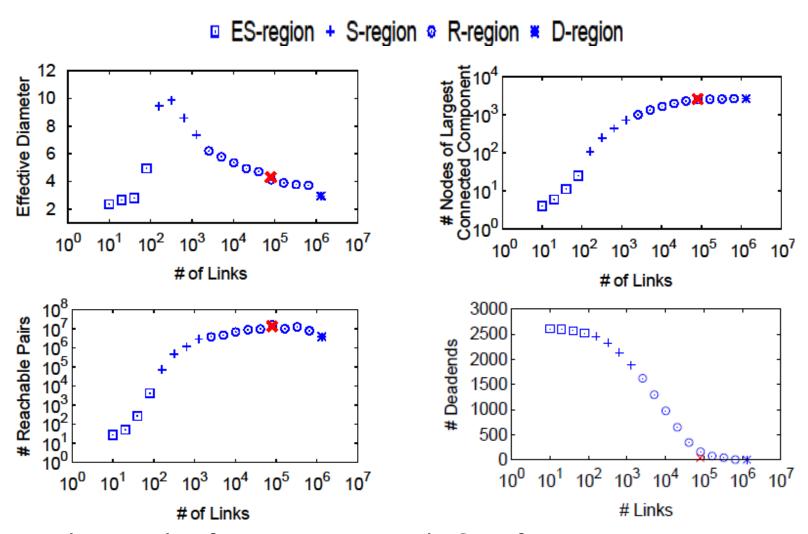
- ES-region: extremely sparse region
- S-region: shattered region
- R-region: real graph region
- D-region: dense region

ShatterPlot for negative graph G^- of MovieLens 100K





☐ The results with different metrics

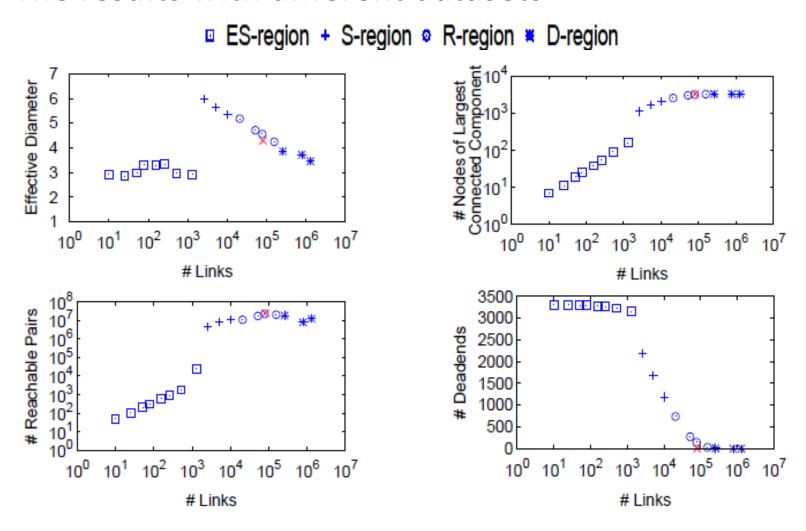


ShatterPlot for negative graph G^- of MovieLens 100K





☐ The results with different datasets



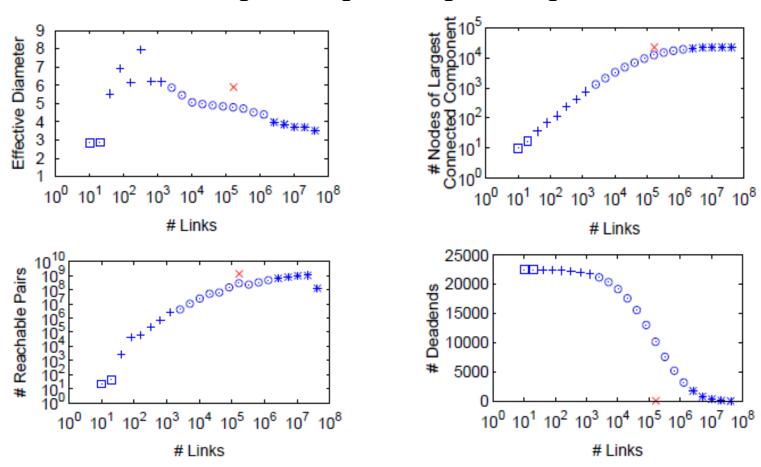
ShatterPlot for negative graph G^- of Watcha





