






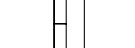















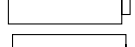




Code	Result
<code>\node[<value>] at (0,0) {};</code>	Output image
<code>lens</code>	
<code>lens, lens type=diverging</code>	
<code>lens, lens style=realistic</code>	
<code>lens, lens style=realistic, lens type=diverging</code>	
<code>slit</code>	
<code>double slit</code>	
<code>thin optics element</code>	
<code>polarizer</code>	
<code>generic optics io</code>	
<code>sensor line</code>	
<code>mirror</code>	
<code>spherical mirror</code>	
<code>thick optics element</code>	
<code>heat filter</code>	
<code>double amici prism</code>	
<code>screen</code>	
<code>diffraction grating</code>	
<code>grid</code>	
<code>semi-transparent mirror</code>	
<code>diaphragm</code>	
<code>beam splitter</code>	
<code>detector</code>	
<code>fiber coupler</code>	
<code>generic lamp</code>	
<code>generic sensor</code>	
<code>halogen lamp</code>	
<code>spectral lamp</code>	
<code>laser</code>	
<code>laser'</code>	
<code>concave mirror</code>	
<code>convex mirror</code>	