R-CNN, Fast R-CNN, Mask R-CNN

2021 Aug 13th



Journey

Architecture

Selective Search

Bounding Box Regression

A. Overview

A. Shortages of R-CNN

A. Architecture

Overview

Rol Pooling

B.

+Reference

RPN(Region Proposal Network)

NMS(Non Maximum Suppression)

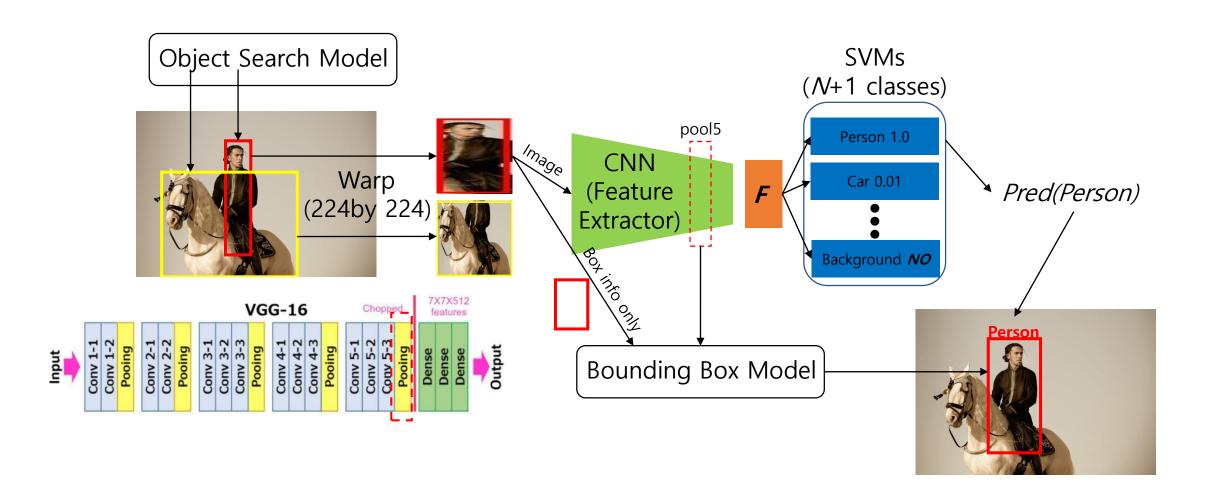
R-CNN

(Girshick et al., CVPR 2014)

A. Overview

Model	Input	Target	Remarks
CNN (Feature Extractor)	Pretrain : ImageNet2013	Pretrain : Classification label	Remove <i>Classifier</i> when fine-tuned
	Fine-tuning : Detection dataset	Fine-tuning : Detection annotations	
Bounding Box Model	Recommanded region(patch) and bounding boxes	Ground truth bounding box(IoU=1)	Label same as GT if IoU is greater than 0.5 else label 'Background'
SVMs (N+1 classes) Person 1.0 Car 0.01 Background NO	Feature vector from CNN Layer	Ground truth class	

B. Architecture



C. Selective Search

Algorithm 1: Hierarchical Grouping Algorithm

Input: (colour) image

Output: Set of object location hypotheses L

Obtain initial regions $R = \{r_1, \dots, r_n\}$ using [13]