☐ The results with different datasets





ShatterPlot for negative graph G^- of CiteULike



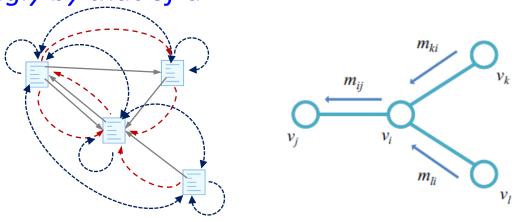


☐ gOCCF is based on graph analysis techniques

- To analyze the *information propagation in a graph*
- To make a recommendation list based on the analysis result

\square Effects of employing G^-

Appear when information propagation of G^+ can be changed accordingly by that of G^-



Random Walk with Restart

Belief Propagation

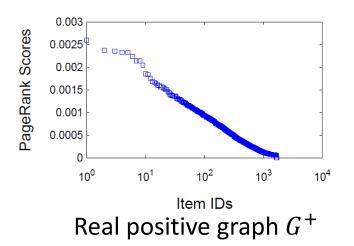
Examples of graph analysis techniques

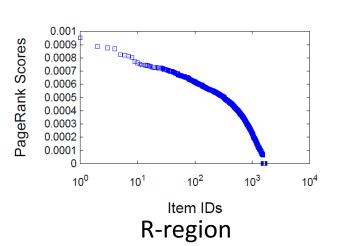




\square Examine the PageRank scores of G^-

- \blacksquare G^- shows a power law-like distribution, similar to real G^+ when it's number of links equal to that of G^+
- When we employ G^- , the existing propagation of G^+ seems to have significant changes
 - \square Negative scores with various values influence positive scores of G^+





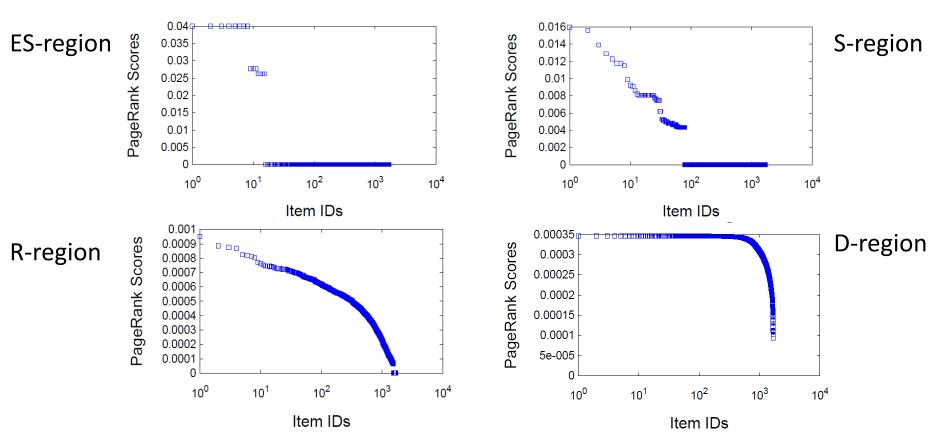
PageRank scores for G^+ and the representative graph in R-region of G^-





\square The results with different G^-

■ It is difficult to change the existing propagation of G^+ using other G^-



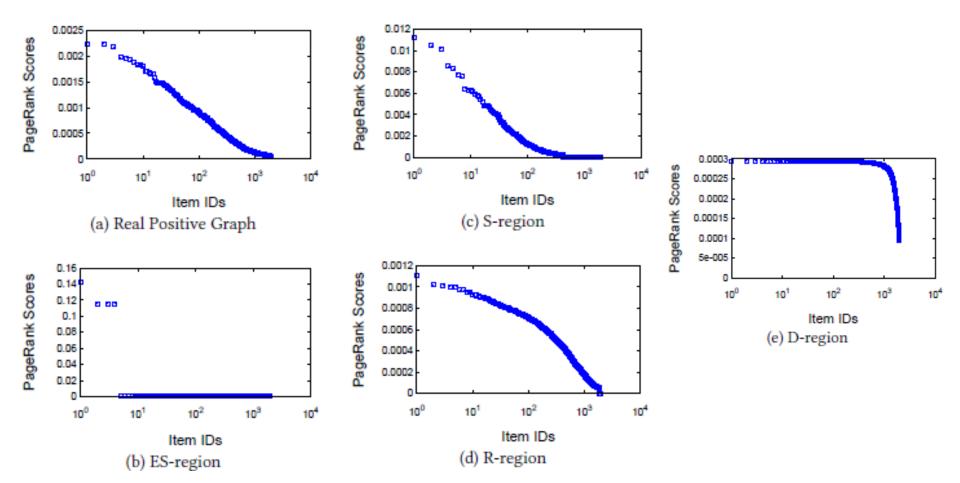
PageRank scores for the representative graphs in other regions of G^-





