Gustavo Nascimento

IOS DEVELOPER

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 gustanas

EXPERIENCE

| Antwerp, Belgium | Sentiance | December 2016 - August 2018 |

iOS developer. SDK used by **+100K users**. Accurately tracked user **location** in the background. Stored and uploaded sensor data with **low battery impact** (~5% daily). **Refactored** the whole SDK while maintaining the old code base. Increased **test coverage** by 50%. Conducted international clients support calls. Interviewed dozens of candidates and served as squad lead. **Objective-C, Background state, Core Location, Core Motion, GCD, NSOperation, Instruments.**

| Remote | Bookizy | August 2016 - November 2016 |

iOS developer. Remote contract. Single-handedly implemented the first version of the **iOS app** and the **backend**. Delivered the project **on time** and on-boarded new developers. **Swift, Auto Layout, Push notifications, CocoaPods, Go, PostgreSQL.**

| Brussels, Belgium | Immoweb | June 2015 - August 2016 |

iOS developer for Belgium's leading real estate platform (top 100 in Belgian App Store). Increased test coverage by 15% while reducing crash rates to less than 0.4%. Also focused on improving the CI environment and the UI tests. All these led to better rankings on the App Store and a more stable app. **Swift, Core Data, Auto Layout, Localization, Unit/UI Tests, Jenkins.**

| Brussels, Belgium | NEST'up | February 2015 - April 2015 |

Belgium's first **TechStars-style startup accelerator**. Selected as one of the 8 finalists (out of 50 teams). Learnt Lean Startup principles: **lean canvas, MVP, customer and solution interviews.**

| Tokyo, Japan | Gengo | September 2014 - December 2014 |

Python developer. Internship. Implemented new features with the **Pyramid framework**. Quickly gained more responsibilities and implemented new **API endpoints** using the **Go language**. Created a **Swift** client for the Gengo API during my **free time**.

PROJECTS

Dilemme - bit.ly/Dilemme

Fashion voting app. Responsible for the UI/UX and backend. Managed the project from the beginning until its release on the App Store. **Swift, Objective-C, Parse SDK, Facebook SDK.**

EDUCATION

| Brussels, Belgium | Université Libre de Bruxelles | September 2009 - June 2014 |

Master's in Computer Science – Software and critical systems design – **Great Honor**
Bachelor's in Computer Science – **Honor**

| Tokyo, Japan | International Christian University | September 2012 - June 2013 |

Master's in Computer Sciences – Exchange year – **Great Honor**

MISCELLANEOUS

French	English	Portuguese	Japanese		Junior Achievement Young Enterprise	Startup Weekend Antwerp 2016
Native	Full professional proficiency	Limited working proficiency	Limited working proficiency		Cambridge Certificate	Winner of the UPS Prize