Initialise similarity set $S = \emptyset$

foreach Neighbouring region pair (r_i, r_j) **do**

Calculate similarity $s(r_i, r_j)$ $S = S \cup s(r_i, r_j)$

while $S \neq \emptyset$ do

Get highest similarity $s(r_i, r_j) = \max(S)$

Merge corresponding regions $r_t = r_i \cup r_j$

Remove similarities regarding r_i : $S = S \setminus s(r_i, r_*)$

Remove similarities regarding r_i : $S = S \setminus s(r_*, r_i)$

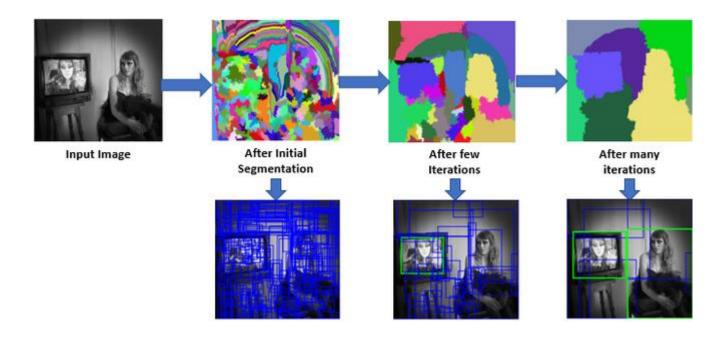
Calculate similarity set S_t between r_t and its neighbours

$$S = S \cup S_t$$

 $R = R \cup r_t$

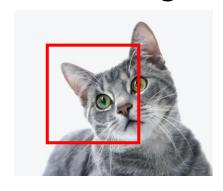
Extract object location boxes L from all regions in R

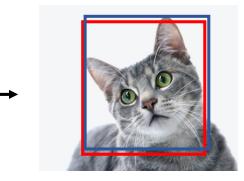
Selective Search 알고리즘



Selective Search is a rule-based algorithm that aggregates segmentations using color, texture and brightness.

D. Bounding Box Regression



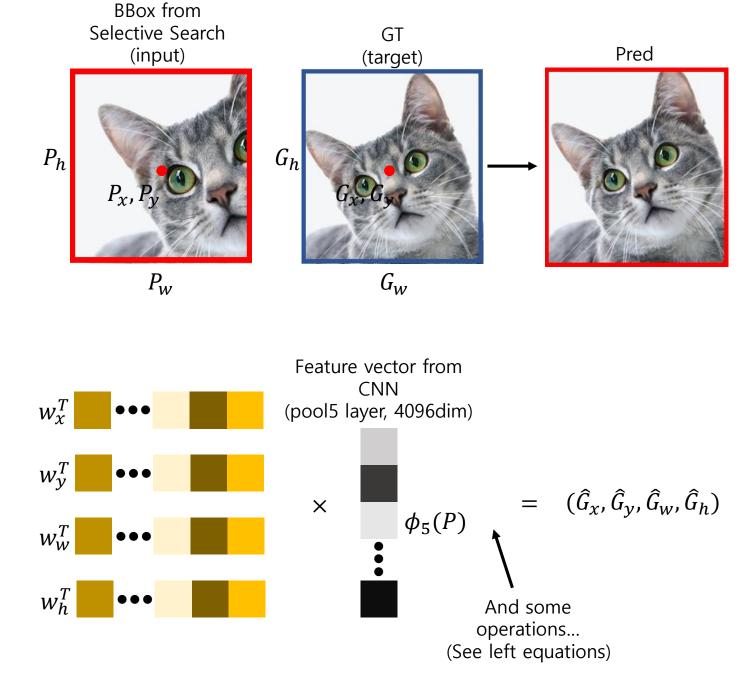


$$\{(P^i,G^i)\}_{i=1,\dots,N} \circ | \mathbbm{1} P^i = (P^i_x,P^i_y,P^i_w,P^i_h) \in \mathsf{GT}$$

$$\hat{G}_x = P_w d_x(P) + P_x$$
 $t_x = (G_x - P_x)/P_w$
 $\hat{G}_y = P_h d_y(P) + P_y$ $t_y = (G_y - p_y)/P_h$
 $\hat{G}_w = P_w \exp(d_w(P))$ $t_w = \log(G_w/P_2)$
 $\hat{G}_h = P_h \exp(d_h(P))$ $t_h = \log(G_h/P_h)$