☐ The results with different datasets

Watcha



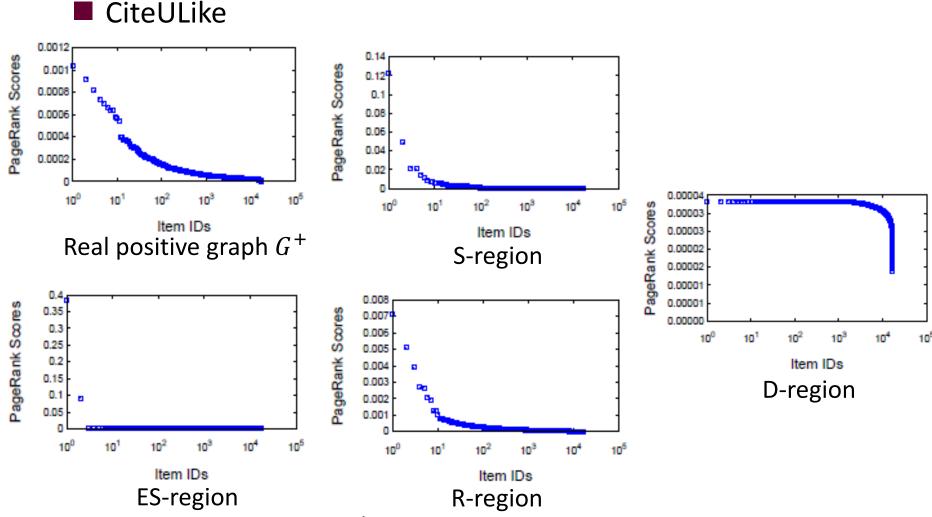
PageRank scores for G^+ and the representative graphs of G^-





☐ The results with different datasets





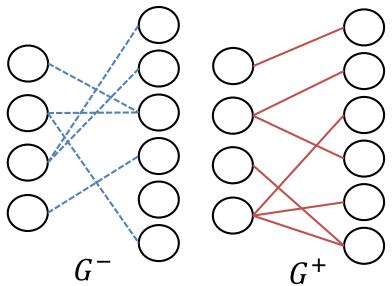
PageRank scores for G^+ and the representative graphs of G^-

(S3) How to recommend top-N items





- ☐ Transform a dataset in one-class setting to one in binary-class setting with both U-items and I-items
- ☐ Model binary-class information as undirected graphs
 - Two separate graphs
 - ☐ Employ two variants of random walk with restart and belief propagation
 - SeparateRWR
 - SeparateBP

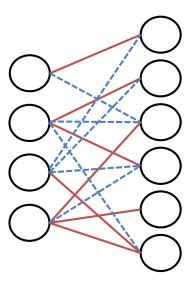


Separate graphs

(S3) How to recommend top-N items



- ☐ Transform a dataset in one-class setting to one in binary-class setting with both U-items and I-items
- ☐ Model binary-class information as undirected graphs
 - A single signed graph
 - ☐ Employ a variant of belief propagation
 - SignedBP



Signed graph G^{\pm}

SeparateRWR





□ Equations

$$\vec{r} = \vec{r}^{(+)} - \vec{r}^{(-)}$$

$$\square \vec{r}^{(+)} = \alpha \overline{w}^{(+)} \vec{r}^{(+)} + (1 - \alpha) \vec{t}$$

- $\vec{r}^{(+)}$: positive ranking vectors of all nodes
- $\blacksquare \overline{w}^{(+)}$: normalized weight matrix built based on positive links

$$\Box \vec{r}^{(-)} = \alpha \overline{w}^{(-)} \vec{r}^{(-)} + (1 - \alpha) \vec{t}$$

- $\vec{r}^{(-)}$: negative ranking vectors of all nodes
- $\blacksquare \overline{w}^{(-)}$: normalized weight matrix built based on negative links
- \blacksquare α : a damping factor
- $ightharpoonup ec{t}$: a personalization vector representing the target nodes to be restarted

SeparateBP





☐ Perform BP separately on each graph consisting of only one type of links

□ Equations

Message passing

$$\square m_{ij}^{(+)}(\sigma) \leftarrow \sum_{\sigma} \phi_i^{(+)}(\sigma') \varphi_{ij}^{(+)}(\sigma',\sigma) \prod_{k \in N(i)^{(+)} \setminus j} m_{ki}^{(+)}(\sigma)$$

$$\square m_{ij}^{(-)}(\sigma) \leftarrow \sum_{\sigma} \phi_i^{(-)}(\sigma') \varphi_{ij}^{(-)}(\sigma', \sigma) \prod_{k \in N(i)^{(-)} \setminus j} m_{ki}^{(-)}(\sigma)$$

Belief score

$$\Box b_{i}^{(+)}(\sigma) = k \prod_{j \in N(i)^{(+)}} m_{ji}^{(+)}(\sigma)$$

$$\Box b_{i}^{(-)}(\sigma') = k \prod_{j \in N(i)^{(-)}} m_{ji}^{(-)}(\sigma')$$

Final score

$$\Box b_i(\sigma) = b_i^{(+)}(\sigma) - b_i^{(-)}(\sigma')$$

SignedBP



- ☐ Perform BP on a signed graph that contains both positive and negative links together
- Equations
 - Message passing

$$\square m_{ij}(\sigma) \leftarrow \begin{cases} \sum_{\sigma} \phi_i(\sigma') \varphi_{ij}^{(+)}(\sigma', \sigma) \prod_{k \in N(i) \setminus j} m_{ki}(\sigma') \\ \sum_{\sigma} \phi_i(\sigma') \varphi_{ij}^{(-)}(\sigma', \sigma) \prod_{k \in N(i) \setminus j} m_{ki}(\sigma') \end{cases}$$

■ Belief score

$$\square b_i(\sigma) = k \prod_{j \in N(i)} m_{ji}(\sigma)$$

Empirical validation





☐ Datasets: MovieLens 100K, Watcha*, CiteULike

Dataset statistics

Datasets	# users	# items	# user-item pair	Sparsity	
Movielens 100K	943	1,682	100,000	93.69%	
Watcha	1,391	1,927	100,000	96.98%	
CiteULike	5,551	16,980	210,504	99.82%	

^{*} Watcha is the largest Korean movie rating system

- ☐ Metrics: Precision, Recall, nDCG, MRR, HLU
- □ Competing Methods
 - Baseline: MostPopular
 - Graph-based methods: RWR, BP
 - Zero-injection methods: SVD_ZI, PMF_ZI
 - OCCF methods: WRMF, IdNMF, SLIM, BPRMF, GBPRMF

Questions to Be Answered



- **Q1:** Is the degree of interestingness of the items inferred by the WRMF useful for recommendation?
- **Q2:** Are the U-items selected by our U-items decision method useful for recommendation?
- □ Q3: Is it useful to recommend additional U-items to existing graph-based recommendations?
- □ Q4: Does our proposed OCCF methods provide more accurate recommendations than existing OCCF methods with a very sparse dataset?

Question 1

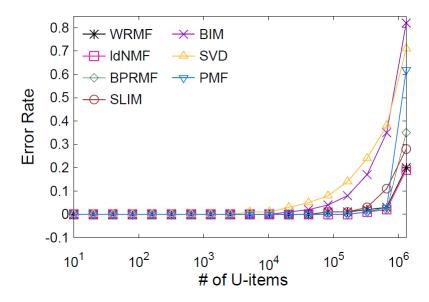




\square Accuracy metric: user u's error rate

$$= err_u^{\theta} = \frac{|I_u^{un}(\theta) \cap I_u^{test}|}{|I_u^{test}|}$$

- How many *rated items* (in the test set) are selected as uninteresting items (*i.e.*, mis-classified) for *u*
- ☐ WRMF and IdNMF is the most effective



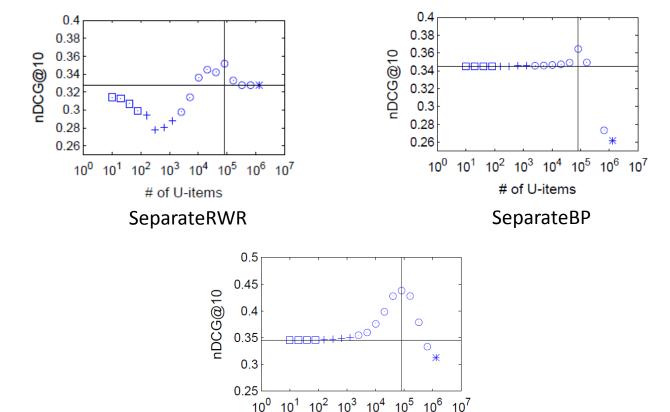
Error rates of methods for finding U-items (MovieLens)