$$d_{\star}(P) = \mathbf{w}_{\star}^{T} \phi_{5}(P) = \text{Scalar}$$

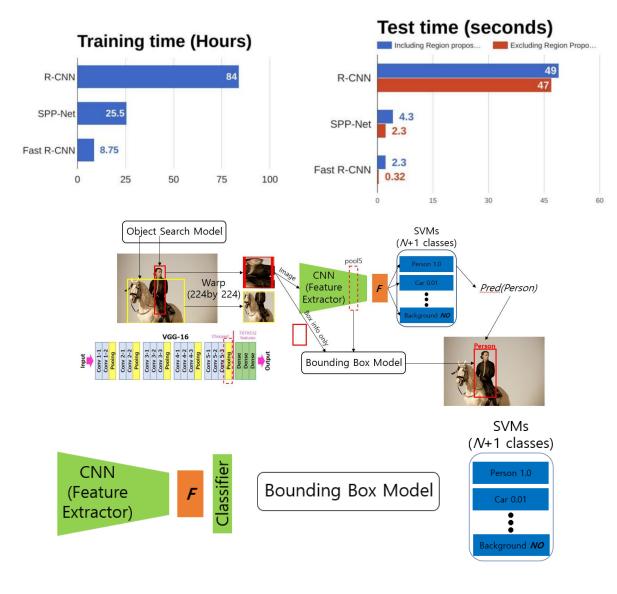
$$\mathbf{w}_{\star} = \arg\min_{\hat{\mathbf{w}}_{\star}} \sum_{i}^{N} (t_{\star}^{i} - \hat{\mathbf{w}}_{\star}^{T} \phi_{5}(P^{i}))^{2} + \lambda ||\hat{\mathbf{w}}_{\star}||^{2}$$



Fast R-CNN

(Girshick et al., ICCV 2015)

A. Shortages of R-CNN



Too slow!

- Because it forwards 2K feature maps for each images

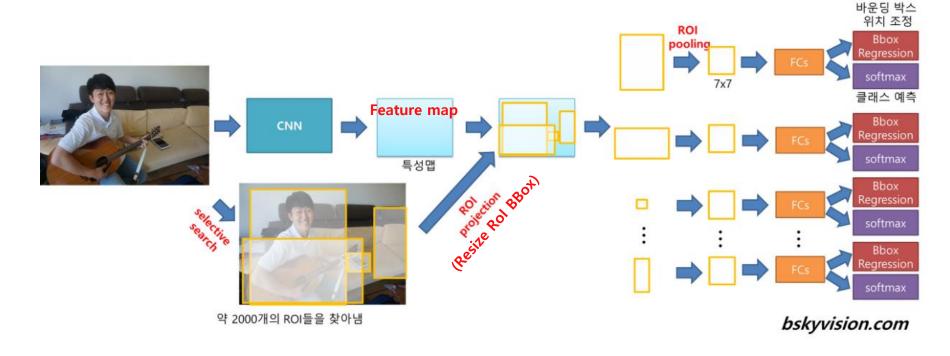
Too complicated!

- It has complex architecture

Too inefficient!

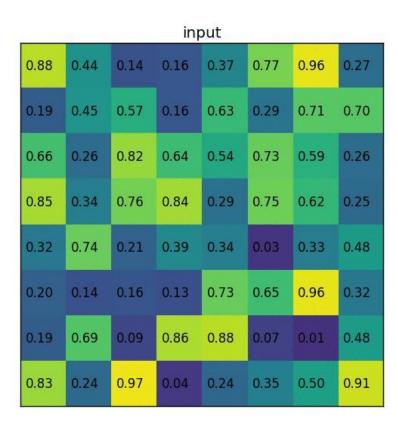
- Three networks should be learned with different inputs and outputs. It is hard to find globally optimized solution. In short, it is not an End-To-End learning

B. Overview



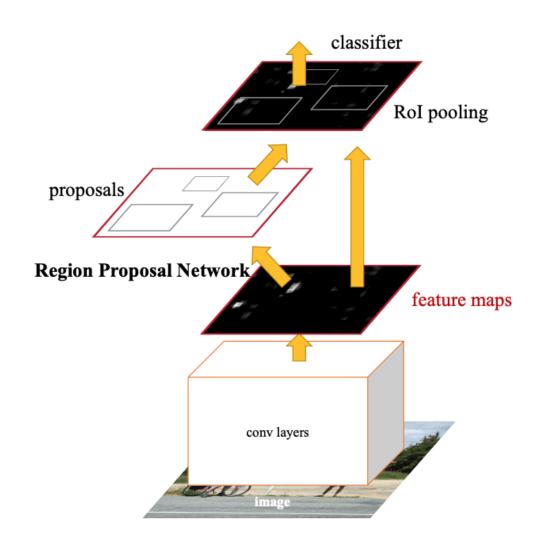
- 1. Get a feature map from CNN layer
- 2. Project(or Resize) Rol BBox to the feature map
- 3. Rol pooling to resize irregular Rols to fixed size of vector
- 4. Two sibling FC Layers : One for softmax classification
- 5. The other for BBox regression