Question 2





□ gOCCF provides the best accuracy when having the same number of negative links as that of positive links



Accuracy according to # of U-items (MovieLens)

of U-items

SignedBP

Question 3



☐ *Utilizing U-items in gOCCF* is effective in improving the accuracy significantly

Accuracy before and after exploiting U-items (MovieLens)

Metrics		BP					RWR		
		Origin	Separate BP	Gain	SignedBP	Gain	Origin	Separate RWR	Gain
Precision	@5	0.353	0.369	4.8%	0.438	24.1%	0.318	0.340	7.0%
	@10	0.289	0.309	7.2%	0.370	28.2%	0.277	0.302	9.2%
	@20	0.233	0.256	9.9%	0.301	29.1%	0.232	0.257	11.1%
	@50	0.168	0.191	13.6%	0.239	$\boldsymbol{42.4\%}$	0.169	0.194	14.8%
Recall	@5	0.098	0.105	7.2%	0.134	36.6%	0.100	0.105	4.9%
	@10	0.148	0.164	10.9%	0.210	$\boldsymbol{42.1\%}$	0.158	0.171	8.2%
	@20	0.221	0.255	15.7%	0.315	$\boldsymbol{42.8\%}$	0.244	0.270	$\boldsymbol{11.0\%}$
	@50	0.359	0.389	8.4%	0.445	23.9%	0.391	0.414	5.9%
nDCG	@5	0.383	0.398	3.9%	0.473	23.5%	0.348	0.368	5.8%
	@10	0.345	0.365	5.7%	0.438	27.0%	0.328	0.352	7.3%
	@20	0.328	0.356	8.5%	0.426	30.1%	0.325	0.354	8.8%
	@50	0.343	0.369	7.6%	0.438	27.9%	0.351	0.378	7.7%
MRR		0.592	0.604	1.9%	0.679	14.6%	0.570	0.584	2.5%





Accuracy before and after exploiting U-items (Watcha)

Metrics				BP	RWR				
		Origin Separate BP		Gain	SignedBP	Gain	Origin	Separate RWR	Gain
Precision	@5	0.130	0.142	9.3%	0.180	38.7%	0.116	0.124	7.1%
	@10	0.109	0.124	13.2%	0.151	38.3%	0.102	0.113	10.8%
	@20	0.094	0.108	14.2%	0.125	32.7%	0.089	0.099	11.5%
	@50	0.084	0.098	16.0%	0.118	39.9%	0.078	0.088	13.6%
Recall	@5	0.061	0.067	9.5%	0.086	41.6%	0.057	0.060	4.9%
	@10	0.100	0.113	13.4%	0.142	41.9%	0.097	0.107	9.6%
Recall	@20	0.168	0.194	15.3%	0.230	37.0%	0.165	0.182	10.6%
	@50	0.226	0.248	9.6%	0.282	24.8%	0.217	0.233	7.3%
nDCG	@5	0.137	0.152	11.3%	0.195	42.5%	0.122	0.131	7.7%
	@10	0.134	0.152	13.2%	0.190	$\boldsymbol{41.8\%}$	0.124	0.136	9.9%
	@20	0.153	0.174	$\boldsymbol{14.0\%}$	0.212	38.7%	0.144	0.159	10.1%
	@50	0.174	0.194	11.6%	0.232	33.5%	0.163	0.177	8.7%
MRR		0.297	0.329	10.8%	0.391	32.0%	0.275	0.295	7.1%



Accuracy before and after exploiting U-items (CiteULike)

Metrics				RWR					
		Origin	Separate BP	Gain	SignedBP	Gain	Origin	Separate RWR	Gain
Precision	@5	0.108	0.141	30.3%	0.111	2.5%	0.128	0.158	24.0%
	@ 10	0.088	0.112	26.9%	0.091	2.9%	0.101	0.122	21.0%
Frecision	@20	0.070	0.083	17.6%	0.072	2.4%	0.078	0.090	15.8%
	@50	0.059	0.075	26.6%	0.061	3.3%	0.065	0.079	23.0%
Recall	@5	0.082	0.109	33.7%	0.083	1.4%	0.117	0.137	16.7%
	@ 10	0.128	0.162	26.4%	0.131	2.4%	0.175	0.199	13.5%
	@20	0.192	0.226	17.6%	0.196	2.1%	0.251	0.275	9.5%
	@50	0.241	0.275	14.2%	0.245	1.6%	0.307	0.388	26.1%
nDCG	@5	0.127	0.168	32.1%	0.130	2.1%	0.156	0.190	21.9%
	@ 10	0.135	0.175	29.9%	0.138	2.3%	0.171	0.202	18.2%
	@20	0.154	0.192	24.7%	0.157	2.0%	0.196	0.225	14.5%
	@50	0.170	0.209	22.9%	0.173	1.8%	0.215	0.261	21.6%
MRR		0.243	0.295	21.0%	0.247	1.3%	0.286	0.326	14.0%

MovieLens





☐ Overall accuracy

Accuracy of competing methods and gOCCF methods

MovieLens										
MostPopular	SVD_ZI	PMF_ZI	WRMF	BPRMF	GBPRMF	SLIM	separateRWR	separateBP	signedBP	
0.222	0.365	0.343	0.393	0.368	0.385	0.337	0.302	0.309	0.370	
0.113	0.203	0.198	0.222	0.215	0.220	0.194	0.171	0.164	0.210	
0.250	0.424	0.389	0.460	0.435	0.454	0.396	0.352	0.365	0.438	
0.453	0.652	0.589	0.689	0.679	0.692	0.630	0.584	0.604	0.679	
30.600	51.971	42.921	56.132	54.731	56.747	49.097	43.894	47.195	55.980	
Wetsha										
watena										
MostPopular	SVD_ZI	PMF_ZI	WRMF	BPRMF	GBPRMF	SLIM	separateRWR	separateBP	signedBP	
0.090	0.141	0.137	0.146	0.120	0.121	0.123	0.113	0.124	0.151	
0.085	0.134	0.136	0.140	0.110	0.115	0.117	0.107	0.113	0.142	
0.108	0.170	0.165	0.182	0.181	0.150	0.152	0.136	0.152	0.190	
0.253	0.346	0.335	0.375	0.376	0.305	0.328	0.295	0.329	0.391	
11.860	18.181	16.884	21.077	21.929	17.299	17.453	14.288	17.448	23.012	
CiteULike							,			
MostPopular	SVD_ZI	PMF_ZI	WRMF	BPRMF	GBPRMF	SLIM	separateRWR	separateBP	signedBP	
0.012	0.043	0.034	0.045	0.092	0.049	-	0.122	0.112	0.091	
0.029	0.044	0.037	0.049	0.140	0.078	-	0.199	0.162	0.131	
0.023	0.055	0.044	0.062	0.136	0.066	-	0.202	0.175	0.138	
0.050	0.117	0.073	0.133	0.240	0.132	-	0.326	0.295	0.247	
1.527	5.899	4.489	7.198	12.754	4.005	-	21.257	19.323	14.680	
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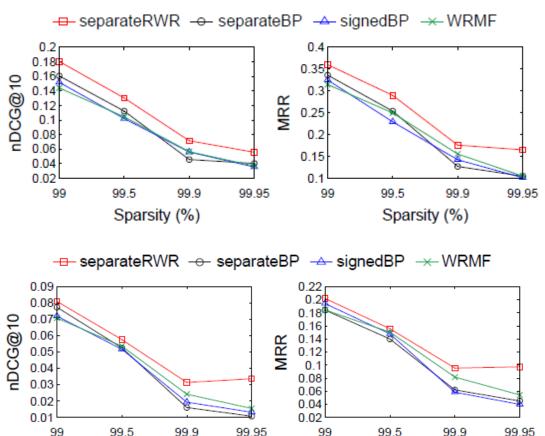
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MovieLens 100K

Watcha



Accuracy of gOCCF methods and WRMF per sparsity

99.95

99

Sparsity (%)

99.95

99.9

Sparsity (%)

Conclusions



☐ To propose *a novel graph-theoretic OCCF approach* (gOCCF) for one-class setting

☐ Strengths

- Easy to implement (almost 100 lines)
- Parameter free
- Significantly improved accuracy
 - □ Up to 48% (nDCG@10), 36% (MRR), and 67% (HLU)

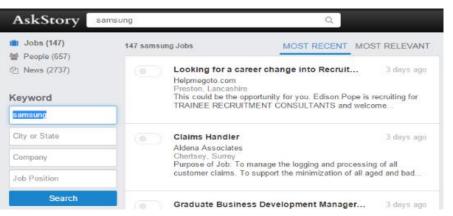
- □ Datasets and implementations (coming soon)
 - https://goo.gl/sfiawn