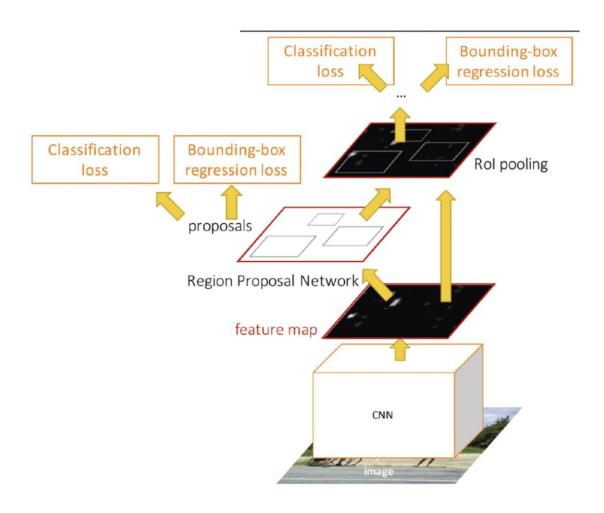
2. FR-CNN C. Rol Pooling



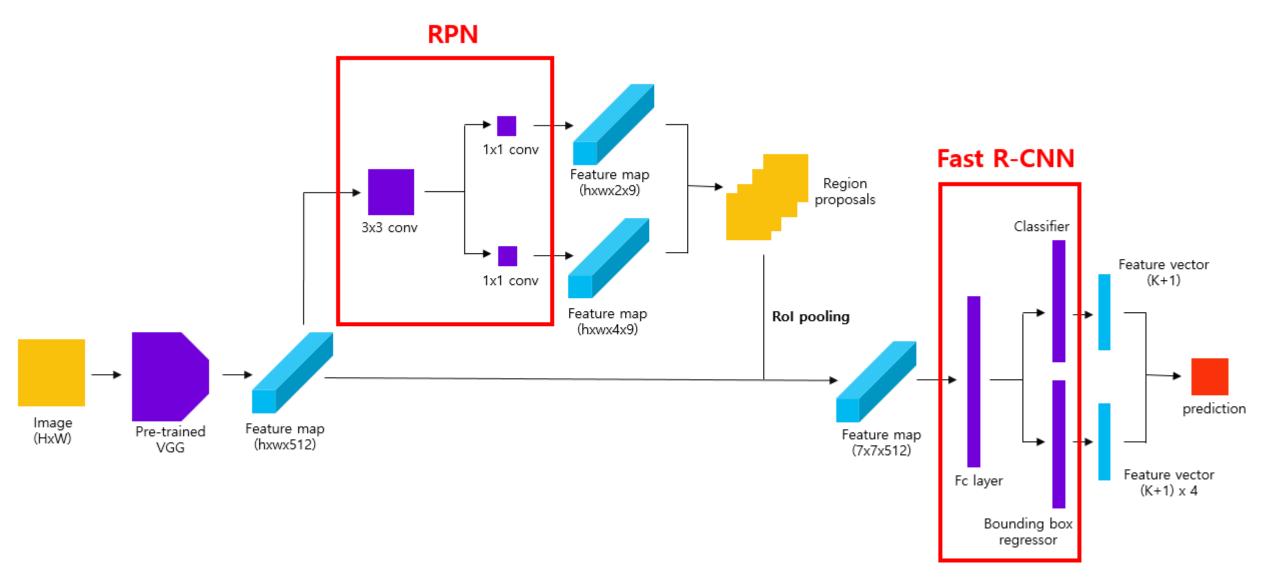
(Girshick et al., NIPS 2015)

A. Architecture



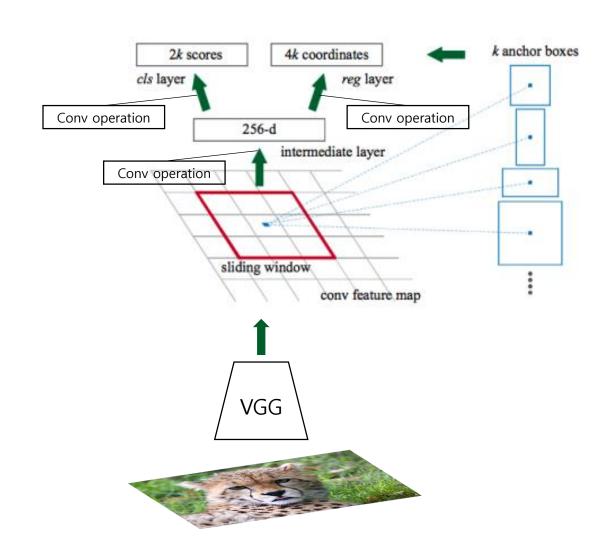


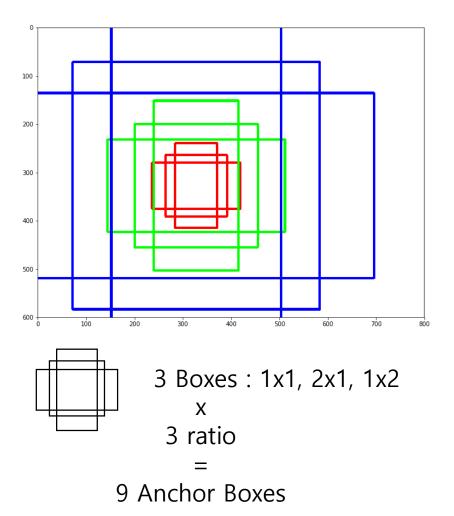
A. Architecture



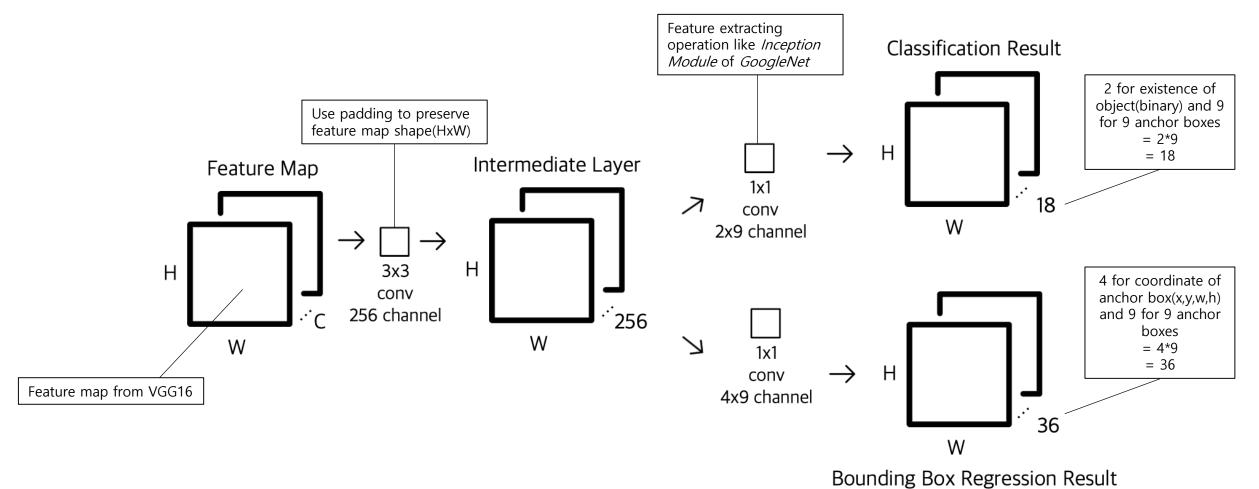
https://herbwood.tistory.com/10

B. RPN

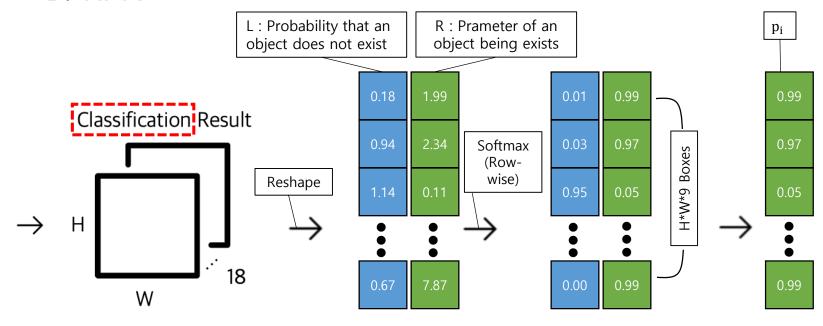




B. RPN



B. RPN



$$L(\{p_i\}, \{t_i\}) = \frac{1}{N_{cls}} \sum_{i} L_{cls}(p_i, p_i^*) + \lambda \frac{1}{N_{reg}} \sum_{i} p_i^* L_{reg}(t_i, t_i^*).$$

 $p_{ar{i}}$: Predicted probability of anchor

 p_i : Ground-truth label(1:positive, 0: negative)

 $\mathsf{t}_{\overset{\cdot}{\mathsf{i}}}$: Predicted BBox