Applications of OCCF



- Motivation
 - E-recruitment sites
 - ☐ Important places to both job seekers and recruiters
 - ☐ Examples: *Reed, Indeed, AskStory*



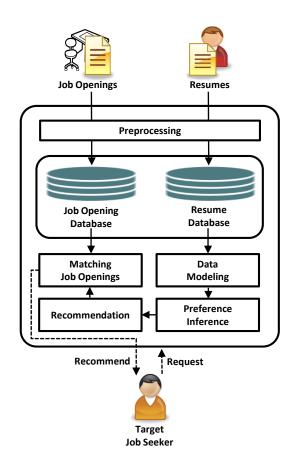


- Limitation of current AskStory services
 - ☐ Only provides a function of *keyword-based searches*
 - ☐ Very *time-consuming task* for a job seeker to find job openings
- Our proposal
 - ☐ A hybrid approach exploiting content and collaborative dataset



☐ Our approach

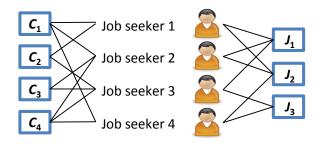
- Overview
 - ☐ Input: a resume of a target job seeker
 - ☐ Output: a list of top-*N* job openings
- Datasets
 - ☐ *Resume* posted by job seekers
 - Consists of a series of job records representing her/his career experiences
 - A job record represents a set of a company name, a job title, a working period, and a description
 - ☐ *Job opening* posted by recruiters
 - Consists of descriptions for a company and a job title

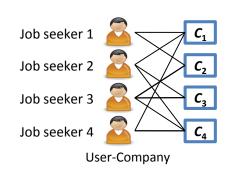


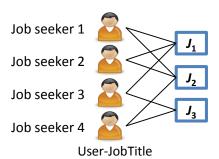


□ Our approach

- Overall process
 - ☐ Data preprocessing and storage
 - ☐ Extracting content and collaborative information
 - ☐ *Graph modeling* for the information extracted
 - CF graph





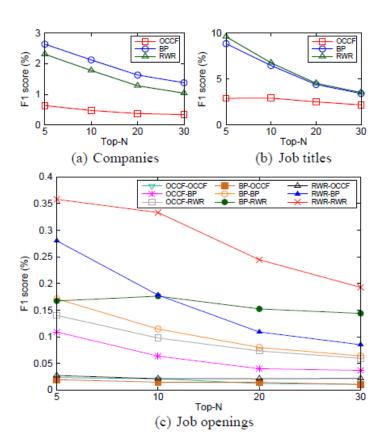


- Hybrid graph
 - ☐ Assign *content-based weights* on the original links of the CF graph
 - ☐ Add new links based on *content-based similarities* to the CF graph
- ☐ Analyzing the graph by using graph analysis algorithms
- ☐ Recommending the most suitable *N* job openings to a user



☐ Results

- RWR algorithm outperformed other algorithms consistently
- Hybrid approach outperformed other approaches consistently



Different recommendation approaches

Different algorithms





■ Motivation

- Digital-bibliography service provider
 - ☐ Finding relevant literature to understand a trend of their research topic
 - ☐ Examples: Google scholar, DBLP, DBpia



- Limitation of current DBpia services
 - ☐ Only provides *search functions*
 - ☐ Very *time-consuming task* for a researcher to find relevant papers
- Our proposal
 - ☐ A hybrid approach exploiting content and collaborative dataset

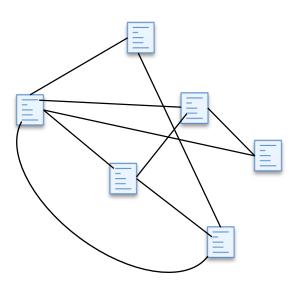
Researchers





□ Our approach

- Four datasets used for recommendation
 - ☐ Content information of each paper
 - Consists of the title, the abstract, the body, and the keywords of the paper
 - ☐ Citation relationships between papers
 - A citation relationship of a paper represents a list of other papers cited by the paper
 - ☐ Researcher-to-paper history
 - For a researcher, it consists of information on other papers downloaded by the researcher
 - ☐ Paper-to-paper history
 - For a paper, it consists of information for other papers downloaded together with the paper by researchers