 t_i : Ground-truth BBox

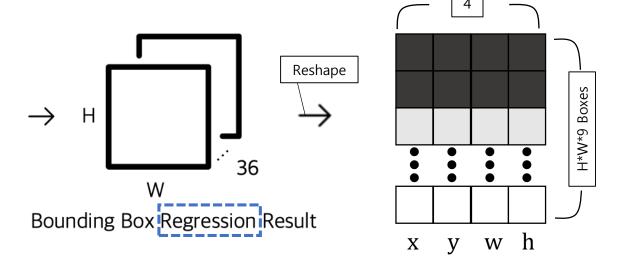
 λ : Balancing parameter

 $p^* = egin{cases} 1 & ext{If IoU} > 0.7 \\ 0 & ext{If IoU} < 0.3 \\ & ext{o.w Don't consider} \end{cases}$

B. RPN

1 If IoU>0.7

o.w Don't consider



$$L(\{p_i\}, \{t_i\}) = \frac{1}{N_{cls}} \sum_{i} L_{cls}(p_i, p_i^*) + \lambda \frac{1}{N_{reg}} \sum_{i} p_i^* L_{reg}(t_i, t_i^*).$$

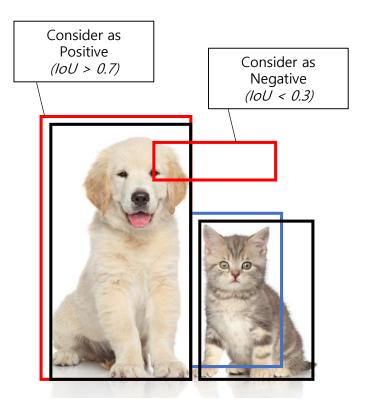
$$p_{ar{i}}$$
 : Predicted probability of anchor

$$p_i$$
: Ground-truth label(1:positive, 0: negative)

 $\mathsf{t}_{\overset{\cdot}{i}}$: Predicted BBox

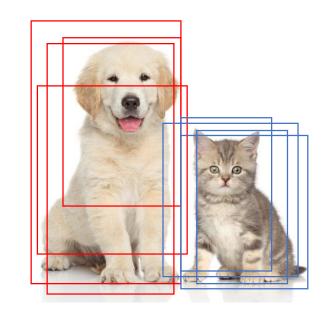
 $\mathsf{t_i}$: Ground-truth BBox

λ : Balancing parameter

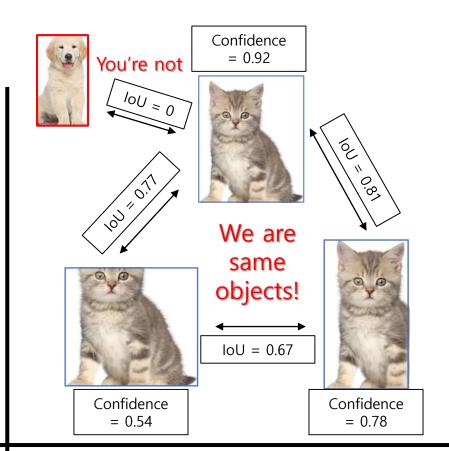


Black: ground-truth

C. NMS(Non Maximum Suppression)

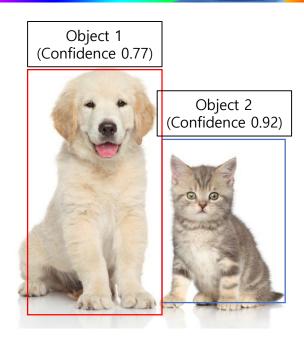


- RPN recommended TOP-k
 Rol. But it seems too many overlaps
- NMS solves this problem



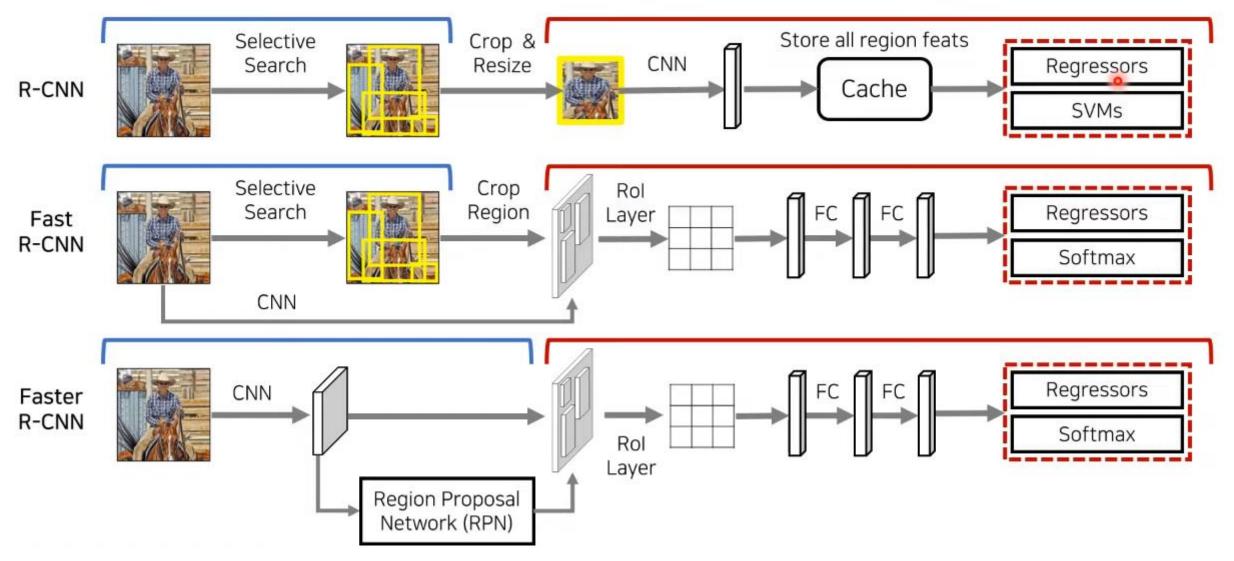
- Objects are considered the same if the IoU is 0.6(or 0.9) or bigger
- For example blue boxes have IoU which is bigger than 0.6. RPN don't know what it is, but the network considers they are same object

Rol from RPN



- Now, NMS made it more plausible
- Remember, NMS&RPN just recommend Rol. They don't judge what it is.

Summary



YouTube : 나동빈 https://www.arxiv-vanity.com/papers/1908.03673/

Mask R-CNN

(He et al., CVPR 2017) To be continued...

Reference

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Thank You Any Questions?