Our approach

- Idea
 - ☐ To exploit both of content-based similarity and graph-based network
- Proposed Approach
 - ☐ Content-based approach
 - Based on content-based similarity between papers
 - Supplemented by information of similar users
 - ☐ Graph-based approach
 - Graph modeling using citation relationships between papers
 - To employ belief propagation (BP) algorithm that probabilistically determines a target user's preference on an item
 - ☐ Hybrid approach
 - To combine the results obtained from content-based or graph-based approaches

$$f_{hybrid} = w * f_{content} + (1 - w) * f_{graph}$$

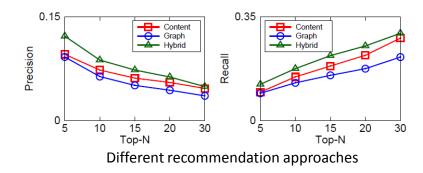
- \square w: weight of the content-based approach
- \square (1-w): weight of the graph-based approach





□ Results

Utilizing both of content and graph information together provides accuracy higher than those using two information sources independently



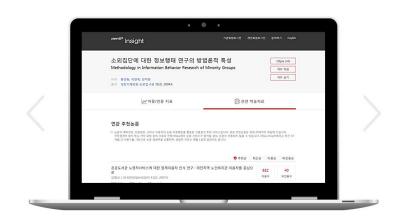
□ DBpia Insight

http://insight.dbpia.co.kr/

DBpia Insight에서는 무엇을 제공하나요?



고품질의 연관 논문 추천 서비스를 통해 원하는 논문을 쉽게 발견해보세요.



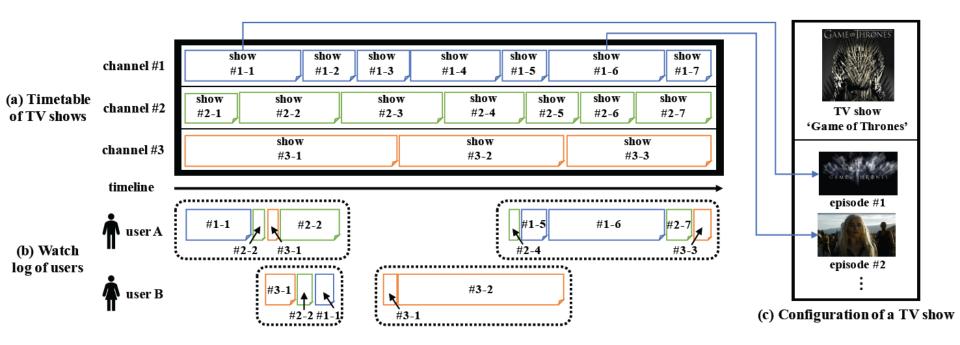
TVshowRec (Submitted to IJCAI 18)





■ Motivation

- A large number of channels (>= 100 channels)
- Very time-consuming task for a user to find TV shows that they prefer



Data in a TV show recommendation

TVshowRec (Submitted to IJCAI 18)





☐ Our approach

- Core concepts
 - \square A user u's 'watching interval'
 - lacksquare range between the starting and ending times of u's watching TV shows
 - \square A user u's 'watchable interval' for an episode
 - lacksquare A certain timeframe that u can watch the episode within
 - \blacksquare An overlapped interval between u's 'watching interval' and the episode's broadcasting interval
 - \square A user u's 'watchable episodes'
 - \blacksquare a set of u's determined by her 'watching interval'
 - \blacksquare episodes that u can give feedback to
- Idea
 - \square A user u's preference on an episode can be inferred through the analysis on her feedback given in the range of her watchable interval for the episode

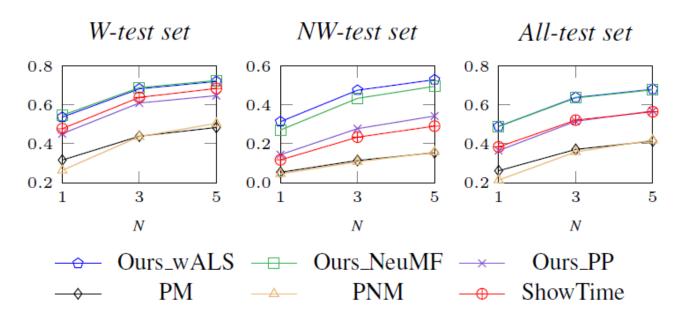
TVshowRec (Submitted to IJCAI 18)





□ Results

Our proposed framework provides the highest accuracy in all test sets and with all metrics



Final recommendation accuracy in terms of nDCG

References



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- Yujin Lee*, Yeon-Chang Lee*, Jiwon Hong, Sang-Wook Kim, "Exploiting Job Transition Patterns for Effective Job Recommendation", In IEEE SMC 2017 (*co-first authors with equal contribution)
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☐ TVshowRec

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